

What has happened since the last SitRep? (being the past 7 days)

Luke - Continued working on the avatar and enemy sprites, finishing assignment 2.

Dean -Finished filling out Assignment 2, working on the player movement system.

Subrata - Still gaining knowledge about unity development.

Fab - Finished working on assignment 2

Jake - Finished making remaining collectibles pickup sprites.

What were any issues encountered in doing these things?

Conversion to PDF from google docs of the assignment 2 document had incorrect formatting.

What is planned for the coming 7 days?

Start implementing the MVP's and extended features into the Unity project.

If you could go back to the previous SitRep as a group and tell yourself something, what would it be?

Double check the assignment 2 PDF to catch the formatting error converting from google docs to PDF.