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SafeStreets - DD

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Introduction

1.1 Purpose

The purpose of this Design Document (DD) is to give a rather technical and implementation oriented perspective for the SafeStreets software that is going to be built. While the Requirement Analysis and Specification Document (RASD) gives a more conceptual description of the software and a view of the system that is not strictly related to the actual implementation, the DD provides a three hundred and sixty degrees guide for the developers that will implement the software in the real world. In fact the DD document contains a practical and detailed description of the architecture that will have to be built; it covers all the aspects of the system that are relevant for the developers. For example the second section is entirely dedicated to the description of the system architecture in many useful ways (i.e. component, deployment and runtime view), there is also a section for the design of user interface to be realized as well as a part related to the implementation and testing plan.

1.2 Scope

Here is a brief review of what has already been said into the RASD document about the SafeStreet scope and functionalities.

SafeStreets is a new service that aims, through the help of citizens, to improve the safety of the streets. Users will have the possibility to send reports of illegal behaviour related to street parking to authorities, just by opening the SafeStreets mobile application and take a picture of the violation. Moreover, they can also consult the history of their reports and a map that will highlight the most dangerous streets nearby. SafeStreets also offers a way for the authorities to manage the reports and perform analysis on data. A Web interface will be developed in order to address this purpose. In order to guarantee an efficient use of the ap-

plication by authorities, the system interacts with an external plate recognition service that will extract the car plate number from the report image. In this way, when authorities need to check on a report they immediately find the car plate number of the vehicle that committed the violation. SafeStreets also implements a functionality that performs the interaction with a municipality service that offers data regarding car accidents, if the particular municipality offers one. SafeStreets can cross this information with its owns, in order to get a better idea of the potentially unsafe areas and therefore suggest some possible interventions. As for the performances, the service will have to be scalable, fast and it must be able to cover a great number of users. While for the applications, they must be lightweight and must run of most of the devices available on the market.

1.3 Definitions, acronyms and abbreviations

1.3.1 Definitions

• Most Dangerous Streets: Streets with the highest frequency of violation reports.

1.3.2 Acronyms

• EU: European Union;

• CET: Central European Timezone;

• API: Application Programming Interface;

• HTTP: Hyper Text Transfer Protocol;

• GPS: Global Positioning System;

• GDPR: General Data Protection Regulation;

• REST: Representational State Transfer.

• URL: Uniform resource locator

• URI: Uniform resource indicator

• DB: Database

• DBMS: Database management system

• RDBMS: Relational database management system

• SQL: Structured query language

• NoSQL: Not only SQL

1.3.3 Abbreviations

• [Gn]: n-th goal;

• [Dn]: n-th domain assumption;

• [Rn]: n-th functional requirements;

• MDS: Most Dangerous Street;

• LSA: Local System Administrator;

• PT: Police Technician.

1.4 Revision History

- Version 1.0:
 - First release.

1.5 Reference Documents

- SafeStreets assignment document;
- Previous years DDs of the Software engineering 2 project;
- IEEE Std 830--1998 IEEE Recommended Practice for Software Requirements Specifications;
- Slides from the course "Software engineering 2".

1.6 Document Structure

- 1. In the first part a general introduction of the Design Document is given.

 The purpose part exposes the substantial differences with the RASD document;
- 2. The second section it's the core of the DD: it firstly provides an high level overview of the system followed by a description of various aspects of the architecture from different points of view such as: component, deployment and runtime view. It is also present a general explanation of the architectural patterns and styles adopted in the development process. Most of the parts of this section are enriched with UML diagrams to ensure a better understanding of the concepts;
- 3. This part specifies the user interface design of the mobile application and the web interface. Since the mockups of both applications were already provided in the RASD document, here some UX diagrams are proposed to better describe the navigation and functioning of the applications;
- 4. Part four exposes the requirements traceability matrix which maps the requirements stated in the RASD document with the corresponding design component;
- 5. Chapter five provides the proposals for the implementation, integration and testing plans. This plans are created by taking into account, for each functionality, the importance for the customer and the difficulty of implementation/testing;
- 6. The last part states the hours of work division and the tools used to create all the part of this DD document.

Architectural Design

2.1 Overview: High-level components and their interaction

SafeStreets is a distributed multilayer software application. The software architecture is a thin three-tiers architecture, based on the MVC design pattern:

- Presentation layer (View): the presentation layer is conceived as an high level representation of the application, which will be responsible for the user and third party interaction and data visualization. Also, the presentation layer is the only gateway from which actors can interact with the system;
- Application layer (Controller): the application layer is responsible for the core functionalities of the system: inside the controller, the main functions and the business logic is embedded and performed whenever an actor requires their execution;
- Data layer (Model): the data layer is responsible for the interaction between the system and the data storage. It manages every operation performed by the system that requires data retrieving and storaging.

