Laboratorium 4 - Perceptron, problem xor

```
import numpy as np

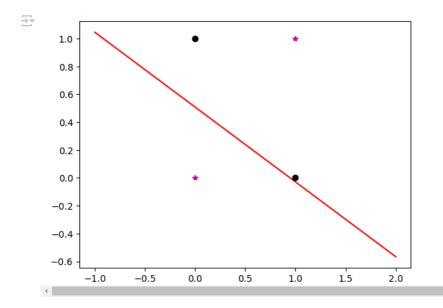
x = np.array(
    [[0,0],
    [0,1],
    [1,0],
    [1,1]])

d = np.array([1,0,0,1])
```

Zadanie 1

Sprawdzenie rozpoznawania punktów dla 1 perceptronu

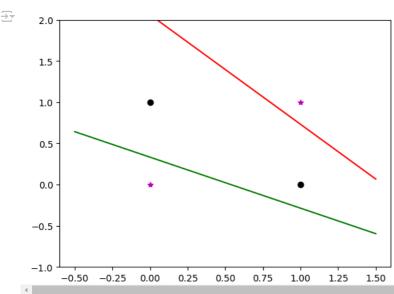
```
w = np.random.random(3)
for i in range( len(x) ):
  xx = x[i]
  dd = d[i]
  s = xx[0]*w[1] + xx[1]*w[2] + w[0]*(-1)
  if s >= 0:
    y = 1
  else:
    y = 0
  print("x1: ", xx[0], " x2: ", xx[1], " d: ", dd, " y: ", y)
→ x1: 0 x2: 0 d: 1 y: 0
     x1: 0 x2: 1 d: 0 y: 1
     x1: 1 x2: 0 d: 0 y: 1
x1: 1 x2: 1 d: 1 y: 1
mi = 0.1
for a in range(100):
  for i in range( len(x) ):
   xx = x[i]
    dd = d[i]
    s = xx[0]*w[1] + xx[1]*w[2] + w[0]*(-1)
    if s >= 0:
     y = 1
    else:
     y = 0
    w[0] = w[0] + mi*(dd-y)*(-1)
    w[1] = w[1] + mi*(dd-y)*xx[0]
    w[2] = w[2] + mi*(dd-y)*xx[1]
import matplotlib.pyplot as plt
xx = np.arange(-1,3)
yy = -(w[1]/w[2]) * xx + (w[0]/w[2])
plt.plot(xx,yy, 'r-')
for i in range( len(x) ):
  if d[i] == 0:
   plt.plot(x[i, 0], x[i, 1], 'ko')
    plt.plot(x[i, 0], x[i, 1], 'm*')
```



