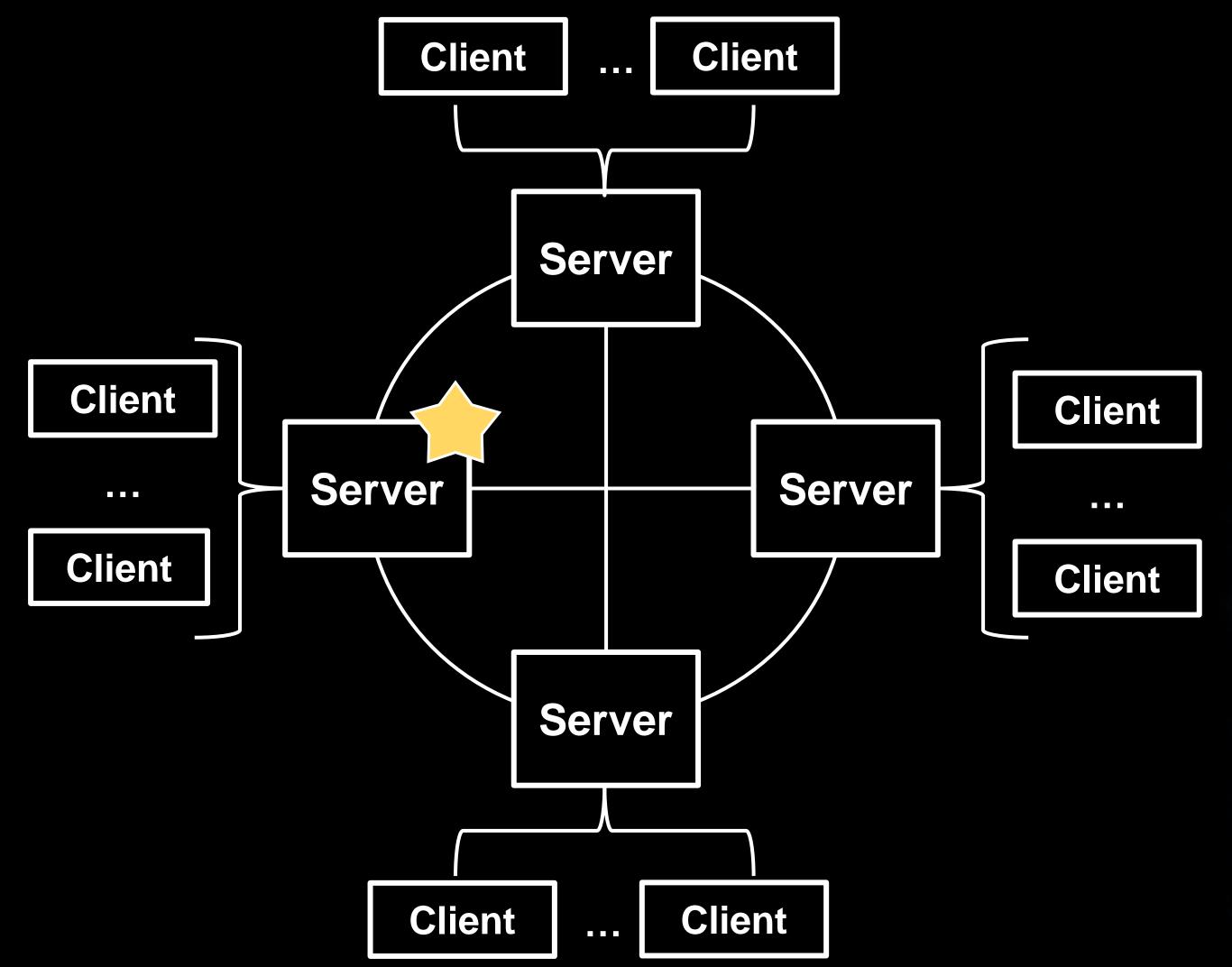
Group 3 Auction System Sena Tarpan, Peter Hoesch, Yun Ye

System Architecture



- multi-server multi-client
- main server and supplementary servers
- UDP connection between clients and servers

