# Lukas Schäfer



## RESEARCH FOCUS

Reinforcement learning is sample inefficient, and prone to overfitting, leading to brittle behaviour which often does not generalise across tasks. These challenges are further exacerbated in multi-agent systems in which multiple agents interact with each other in a shared environment. Guided by these challenges, my PhD research focuses on efficient and robust reinforcement learning in multi-agent systems.



## **EDUCATION**

## PhD Data Science & Artificial Intelligence

12/2019 - Expected 08/2024

EDINBURGH, UNITED KINGDOM University of Edinburgh

- Supervisors: Stefano V. Albrecht (primary) and Amos Storkey (secondary)
- Thesis: Sample Efficiency and Generalisation in Multi-Agent Reinforcement Learning
- Awarded Principal's Career Development Scholarship from the University of Edinburgh
- > Organisation and hosting of RL reading group with speakers from industry (DeepMind, MSR, Google Brain, FAIR) and academia (Oxford University, McGill University, Georgia Institute of Technology, National University of Singapore)

M.Sc. Informatics 09/2018 - 08/2019

University of Edinburgh - Grade: Distinction

EDINBURGH, UNITED KINGDOM

- > Thesis: Curiosity in Multi-Agent Reinforcement Learning, advised by Stefano V. Albrecht
- > Awarded DAAD graduate scholarship and Stevenson Exchange Scholarship

## B.Sc. Computer Science, minor subject Japanese

10/2015 - 09/2018

SAARLAND UNIVERSITY - WITHIN TOP 5% OF YEAR

SAARBRÜCKEN, GERMANY

> Thesis: Domain-Dependent Policy Learning using Neural Networks in Classical Planning, advised by Jörg Hoffmann



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Textbook Author 03/2022 - 10/2023

Designed and wrote an introductory textbook on multi-agent reinforcement learning with Stefano V. Albrecht and Filippos Christianos (equal contributions). The book will be published with MIT Press in 2024 [1].

## Research Scientist Intern

04/2023 - 10/2023

MICROSOFT RESEARCH

CAMBRIDGE, UNITED KINGDOM

- > Mentored by Sam Devlin and Tabish Rashid
- > Conducted an empirical study on the effectiveness of various visual encoders, including pre-trained vision foundation models, for imitation learning in modern video games [11]
- > Developed **novel platform** for imitation learning in Minecraft Dungeons **from scratch**, including human gameplay recorder, imitation learning framework using PyTorch Lightning, and programmatic interface for online evaluation

## Young Research Attendee

09/2022 - 09/2022

HEIDELBERG LAUREATE FORUM

HEIDELBERG, GERMANY

> Selected as one of 100 international young researchers in computer science to network and discuss research

#### Research Scientist Intern

07/2022 - 12/2022

HUAWEI NOAH'S ARK LAB

LONDON, UNITED KINGDOM

> Researched the application of ensemble models to guide exploration and improve training stability of multi-agent reinforcement learning under the supervision of David Mguni [9]

Research Intern 11/2020 - 03/2021

**DEMATIC - TECHNOLOGY AND INNOVATION** 

- > Applied multi-agent reinforcement learning to automate robotic warehouse logistics and scale to real-world settings [12]
- > My internship led to four further internship projects and a fellowship-funded research collaboration

## Machine Learning & Data Science

Python: PyTorch · PyTorch Lightning · NumPy · Pandas · Scikit-Learn · Matplotlib · Jupyter · Anaconda

## **Software Engineering**

C++ · C · Bash · Git · Docker · HTML · CSS · JavaScript

## Natural Languages

German (native) · English (fluent) · Chinese (beginner)

## Soft Skills

Teamwork • Teaching • Communication • Organisation

## SELECTED PUBLICATIONS

## Textbook

[1] S. V. Albrecht, F. Christianos, and Lukas Schäfer (equal contributions), Multi-Agent Reinforcement Learning: Foundations and Modern Approaches. To be published with MIT press, 2024.

## Conferences and Journals

- [2] T. McInroe, Lukas Schäfer, and S. V. Albrecht, "Learning representations for control with hierarchical forward models," TMLR, 2023.
- [3] Lukas Schäfer, F. Christianos, J. P. Hanna, and S. V. Albrecht, "Decoupled reinforcement learning to stabilise intrinsicallymotivated exploration," in AAMAS, 2022.
- [4] Lukas Schäfer, "Task generalisation in multi-agent reinforcement learning," in AAMAS, Doctoral Consortium, 2022.
- [5] R. Zhong, D. Zhang, Lukas Schäfer, S. V. Albrecht, and J. P. Hanna, "Robust on-policy data collection for data efficient policy evaluation." in NeurIPS. 2022.
- [6] G. Papoudakis, F. Christianos, Lukas Schäfer, and S. V. Albrecht, "Benchmarking multi-agent deep reinforcement learning algorithms in cooperative tasks," in NeurIPS, Datasets and Benchmarks Track, 2021.
- [7] F. Christianos, Lukas Schäfer, and S. V. Albrecht, "Shared experience actor-critic for multi-agent reinforcement learning," in NeurIPS, 2020.

