# Challenge\_3

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## 1 Challenge 3 - Neural Networks

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- MATH 318 Winter 2023

```
[15]: import cv2
import tensorflow as tf
import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
from sklearn.model_selection import train_test_split
from sklearn.metrics import classification_report,confusion_matrix
import os
import itertools
```

#### 1.1 Section 1 - Why Neural Nets?

From the previous challenge, we can conclude that classifying these images is difficult. Despite our best attempts at expanding the K-Nearest-Neighbors algorithm, our model's accuracy was is not what's desired from a classifier. So, once again, we try a more sophisticated approach.

Which brings us to Neural Networks. Neural networks are complex, but flexible, and have soared in popularity over the last 10-15 years. One specific type of Neural Net, the **Convolutionary Neural Network** designed for image processing, is what we will be using to tackle the challenge of trash classification.

### 1.2 Section 2 - The Architecture

The basic structure of a CNN is as follows:

- 1. Input layers
- 2. Convolutionary & Pooling Layers
- 3. Fully Connected Feature detectors
- 4. Output layers

where input layers receive information as input, covnvolutionary layers run fitted kernels across the images to generate in-place features, these features are fed to pooling layers, which encode the "in-place" features generated by convolutionary layers into higher level features. Then finally the fully connected portion performs the highest level feature detection, followed by a classification by the output layer.

The model we will use for trash classification will follow a similar structure.

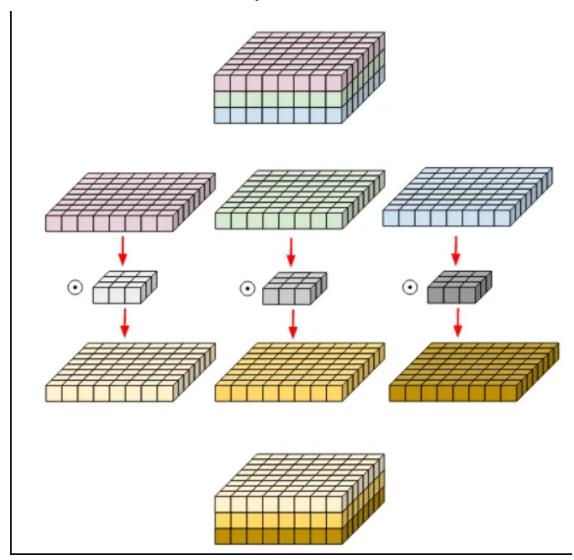
#### 1.2.1 Section 2.1 - MobileNetV2

The network we'll be using is Google's MobileNetV2. a general purpose image classifier used in many applications. These applications range from object detection, facial recognition, to landmark recognition. This CNN was designed to meet the same accuracy you can see in VGG16 & VGG19, while training faster & running lighter.

The main difference between MobileNetV2 and the other popular image classifying CNNs is its use of *Depthwise convolutions*.

Depthwise convolutions speed up both forward and backward propagation time by combining process of performing convolutions all three channels of an image into one convolution. Thus greatly reducing the number of matrix multiplications performed during execution.

See below for a visualization of the *Depthwise Convolution*:



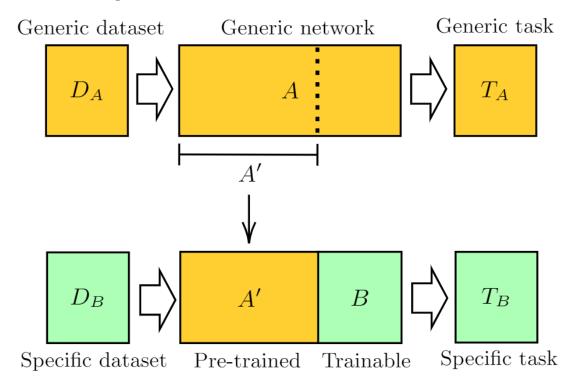
MobileNetV2's generality & efficiency makes it a fantastic candidate for out classification problem.

#### 1.2.2 Section 2.2 - Transfer Learning

However, at full size, MobileNetV2 boasts a whopping 3.4 million parameters, typically outputting around 1000 different possible classes. A network like this would take an extreme amount of resources to train & validate, besides, in our task we only need to classify 6 different classes!

Using a technique called transfer learning, we can utilize the intelligent & effective convolutionary, pooling, & feature encoder layers of a general purpose network, such as MobileNetV2. We can take a pre-trained segment of the general-purpose network add our own final & output layers to specialize the general model to fit our specific task.

Transfer Learning Visualization:



#### 1.3 Section 3 - MobileNetV2 in Action

Now it's time to put this into action.

