V_{GS} controls Resistance between drain an source

V_{GS} ? V_{DS}

3.3V raspberry pi

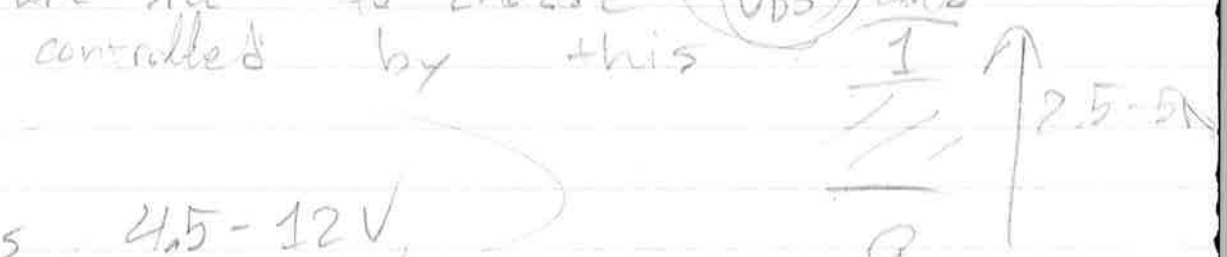
No relation between V_{GS} and V_{DS}

We are free to choose V_{DS} and V_{GS} controlled by this

1

0

2.5-5V



V_{DS} 4.5 - 12V

Power source : Specification:
power ? current ?
power supply provides current at 6V
up to maximum current

V_{GS} is for controlling the power
V_{DS} is for power

5V from raspberry pi V=10

12V 0

14Ω

$P = \frac{V^2}{R^2}$

$P = VI$

$P = \frac{V^2}{R}$

$P = \frac{12^2}{14}$

10W

$P = V^2 \cdot I$

1.5W × 10

R $P = \frac{V^2}{R}$

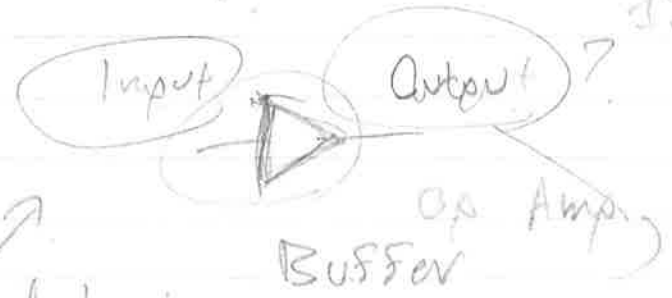
Requirement for the power source ?

Digital Logic

2.5-5 V

DC Voltage

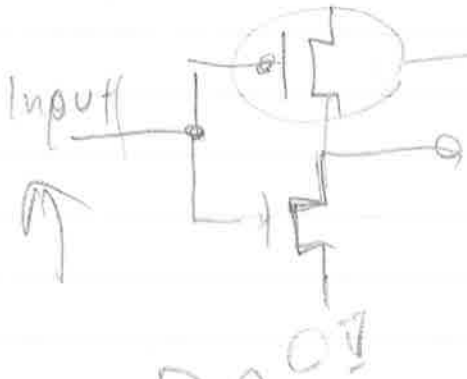
Motor 4.5-12V



Digital Logic

Buffer a switch ? No

Motor connection



> MOSFET

Controlled by voltage

2.5-5V — 1 : ON

— 0 : off

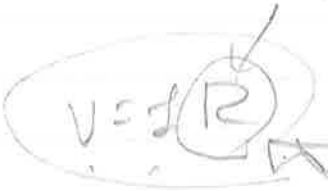
Input

MOSFET V=0

0 ∞ Ω

1 0 Ω

V↑



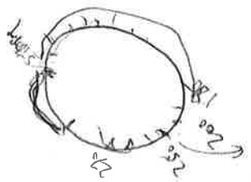
1 0

BJT

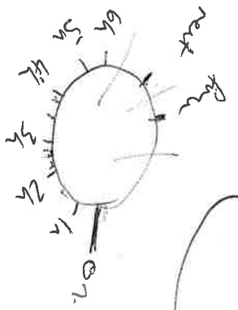
I ∝ V

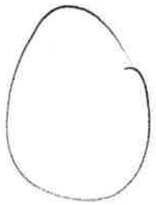
$I = \frac{V}{R}$

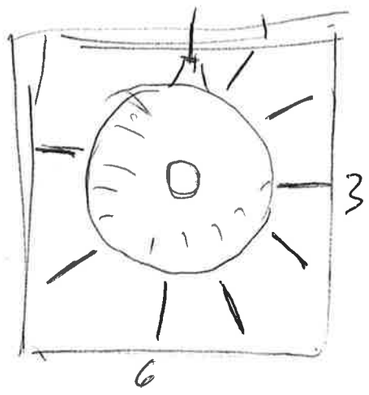
always the same

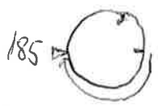


sig alarm

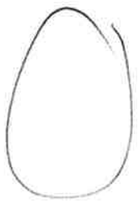


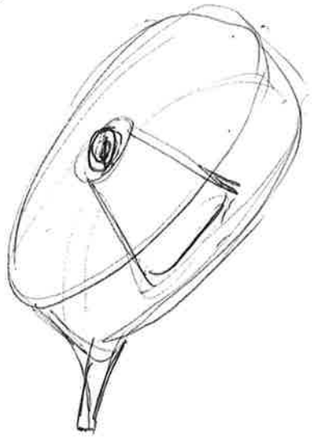


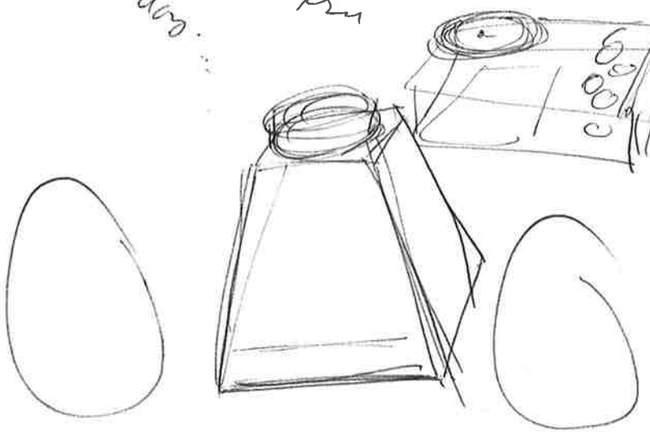


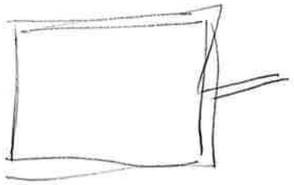


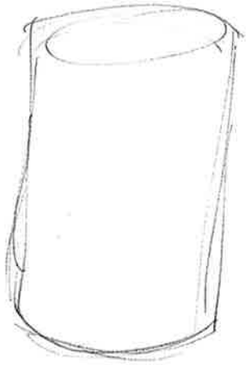
18 hrs passing











tick_motor → new angle

@ -25000

current_required_angle

if ~~time~~ > new_angle

→ tick_motor

new_angle =

10 - o'clock

new_angle ~~if 10.01 hours~~

adc_value = 23000

current_angle_required = 22500 ← new time reading

+200

22700

+200

22900

+200

-23100

while true

if

current_angle > adc_value

tick ( ) ←

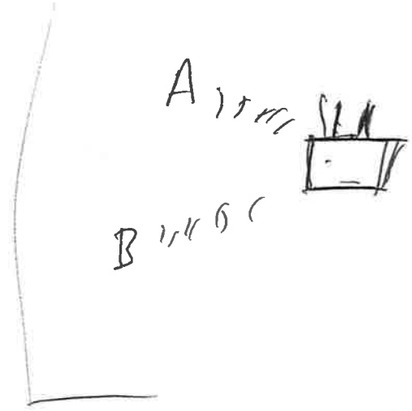
~~ne~~ new_adc_value

adc_value = new_adc_value

0.2° - 0.3°

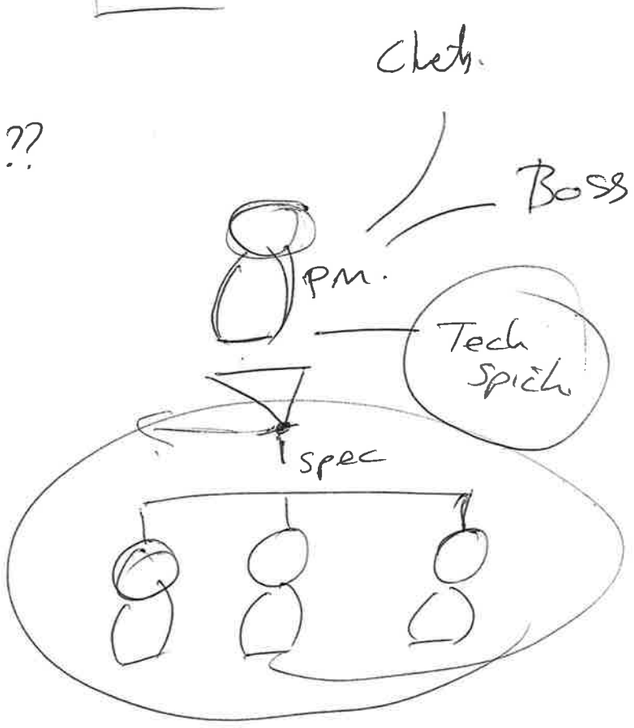
2° per rotation

Specification Board.



- Overall aim
  - build a tangible Genie.
  - more than one in house (same ~~con~~ selects). mirroring
  - Pase sphere system. data collection
  - delete data from sphere data collector.
  - talk to sphere ~~by~~ hardware.

- System Design
  - rotate controller to select pause.
  - press button to delete
  - know time → Digital RTC. → rasby pi??
  - Battery power / power socket.
  - rasby pi Zero
  - ADC. • MOTOR CONTROLLER
- rotate controller to select pause
  - motor : Gear to turn.
  - POT :
  - Functionality : minutes.

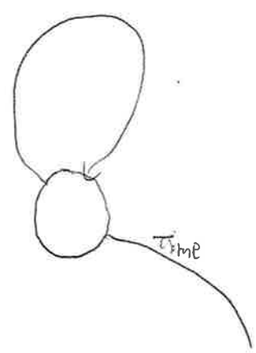


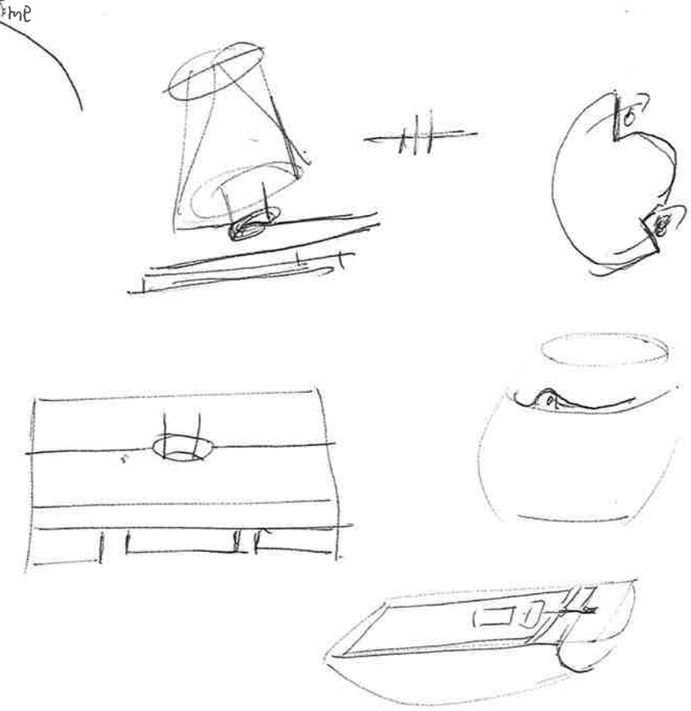
time interval ✓

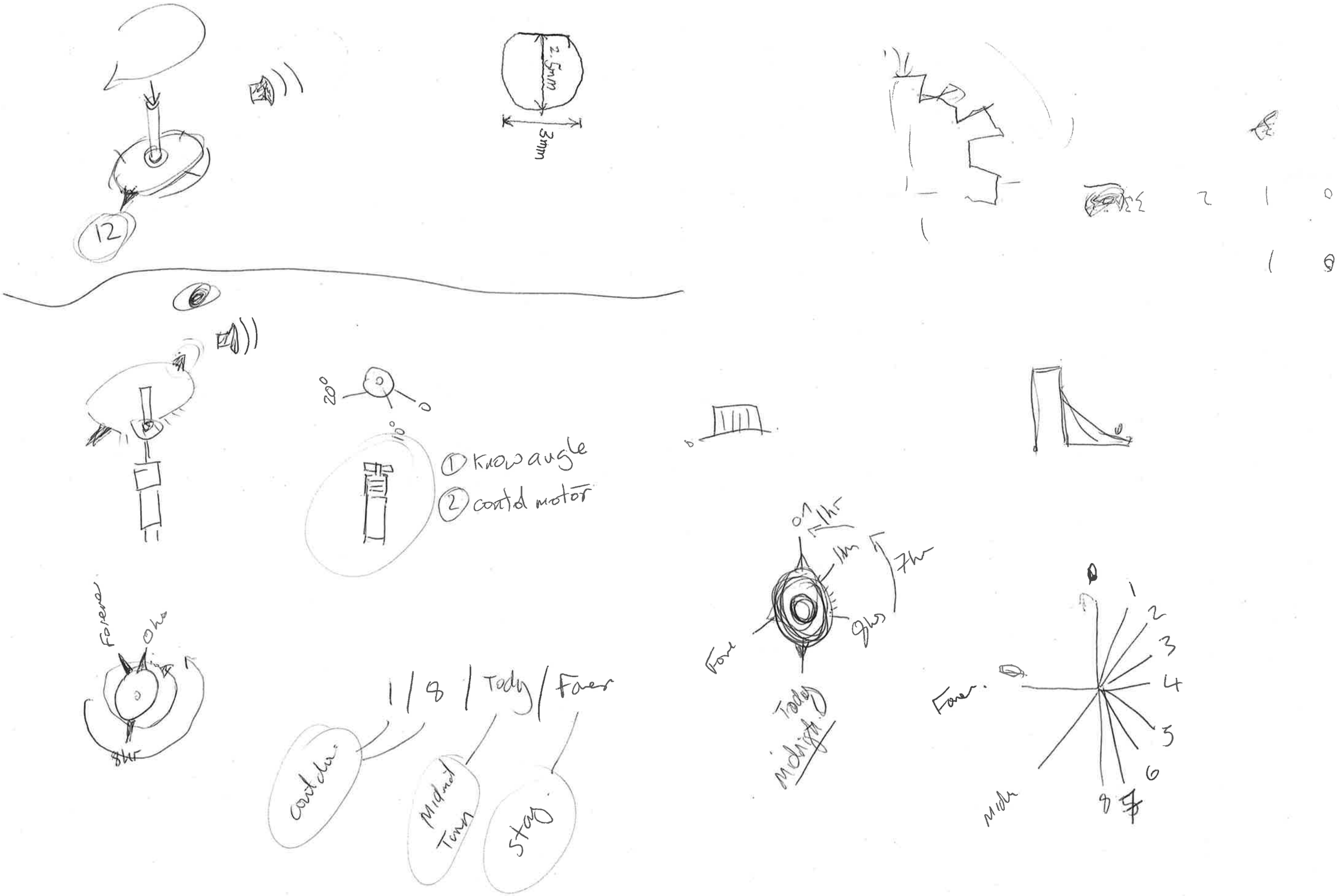
motor speed. ✓

53

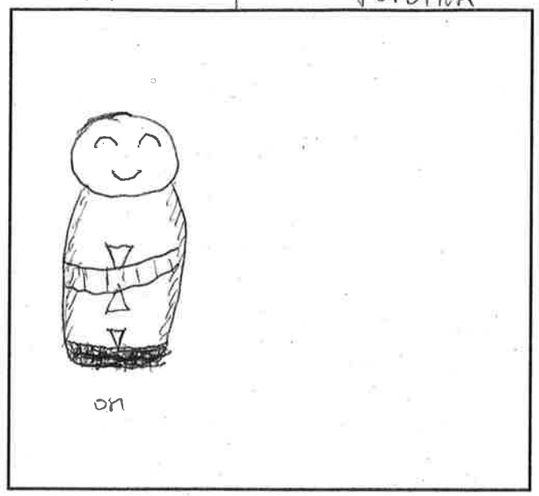
59



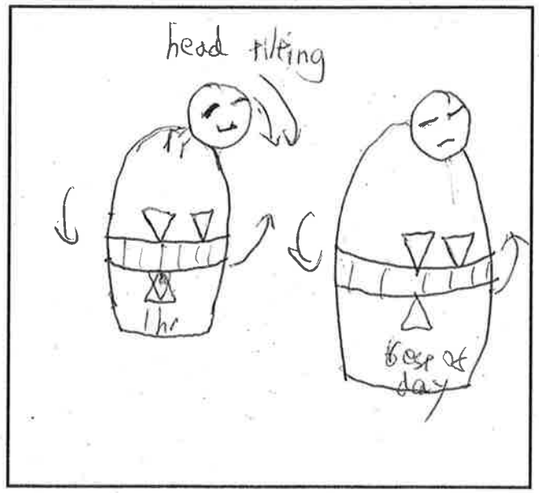



12
2.5mm
3mm
20°
10°
① know angle
② control motor
Forever
8hr
1 / 8 / Today / Forever
control
Midnight Turn
stay
on
1hr
1hr
7hr
8hrs
Forever
Today
midnight
Forever
Midn
1
2
3
4
5
6
7
8

