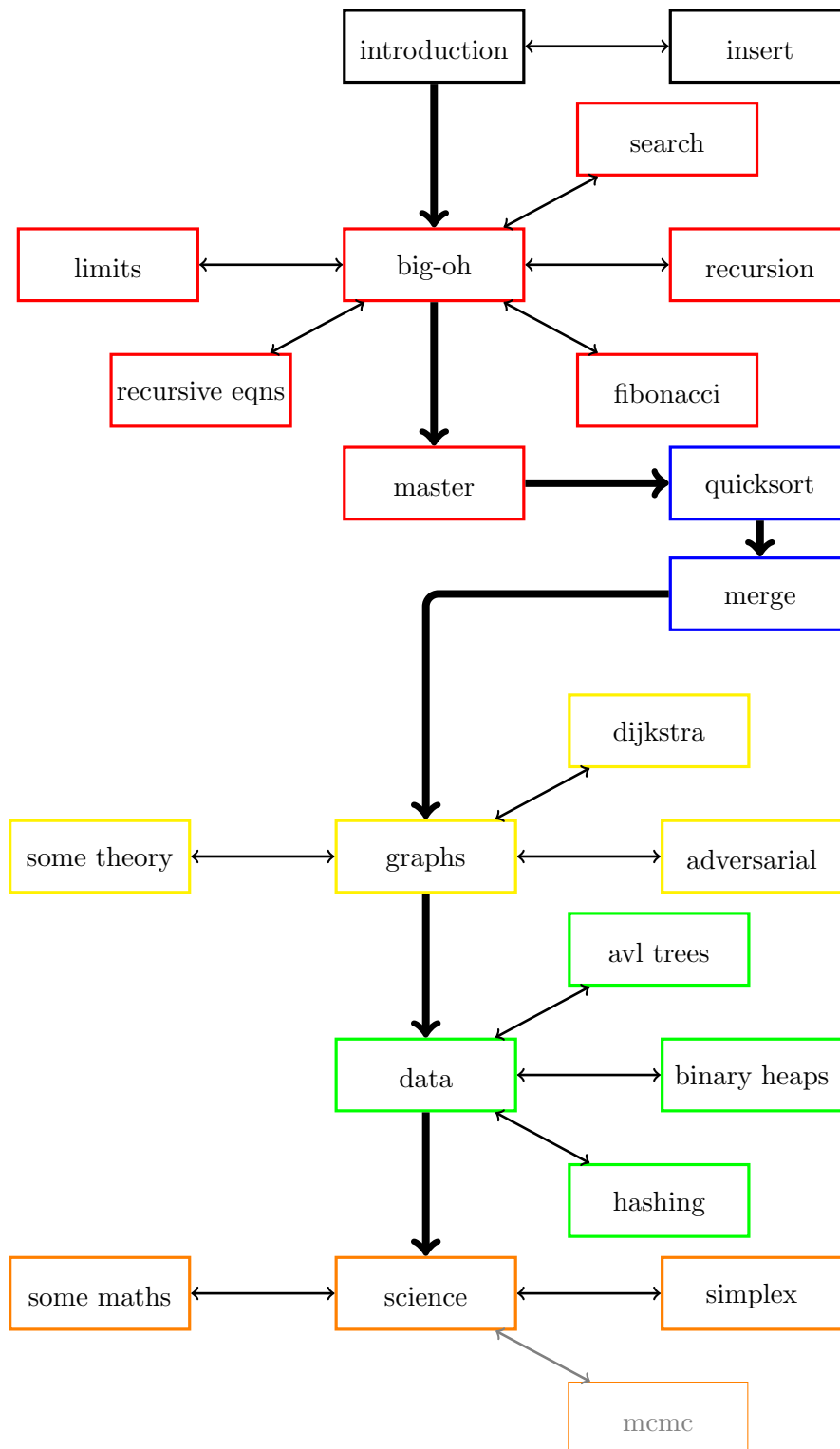


Course plan



Key to the plan

The nodes don't represent equal amounts of time, for example, the fibonacci sequence node represents about half a lecture, whereas the big-oh node might be two lectures.

Positions and colors

- CENTRE: main topics
- LEFT: background theory
- RIGHT: examples and applications
- RED: algorithmic complexity
- BLUE: sorting
- YELLOW: graph theory
- GREEN: data structures
- ORANGE: scientific computing

Nodes

- (a) **introduction**: What is an algorithm.
- (b) **insert**: Insert sort, an example algorithm.
- (c) **big-oh** Algorithmic complexity.
- (d) **limits** Limits in the mathematical sense.
- (e) **recursive eqns** How to solve recursive equations
- (f) **search**: Big-oh for binary and linear.
- (g) **recursion**: Recursion and recursive algorithms.
- (h) **fibonacci**: The interesting example of the fibonacci sequence.
- (i) **master**: The master theorem.
- (j) **quicksort**: Quicksort.
- (k) **merge sort**: Merge sort.
- (l) **graphs**: Introduction to graph theory.
- (m) **some theory**: Some definitions and the Euler theorem.
- (n) **dijkstra**: Dijkstra's algorithm.
- (o) **adversarial**: Adversarial search algorithms.

- (p) **data:** Data structures, linked lists and binary trees.
- (q) **avl trees:** Balanced trees and the AVL rotations.
- (r) **binary heap:** Binary heaps.
- (s) **hashing:** Hash functions and hashing data.
- (t) **science:** Scientific computing.
- (u) **some math:** Revising a bit of calculus.
- (v) **simplex:** The Nelder Meade algorithm.
- (w) **mcmc:** Markov chain Monte Carlo

The last section is aspirational, it is likely there will not be time to discuss them and they will not be examined.