Zadanie 2

```
import numpy as np
x = np.array(
   [[0,0],
   [0,1],
   [1,0],
   [1,1]])
d1 = np.array([0,0,0,1])
d2 = np.array([1,0,0,0])
w1 = np.random.random(3)
w2 = np.random.random(3)
for i in range(len(x)):
 xx = x[i]
 dd1 = d1[i]
  s1 = xx[0]*w1[1] + xx[1]*w1[2] + w1[0]*(-1)
  if s1 >= 0:
   y1 = 1
  else:
   y1 = 0
 print("x1: ", xx[0], " x2: ", xx[1], " d1: ", dd1, " y1: ", y1)
print("======")
for i in range(len(x)):
 xx = x[i]
  dd2 = d2[i]
  s2 = xx[0]*w2[1] + xx[1]*w2[2] + w2[0]*(-1)
  if s2 >= 0:
   y2 = 1
  else:
   y2 = 0
  print("x1: ", xx[0], " x2: ", xx[1], " d2: ", dd2, " y2: ", y2)
→ x1: 0 x2: 0 d1: 0 y1: 0
    x1: 0 x2: 1 d1: 0 y1: 0 x1: 1 x2: 0 d1: 0 y1: 0
     x1: 1 x2: 1 d1: 1 y1: 1
     x1: 0 x2: 0 d2: 1 y2: 1
     x1: 0 x2: 1 d2: 0 y2: 0
     x1: 1 x2: 0 d2: 0 y2: 0
     x1: 1 x2: 1 d2: 0 y2: 0
mi = 0.1
y1 = np.zeros(4)
y2 = np.zeros(4)
for a in range(100):
```

```
for i in range( len(x) ):
   xx = x[i]
    dd1 = d1[i]
    s1 = xx[0]*w1[1] + xx[1]*w1[2] + w1[0]*(-1)
    if s1 >= 0:
     y1[i] = 1
    else:
     y1[i] = 0
   w1[0] = w1[0] + mi*(dd1-y1[i])*(-1)
    w1[1] = w1[1] + mi*(dd1-y1[i])*xx[0]
    w1[2] = w1[2] + mi*(dd1-y1[i])*xx[1]
  for i in range( len(x) ):
    xx = x[i]
    dd2 = d2[i]
    s2 = xx[0]*w2[1] + xx[1]*w2[2] + w2[0]*(-1)
    if s2 >= 0:
     y2[i] = 1
    else:
     y2[i] = 0
    w2[0] = w2[0] + mi*(dd2-y2[i])*(-1)
    w2[1] = w2[1] + mi*(dd2-y2[i])*xx[0]
    w2[2] = w2[2] + mi*(dd2-y2[i])*xx[1]
#print(y1)
#print(y2)
y1 = y1.reshape(4, 1)
y2 = y2.reshape(4, 1)
y = np.concatenate((y1, y2), axis=1)
print(y)
[0. 0.]
      [0. 0.]
      [1. 0.]]
import matplotlib.pyplot as plt
xx = np.arange(-0.5, 2.5)
plt.ylim(-1, 2)
yy1 = -(w1[1]/w1[2]) * xx + (w1[0]/w1[2])
plt.plot(xx,yy1, 'r-')
yy2 = -(w2[1]/w2[2]) * xx + (w2[0]/w2[2])
plt.plot(xx,yy2, 'g-')
for i in range( len(x) ):
  if d1[i] == 1 or d2[i]==1:
   plt.plot(x[i, 0], x[i, 1], 'm*')
    plt.plot(x[i, 0], x[i, 1], 'ko')
\overline{2}
        2.0
```



Zadanie 3 - trzeci perceptron

```
w3 = np.random.random(3)
for i in range( len(x) ):
 yy = y[i]
  dd3 = d[i]
  s3 = yy[0] * w3[1] + yy[1] * w3[2] + w3[0] * (-1)
  if s3 >= 0:
    y3 = 1
  else:
   y3 = 0
  print("y1: ", yy[0], " y2: ", yy[1], " d3: ", dd3, " y: ", y3)
y1: 0.0 y2: 1.0 d3: 1 y: 0
y1: 0.0 y2: 0.0 d3: 0 y: 0
y1: 0.0 y2: 0.0 d3: 0 y: 0
y1: 1.0 y2: 0.0 d3: 1 y: 1
mi = 0.1
y3 = np.zeros(3)
for a in range(10):
  for i in range(len(x)):
      yy = y[i]
      dd3 = d[i]
      s3 = yy[0] * w3[1] + yy[1] * w3[2] + w3[0] * (-1)
      if s3 >= 0:
        y3 = 1
      else:
        y3 = 0
      w3[0] = w3[0] + mi * (dd3 - y3) * (-1)

w3[1] = w3[1] + mi * (dd3 - y3) * yy[0]
      w3[2] = w3[2] + mi * (dd3 - y3) * yy[1]
import matplotlib.pyplot as plt
xx = np.arange(-1,3)
yyy = -(w3[1]/w3[2]) * xx + (w3[0]/w3[2])
plt.plot(xx,yyy, 'r-')
plt.ylim(-1, 2)
for i in range( len(x) ):
 if d[i] == 1:
    plt.plot(y[i, 0], y[i, 1], 'bx')
  else:
    plt.plot(y[i, 0], y[i, 1], 'ko')
\overline{z}
        2.0
        1.5
         1.0
         0.5
         0.0
       -0.5
       -1.0
               -1.0
                          -0.5
                                     0.0
                                                 0.5
                                                            1.0
                                                                       1.5
                                                                                  2.0
     4
```

```
s = x[0]*w[1] + x[1]*w[2] + w[0]*(-1)
if s >= 0:
    return 1
else:
    return 0
```

Zadanie 4