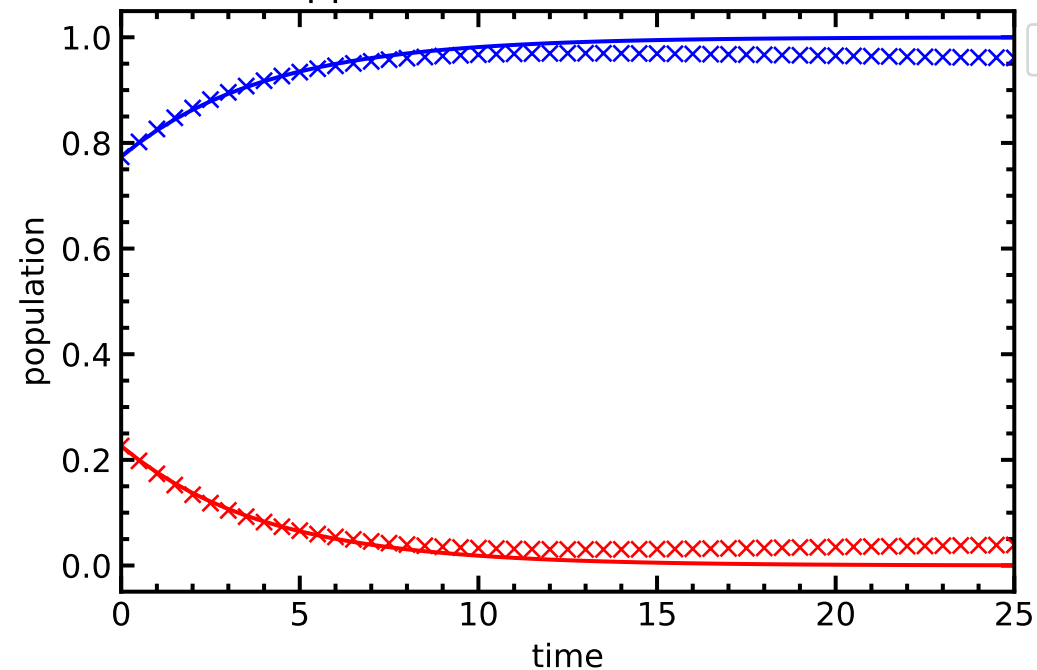


Evolution

approx: crosses, ref: solid line



× 0 = $|00\rangle$ × 1 = $|01\rangle$