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| **Contact:** | [linkedin.com/in/luke-barsby](mailto:linkedin.com/in/luke-barsby) || luke.barsby@hotmail.co.uk |

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| **Professional Profile** |
| Devoted games developer graduate with a First-Class Honours degree from Staffordshire University. With a passion for games, I have spent years researching, creating, and expanding my subject knowledge in a variety of platforms; from being a student, transitioning into an Associate Lecturer.  With several years of programming experience gained from academia, I have amassed a wealth of experience and knowledge across native games programming, engine game programming, software development, games development, game asset creation, game design & theory, in addition to impeccable IT proficiency. My dedication in this field has given me numerous opportunities to explore my passion for games, leading me to lecture the future generation of games developers at Staffordshire University. |

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| **Core Skills** |

* C++
* C#
* Engine Programming
* Game Design
* Teaching
* Game Theory
* Academic research
* Mobile Development
* PC Development
* XR Development

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| **Employment and Work Experience** |

Aug 2022 – Present Staffordshire University – Associate Lecturer in Games Education.

**Outline**:

As a part-time lecturer for Staffordshire University, I deliver module content for lectures and tutorials, for Games Programming, Game Development, and Game Design and Programming maintaining upmost levels of professionalism and adherence to strict educational policies.

**Responsibilities:**

* Lecture/tutorial content creation.
* Grading of student work.
* Delivery of module content.
* General academic and administration responsibilities.

**Achievements:**

* Keeping up with the fast-paced workflow of the university, never missing the delivery of lectures and marking deadlines, to ensure the students’ education is prioritized.
* Regularly producing bespoke material for both lectures/tutorials in addition to explaining concepts to students and expanding their understanding of the topics.

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| **Qualifications & Education** |
| * First Class Honours in BSc (Hons) Computer Games Development - Staffordshire University - 2018-2021 * Distinction\* Distinction\* in Computer Programming - Burton and South Derbyshire College - 2015-2018 * 11 GCSE’s A\* to C - The de Ferrers Academy - 2010-2015 |

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| **References Available on Request** |