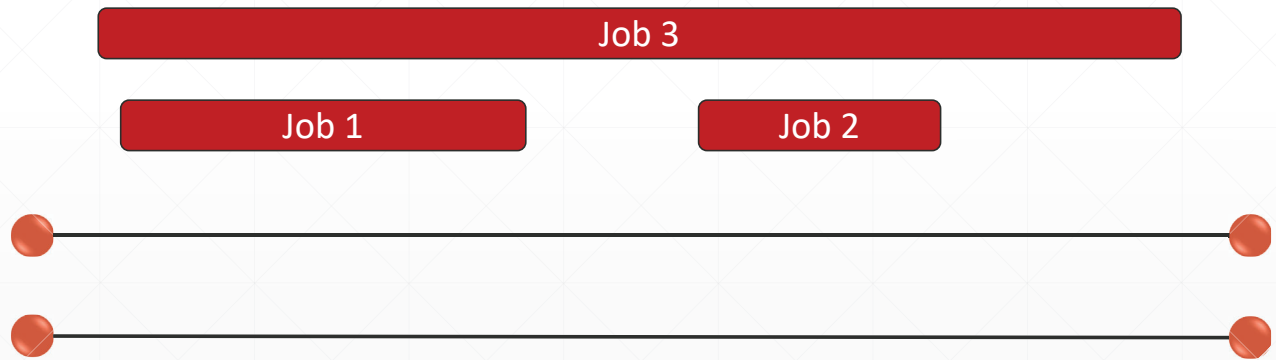


```
// You need to
// 1. Read the programming assignment in homework #1.
// 2. Implement function GetStudentName.
// 3. Implement function FindKey.
// 4. Compile your code as explained in the PDF file.
// 5. Run the executable on small and large unit tests.
// 6. Test and debug your code. Make sure that your program does not have
//    any memory leaks.
// 7. Remove all commented out code. Double check that your program does not
//    print any debug information on the screen.
// 8. Submit your source code ("student_code_1.h") on Canvas.
```

Multiple Machines

Can we use greedy for more than two machines?

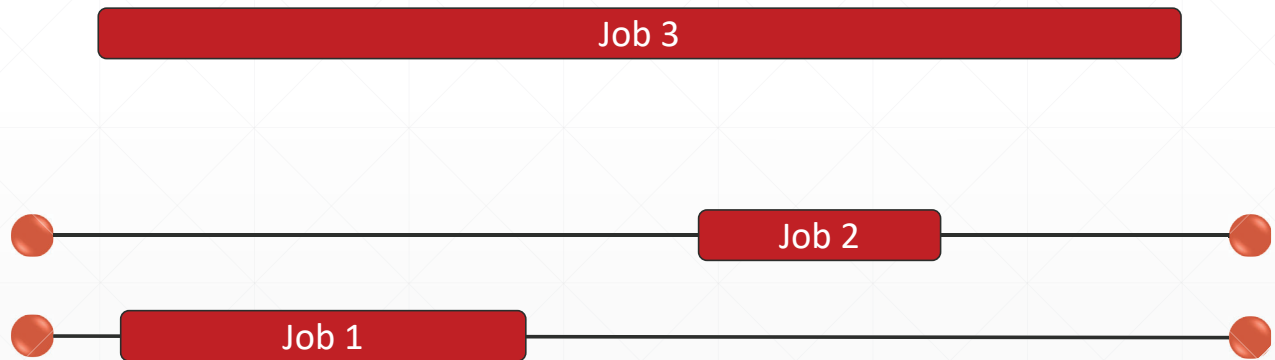
Can we use greedy for multiple machines?



Can we use greedy for multiple machines?



Can we use greedy for multiple machines?



Two Problems to Solve

- We need to
 - Select jobs that we want to run.
 - Assign jobs to machines.
- Let's solve them separately
 - Find a set of jobs ***A*** such that at every point of time no more than *m* jobs are scheduled.
 - Assign jobs in ***A*** to machines (using the Machine Minimization algorithm).