## Workshops

- [8] Lukas Schäfer, F. Christianos, A. Storkey, and S. V. Albrecht, "Learning task embeddings for teamwork adaptation in multiagent reinforcement learning," in Generalization in Planning Workshop at NeurIPS, 2023.
- [9] Lukas Schäfer, O. Slumbers, S. McAleer, Y. Du, S. V. Albrecht, and D. Mguni, "Ensemble value functions for efficient exploration in multi-agent reinforcement learning," in Adaptive and Learning Agents Workshop at AAMAS, 2023.
- [10] A. A. Fernandez, Lukas Schäfer, E. Villar-Rodriguez, S. V. Albrecht, and J. Del Ser, "Using offline data to speed-up reinforcement learning in procedurally generated environments," in Adaptive and Learning Agents Workshop at AAMAS, 2023.

## Pre-prints

- [11] Lukas Schäfer, L. Jones, A. Kanervisto, Y. Cao, T. Rashid, R. Georgescu, D. Bignell, S. Sen, A. T. Gavito, and S. Devlin, "Visual encoders for data-efficient imitation learning in modern video games," arXiv, 2023.
- [12] A. Krnjaic, R. D. Steleac, J. D. Thomas, G. Papoudakis, Lukas Schäfer, A. W. K. To, K.-H. Lao, M. Cubuktepe, M. Haley, P. Börsting, and S. V. Albrecht, "Scalable multi-agent reinforcement learning for warehouse logistics with robotic and human co-workers," arXiv, 2023.

## **Theses**

- [13] Lukas Schäfer, Curiosity in multi-agent reinforcement learning, Master's Thesis, 2019.
- [14] Lukas Schäfer, Domain-dependent policy learning using neural networks in classical planning, Bachelor's Thesis, 2018.

## **Q** REVIEWING

- > 2024: ICML (best reviewer award), RLC, AAMAS, TMLR
- 2023: NeurIPS, NeurIPS Datasets and Benchmark Track, ICML, AAMAS
- 2022: NeurIPS, NeurIPS Datasets and Benchmark Track, ICML (top 10% outstanding reviewer award), AAMAS
- > 2021: NeurIPS
- 2020: Pre-registration experiment workshop at NeurIPS



## Visiting PhD Student Supervision, University of Edinburgh

05/2022 - 05/2023

- > Supervised Alain Andres Fernandez from Tecnalia, Spain, during his 3-month research visit and subsequent collaboration
- > Jointly developed and executed research project investigating the efficacy of imitation learning for pre-training and concurrent training of reinforcement learning agents in procedurally generated environments [10]

## Teaching Assistant, University of Edinburgh

10/2019 - 06/2022

REINFORCEMENT LEARNING, SCHOOL OF INFORMATICS

- > Delivered lectures and designed coursework on reinforcement learning (including deep and multi-agent RL) for last year undergraduate and M.Sc. students
- > Supervised and marked coursework and exam scripts for 100+ students

## M.Sc. Student Supervision, University of Edinburgh

02/2021 - 08/2021

- > Co-supervised two M.Sc. students through project proposal, refinement and execution towards final thesis
- > Rujie Zhong: Data Collection for Policy Evaluation in Reinforcement Learning
  Revised paper accepted at Workshop on Offline Reinforcement Learning at NeurIPS 2021, and later as a main conference
  paper at NeurIPS 2022 [5]
- > Panagiotis Kyriakou: Reinforcement Learning with Function Approximation in Continuing Tasks: Discounted Return or Average Reward?

## Voluntary Lecturer and Coach, Saarland University

09/2017 - 10/2017

MATHEMATICS PREPARATION COURSE

- > Delivered daily lectures on formal languages and predicate logic to 250 participants in first week
- > The course received BESTE-award for special student commitment 2017 of Saarland University

## Teaching Assistant, Saarland University

10/2016 - 03/2017

PROGRAMMING 1, DEPENDABLE SYSTEMS AND SOFTWARE GROUP

- > Taught functional programming, basic complexity theory, and inductive proofs to first-year undergraduate students in weekly tutorials and office hours
- > Collectively created learning materials and discussed student progress as part of the whole teaching team
- > Marked weekly tests, mid-term and final exams



➤ Best reviewer award at ICML 2024	07/2024
> Principal's Career Development Scholarship	12/2019 - 06/2024
> Top 10% outstanding reviewer award at ICML 2022	07/2022
> DAAD graduate scholarship	09/2018 - 08/2019
> Stevenson Exchange Scholarship	09/2018 - 08/2019
➤ BESTE-award for special student commitment 2017 of Saarland University	10/2017

[REFERENCES AVAILABLE ON REQUEST]