

Intelligence in Animals and Machines

Lab 3: Robinson et al (2011)

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The code: parameters

```
# these parameters are for the first experiment
#
# probabilities of visiting each site from each other
probs = np.array([[0.91, 0.15, 0.03], [0.06, 0.8, 0.06], [0.03, 0.05, 0.91]])

# mean time to get between each nest
time_means = np.array([[1, 36, 143], [36, 1, 116], [143, 116, 1]])
# standard deviation of time to get between each nest
time_stddevs = time_means / 5

# mean quality of each nest. Note home is -infinity so it never gets picked
quals = np.array([-np.inf, 4, 6])

# standard deviation of quality: essentially this controls
# how variable the ants assessment of each nest is. This is currently set
# as in the 1st experiment where the variability is the same for each nest
qual_stddev = np.array([1, 1, 1])
# However, if you want to change is so nests perceived w different accuracy
# you could do eg qual_stddev = [1, 1, 4]

# set the number of ants
n = 27

# these govern the ant's threshold
threshold_mean = 5
threshold_stddev = 1
```

The code: how it works

```
def RobinsonCode(n, quals, probs, threshold_mean, threshold_stddev, qual_stddev, time_means, time_stddevs, ToPlot, q
# n = number of replicates (>=1)
# quals = row vector of m site qualities
# (quals(1) = home site
#     quality: -Inf for no effect of home site quality on searching)
# discovery_probabilities = m * m matrix of discovery probabilities from
#     column site to row site (N.B. columns should sum to 1)
# threshold_mean: mean population threshold for site acceptability
# threshold_stddev: standard deviation in population thresholds
# qual_stddev: standard deviation in quality assessments: **AOP**
# time_means: m * m matrix of mean travel times from column site to row
#     site (N.B. should probably be symmetric)
# time_stddevs: m * m matrix of travel time standard deviations, from
#     column site to row site (N.B. should probably be symmetric)
# quora: 1 * m matrix of quorum times for each nest site
#
# times = row vector of times to first recruitment (i.e. nest acceptance)
# discovers = matrix (m x i) of times of first visit to each site
# visits = matrix (m x i) of numbers of visits to each site
# accepts = row vector of ids of accepted sites (indexed from 1 (for home nest) to m)
# the equivalents prefixed 'preq' are the pre-quorum equivalents of these

# MATLAB allows variables to be created (and to grow) implicitly when elements are assigned
# - Python doesn't play that foolish game, so we have to assign some variables here which we didn't in MATLAB
nestNum = probs.shape[0]
```

Simulation details: <https://canvas.sussex.ac.uk/courses/27059/pages/robinson-et-al-model-simulation-details>

Strongly recommend you read this!

The code: how it works

1. Loop ants

```
# corresponds to line 34 in m-code
for i in range(n): # note that Python indexing is from 0, whereas MATLAB is from 1
```

2. Get threshold.

```
# sample and set the ant's acceptance threshold **AOP**
thresh = threshold_stddev * np.random.randn() + threshold_mean
```

3. Continue steps until the ant has chosen a site

```
# it's threshold and a randomly selected qu
# of the site **AOP**
# 2. Do this until a site is accepted
while Ants[i]['selected'] == 0:
```

The code: how it works

4. At current site, evaluate the quality and compare to the threshold. Stop if it was selected.

```
# check the quality of the current nest
perceivedQuality = qual_stddev[accepts[i]] * np.random.randn() + quals[accepts[i]]

# if the perceived nest quality is above the threshold, select it
if perceivedQuality >= Ants[i]['thresh']:
    Ants[i]['selected'] = 1
    break
```

5. If unselected, stop if max steps has been reached

```
# if you have exceeded the max number of steps without stopping
# break out of the algorithm
if num_step > Max_num_steps:
    Ants[i]['selected'] = 0
    break
```

The code: how it works

6. If continuing, choose a new site.

Remember: **accepts** is where the ant is *now*, **probs** is the probability of getting to any site (row) from any site (column).

1. Get a random number, **ran**, between 0 and 1 & initialise the new site at site 0.

2. If **ran** is bigger than the probability of **P**(to new site from where ant is now), go there.

3. Continue going as far away as you can until remaining **P** < **ran**

```
# probabilistically pick one of the new sites to go to
# unifrnd(0,1) generates a uniformly distributed number
# between 0 and 1
ran = np.random.uniform()
# this then does the site picking. Looks complicated but is standard
# and it works
newsite = 0 # NOTE: THIS IS 0 INSTEAD OF 1 DUE TO PYTHON INDEXING!
while ran > probs[newsite, accepts[i]]:
    ran = ran - probs[newsite, accepts[i]]
    newsite = newsite + 1
```

	From A	From B	From C
To A	0.91	0.15	0.03
To B	0.06	0.80	0.06
To C	0.03	0.05	0.91

Suppose **ran** = 0.98 and **accepts** = 0:

Compare **ran** (0.98) to **probs**[0,0] = 0.91
 $\text{ran} = 0.98 - 0.91 = 0.07$
newsite = **newsite** + 1 = 1

Compare **ran** (0.07) to **probs**[**newsite**, 0] = 0.06
 $\text{ran} = 0.07 - 0.06 = 0.01$
newsite = **newsite** + 1 = 2

Compare **ran** (0.01) to **probs**[**newsite**, 0] = 0.03
STOP

The code: how it works

6. There is random variation in journey times. Draw a timestep from $N(\text{mean}, \text{SD})$, where mean and SD are parameters. Must be at least 1! Add that to the total time.

```
# update the time taken with normally-distributed time-step size
# (>=1) **AOP**
delta = max(1, time_stddevs[newsite, accepts[i]] * np.random.randn() + time_means[newsite, accepts[i]])
current_time[i] = current_time[i] + delta
```

7. Log other info – how long it took to discover the site total

```
# update ant's current site, accepts, **AOP**
# discovers, and the number of times it has been visited, visits **AOP**
accepts[i] = newsite

# if it hasn't discovered this site before, update the time that it
# 1st discovered it, in discovers **AOP**
if discovers[newsite, i] == 0:
    discovers[newsite, i] = current_time[i]

# update the number of times it has visited this site **AOP**
visits[newsite, i] = visits[newsite, i] + 1

# Update the output variables **AOP**
num_step = num_step + 1
Ants[i]['path'].append(accepts[i])
Ants[i]['t'].append(current_time[i])
```