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## Mandelbrot Set – Part 3

### Numerical Scientific Computing Mini-Project

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Docstrings and Doctests (3 cases), see `mandelbrot_opengl.py`

```
20 def mandelbrot_opengl(device, context, queue, x_min=-2.3, x_max=0.8, y_min=-1.2, y_max=1.2, width=5000, height=5000, show_figure=True, local_size=1) -> None:
21     """
22     Computes the Mandelbrot set using OpenGL.
23
24     :param device: Device name of CPU/GPU
25     :param context: Context of the device
26     :param queue: Queue of the device
27     :param x_min: Minimum real value
28     :param x_max: Maximum real value
29     :param y_min: Minimum imaginary value
30     :param y_max: Maximum imaginary value
31     :param width: Width of the image
32     :param height: Height of the image
33     :param show_figure: Show the figure
34     :return: Mandelbrot set
35
36     >>> import pyopencl
37     >>> import numpy as np
38     >>> from matplotlib import pyplot as plt
39     >>> device = pyopencl.get_platforms()[0].get_devices()[0]
40     >>> context = pyopencl.Context([device])
41     >>> queue = pyopencl.CommandQueue(context, device)
42     >>> x_min, x_max, y_min, y_max, width, height = -2.3, 0.8, -1.2, 1.2, 5000, 5000
43     >>> mandelbrot_opengl(device, context, queue, x_min, x_max, y_min, y_max, width, height, show_figure=False, local_size=1)
44     array([[1., 1., ..., 2., 2., 2.],
45           [1., 1., ..., 2., 2., 2.],
46           [1., 1., ..., 2., 2., 2.],
47           ...,
48           [1., 1., ..., 2., 2., 2.],
49           [1., 1., ..., 2., 2., 2.],
50           [1., 1., ..., 2., 2., 2.]])
51     """
```

```
105 def computation_time(start_time, end_time):
106     """
107     Computes the time taken to compute the Mandelbrot set.
108
109     :param start_time: Start time of computation
110     :param end_time: End time of computation
111     :return: Difference between the end time and the start time
112
113     Usage examples:
114     >>> computation_time(0, 0.792)
115     0.792
116     """
117     return round(end_time - start_time, 3)
```

```
100 def create_opengl_context(platform):
101     """
102     Create OpenGL context, queue, device and platform
103
104     Parameters
105     :param platform: Name of the platform to use
106     :return: context, queue, device, name: Output from the CPU/GPU
107
108     Usage examples:
109     >>> import pyopencl
110     >>> platform = pyopencl.get_platforms()[0]
111     >>> context, queue, device, name = create_opengl_context(platform)
112     >>> isinstance(context, pyopencl.Context)
113     True
114     >>> isinstance(queue, pyopencl.CommandQueue)
115     True
116     >>> isinstance(device, pyopencl.Device)
117     True
118     >>> isinstance(name, str)
119     True
120     """
```

## OpenCL with defined memory types for all variables

\_\_global memory data type for the input and output data.

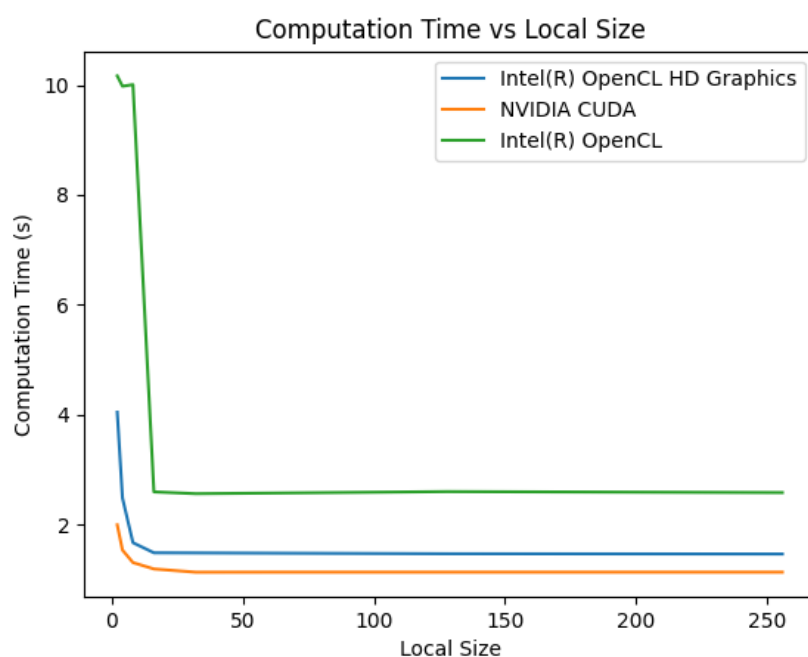
\_\_private memory data type for data that is only relevant for workers within the function.

```
62  __kernel void mandelbrot(__global float2 *complete_space, __global float *output)
63  {
64      __private int gid = get_global_id(0);
65      __private float nreal, real = 0;
66      __private float imaginary = 0;
67      __private float real_pow_2, imaginary_pow_2;
68
69      for (int i = 0; i < 1000; i++)
70      {
71          real_pow_2 = real * real;
72          imaginary_pow_2 = imaginary * imaginary;
73
74          nreal = real_pow_2 - imaginary_pow_2 + complete_space[gid].x;
75          imaginary = 2 * real * imaginary + complete_space[gid].y;
76          real = nreal;
77          if (real_pow_2 + imaginary_pow_2 > 4)
78          {
79              output[gid] = i;
80              return;
81          }
82      }
83  }
```