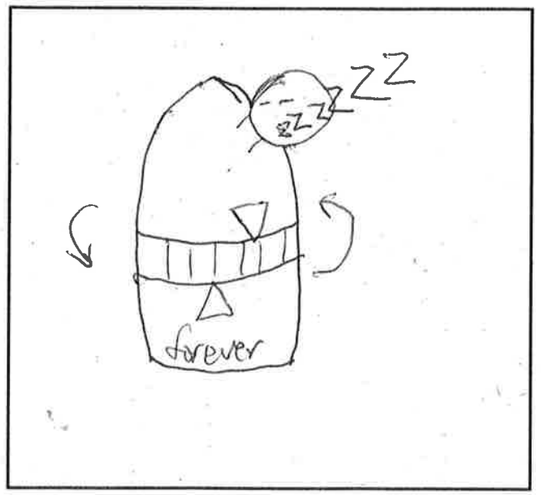
Doll. Pause function



no interaction



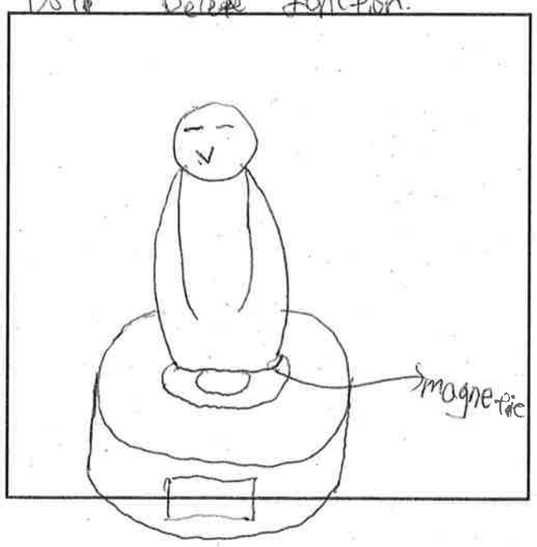
Pause for 1 hr
rest of the day

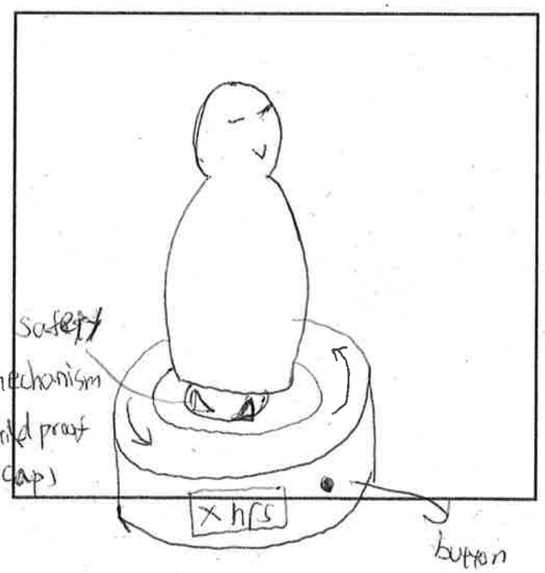


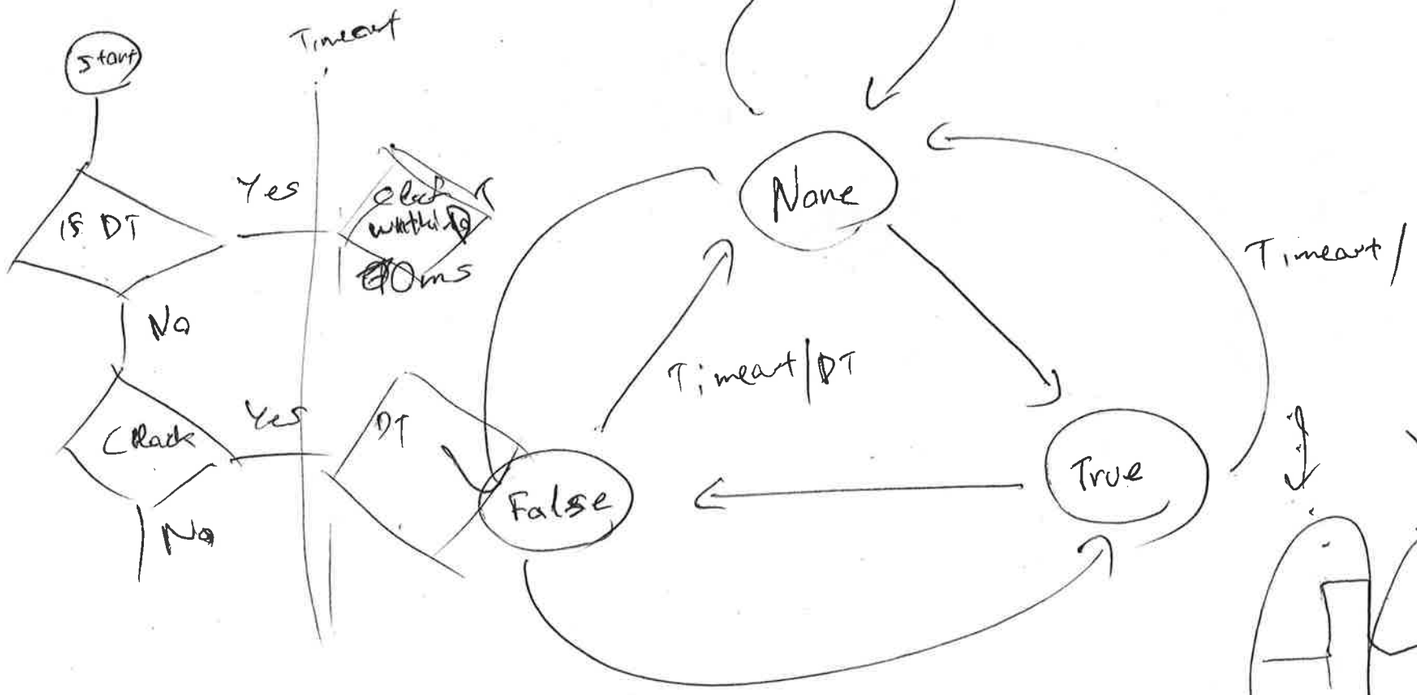
Pause forever

On/off
LEDs notification.

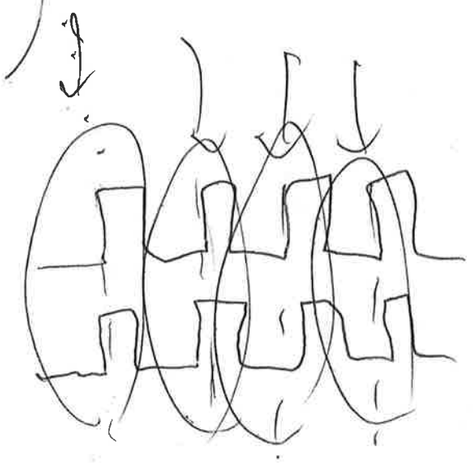
Doll Release function.







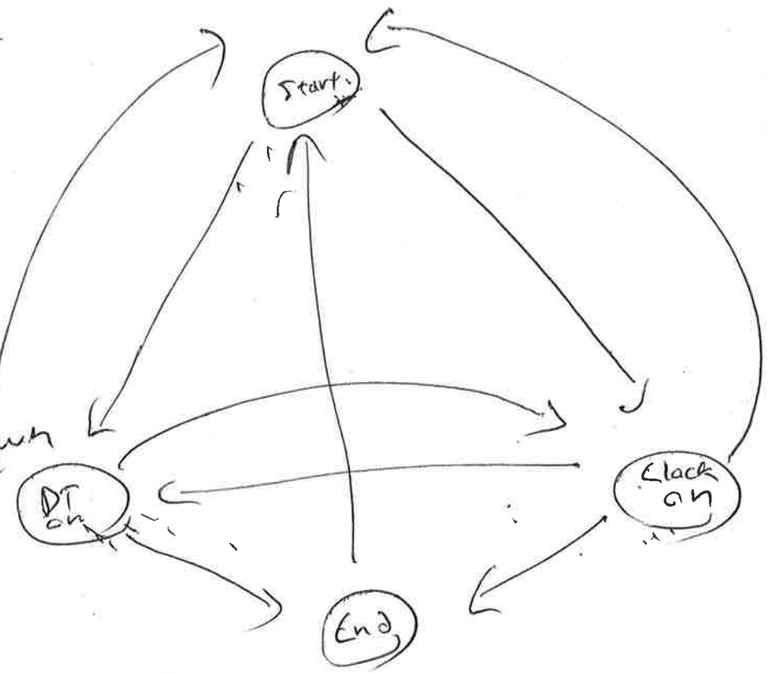
State	DT	CLOCK	TIMEOUT	
~~State~~				
NONE	0	0	0	N
	0	0	1	N
	0	1	0	T
	0	1	1	
	1	0	0	
	1	0	1	
	1	~~1~~	0	
	1	1	1	



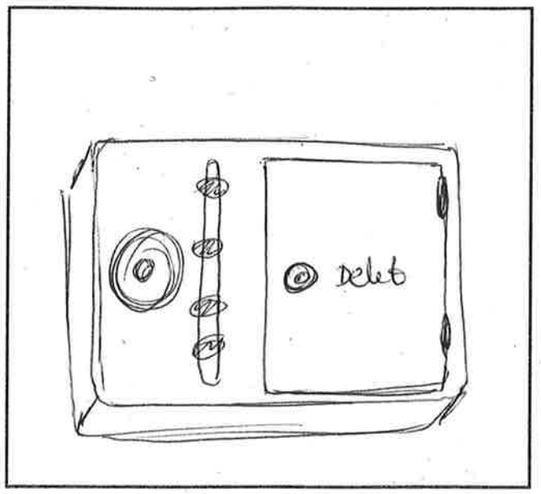
State	DT	CLOCK	TIMEOUT	Next State
~~State~~ None	0	0	0	None
	1	x	x	False
	x	1	x	True
	x	x	1	None
x	x	x	x	None
False	1	x	x	

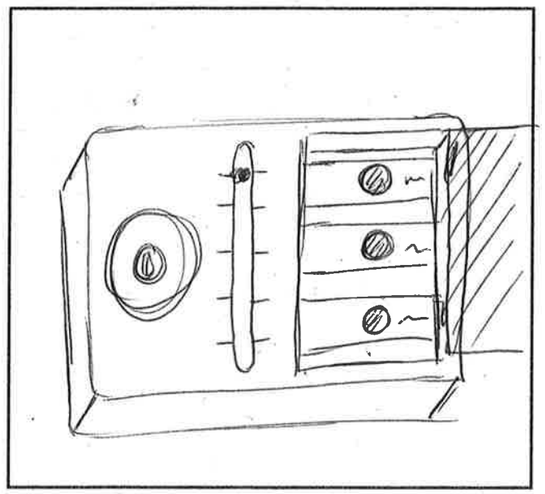
DT then Clock within 70ms → count up

CLK then DT → count down

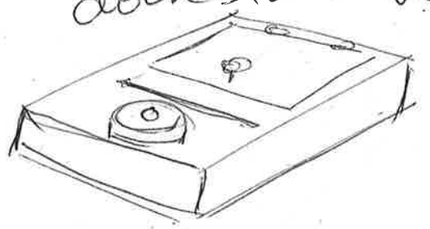


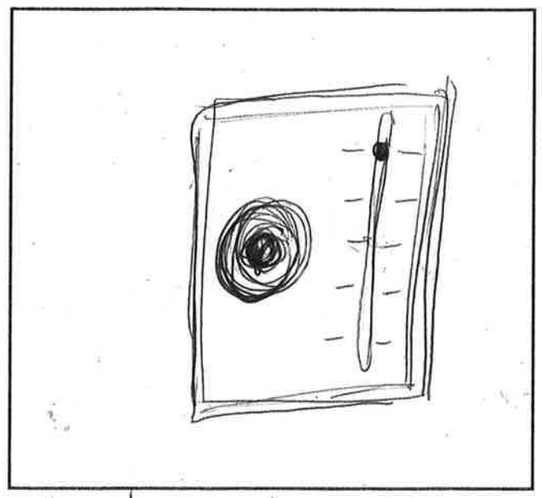
radio with cable



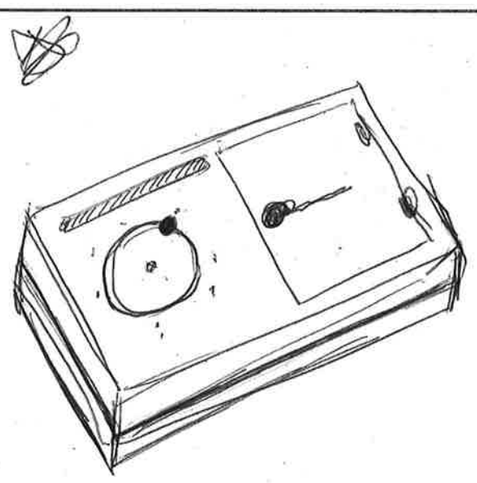


downstairs version.



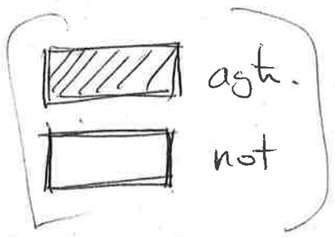


upstairs version.



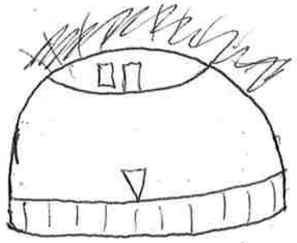
Adeo — speaker/vibrator

- seperat audio for each button..