Before we begin, we need to load & normalize our data.

```
[16]: TARGET_NAMES = ["Glass", "Paper", "Cardboard", "Plastic", "Metal", "Trash"]

#Load data
dirName = "../src/data/archive/zero-indexed-files.txt"
imgPath = "../src/data/archive/Garbage_classification/load/"

df = pd.read_csv(dirName, sep=' ')

df['image'] = imgPath + df['image'].astype(str)
```

```
image class

0 [[[176, 189, 191], [177, 190, 192], [178, 191,... 0

1 [[[154, 167, 182], [151, 164, 180], [152, 165,... 0

2 [[[159, 171, 183], [157, 169, 181], [158, 170,... 0

3 [[[142, 154, 168], [142, 154, 168], [139, 151,... 0

4 [[[165, 177, 189], [165, 177, 189], [166, 178,... 0
```

### 1.3.1 Section 3.1 - Initializing MobileNetV2

Keras provides us with an implementation of the MobileNetV2 network, we only have to specify the hyperparameters as follows:

Section 3.2 - Customized Output Layers

TODO: Explain the transfer learning step & why we are using this many layers

Model: "sequential\_2"

Layer (type)	Output Shape	Param #
mobilenetv2_1.00_224 (Funct ional)	(None, 7, 7, 1280)	2257984
<pre>global_average_pooling2d_2 (GlobalAveragePooling2D)</pre>	(None, 1280)	0
dense_2 (Dense)	(None, 6)	7686

Total params: 2,265,670 Trainable params: 7,686

Non-trainable params: 2,257,984

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Without our top layers, out models at about 2.2 million untrainable (pre-trained) parameters, and 7686 trainable ones. The trainable parameters come from the Global average Pooling 2D layer along with the dense output layer. These are the parameters we will be training to optimize our model to our specific dataset.

#### 1.3.2 Section 3.3 - Training the Model

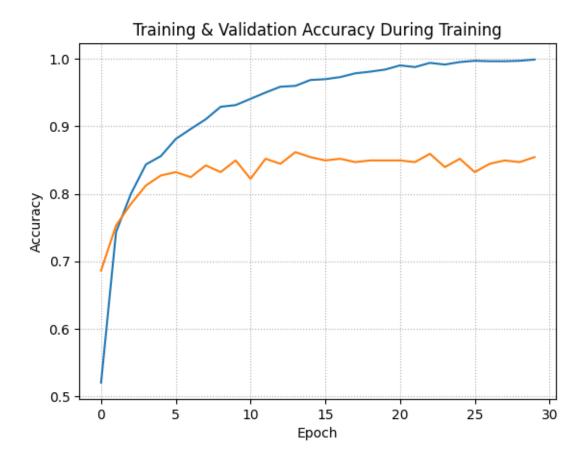
Now it's time to fit the trainable parameters of our model. We will approach this using 30 epochs of stochastic gradient descent using the adam optimizer. Stochastic Gradient Descent is a standard & reliable training method, while 30 epochs is an arbitrary hyperparameter that provided decent results.

