# 2024\_TCA\_SurveyExample

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#### **Survey Analysis**

#### Appendix A - Survey Questions

- 1. How would you rate the overall game experience? (Numerical)
  - Scale: 1 (Poor) to 10 (Excellent)
- 2. How many hours do you play the game per week? (Numerical)
  - Open numeric response
- 3. What is your preferred game genre? (Categorical)
  - Options: Action, Adventure, Puzzle, Strategy, Other
- 4. On a scale of 1-10, how difficult do you find the game? (Numerical)
  - Scale: 1 (Very Easy) to 10 (Very Hard)
- 5. Have you experienced any bugs while playing the game? (Categorical)
  - Options: Yes, No
- 6. Which feature of the game do you like the most? (Categorical)
  - Options: Graphics, Storyline, Gameplay Mechanics, Multiplayer Mode, Other
- 7. Would you recommend this game to a friend? (Categorical)
  - Options: Definitely, Probably, Not Sure, Probably Not, Definitely Not
- 8. How likely are you to purchase in-game content? (Numerical)
  - Scale: 0 (Not Likely) to 10 (Very Likely)