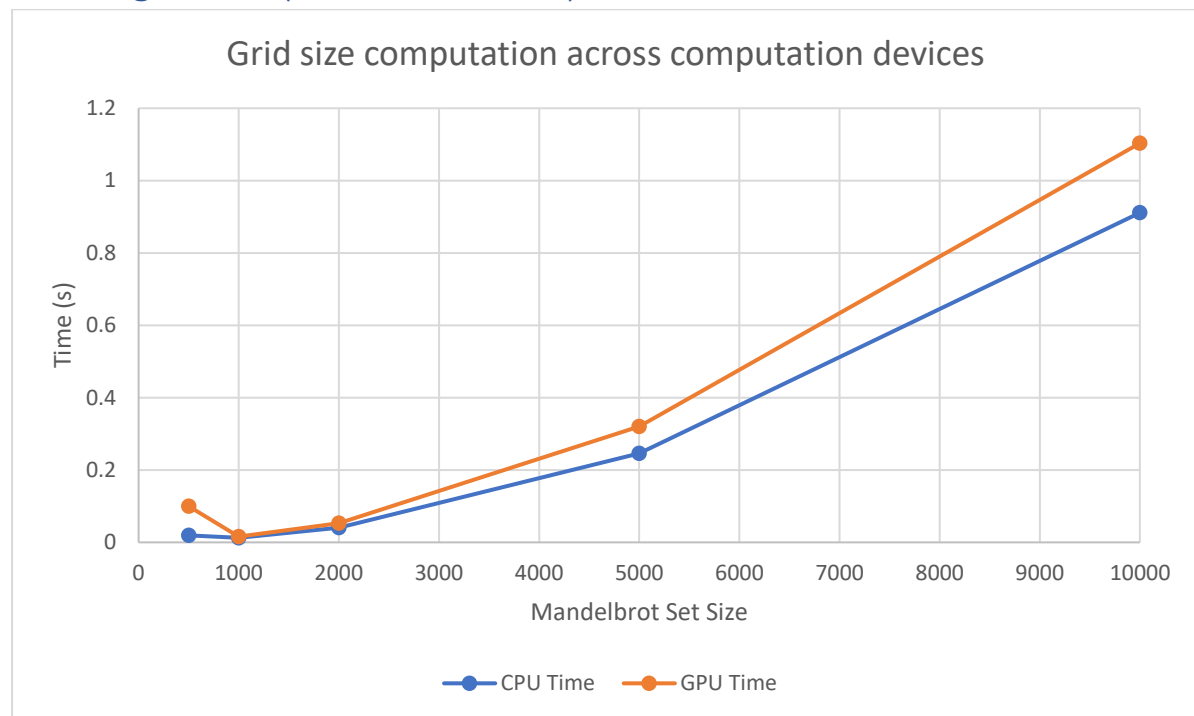
## Local grid sizes (work group)

All CPU, GPU and integrated GPUs increase in performance as the local size increases.

The Intel® OpenCL HD Graphics is the integrated GPU and the Intel® OpenCL is the CPU. Here it can be seen that the integrated GPU significantly outperforms the CPU.



## Global grid size (mandelbrot size)



## Extra features

- Zoom Animation
  - Path to code: "Extra Features/mandelbrot\_iteration\_animation.py"
    - GitHub: [https://github.com/LukasKristensen/Mandelbrot-Python/blob/main/Iterations%20Animation/mandelbrot\\_iteration\\_animation.py](https://github.com/LukasKristensen/Mandelbrot-Python/blob/main/Iterations%20Animation/mandelbrot_iteration_animation.py)
  - Video of output: <https://www.youtube.com/watch?v=L2zKlrrIDfI>
- Iteration Animation
  - Path to code: "Extra Features/mandelbrot\_animation.py"
    - GitHub: [https://github.com/LukasKristensen/Mandelbrot-Python/blob/main/Zoom%20Animation/mandelbrot\\_animation.py](https://github.com/LukasKristensen/Mandelbrot-Python/blob/main/Zoom%20Animation/mandelbrot_animation.py)
  - Video of output: <https://www.youtube.com/watch?v=8Bjggaluses>