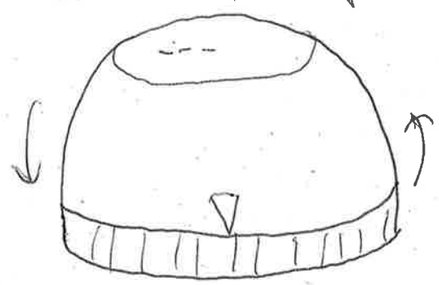
> texture

Pause



~~No~~ Active

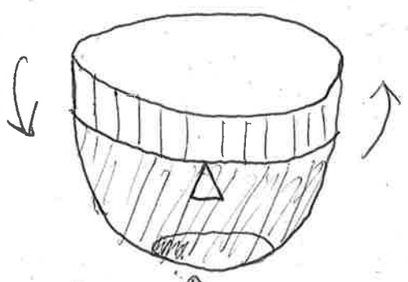
Rotate to choose num of hrs



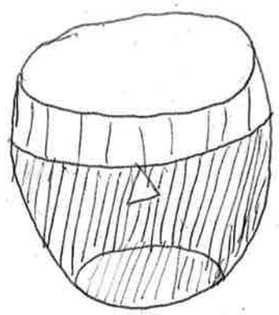
Pause X hrs.

Pause forever.

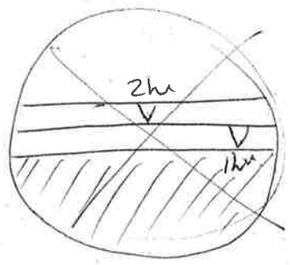
Delete.

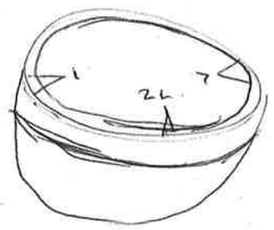


button (press to delete)



→ File shredding notification & haptic feedback.





V_{EMF} ~~RPM~~ 6V

RPM = 0 V_{EMF} = 0

12V exceed power rating by 10 times

switch off the motor

6V (5 times the rating

1.5W 2 times the rating

↓4.5V

3V

it can last ~ 5 seconds (maybe 3,5

5V

100 motor turns off

VDS

PWM

M

```
while (ADC value > 10)
  if ADC
    turn on (motor)
    turn off motor ( )
```

1cm

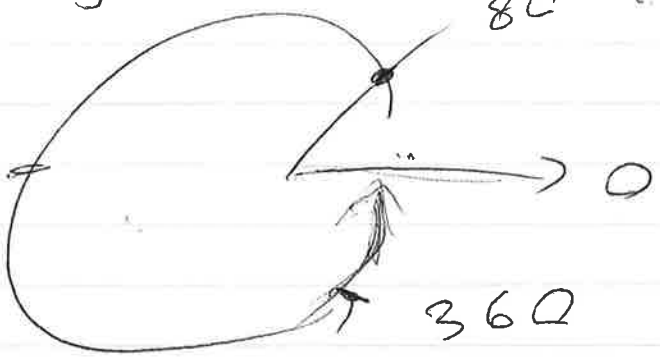
3kg

ratio

$\boxed{\text{maximum} - \text{min} \quad \cancel{24\ 7} \quad 360}$

1° : 31 + 68.74

angle_degrees = minimum + ~~requ~~ angle



$\frac{24779 - 31}{360}$

68.74 per°

valve

0 - 360

31 $\boxed{24779}$

1°

3.3

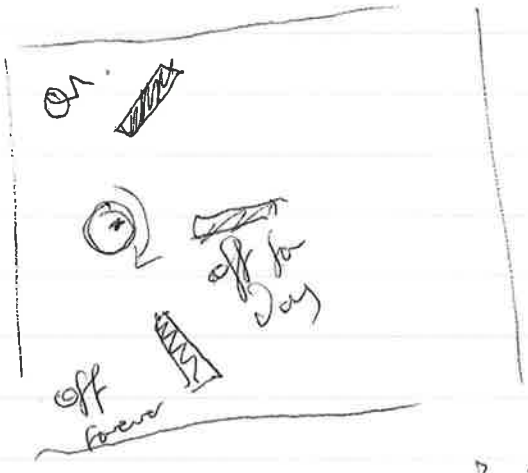
$5x = 0.5$

$x = 0.1$

$\frac{10k}{10 + 90k}$

Startup power — balance the friction

$\frac{119 - 19200}{75}$



$100^\circ \rightarrow 75$ ticks

$200^\circ \rightarrow 150$

$150^\circ \rightarrow 112 \pm 1$

$\frac{75}{100} = 112 \pm 1$

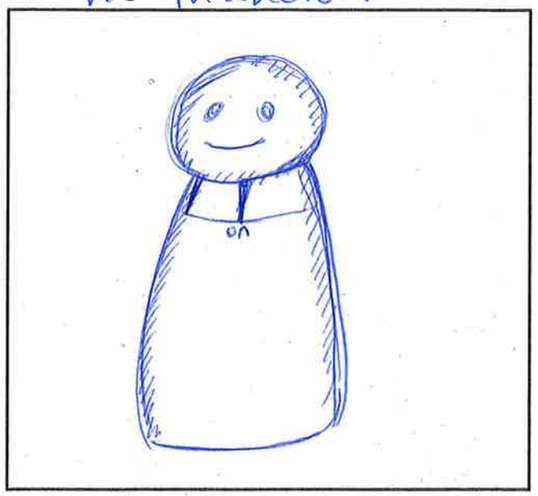
-6 25 320

$\sim 0.5^\circ$

Just Pause.

Doll with twisting head.

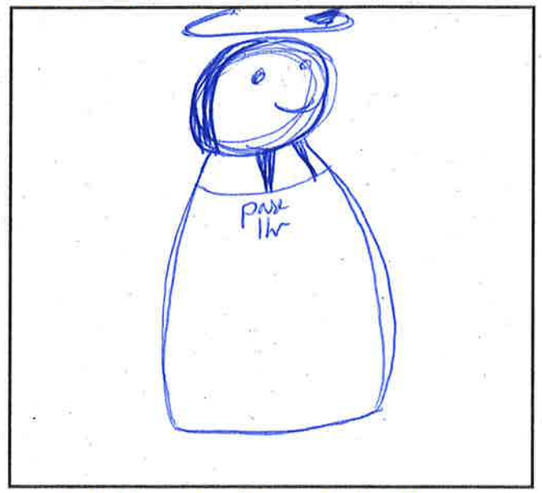
no interaction



~~No intera~~

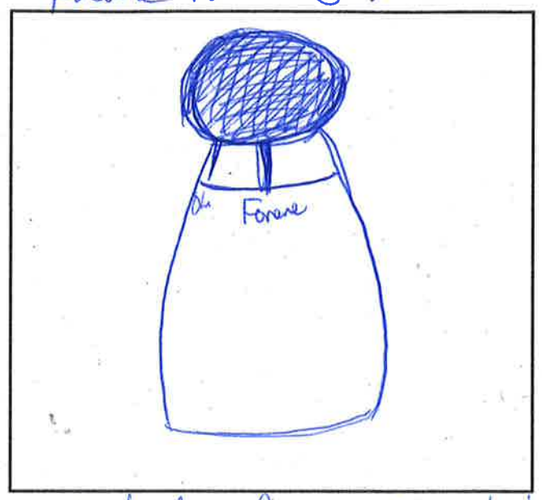
if all is working then the system sits at on, and that is it.

Pause for 1hr / rest of day



ratat head to select the pause time. once it has reached that then the head slowly turns back to the on status. when done device vibrats.

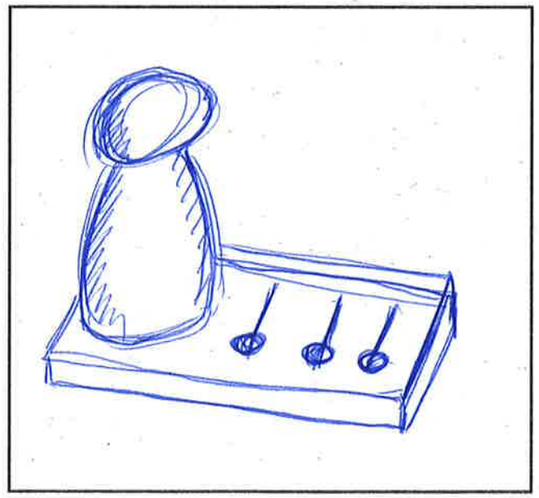
Pause Forever.



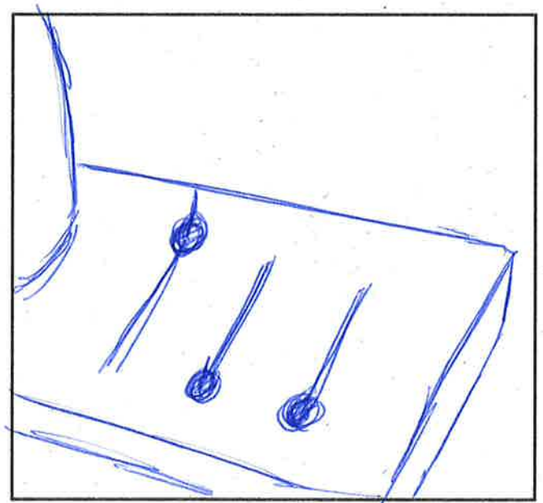
ratate head so face no longer looking at you. device is now set to off an SPHG system is tured off.

Doll sits on box to inclined delet.

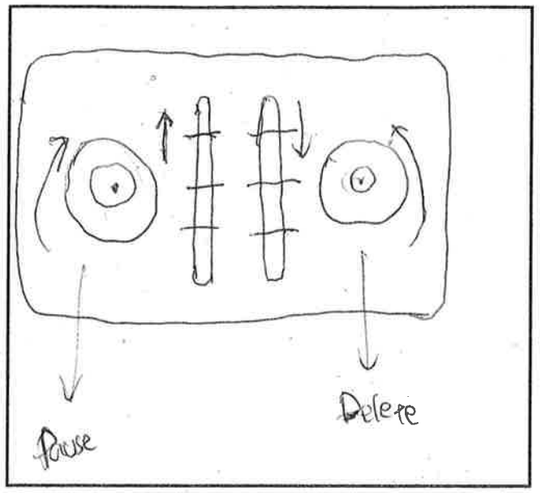
Delet.

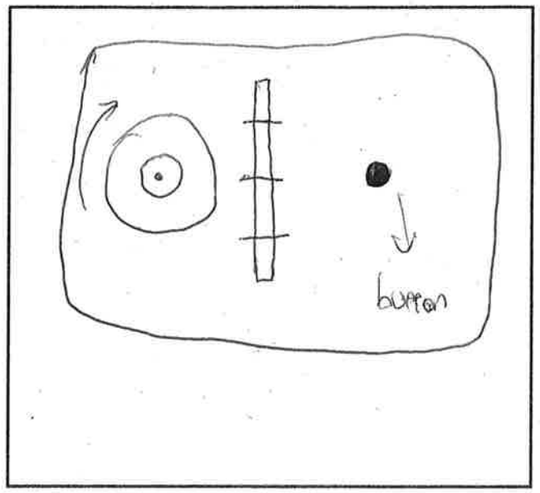


all is working and nothing is being deleted.



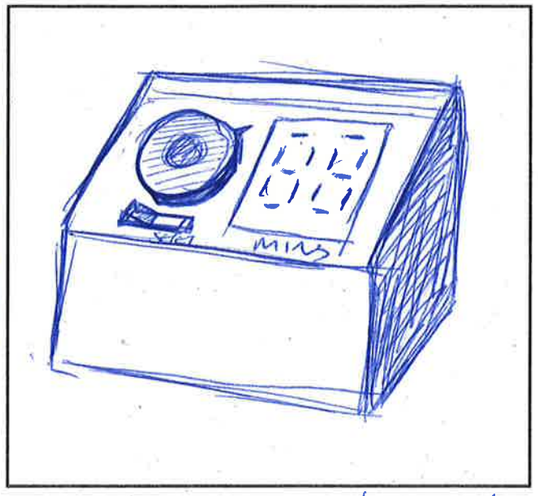
leaver move up to delet last 1hr, then automatically resets.. other lever can not be moved when one is active


Pause
Delete

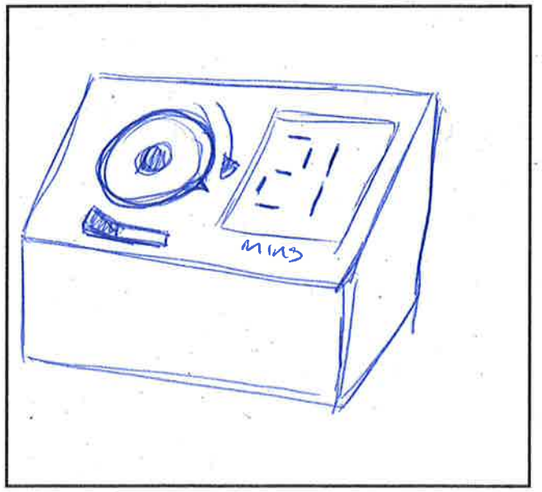

button

Just Pause.

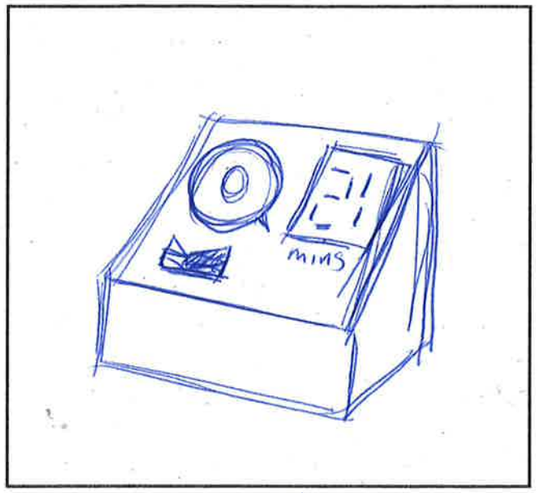
box with 2 screen + select button.



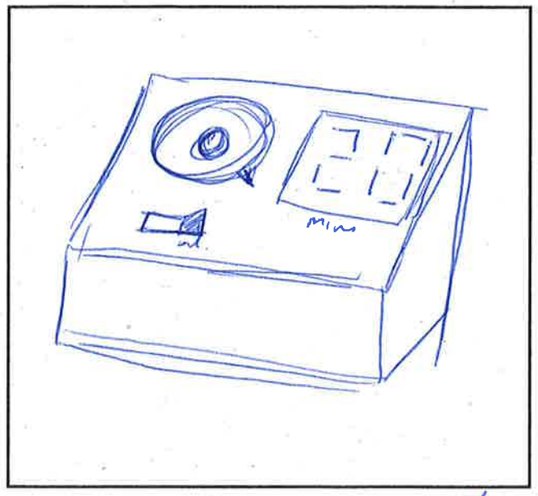
Nothing has been active and the display show no number.