Note: with all forms of gradient descent using to high of an epoch number can result in overtraining. So with out limited size dataset, keeping the number of epochs on the lower side will help us avoid that overtraining issue.

```
Epoch 1/30
51/51 [============= ] - 10s 179ms/step - loss: 1.2236 -
accuracy: 0.5204 - val_loss: 0.7692 - val_accuracy: 0.6864
Epoch 2/30
accuracy: 0.7432 - val loss: 0.6441 - val accuracy: 0.7531
accuracy: 0.8001 - val_loss: 0.5650 - val_accuracy: 0.7852
accuracy: 0.8434 - val_loss: 0.5251 - val_accuracy: 0.8123
Epoch 5/30
accuracy: 0.8558 - val_loss: 0.5018 - val_accuracy: 0.8272
Epoch 6/30
accuracy: 0.8812 - val_loss: 0.4757 - val_accuracy: 0.8321
```

```
Epoch 7/30
accuracy: 0.8960 - val_loss: 0.4718 - val_accuracy: 0.8247
accuracy: 0.9103 - val_loss: 0.4521 - val_accuracy: 0.8420
accuracy: 0.9288 - val_loss: 0.4603 - val_accuracy: 0.8321
Epoch 10/30
accuracy: 0.9313 - val_loss: 0.4395 - val_accuracy: 0.8494
Epoch 11/30
accuracy: 0.9406 - val_loss: 0.4729 - val_accuracy: 0.8222
Epoch 12/30
51/51 [============ ] - 9s 177ms/step - loss: 0.2186 -
accuracy: 0.9499 - val_loss: 0.4326 - val_accuracy: 0.8519
Epoch 13/30
accuracy: 0.9585 - val_loss: 0.4402 - val_accuracy: 0.8444
Epoch 14/30
accuracy: 0.9598 - val_loss: 0.4273 - val_accuracy: 0.8617
Epoch 15/30
accuracy: 0.9684 - val_loss: 0.4242 - val_accuracy: 0.8543
Epoch 16/30
accuracy: 0.9697 - val_loss: 0.4213 - val_accuracy: 0.8494
Epoch 17/30
accuracy: 0.9728 - val_loss: 0.4180 - val_accuracy: 0.8519
Epoch 18/30
accuracy: 0.9783 - val_loss: 0.4198 - val_accuracy: 0.8469
Epoch 19/30
accuracy: 0.9808 - val_loss: 0.4259 - val_accuracy: 0.8494
Epoch 20/30
accuracy: 0.9839 - val_loss: 0.4268 - val_accuracy: 0.8494
accuracy: 0.9901 - val_loss: 0.4164 - val_accuracy: 0.8494
Epoch 22/30
accuracy: 0.9876 - val_loss: 0.4287 - val_accuracy: 0.8469
```

```
Epoch 23/30
accuracy: 0.9938 - val_loss: 0.4217 - val_accuracy: 0.8593
Epoch 24/30
accuracy: 0.9913 - val_loss: 0.4217 - val_accuracy: 0.8395
Epoch 25/30
accuracy: 0.9950 - val_loss: 0.4220 - val_accuracy: 0.8519
Epoch 26/30
accuracy: 0.9969 - val_loss: 0.4344 - val_accuracy: 0.8321
Epoch 27/30
accuracy: 0.9963 - val_loss: 0.4203 - val_accuracy: 0.8444
Epoch 28/30
accuracy: 0.9963 - val_loss: 0.4242 - val_accuracy: 0.8494
Epoch 29/30
accuracy: 0.9969 - val_loss: 0.4250 - val_accuracy: 0.8469
Epoch 30/30
accuracy: 0.9988 - val_loss: 0.4247 - val_accuracy: 0.8543
```



[20]: # Evaluate our model on the testing data model.evaluate(test\_X,test\_Y)

[20]: [0.6162326335906982, 0.7944663763046265]

On our testing data, we obtain an accuracy of about 79%. A significant improvement over our previous KNN approach.

## 1.3.3 Section 3.4 - Evaluating MobileNetV2

Now that we've trained our model, lets evaluate it's performance.

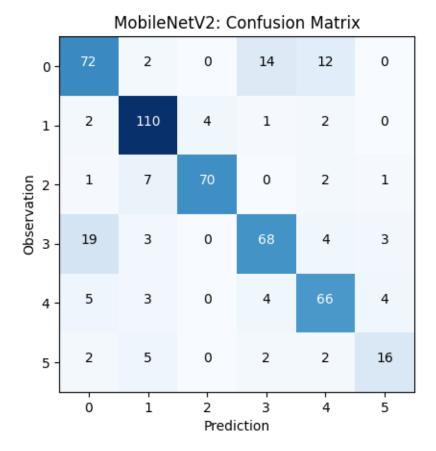
First Let's make a prediction using the testing set with the trained model.

[23]: # Using trained model, make prediction testing data
res = model.predict(test\_X)

16/16 [========= ] - 2s 143ms/step

Then we evaluate our classifier using the same evaluation function seen in the previous challenge.

	precision	recall	f1-score	support
Glass	0.71	0.72	0.72	100
Paper	0.85	0.92	0.88	119
Cardboard	0.95	0.86	0.90	81
Plastic	0.76	0.70	0.73	97
Metal	0.75	0.80	0.78	82
Trash	0.67	0.59	0.63	27
accuracy			0.79	506
macro avg	0.78	0.77	0.77	506
weighted avg	0.79	0.79	0.79	506



From the report and the confusion matrix, we observe a very effective accuracy of 79%. Very few images were misclassified compared to the SIFT descriptor KNN approach. The MobileNetV2 transfer learning approach learned the wild variation in the *trash* class, and admirably correctly classified a significant number of images. Interestingly, the vast majority of misclassification occurred between glass and both metal and plastic. This is an interesting occurrence since perhaps even humans can make the mistake of misclassifying these classes. Perhaps transparent plastic might have been classified as glass, and slightly tinted glass might have done the opposite. This hypothesis could extend to metals as well.