- What do I want to learn or understand better?

As said from last week I currently have minimal experience with the agile working process and Scrum. However I do already feel a bit more certain about how to write adequate user stories and tasks. Hopefully this will improve even more in the coming sprints.

- How can I help someone else, or the entire team, to learn something new?

From last week, the team members from the I-section did not have any larger amount of experience of using Github. This week, some of the user stories were made to make sure all members practiced branching, merging etc. I think that this skill can improve even more if all members get to practice something everyone thinks is hard, conflicting merges. This can be practiced throughout the code implementation and letting I-section members try for themself (with potential help from me or someone other from IT that may have some more experience).

- What is my contribution towards the team's use of Scrum?

In the coming sprint planning we will write a larger amount of user stories (hopefully). User stories can be easy to write but good quality user stories is alot harder to accomplish. The user stories quality will be important if we are going to work parallel to each other. I think that everyone needs to participate and give their opinion if reasonable time estimates are going to be accomplished. This includes my own participation.

- What is my contribution towards the team's deliveries?

I try to take on responsibility so that the group in whole can move forward with the development. This week for example, I together with 2 others took some extra time to fix our figma design (were a seperate user story). However this proved to be more work than we thought and also made us realize the importance of splitting the user stories into smaller pieces. In coming sprints I will try to reflect over the workload so that we as a group minimize the risk for individuals to overwork.