Dial is rotated and the display shows number of mins until ~~the system is active again~~

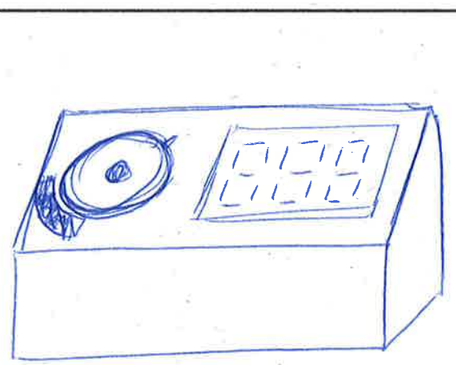


Clicking the button confirms the selection ~~and the switch goes back to~~

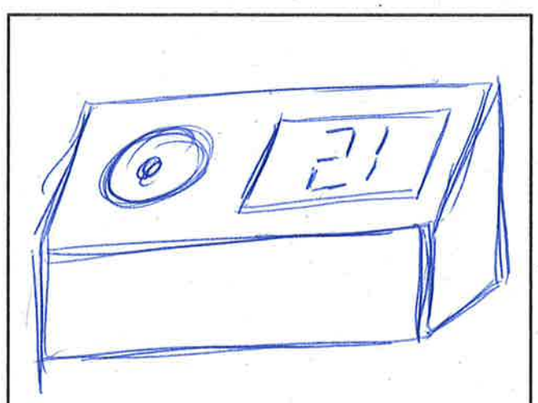


Number start to count down, once completed the number is at 00 and the button is reset.

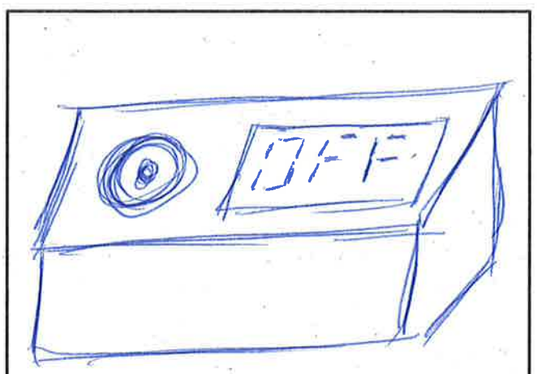
box with 3 screens



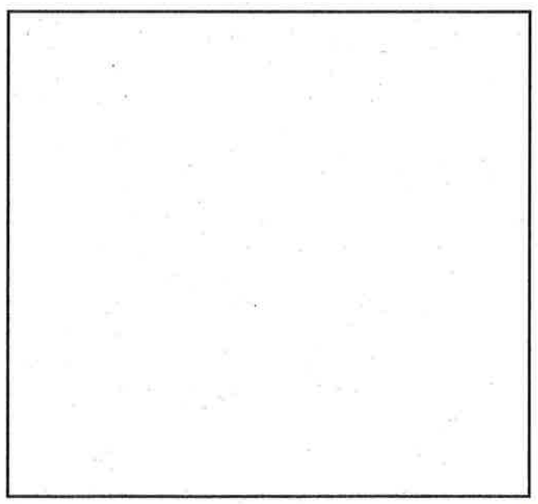
Nothing selected so screen shows no. number



rotate to select number of time, it then start to count down..



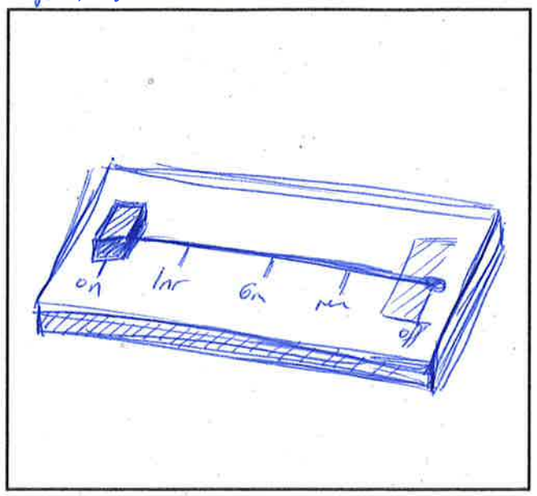
Tur all the way around on OFF is activated.



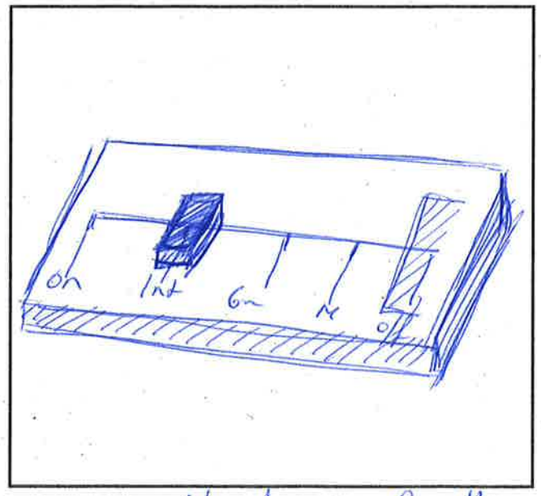
Pase only.

not activated.

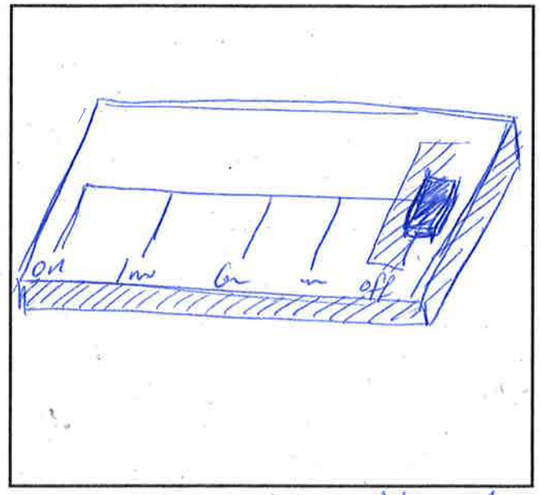
Slider.



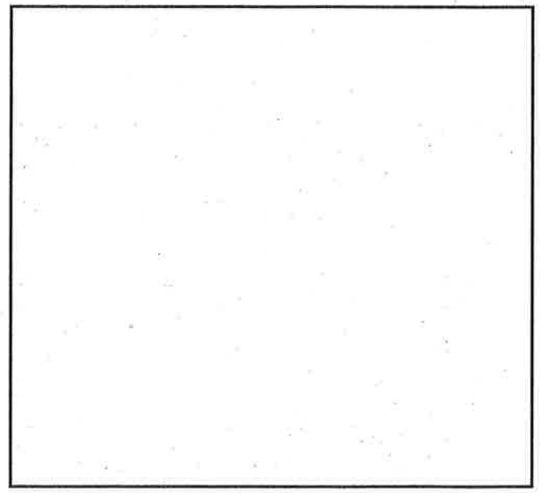
slider sits in on poston and doesnot move.



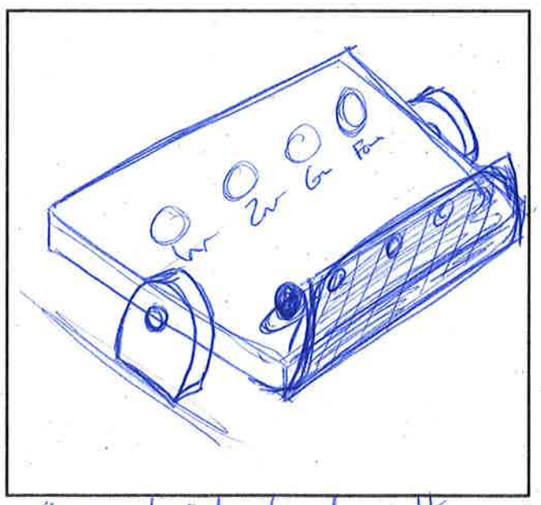
slide to low to pare for low and the slider slowly moves back to on position.



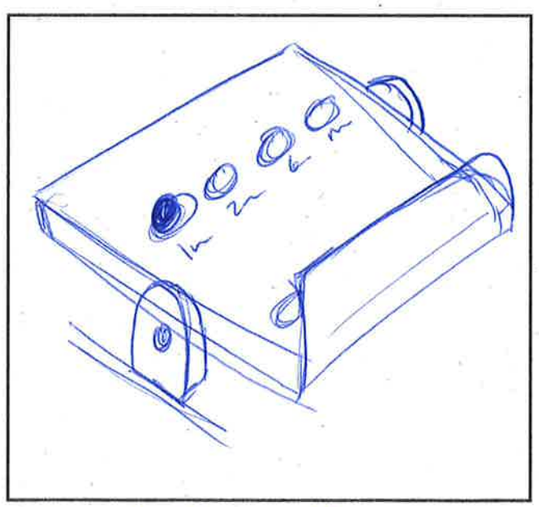
moe slider to the off seeto on the system is off until. He participats move it.



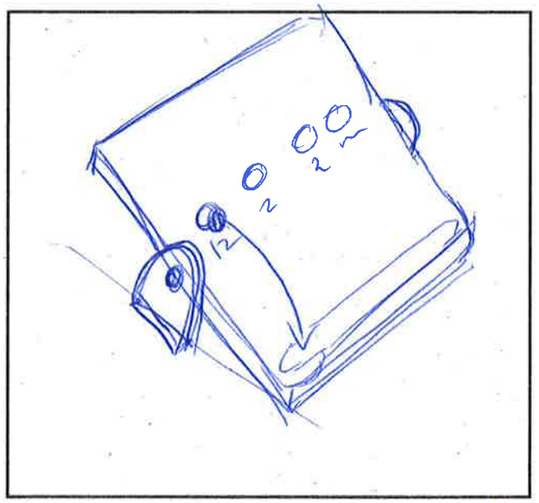
TTL and ball



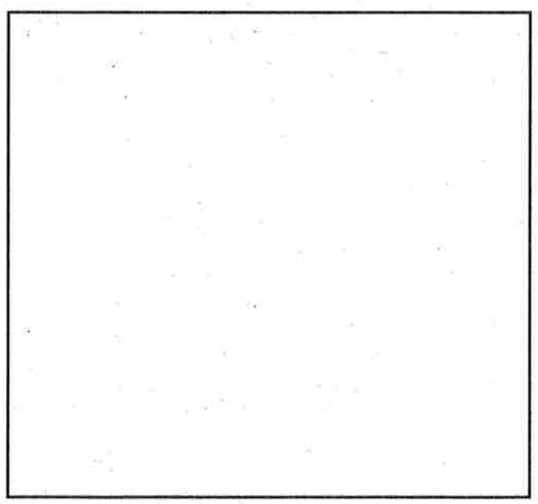
~~slot~~ not interacted with you have one ball and can place it in a slot.



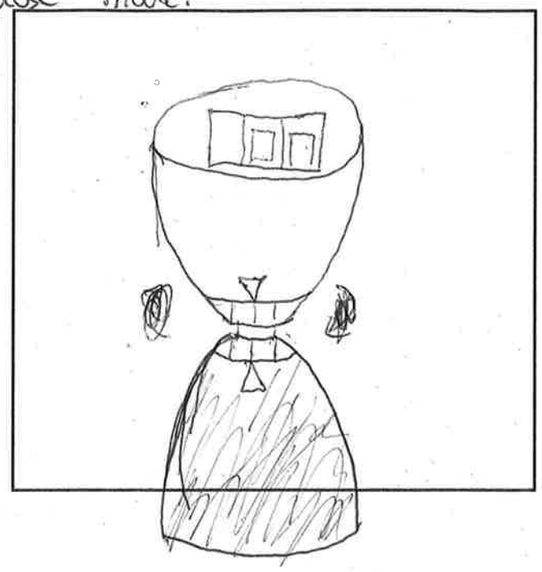
place ball in slot actuates that Pase



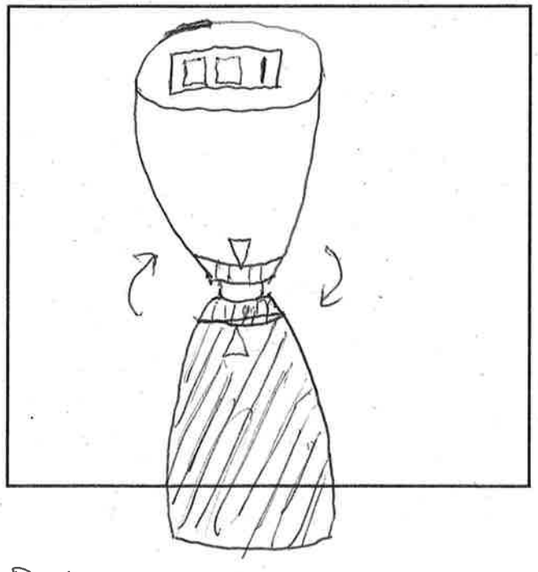
reset has the dowel rotating so that the ball falls out into the tray.



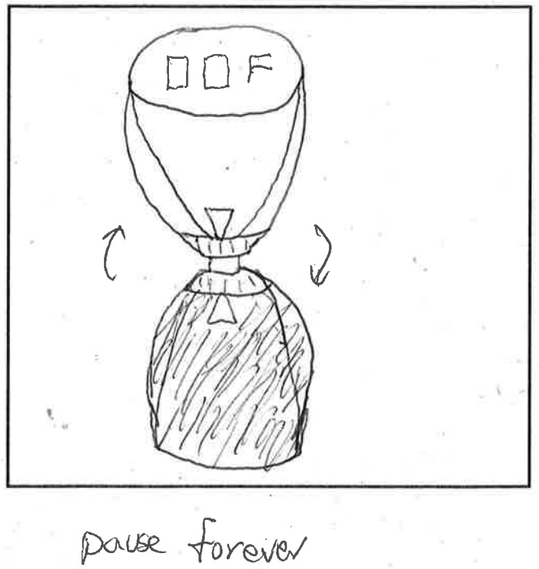
Pause mode.



