

LUKAS BYGDELL MALMSTIG

Studying Master of Science in Information Technology



SKILLS

- C/C++, Java, SQL, Git, Javascript/ typescript
- Fluent in spoken and written Swedish and English.
- Strong computer and programming skills.
- Experienced youth group leader.

My Portfolio Page!
[Lukasbygmalm.github.io](https://lukasbygmalm.github.io)



CONTACT INFORMATION

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EDUCATION

2021 - Present

Uppsala Universitet - Fourth year in the Master of Science in Information Technology

- Learned multiple programming languages, including Python, C, C++, JAVA, and Assembly.
- Gained experience in managing projects, working in teams, and writing technical reports.
- Wrote a bachelor's thesis where we developed a domain-specific chatbot in web format for Drupps.

2018 - 2021

Katedralskolan Uppsala - International Baccalaureate

- Studied all subjects in English, except Swedish.
- Core Subjects: Economics, Physics, Chemistry, Mathematics, English, and Swedish.

2023

Sensus - Volunteer Manager

- Learned about cultures and norms, what influences them, and tools for building the desired culture.

2018 - 2019

Uppsala Stift - Leadership Training at Undersvik

- Learned group dynamics and how to be a good and positive role model for children and youth.

EXPERIENCE

2018 - 2024 Summers

Leader at KFUM Norrbyskär

- Acted as a mentor for other leaders.
- Camp leader at a total of 13 camps with children aged 7-15. Learned to lead children and feel comfortable in a leadership role.
- Camp Site Manager 2022. Gained experience in mentoring others, organization, conflict management, and problem-solving on the spot.
- Instructor for high ropes course and climbing.

2022 - Present

Board Member at KFUM Norrbyskär

- Gained experience in board work and taking initiative.

2020

Volunteer Work

- Organized bingo events at a nursing home in Uppsala.
- Arranged a tournament in the video game Mortal Kombat.