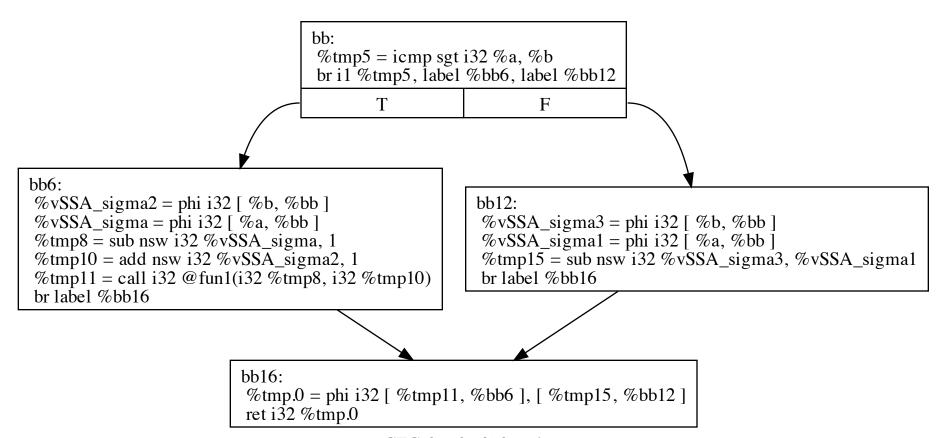
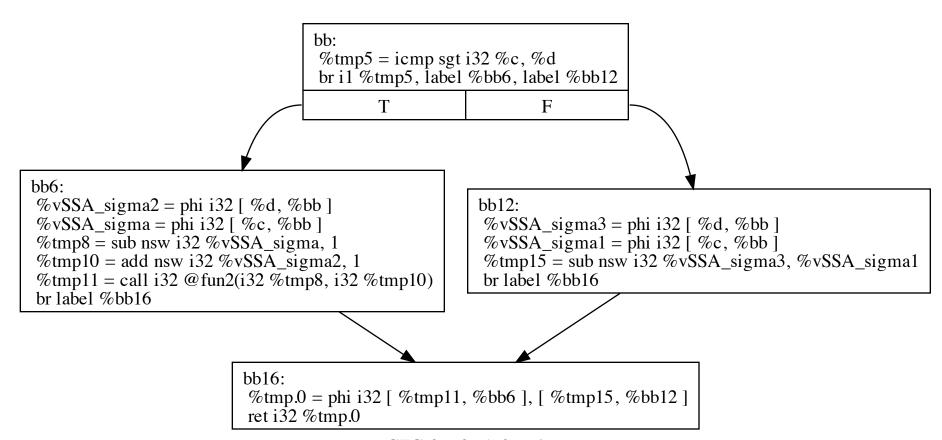
```
bb:
%tmp4 = getelementptr inbounds i8** %argv, i32 0
%tmp5 = load i8** %tmp4
%tmp6 = getelementptr inbounds i8* %tmp5, i32 0
%tmp7 = load i8* %tmp6
%tmp8 = sext i8 %tmp7 to i32
%tmp10 = getelementptr inbounds i8** %argv, i32 0
%tmp11 = load i8** %tmp10
%tmp12 = getelementptr inbounds i8* %tmp11, i32 1
%tmp13 = load i8* %tmp12
%tmp14 = sext i8 %tmp13 to i32
%tmp17 = call i32 @fun0(i32 %tmp8, i32 %tmp14)
%tmp18 = call i32 (i8*, ...)* @ printf(i8* getelementptr inbounds ([4 x i8]* @ .str, i32 0, i32 0), i32 %tmp17)
ret i32 0
```