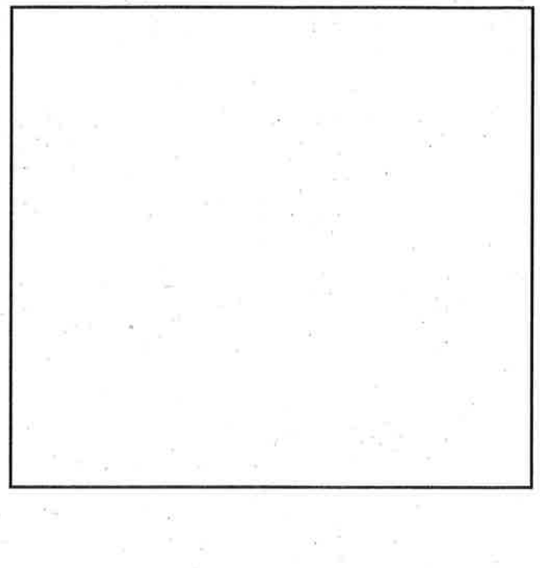
Non-interactive

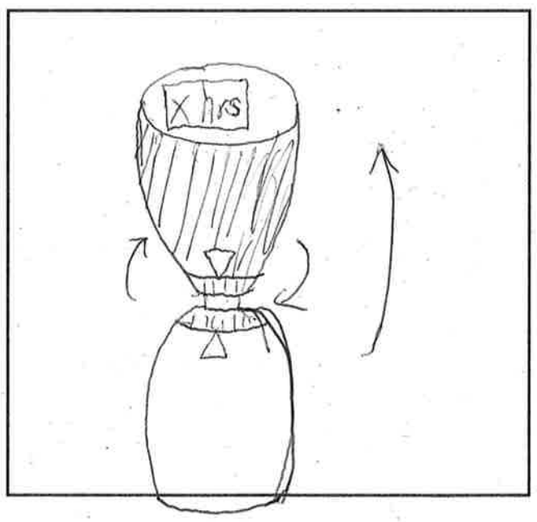


Pause { 1 hr
rest of the day

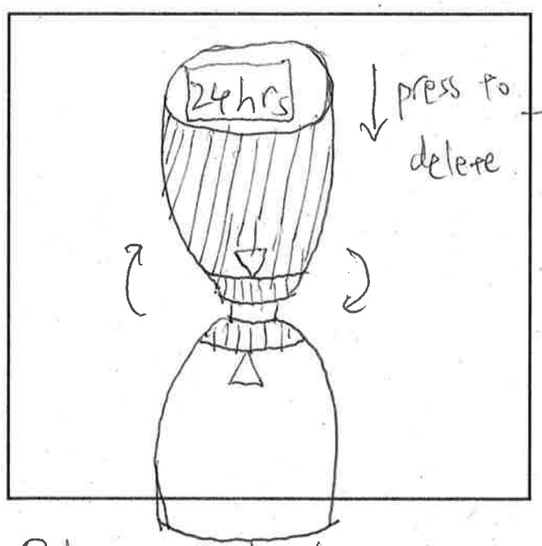


pause forever

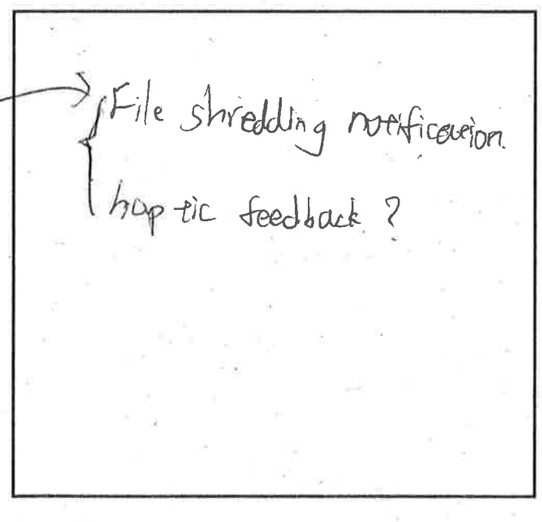


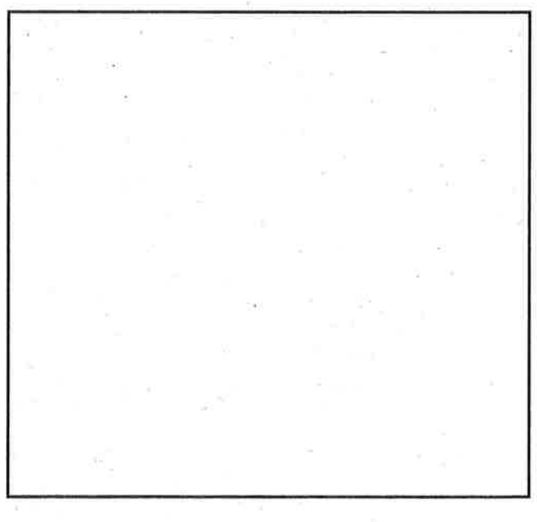


Delete mode.

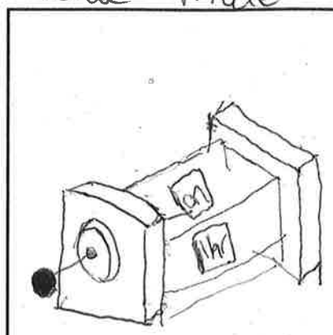


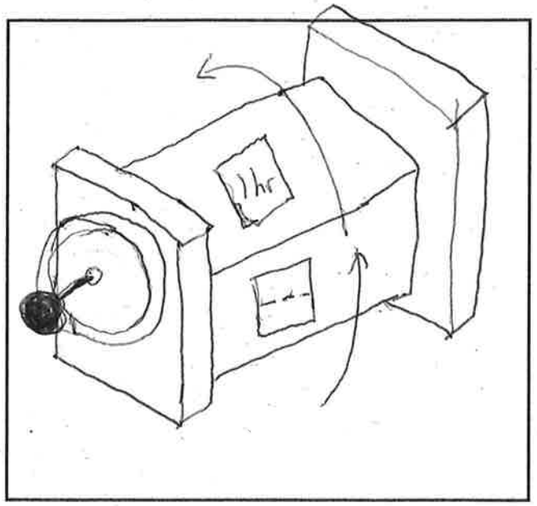
Delete: 24 hrs (past)

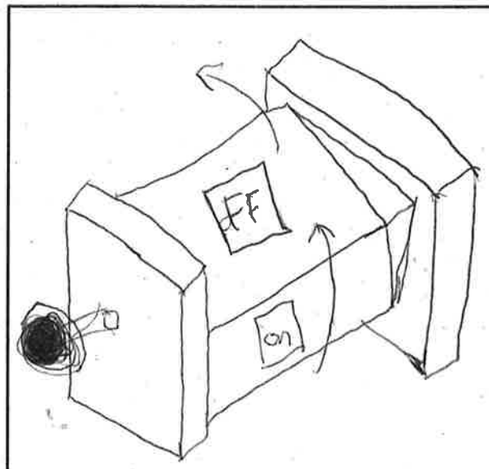


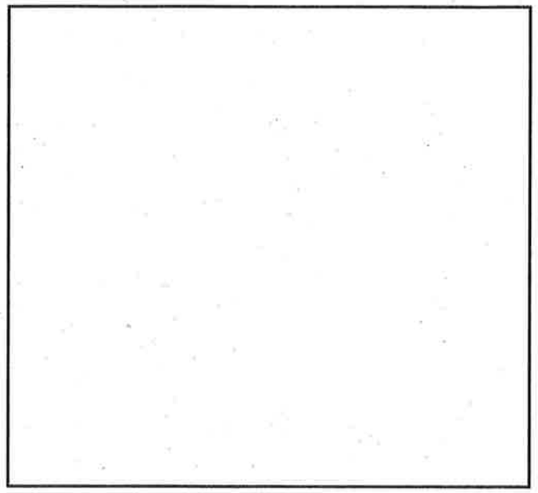


Pause mode







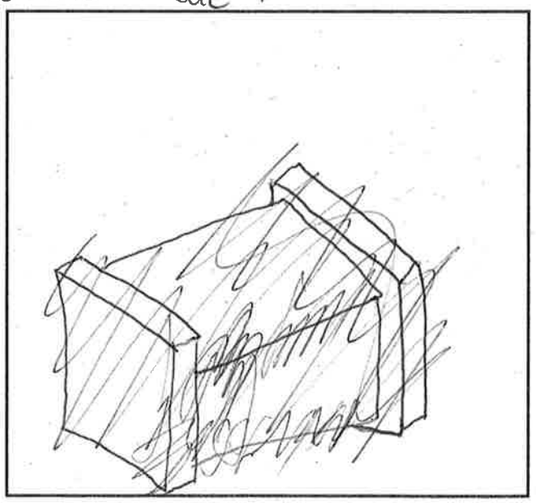


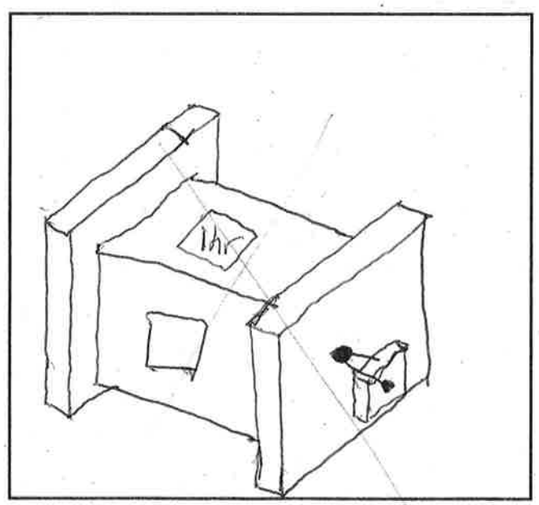
Normal active.

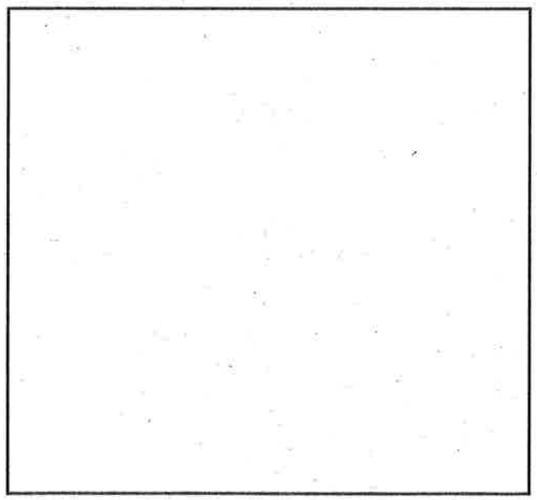
pause for 1hr

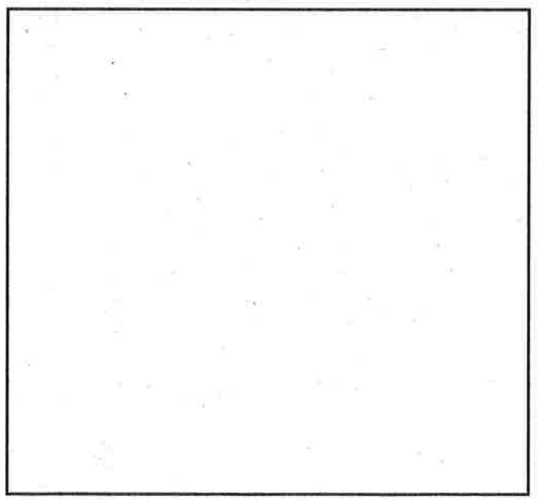
resp of the day

Delete mode.



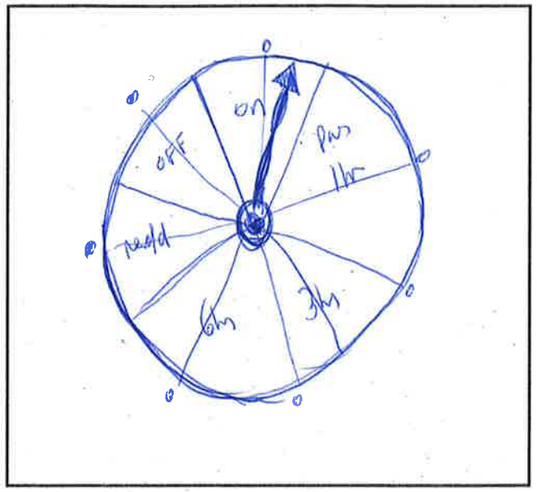




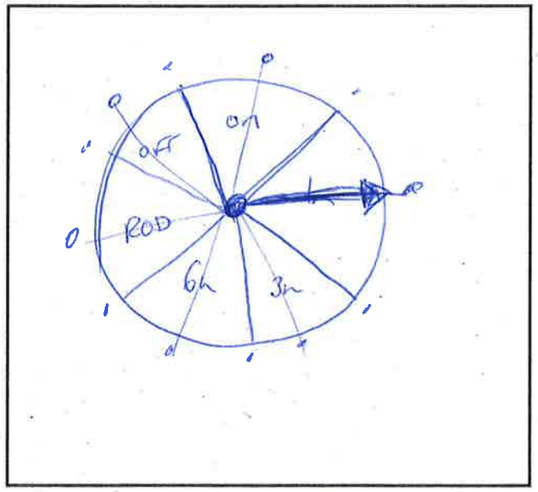


clock dial selector

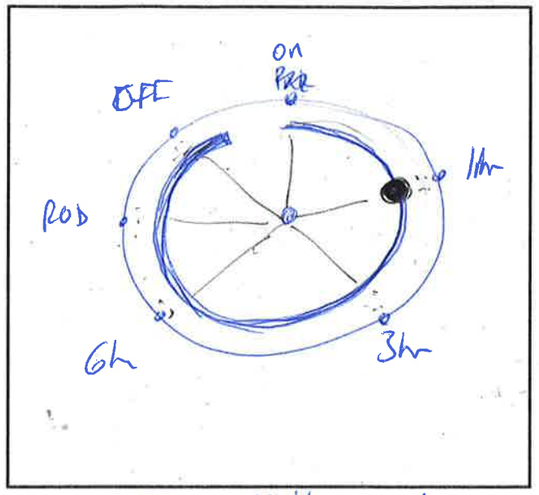
not intracted with.



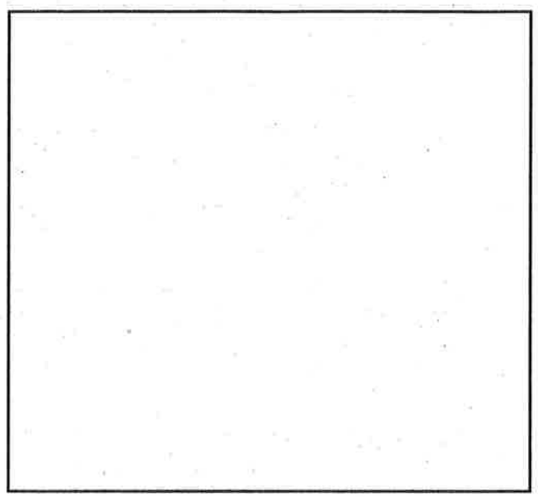
clock handle is set to on, thus for the system is on.



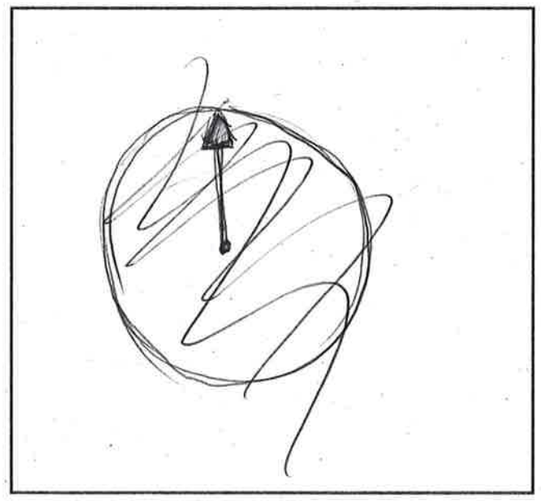
Move handle to 1hr an then the handle slowly moves back

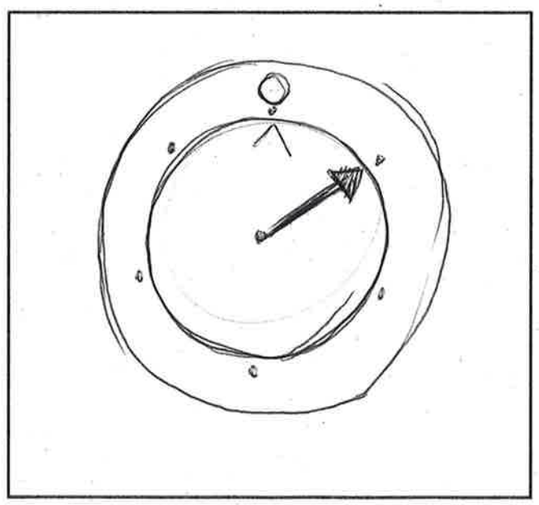


Idea of the clock face. for blind...

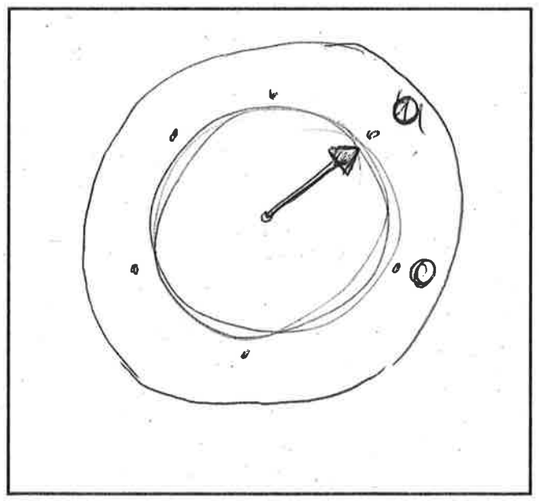


not intracted with.