Algorithm for Selecting Jobs

Create a set of jobs $A = \emptyset$, which we are going to run.
Sort all jobs in J by their finish time $f(j)$.

for every job j in J :

 If we can add j to A without *overloading* machines, do it;
 Otherwise, discard the job.

return A

Selection Problem

- $A = \{a_1, \dots, a_k\}$ – solution returned by **Alg**.
- $O = \{o_1, \dots, o_{k'}\}$ – optimal solution.

Claim: For all $i \in k$, there exists an optimal solution H_i
i.e. $|H_i| = |O|$ that contains the first i jobs in A :

$$a_1, \dots, a_i \in H_i$$

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Proof by induction.

Base case: $i = 0$. $H_0 = O$ is such a solution.

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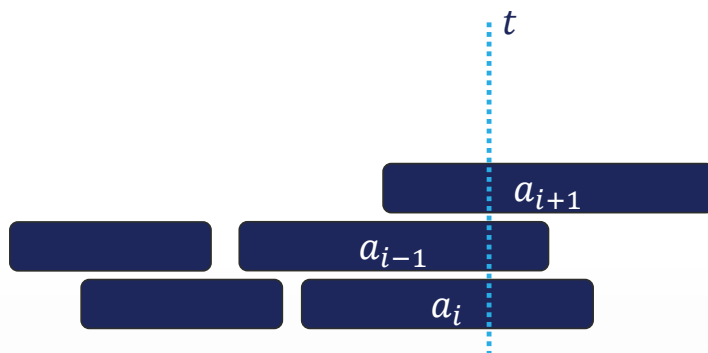
Inductive step: H_i is an optimal solution containing a_1, \dots, a_i .
Need to construct H_{i+1} .

- If $a_{i+1} \in H_i$, then let $H_{i+1} = H_i$ and we are done.
- Otherwise: insert a_{i+1} and remove $b \in H_i \setminus \{a_1, \dots, a_i\}$ with the earliest start time $s(b)$.

$$H_{i+1} = H_i + \{a_{i+1}\} - \{b\}$$

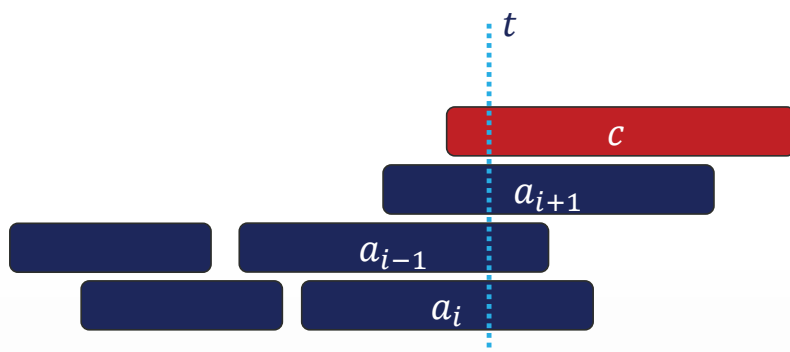
We need to show that H_{i+1} is a **feasible** solution for the selection problem.

What can go wrong?



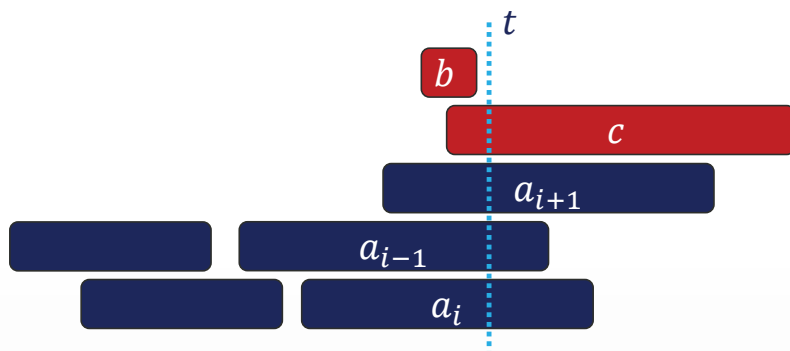
- By inserting job a_{i+1} in H_i , we can potentially overload machines at time t .
- Jobs a_1, \dots, a_i, a_{i+1} are in \mathbf{A} . They do not overload machines on their own, because \mathbf{A} is feasible. Thus, there must be another job c in H_i active at time t .