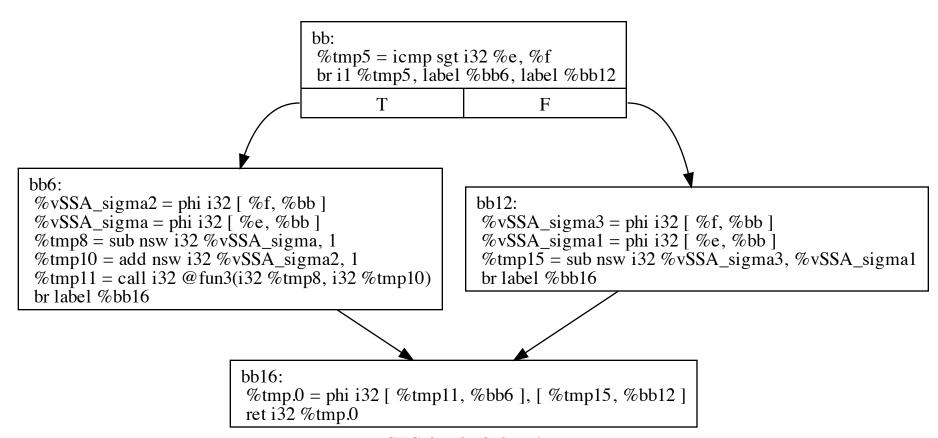
CFG for 'main' function



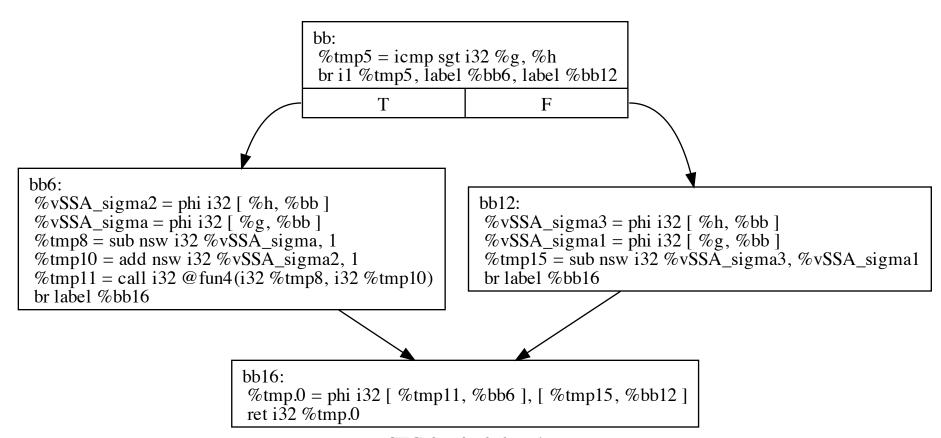
CFG for 'fun0' function



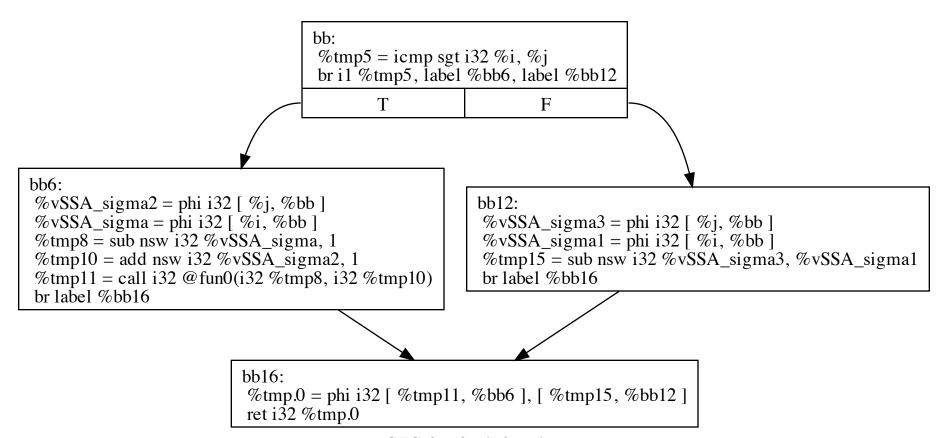
CFG for 'fun1' function



CFG for 'fun2' function



CFG for 'fun3' function



CFG for 'fun4' function