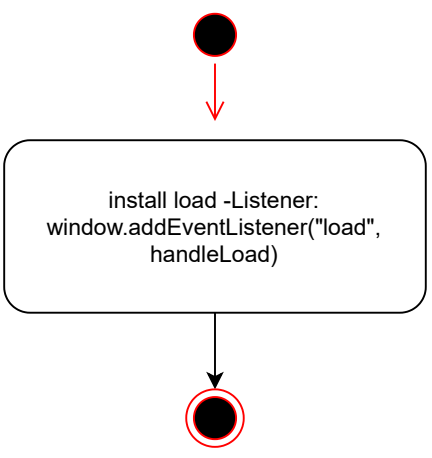
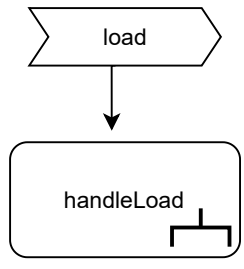
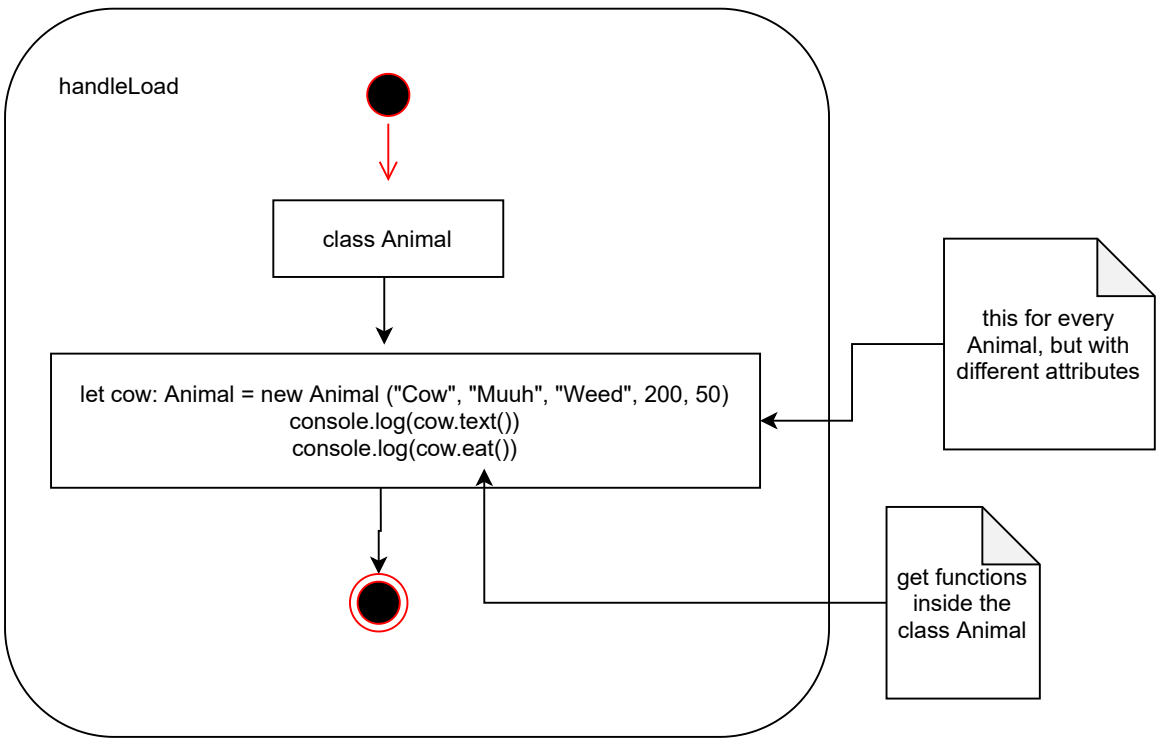
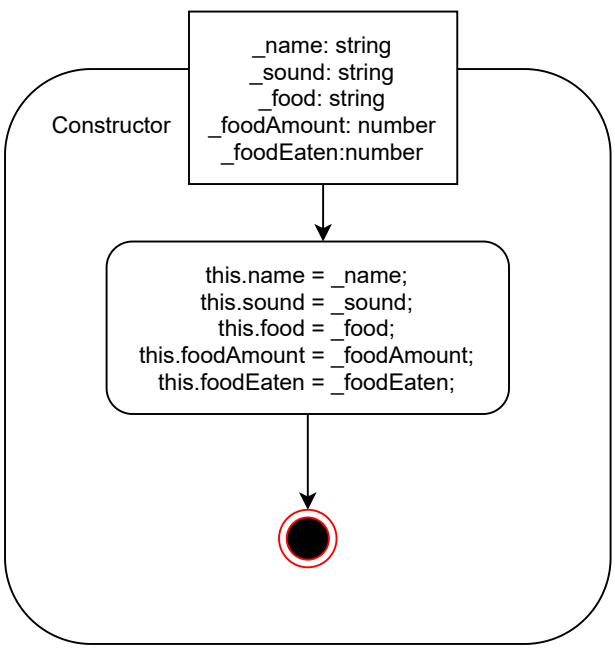
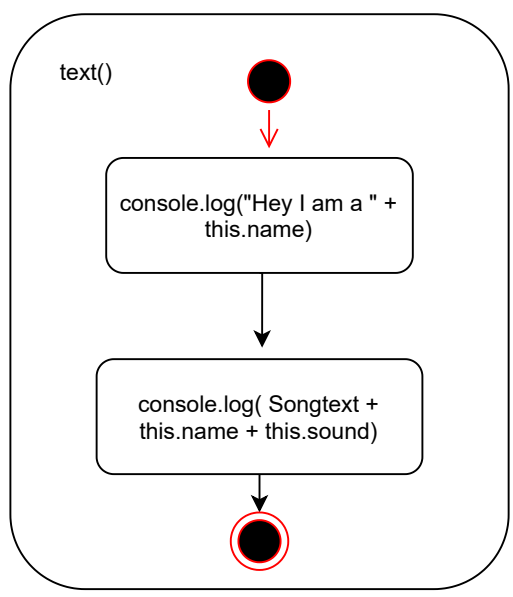
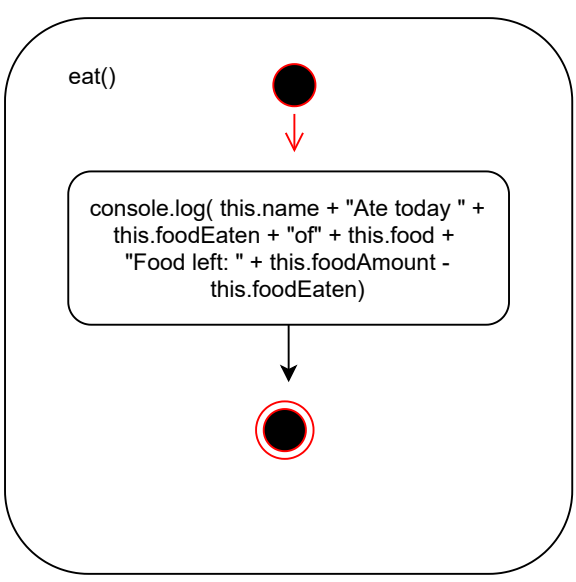
Klassendiagaramm: Old Mac Donalds Farm

Animal
name: string; sound: string; food: string; foodAmount: number; foodEaten: number
+ constructor(_name: string, _sound: string, _food: string, _foodAmount: number, _foodEaten: number) + text(): console.log (Introduction of Animal (name)) + console.log (Song with Animal name and sound) + eat(): console.log(Information about food (foodEaten) that Animal ate and how much food is left (foodAmount)

Aktivitätsdiagramm: Old Mac Donalds Farm