I still want to learn more about the android workplace, the UML view model is a bit confusing and I want to be able to hold a discussion about it in the future. It is a learning process and we haven't really engaged with the code yet, put creating views and GUI still seems like a interesting concept.

Since I have the best contact with the customer can I best represent his wishes and ideals. So when we get stuck maybe I can shed some light on things. Fir example does he have a idea about the coffee abilities, our class variables. If I know how he thinks about coffee might it help us not get stuck on the topic we don't know that much about.

I think Im very keen on establishing a nice consistent schema for us. I don't think that we should work when the time is right it can easily lead to us being unorganized and tired. Creating some structure and helping decide on things like, where, when, who does the thing is my strong suit. This boils down to the scrum board and how we decide to tackle tasks.

I worked with everyone to construct the first design of the UML or class diagram + database diagram. It is a weird task and must be somewhat un agile to work. I think we did a good job and located some future errors and problems that we now know about. It has to be done and now can we keep working and start tackling different tasks and user stories.