Implementation

Auction Component

Server

Client

Group member service

Server

Client

Global time synchronizer

Utils

Config

Message.json

ID: YhK7HvtYyvjbnyiFaU00FQ

METHOD: SET

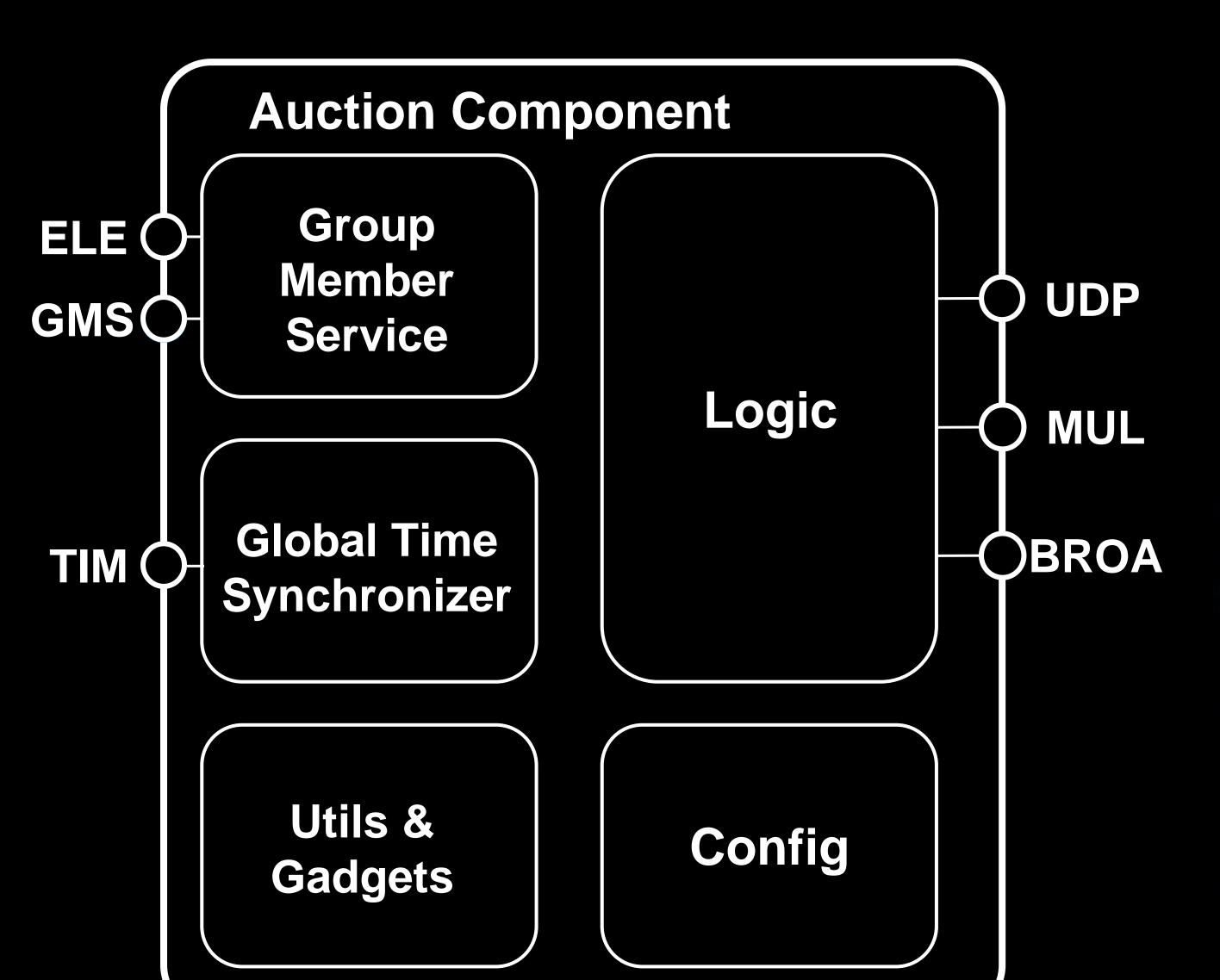
SEQ: 0

CONTENT: {'MAIN_SERVER': ['172.17.112.1', 10001],

'is_member': True, 'CONTACT_SERVER': ['172.17.112.1', 10001]}

METHOD	Description	
JOIN	Dynamic discovery	
SET	Remote parameter setter	
GET	Remote parameter getter	
REDIRE CT	Message forwarding	
BIT	Raise bit	
RMI	Remote method invocation	

