

7. Filter Design

7.1.1. FIR versus IIR

IIR: discrete-time version of analog filters

FIR: flagship of digital signal processing

FIR:

• advantages:

- unconditional stability
- precise control of phase
- exact linear phase
- optimal algorithmic design
- robust wrt. finite numeric precision

• disadvantages:

- longer input-output delay
- higher computational cost (compared to IIR)
- may "round" "harsh" IIR

IIR:

- advantages:
 - lower computational cost (compared to FIR)
 - shorter input-output delay
 - compact representation
 - good for audio
- disadvantages:
 - stability not guaranteed
 - phase response difficult to control
 - complex design (in general)
 - sensitive to numerical precision

7.1.2. Filter Specifications and Tradeoffs

Generally formulated in frequency domain

- boundaries for magnitude of frequency response
- sometimes also taking phase response into account

Issues:

— Transition band: range of frequencies between passband and stopband

↳ cannot obtain instantaneous transition

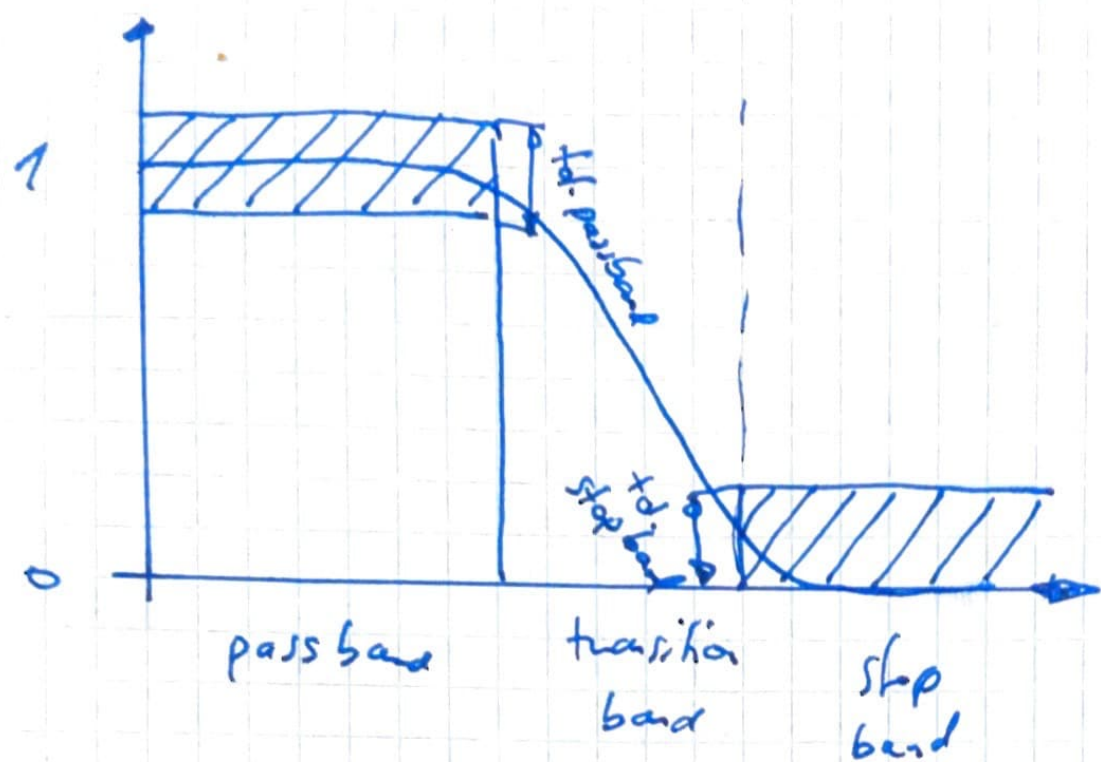
↳ gap between passband and stopband

• multiple pass-/stop-bands possible

— Tolerances: cannot impose strict value of 1 for passband and 0 for stopband

↳ allow tolerances for passband and stopband

• transition band usually not relevant to tolerances



- Real valued filter coefficients:
sufficient to specify frequency response
over $[0, \pi]$

- magnitude response: symmetric

- Filter design problem:

- find minimum size FIR or
IIR which fulfills required
specification

to find N, M, q_k 's and b_k 's:

$$H(z) = \frac{b_0 + b_1 z^{-1} + \dots + b_{M-1} z^{-(M-1)}}{1 + q_1 z^{-1} + \dots + q_{N-1} z^{-(N-1)}}$$

to hard nonlinear problem

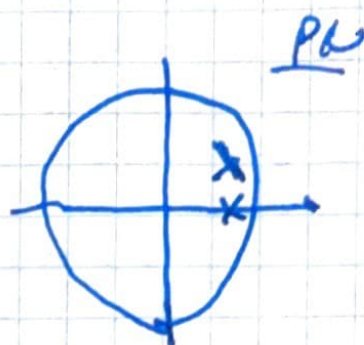
Intuitive IIR Designs (video)