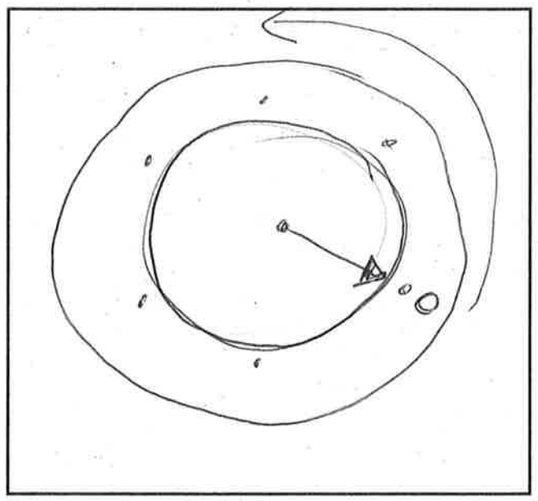




clock shows time

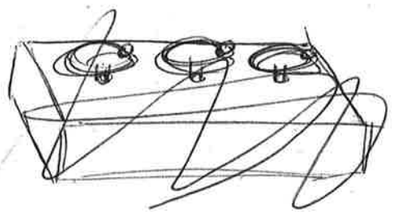


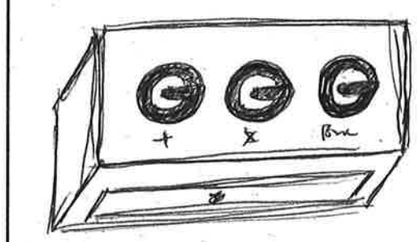
~~Select~~ move out side rim to ~~time~~ time you want to pause till.

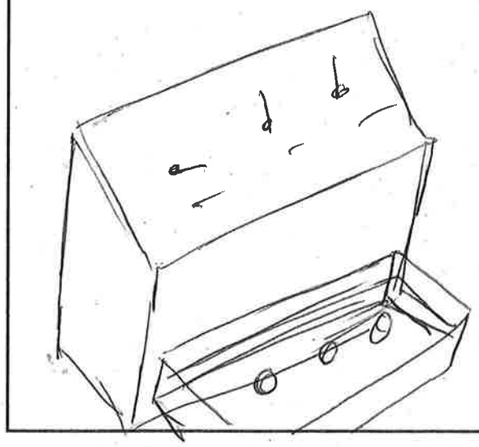


once clock reaches that time the dial is reset to 12.00.

Tap turn on/off







one would be able to rotate at a time

1

rotate body

system is down.

haptic for blind...

↘ vibration. → setting finished

pause	×	×	□
	|	|	
delete	×	×	□
	|	|	
reflect stats.	—		
system	on/off.		

servo with a switch

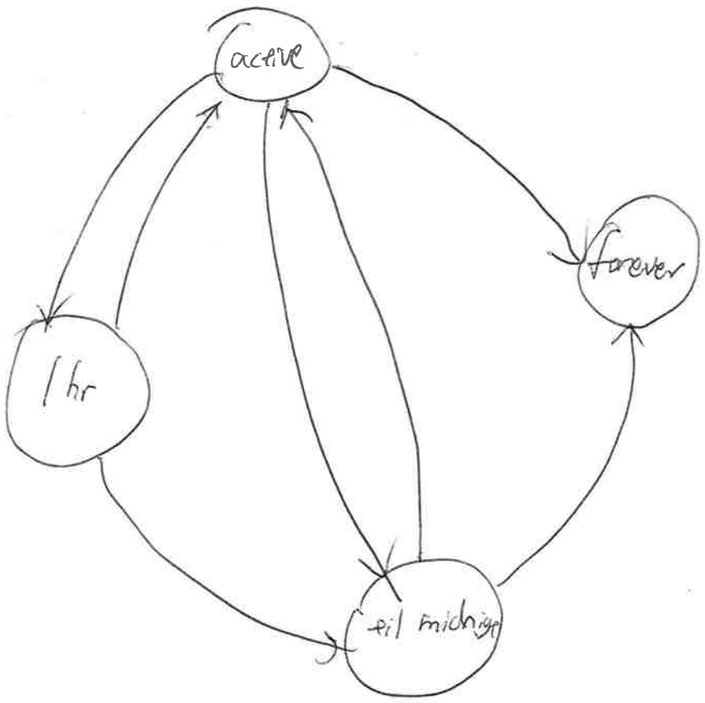
rotary servo with encoder

rotary mechanics

state machine

how many states?

4



1. pause
2. delete
3. modulo
4. reflection (reflect different pause states)

notifications feedback (see Rachel's part)

linear mechanics

actuator panel

sphere or semisphere?

a box?

5116

Active MO request

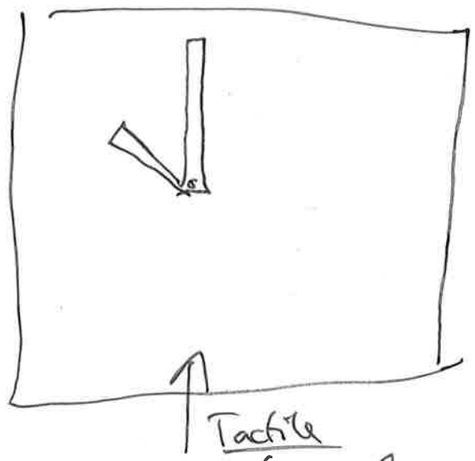
Rotary switches.

Pause is activated and returns after time out

Physical toggles:

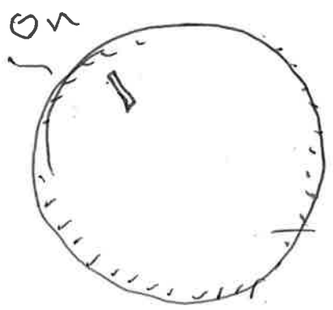
advantage: easy to read tactile feedback.
Disadvantage: how do you reset electronically.

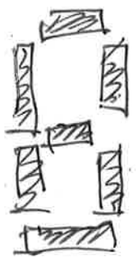
(or more comfy toggle ie easier to grasp/move.)



Set clock face to when you want the system to stop.

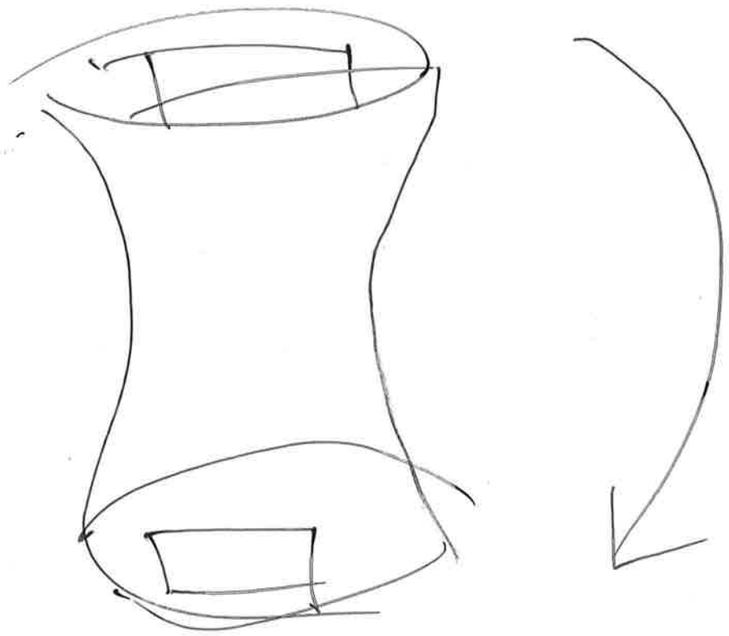
Rotary

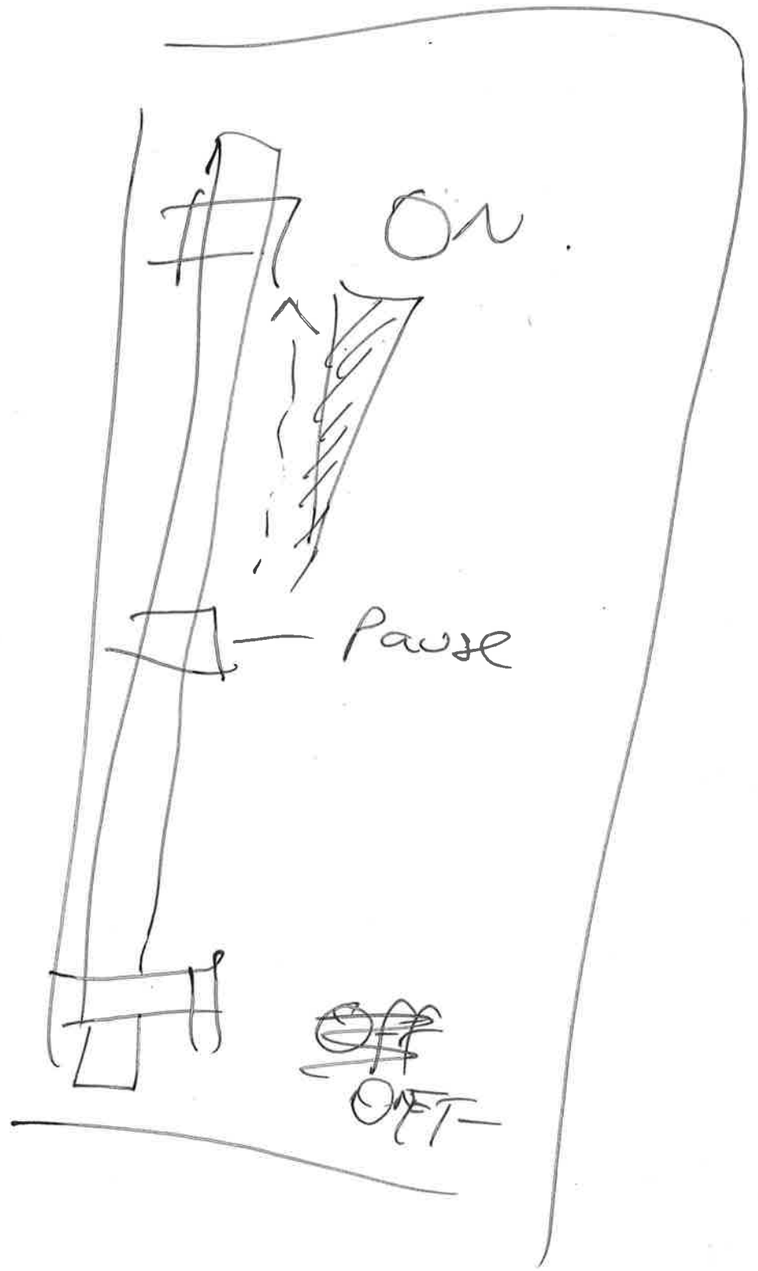




Fitts' Law:

"buttons placed on edge are easier to hit than anywhere else."




On
Pause
Off

SHG

port 80

http apache.

Current cost

Rabbitmq (env.)

MQTT broker.

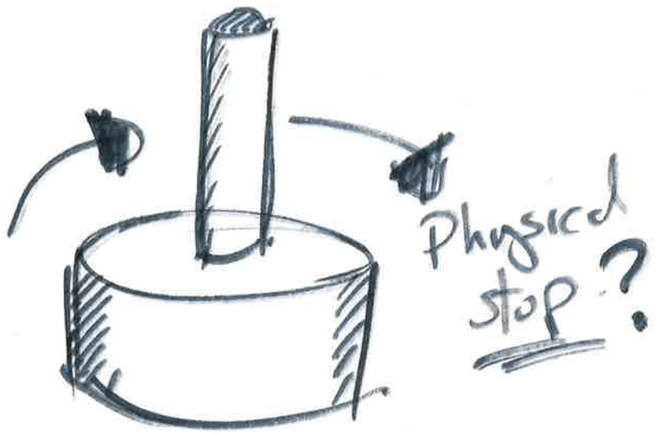
[86...]

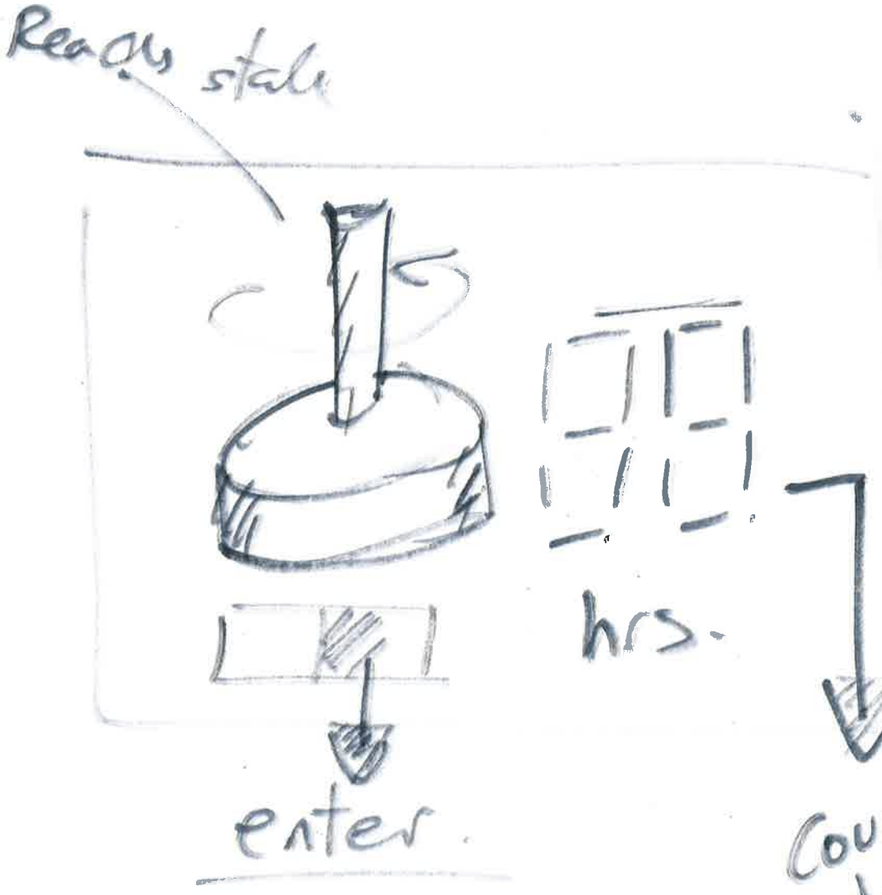
data

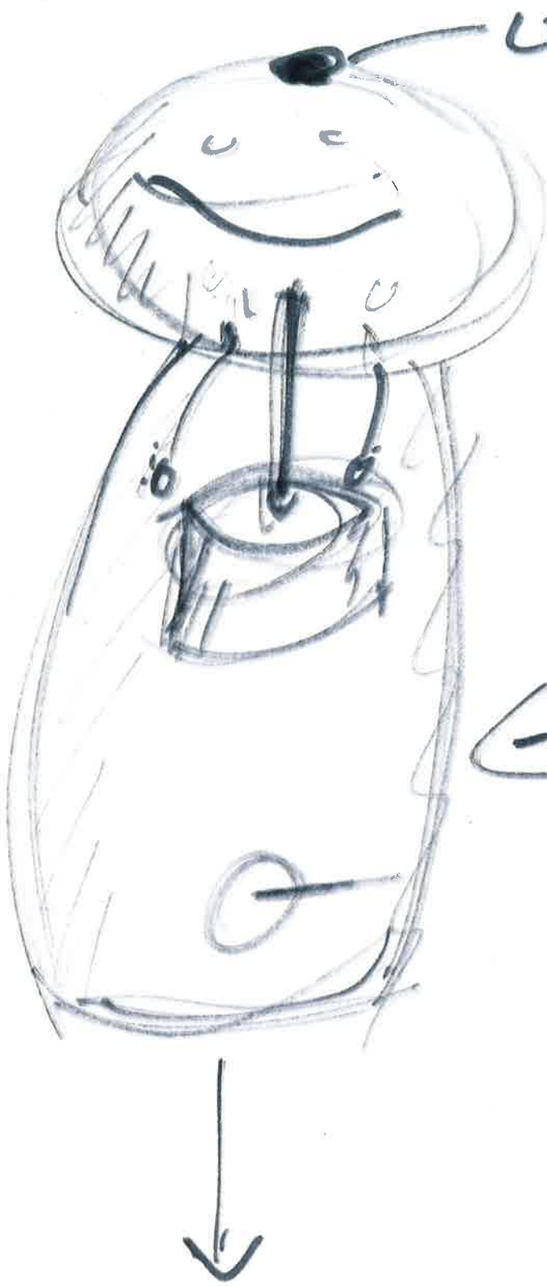
Dump!