Implementation



- Port design
- Logic Unit
- Group Member Service
- Global Time Synchronizer

Fault tolerance

• Process crash, message omission, Byzantine Fault

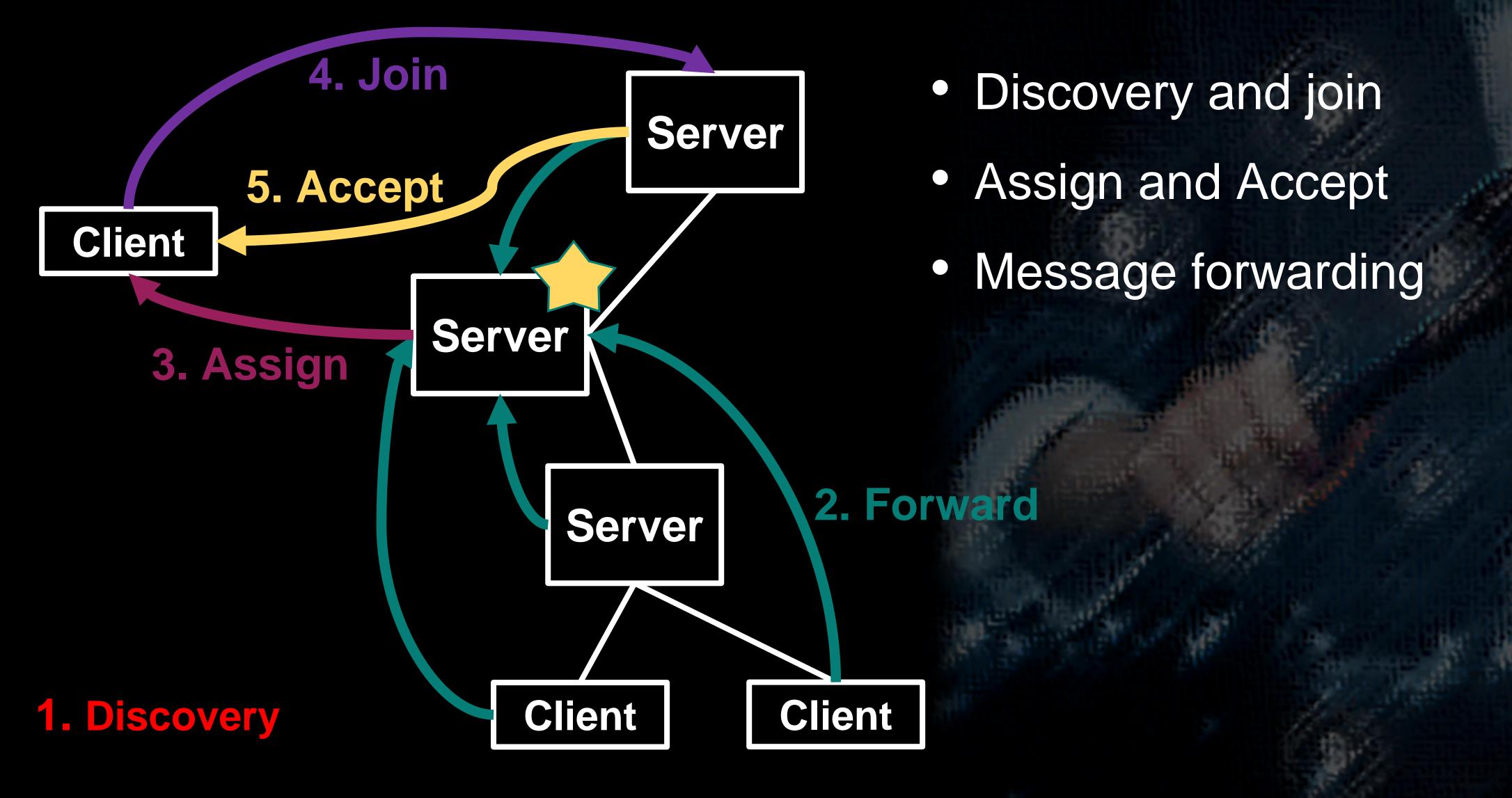
Voting

The LaLann-Chang-Roberts algorithm

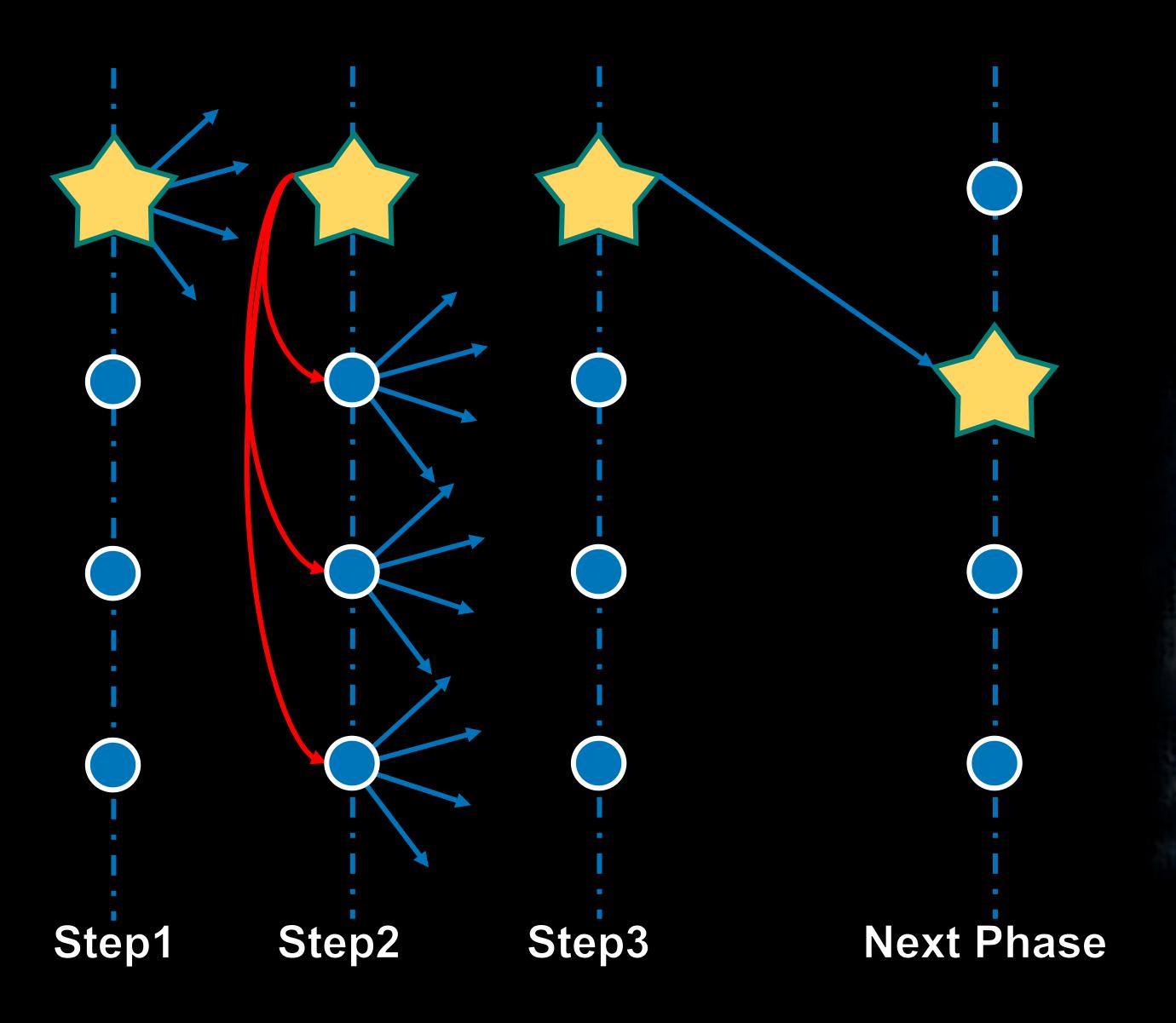
Ordered reliable multicast

Totally ordered reliable multicast, B-multicast