What can go wrong?



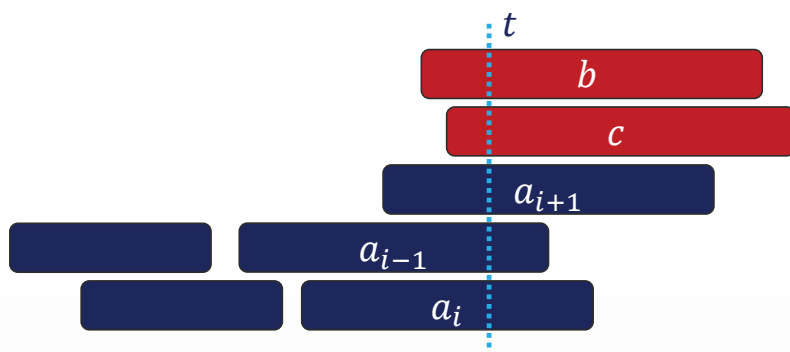
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- Jobs a_1, \dots, a_i, a_{i+1} are in **A**. They do not overload machines on their own, because **A** is feasible. Thus, there must be another job c in H_i active at time t .
- However, job b starts before job c . It also finishes after job a_{i+1} !

What can go wrong?



- Jobs a_1, \dots, a_i, a_{i+1} are in **A**. They do not overload machines on their own, because **A** is feasible. Thus, there must be another job c in H_i active at time t .
- Therefore, b is active at time t . Since it is removed from H_i , the total number of active jobs at time t is at most m .

Sum of Weighted Completion Times

CS 336: Design and Analysis of Algorithms
© Konstantin Makarychev

Sum of Weighted Completion Times

- We have n jobs $1, \dots, n$ with processing times p_1, \dots, p_n and weights w_1, \dots, w_n . We need to schedule them on one machine one after another so as to minimize

$$\sum_j w_j C_j$$

where C_j is the completion time of job j .

Our goal is to find the optimal ordering of jobs.

Discussion

- Assume that all jobs have the same processing time:

$$p_j = 1$$

- Then, we need to schedule one job at time 0, one job at time 1, etc.



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- Assume that all jobs have the same processing time:

$$p_j = 1$$

- Then, we need to schedule one job at time 0, one job at time 1, etc.
- The objective equals to $\sum_{j=1}^n j \cdot w_j$.
- Solution:** Sort w_j 's in decreasing order.

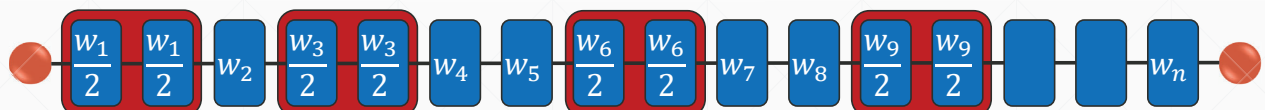


Discussion

- Assume that there are only two different processing times:

$$p_j = 1 \text{ or } p_j = 2$$

- Solution:** Sort jobs in decreasing order of w_j/p_j .



Smith's Rule

Compute $x_j = w_j/p_j$ for all j .
Sort jobs in decreasing order of x_j .

- x_j is the money per minute.
 - The rule is simple and fast!
-

Proof uses Bubble Sort!

- Assume that all x_j are distinct.
 - Bubble sort compares two consecutive elements j' and j'' in the array and swaps them if $x_{j'} < x_{j''}$.
 - Bubble sort is slow, but it works.
 - Let's sort the optimal solution using Bubble sort.
 - What happens when we swap jobs j' and j'' ?
-

Swaps

- Swaps affect only jobs j' and j'' .



Swaps

- Swaps affect only jobs j' and j'' .



Swaps

- Swaps affect only jobs j' and j'' .
- Decrease the objective function by $p_{j'}w_{j''} - p_{j''}w_{j'}$.

$$p_{j'}w_{j''} - p_{j''}w_{j'} > 0 \Leftrightarrow \frac{w_{j'}}{p_{j'}} < \frac{w_{j''}}{p_{j''}}$$