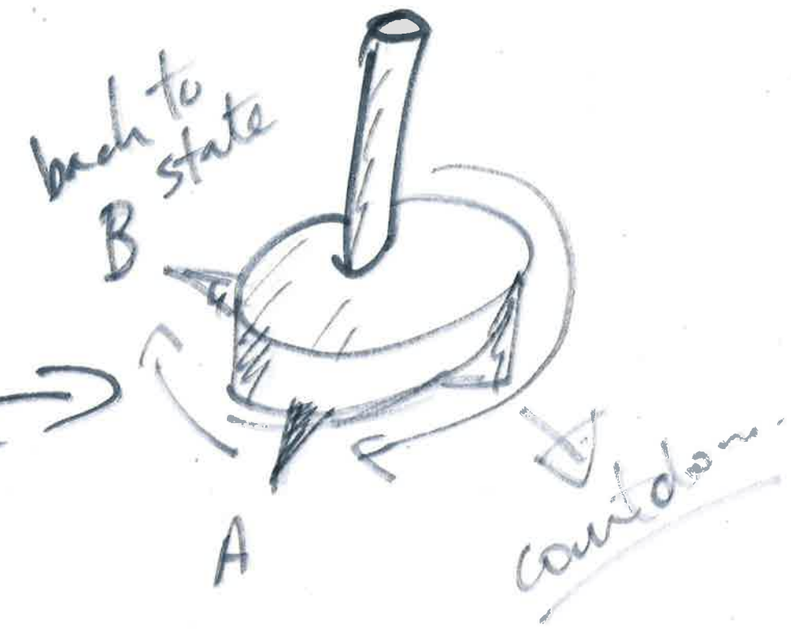
data.

Mongo DB.

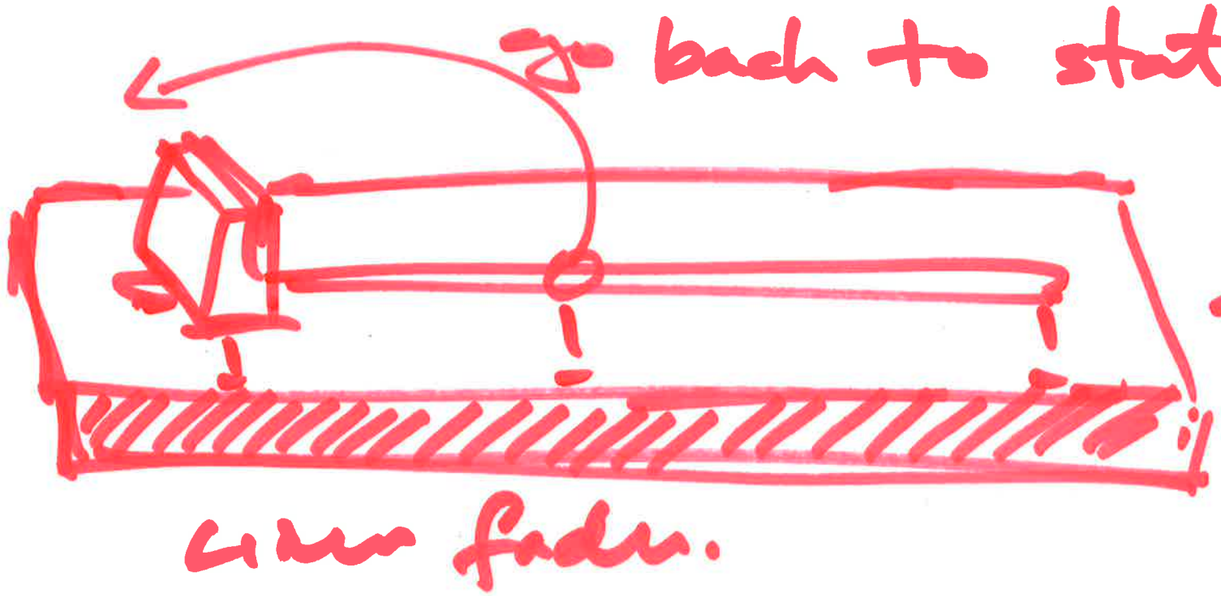

Physical stop?


Ready state
hrs.
enter.
counts down.


LDR/ Magnet thing

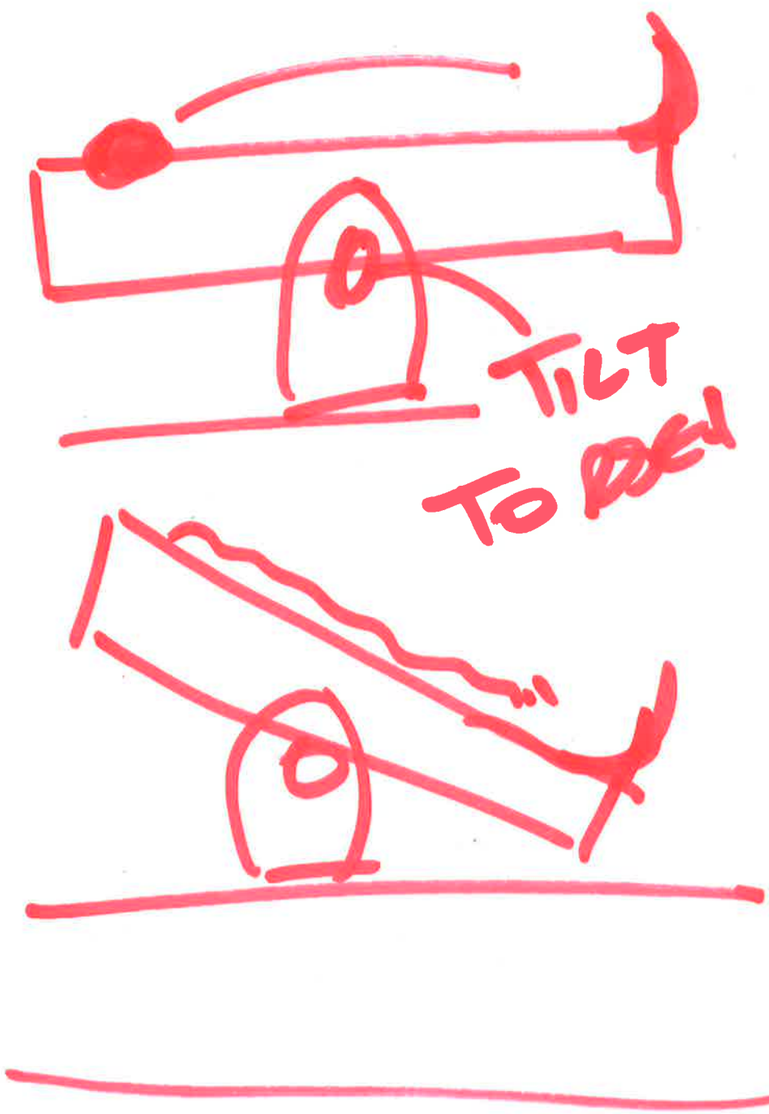

back to B state
A
counts down

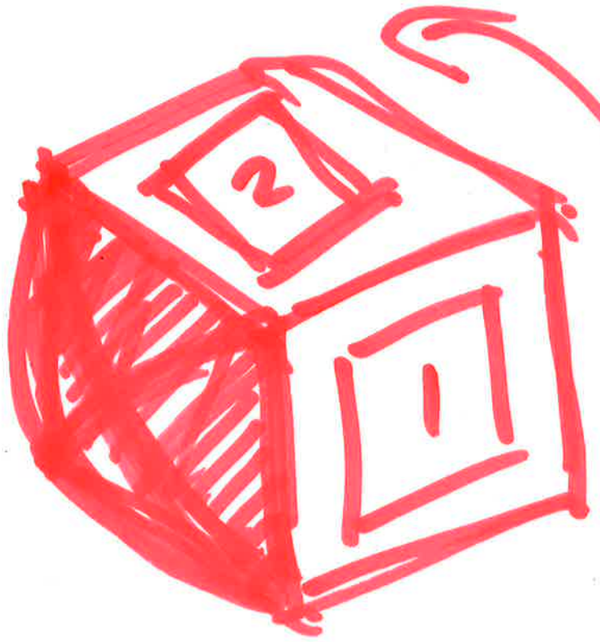
go back to start.



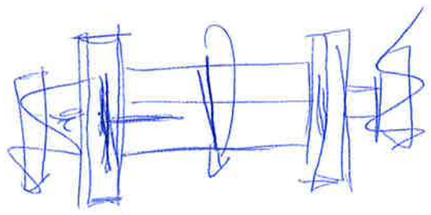
→ Motorised

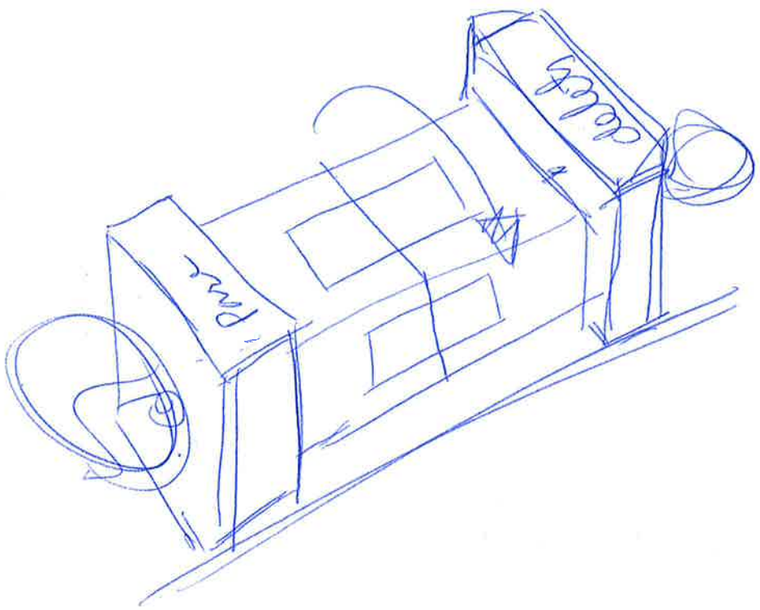
linear fader.





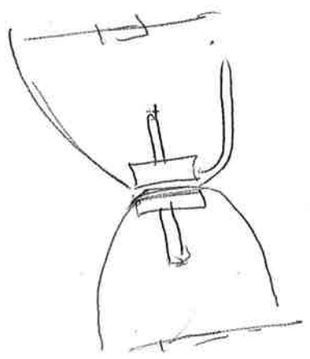
rotate box.

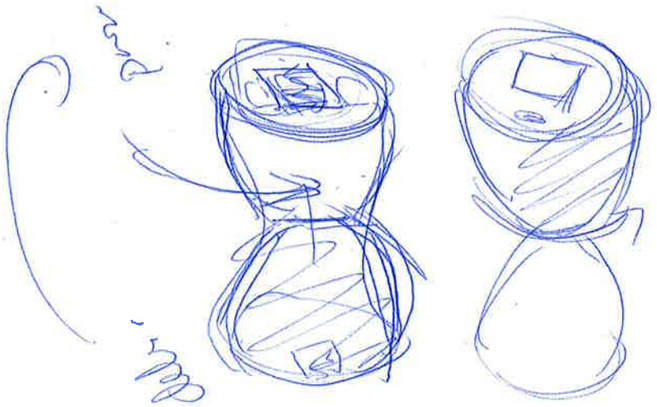




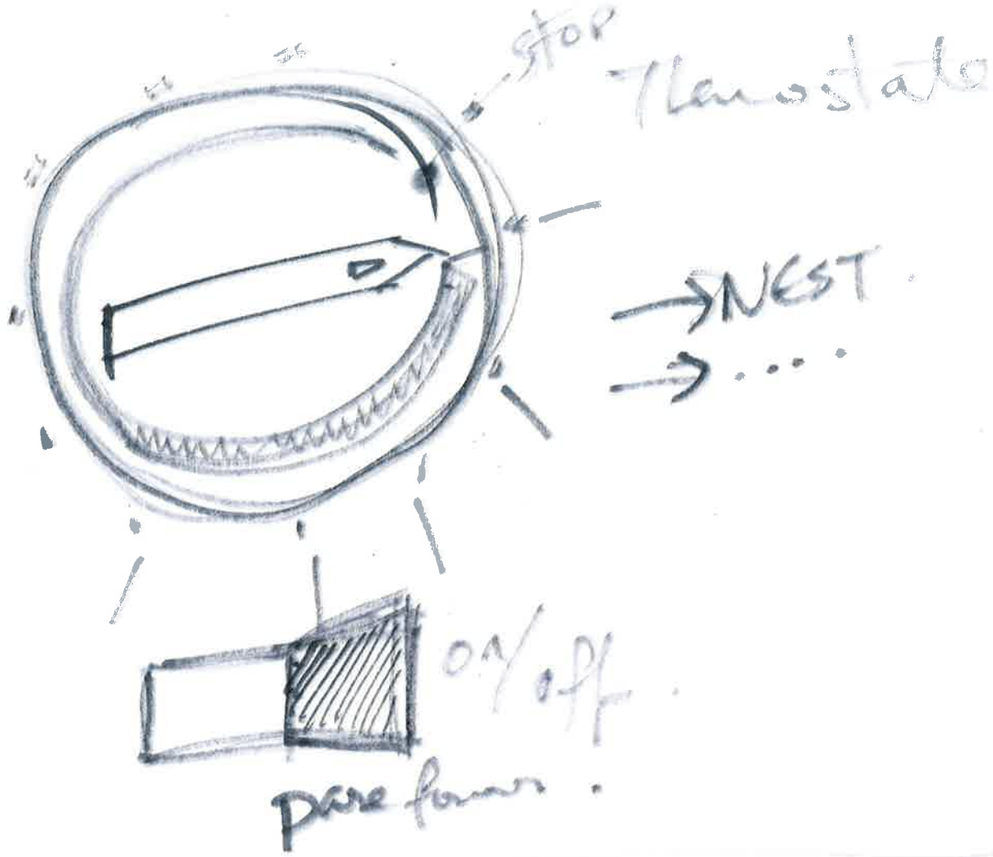
eggs timer

Audio notepad





Used box
magnet
NFC READER?
Pass only
10
7 segs



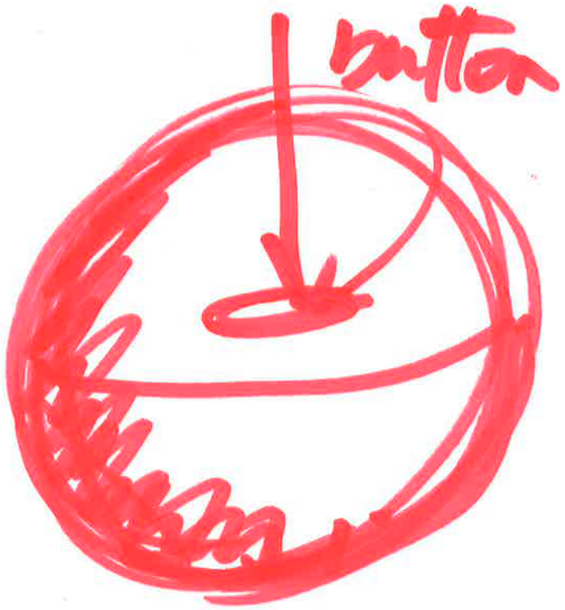
failer — turn off

issues

P16

Pops up somewhere.
Sounds or music
visual.