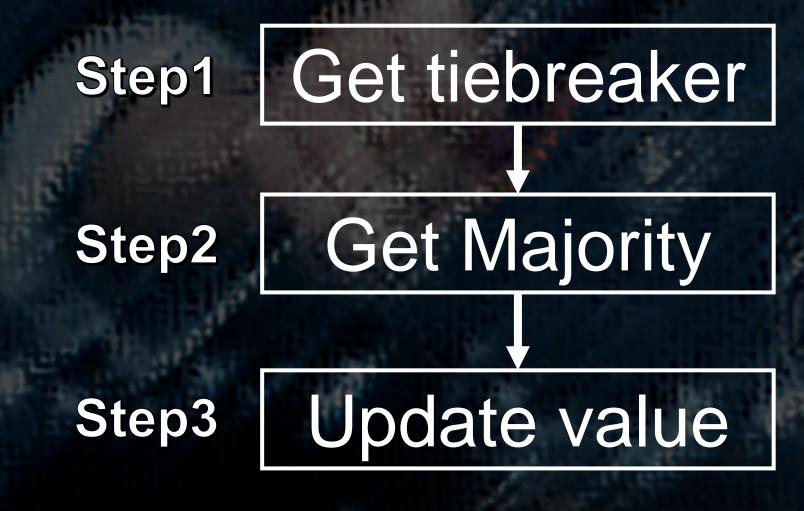
Dynamic Discovery



Byzantine Agreement



- Recursive Phase King Algorithm
- King-stack



Demostration

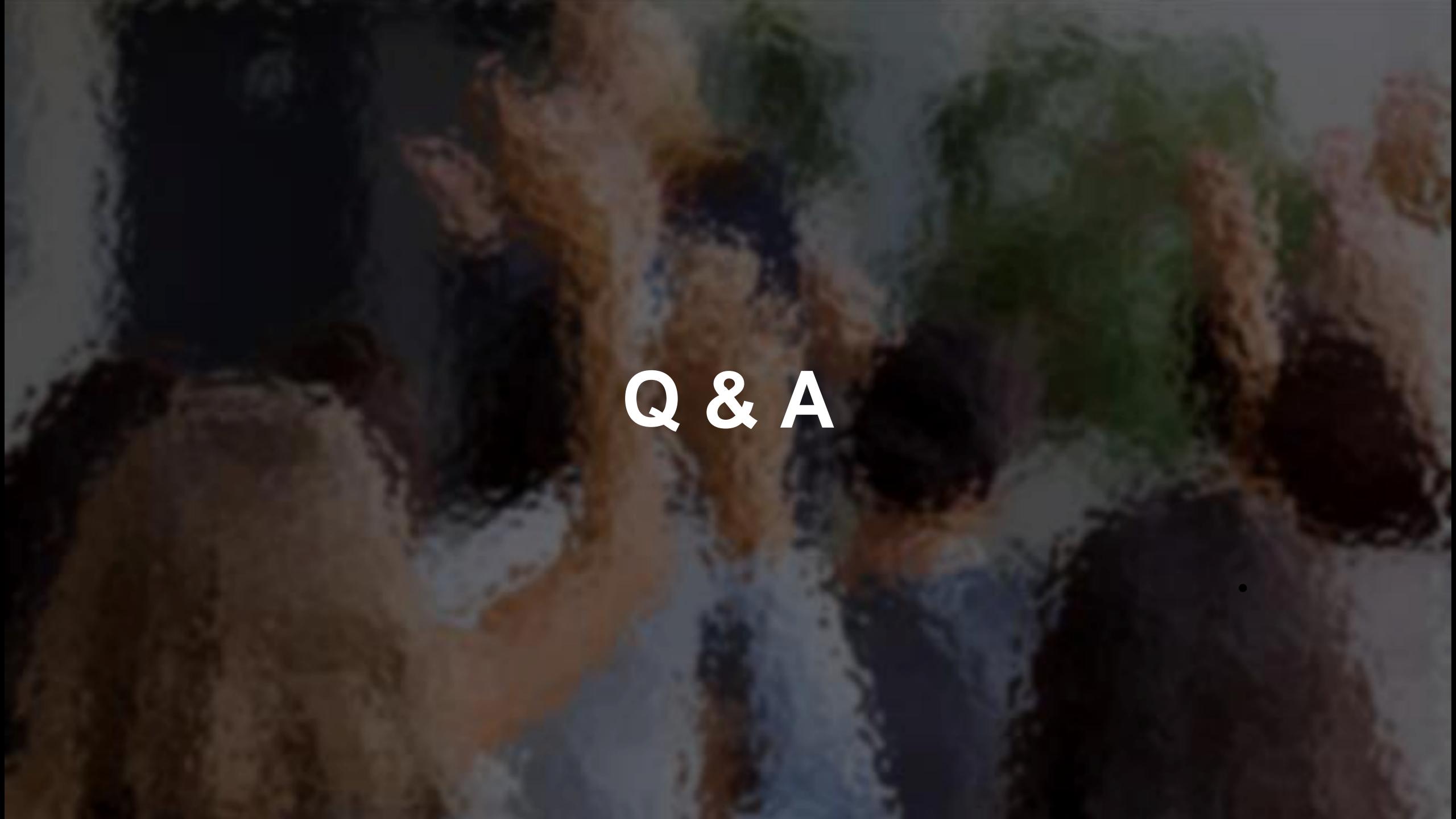
System Layout:

4-servers

5-Clients

```
echo off
cd ..
start cmd /k python Server.py --opt 0
start cmd /k python Server.py --port 10005 --opt 0
start cmd /k python Server.py --port 10010 --opt 0
start cmd /k python Server.py --port 10015 --opt 0
echo off
cd ..
start cmd /k python Client.py
start cmd /k python Client.py --port 5710
start cmd /k python Client.py --port 5720
start cmd /k python Client.py --port 5730
```

ID	PC	PORT
1	1	10000
2	1	10010
3	1	10020
4	1	10030
5	2	5720
6	2	5710
7	2	5730
8	2	5740
9	3	57??



Thanks for attention!

