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| **Funktionsdiagramm Projektname: BabyDrivers Projektnummer: 1** | | | |
| **Phasen / AP** | **PAG** | **PL** | **PTM1** |
| 1. Vorbereitung | | | |
| 1.1 Projektmanagement | I | D | M |
| 1.2 Projektstart | I | D | M |
| 1.3 Koordination | I | D | M |
| 1.4 Controlling | I | D | M |
| 1.5 Projektabschluss | I | D | M |
| 1. Design | | | |
| 2.1 Map | M | D | M |
| 2.2 Player | M | D | M |
| 2.3 Hindernisse | M | D | M |
| 2.4 Gegner | M | D | M |
| 2.5 Items | M | D | M |
| 2.6 Animation | M | D | M |
| 2.7 Audio | M | D | M |
| 2.8 Menü | M | D | M |
| 1. Entwicklung | | | |
| 3.1 Mechanics | M | D | M |
| 3.2 Kamera | M | D | M |
| 3.3 Items | M | D | M |
| 3.4 KI | M | D | M |
| 3.5 Highscore | M | D | M |
| 3.6 Menü | M | D | M |
| 1. Test | | | |
| 4.1 Bugs fixen | I | D | M |
| 1. Abschluss | | | |
| 5.1 PowerPoint | I | D | M |
| 5.2 Dokumentation | I | D | M |
| 5.2 Projektende | E | E | E |
| ***D: Durchführungsverantwortung***  ***M: Mitarbeit***  ***E: Entscheidung I: Information*** | | | |