- simple (low order) filters

Leaky integrator

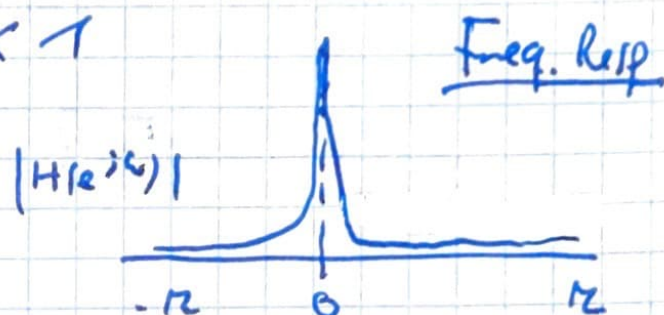
- low pass

$$H(z) = \frac{(1-\lambda)}{1-\lambda z^{-1}}$$



$$y[n] = (1-\lambda)x[n] + \lambda y[n-1]$$

- stable if $\lambda < 1$

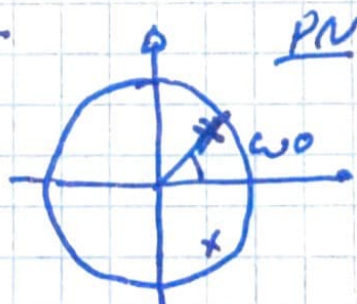
Resonator

- narrow band pass, detect sin. of given freq.
- shift passband of leaky integrator

$$H(z) = \frac{G_0}{(1-pz^{-1})(1-p^*z^{-1})}$$

- complex conjugate poles for real signals!

$$p = \lambda e^{j\omega_0}$$



$$y[n] = G_0 x[n] - a_1 y[n-1] - a_2 y[n-2]$$

$$a_1 = 2\cos\omega_0$$

$$a_2 = -|\lambda|^2$$

DC Removal

- Remove data at $\omega_0 = 0$
- DTFT of DC balanced signal: 0
- Place zero at $1 + 0j$
- $H(z) = 1 - z^{-1}$
- $y[n] = x[n] - x[n-1]$
- DC Notch (make passband more narrow)
 - ↳ add leaky integr. (denominator)

$$\text{↳ } H(z) = \frac{1 - z^{-1}}{1 - \lambda z^{-1}}$$

$$\cdot y[n] = \lambda y[n-1] + x[n] - x[n-1]$$

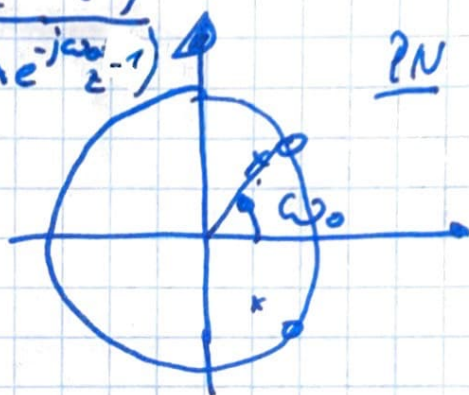


Hum Removal

- similar to DC removal, but at specific freq.
- useful for musicians:

remove AC freq of mains (50Hz Europe
60Hz USA)

$$H(z) = \frac{(1 - e^{j\omega_0} z^{-1})(1 - e^{-j\omega_0} z^{-1})}{(1 - \lambda e^{j\omega_0} z^{-1})(1 - \lambda e^{-j\omega_0} z^{-1})}$$



IIR Filter design (Videos)

- design originates in analogue filters
↳ translated to DSP
- Use numerical packages (Matlab, scipy...)
- design process
 - specify parameters
 - run function (from numerical packages)
 - evaluate if specs are fulfilled, else tweak and repeat
- next sections focus on lowpass - similar for other filters

Butterworth lowpass

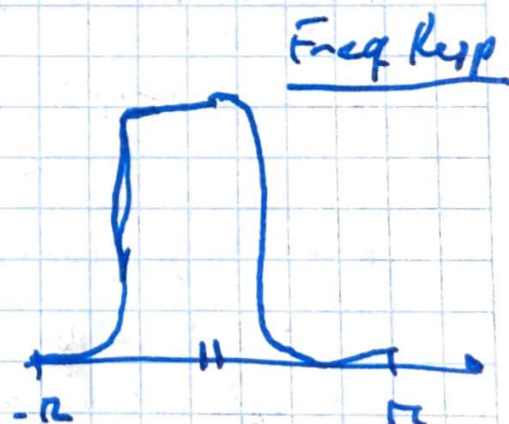
- Magnitude response
 - maximally flat
 - monotonic over $[0, \pi]$
- Design parameters:

- order: N

- cutoff frequency

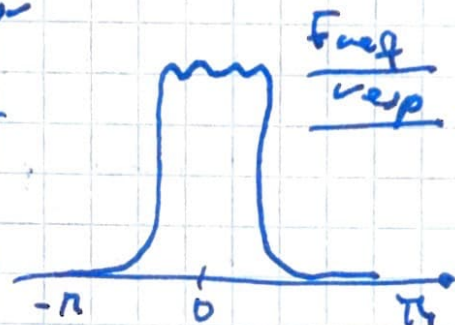
- Test values:

- width of transition band
- passband error



Chebyshev lowpass

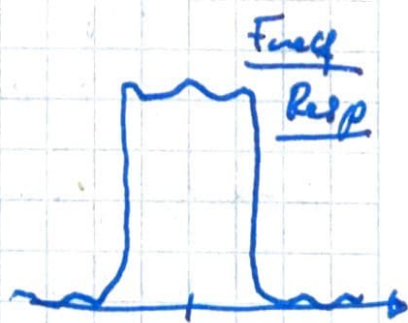
- Magnitude response
 - equiripple in passband
 - monotonic in stopband
- Design parameters
 - order: N
 - passband max error
 - cutoff frequency



- Test values
 - width of transition band
 - stopband error

Elliptic lowpass

- Magnitude response
 - equiripple in passband and stopband



- Design parameters:

- Order: N
- cutoff frequency
- passband max error
- stopband min attenuation

- Test values:

- width of transition band

FIR: optimal minmax design

- FIR filters are DSP "exclusivity"
(they don't exist in analogue form)
 - linear phase
 - equiripple error in passband and stopband
 - Algorithm to design optimal FIR filters
 - Parks and McClellan (70's)
 - minimize maximum error in pass- and stopband
 - linear phase:
 - impulse response either symmetric or antisymmetric
- | | | |
|----------------------|-------------------|--------------------|
| Impulse resp. | <u>odd length</u> | <u>even length</u> |
| <u>symmetric</u> | type I | type II |
| <u>antisymmetric</u> | type III | type IV |

• Linear phase (type I)

$$h[n] = h[N-1-n]$$



$$h'[n] = h[n + C]$$

(center at 0)

$$h'[n] = h'[-n]$$

$$H(z) = z^{-C} H'(z)$$

∴

can be shown that
DFT is real → linear phase
also for other types

Min max lowpass

• Magnitude response

• equiripple in passband and stopband

• Design parameters

• Order: N (number of taps)

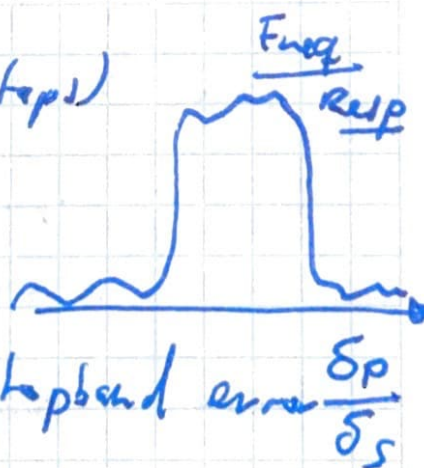
• passband edge ω_p

• stopband edge ω_s

• ratio of passband to stopband error $\frac{\delta_p}{\delta_s}$

• Test values

• passband max error and stopband max error



Magnitude response in decibels

- G : max passband magnitude
↳ attenuation expressed in dB

$$A_{dB} = 20 \log_{10}(|H(e^{j\omega})|/G)$$

Life beyond lowpass

- IIR and FIR methods can be used to also design other types than lowpass
 - IIR bandpass and highpass:
modulate lowpass response
 - optimal FIR bandpass or highpass:
Parks-McClellan algorithm
 - optimal FIR can be designed with
piecewise linear magnitude resp.

7.4. Filter Structures

The cost of a numerical filter is dependent on the number of operations per output sample and on the storage (memory).

Cascade Forms

Transfer function $H(z)$ can always be written as:

$$H(z) = b_0 \frac{\prod_{n=1}^{M-1} (1 - z_n z^{-1})}{\prod_{n=1}^{N-1} (1 - p_n z^{-1})}$$

where: z_n : $M-1$ complex zeroes

p_n : $N-1$ complex poles

↳ complex roots \rightarrow complex-conj.