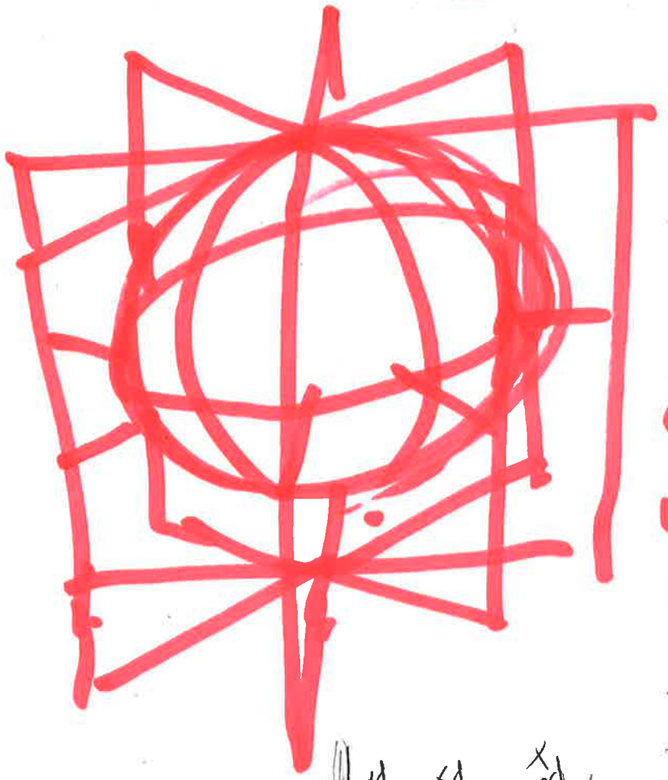
NOTIFICATIONS? been off for days....

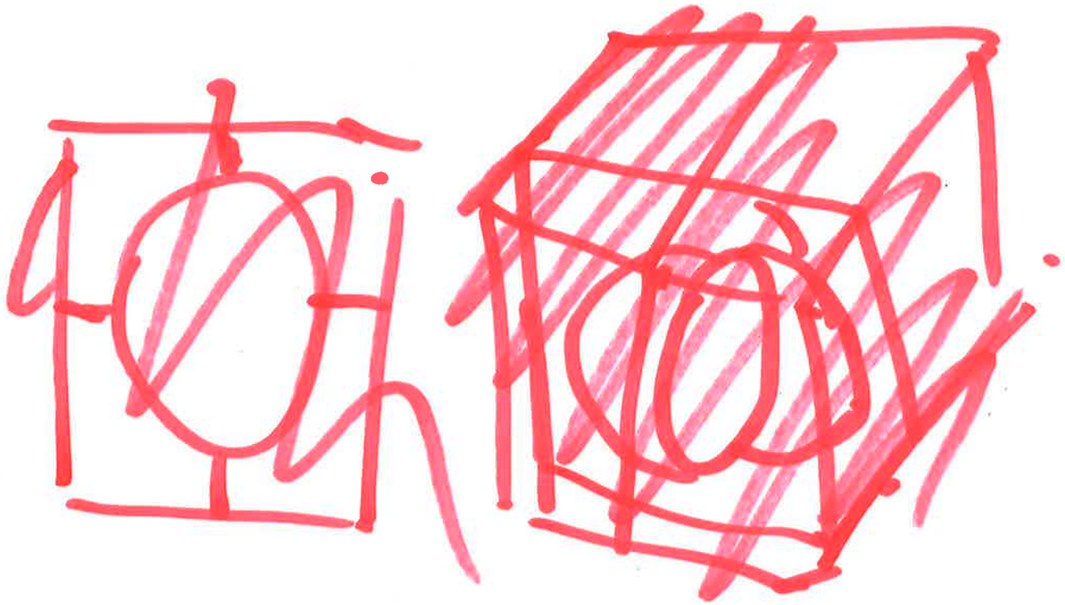


controller is ball

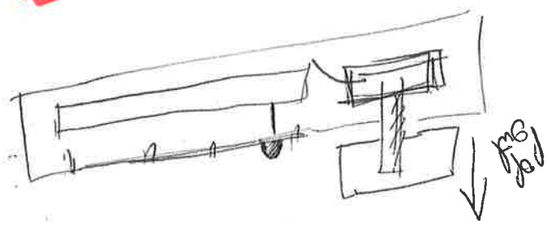
SPHERE

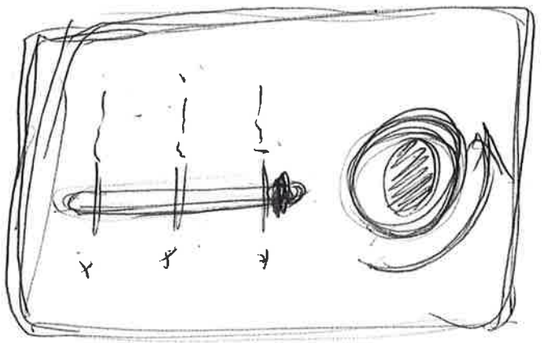
rotated sphere

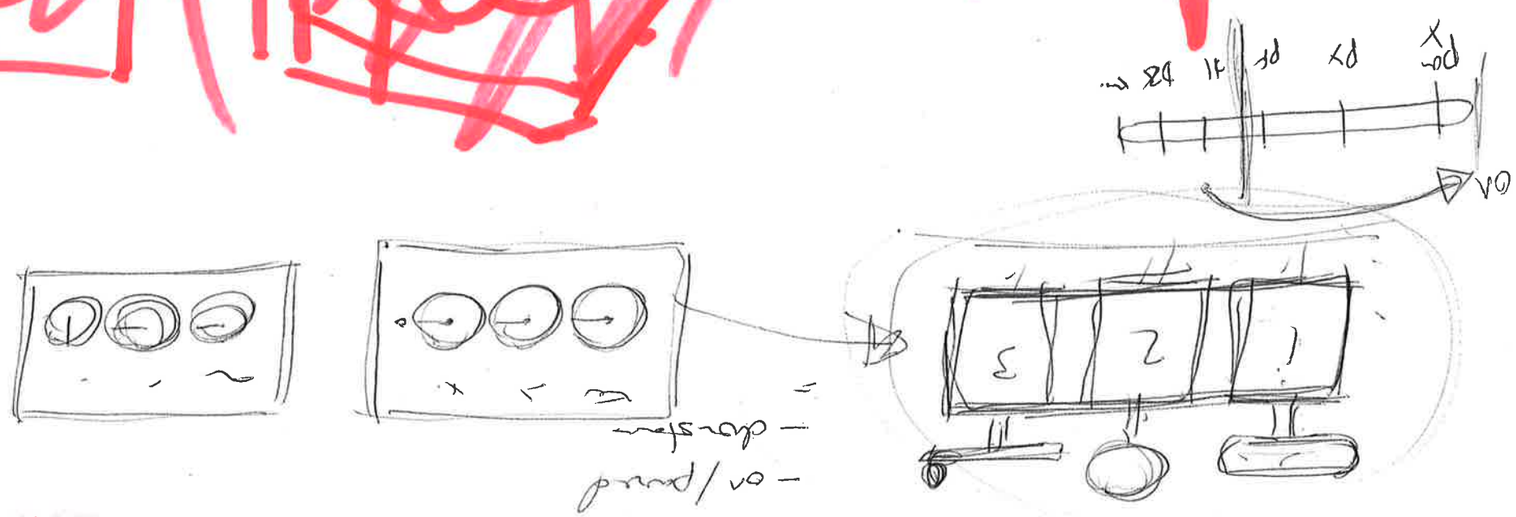




middle







A button pressed on tablet screen

function $\boxed{\text{on button Press(button1)}}$ { execute: send (button1 info) }

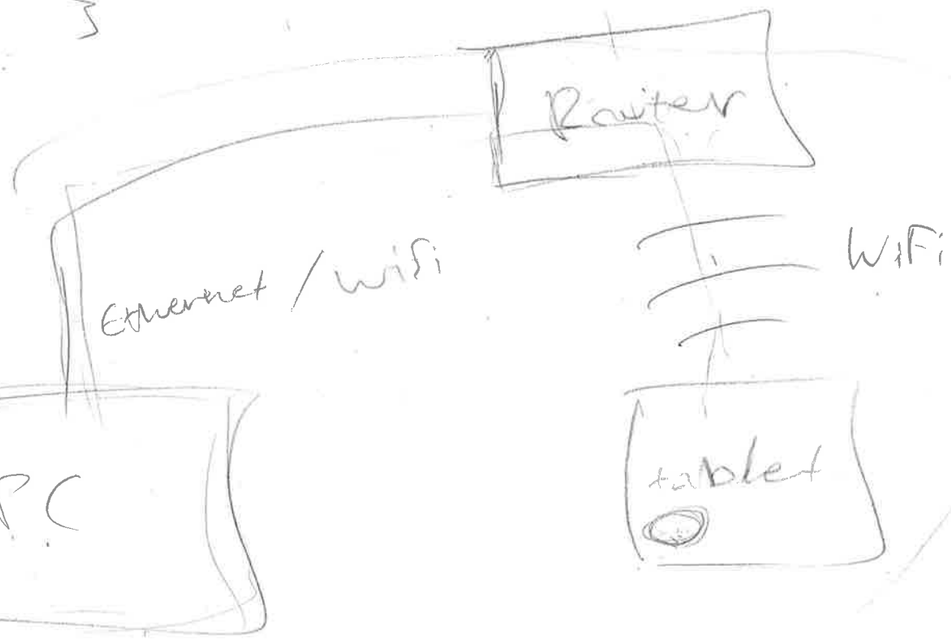
Event of button press generates a function call to be executed

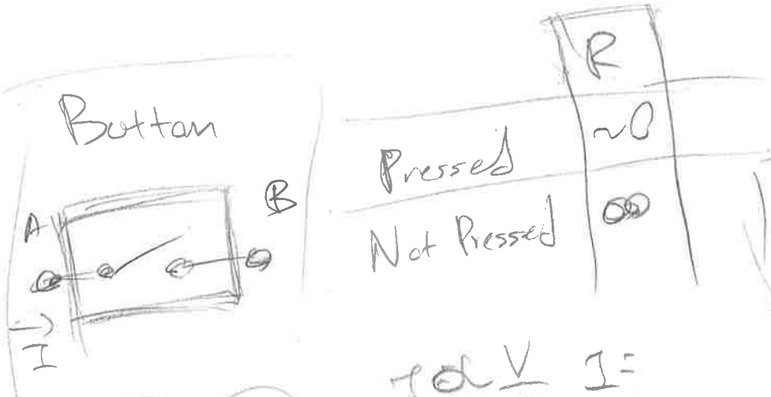
?

function : on_receive (info) { execute: if (button1) { register button input } }

PC registering button ~~call~~ press

The pc receives information. In this case the information is that a button is pressed.





$V = R \cdot I$ V $I \propto \frac{V}{R}$ $I =$

GPIO input GND

Sphere system

local network

PC Address ↔ fixed

Tablet Address ↔ x x

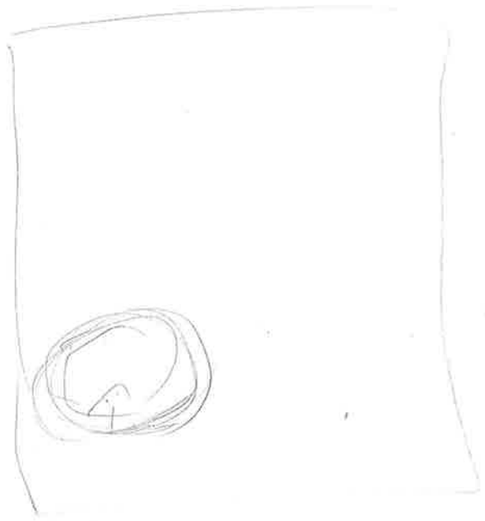
API can provide in this case a communication between tablet and PC using instructions and information. The instructions might change the information or return results.

Tablet controls communication between itself and the PC, where gene lives

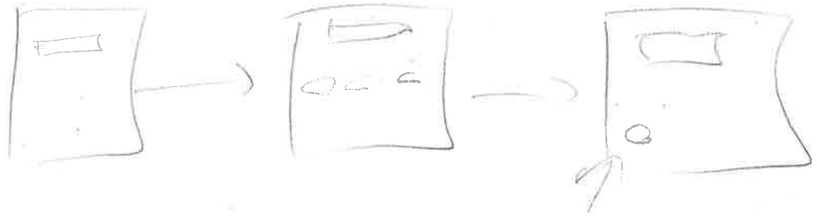
Restful API, MQTT API

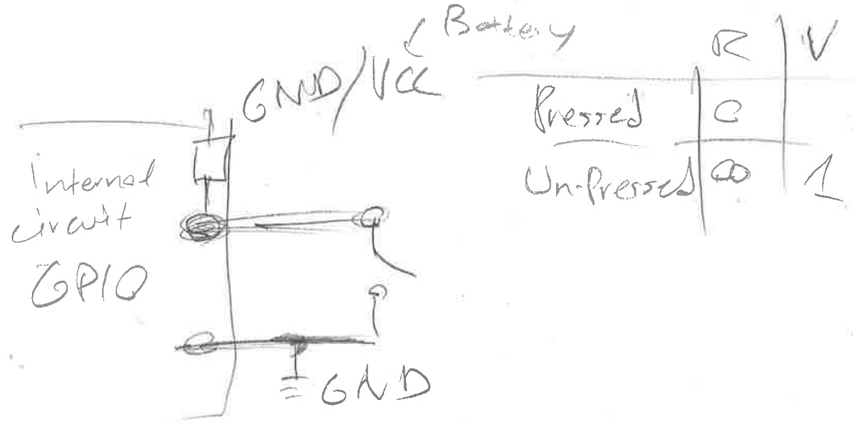
API { instruction (information) }

result

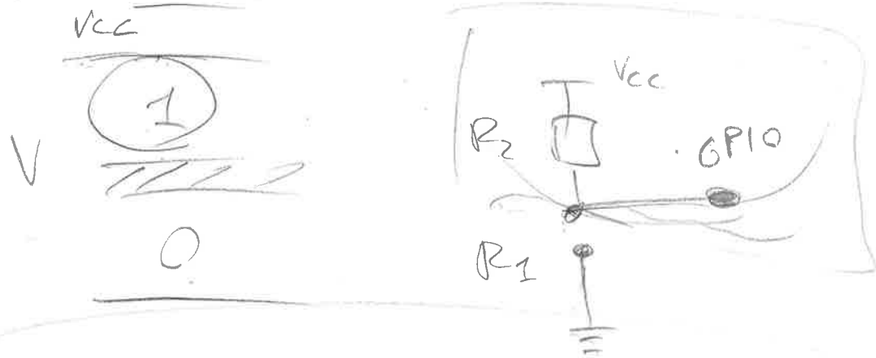


API Upon touch





	R	V
Pressed	0	
Un-Pressed	∞	1



$V = \frac{R_1}{R_2 + R_1} Vcc$

$V \approx Vcc$

$R_1 >> R_2$ Unpressed

$\infty >> 4.7k\Omega$

$R_1 << R_2$

$V = 0$