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| **Name:** | Luke Barsby |
| **Address:** | Midlands |
| **Portfolio:** | <https://lukebarsby.github.io/Portfolio/> |

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| **Personal Profile** |
| Hardworking, punctual, and devoted Individual. Also, friendly, and easy to approach. I have recently completed my undergraduate degree at Staffordshire University and am now working as a part-time lecturer, helping the future graduates hone their game development skills. |

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| **Qualifications** |
| * 11 GCSE’s A\* to C * D\*D\* in Computer Programming * First Class Honours in BSc (Hons) Computer Games Development |

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| **Education** |

* The de Ferrers Academy - 2010-2015
* Burton and South Derbyshire College - 2015-2018
* Staffordshire University - 2018-2021

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| **Employment and Work Experience** |

I have had a range of employment during my life, many of which have helped me develop key skills in the working environment; punctuality, resilience and team working to name a few. My current employer is Staffordshire University, where I am working as a part-time lecturer in the Games Technology Department. This job has helped me develop my Games Development skills by teaching everything I have learnt throughout my degree; and using that knowledge to help the students I teach. Employment/Work Experience I have had are as follows:

* EMC Europe – Mobile Technician (2014)
* Veneziaa Restaurant – Kitchen Porter (2016/2017)
* Computer Lifeline LTD – Computer Technician (2016)
* Russell Roof Tiles – Machine Operator (2018)
* Hobbycraft – Customer Service Operator (2021)
* Staffordshire University – Lecturer for Games Technology(2021-2022)

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| **Other Interests** |

My interests include technology, creative media, and computing. I also enjoy socialising with friends, playing video games and meeting new people.

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| **References** |

References can be given on request.