A pair of first-order terms with complex-conjugate roots

$$\hookrightarrow (1 - a z^{-1})(1 - a^* z^{-1}) = 1 - 2\operatorname{Re}\{a\}z^{-1} + |a|^2 z^{-2}$$

↳ Transfer function can be factored into product of first- and second-order terms with real coefficients

$$H(z) = b_0 \frac{\prod_{n=1}^{M_r} (1 - z_n z^{-1}) \prod_{n=1}^{M_c} (1 - 2 \operatorname{Re}\{z_n\} z^{-1} + |z_n|^2 z^{-2})}{\prod_{n=1}^{N_r} (1 - p_n z^{-1}) \prod_{n=1}^{N_c} (1 - 2 \operatorname{Re}\{p_n\} z^{-1} + |p_n|^2 z^{-2})}$$

where: M_r : number of real zeros

M_c : number of complex conjugate zeros

$$\Rightarrow M_r + 2M_c = M - 1$$

↳ equivalently for poles

$$N_r + 2N_c = N - 1$$

↳ resulting structure: cascade

DSP Course II

Parallel Forms

Another possibility to rewrite transfer functions (partial fraction expansion):

$$H(z) = \overbrace{\sum_n D_n z^{-n}}^{\text{FIR part}} + \sum_n \frac{A_n}{1 - p_n z^{-1}} + \sum_n \frac{B_n + C_n z^{-1}}{(1 - p_n z^{-1})(1 - p_n^* z^{-1})}$$

↳ parallel structure of filters,
• outputs are summed together

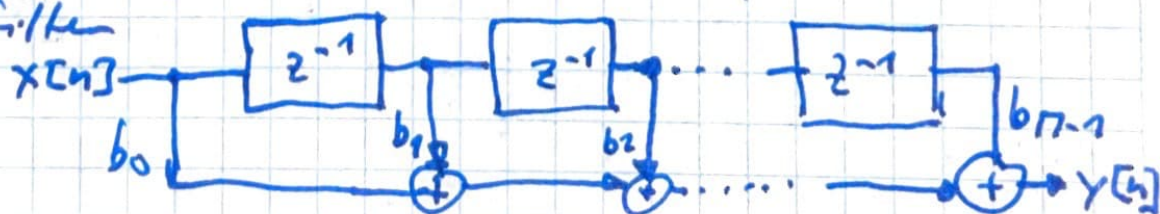
7.4.1. FIR Filter Structures

FIR transfer function

$$H(z) = b_0 + b_1 z^{-1} + \dots + b_{n-1} z^{-(n-1)}$$

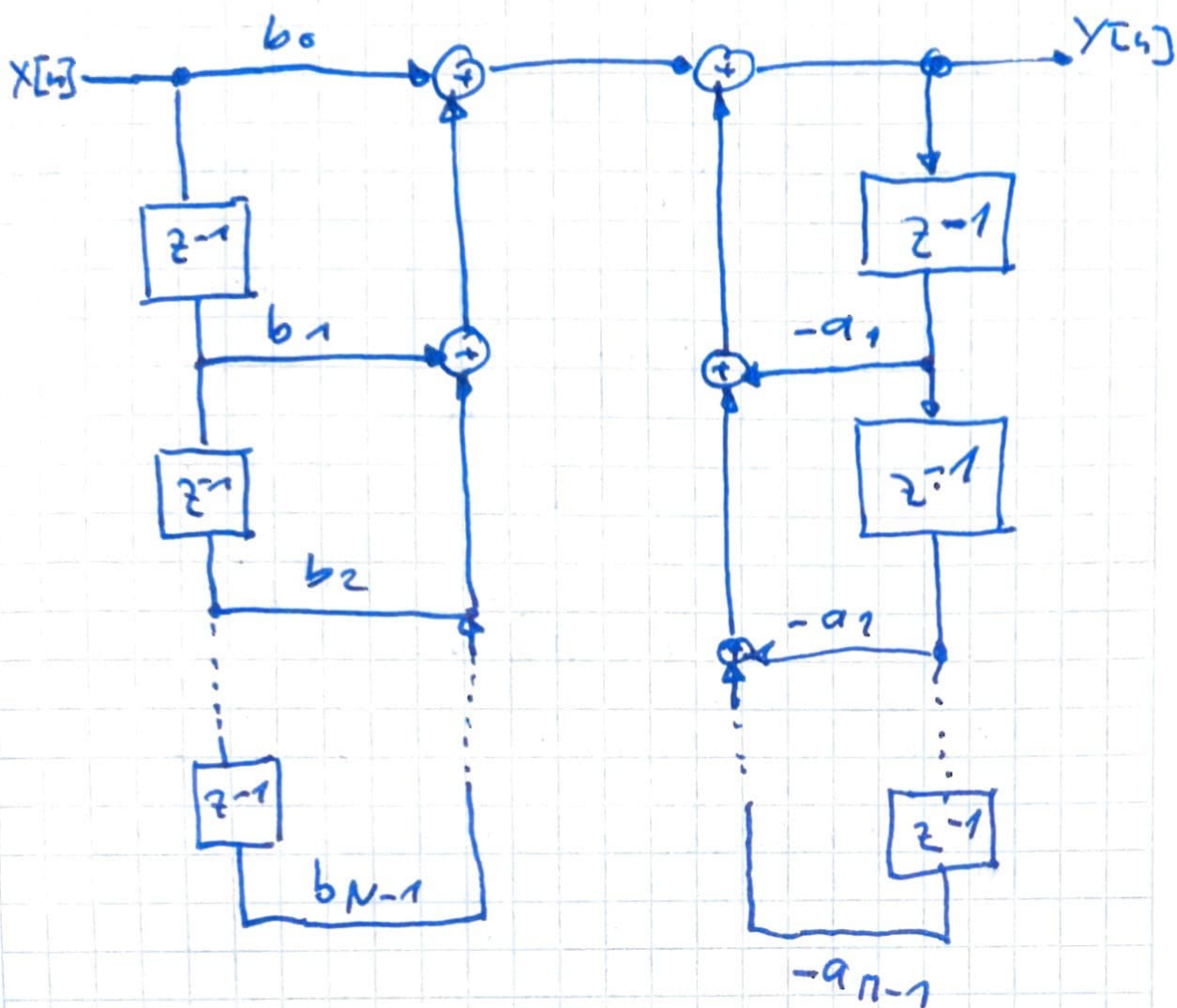
• coefficients: non-zero values of
impulse response: $b_n = h[n]$

transversal
filter

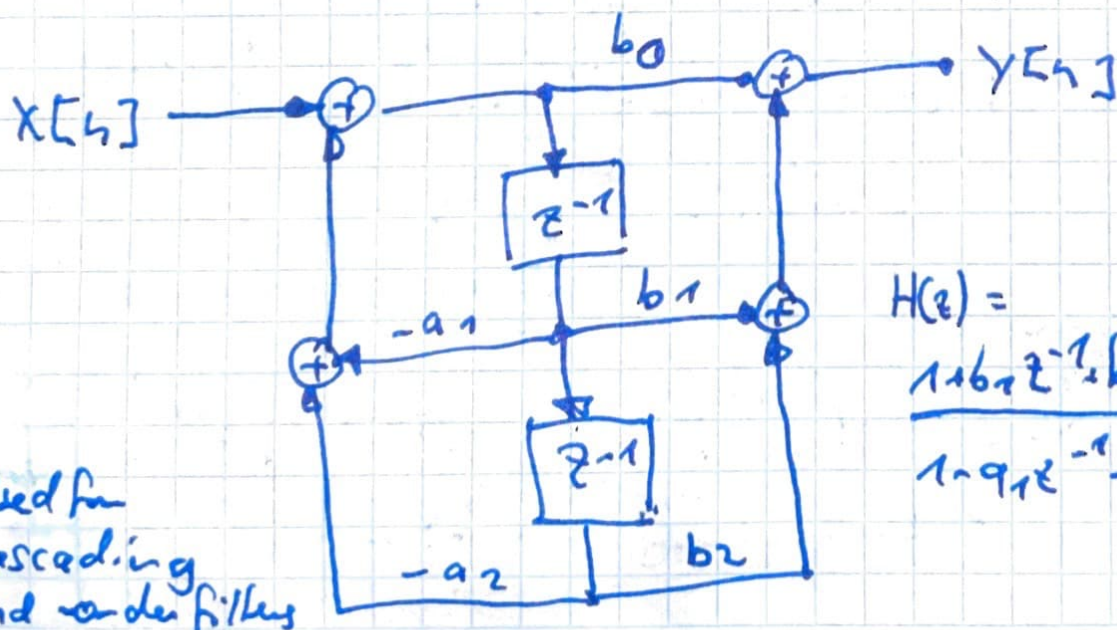


7.4.2 IIR Filter Structures

• Direct form I



• Direct form II (second order)



$$H(z) = \frac{1 + b_1 z^{-1} + b_2 z^{-2}}{1 - a_1 z^{-1} - a_2 z^{-2}}$$

Used for
cascading
2nd order filters