The logical separation (MVC) allows the system to preserve the safety of sensible data stored in the data layer, as users have only a restricted access to the presentation layer.

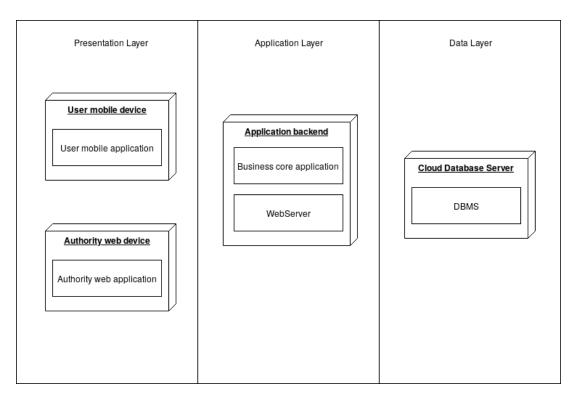


Figure 2.1: Overview diagram

Analyzing the figure 2.1 in details, it is possible to see how the layers are organized:

- Presentation layer: the mobile application is run on the user mobile devices and distributed through the Android and IOS official stores. Moreover, the authority web application is accessible through any web browser at a specific URL.
- Application layer: a cluster of dedicated servers contains some replicated istances of the backend system that run accordingly to preserve a continuous functioning of the system. The application layer servers also have a local cache necessary for the computation of the ordinary system functionalities. Also, another cluster of servers contain the web server application on which the authority web app runs;
- Data layer: data is stored on a cloud DBMS that guarantees a constant and consistent functioning. This allows to reduce the cost of maintainance of the system, as by paying a yearly subscription is much cheaper than running a cluster of server (cost of electricity and cooling systems) and performing periodic maintainance.

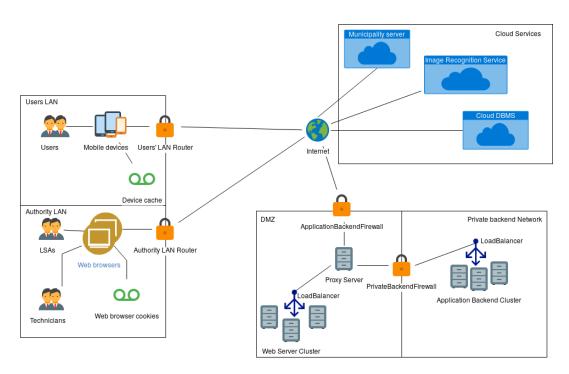


Figure 2.2: Network architecture

The network architecture of the Safestreets system is described in the figure 2.2.

- The presentation layer is phisically separated from the rest of the system by the LAN routers of users and authorities;
- The application layer is splitted in two main areas:
 - A DMZ (DeMilitarized Zone), in which a proxy server filters the requests coming from the internet and forwards them to the web server load balancer and to the private backend network;
 - A private backend network, which has another router/firewall that filters once more the requests in order to guarantee an higher level of safety. Inside the private backend network, the system workflow is automatically balanced through a **load balancer** which forwards automatically the requests to the least stressed node in order to avoid bottlenecks and system overloading.
- The data layer is represented as a cloud server (DBMS) and treated as a black box.

Also, the municipality server and the image recognition service have been pictured for completeness.

This architecture allows the system to meet the non-functional requirements of flexibility and robustness already explained in the RASD document: the backend application is distributed on several nodes distributed on the same cluster, in order to guarantee a corrected and continuous functioning. In case a node crashes, another one is able to take its place automatically and keep the system running. For this purpose, it is necessary to highlight the fact that all nodes are consistent copies of each others: data and logic functions are kept consistent through automatic techniques of node replication that preserves the ACID rules. As it is possible to evince in the figure 2.2, the web servers, backend and data nodes are replicated independently and separately. The division is necessary in order to isolate and preserve the system core functions. This practice is made for:

- Safety purposes: having phisically separated nodes prevent the possibility to reach certain hidden layer (for example the data layer) of the system, which needs to be absolutely safe as they contain sensible data.
- Maintainance purposes: when maintainance is performed over a certain part of the system, this separation allows to preserve that part of the system which does not require maintainance;
- Node migration: if the system will require to be partially moved from a
 cluster to another in the future, this division allows to transfer only a
 specific part of the network without the need of transferring the whole
 system.

2.2 Component view

The figure 2.3 represents the SafeStreets component diagram. Each of the components are wrapped inside a specific box that indicates the subsystem in which they belong to.

Subsystems are groups of components which perform similar operations: this boxing technique is a multilayer logical division that can be useful in order to categorize the components and the whole system at different layers of abstraction.

For the sake of simplicity, the component diagram pictures the application layer (backend) of the system and not the mobile and web app structures. The business

logic and core functions are fully contained in the application layer and therefore only that relevant part of the Safestreets system has been characterized.

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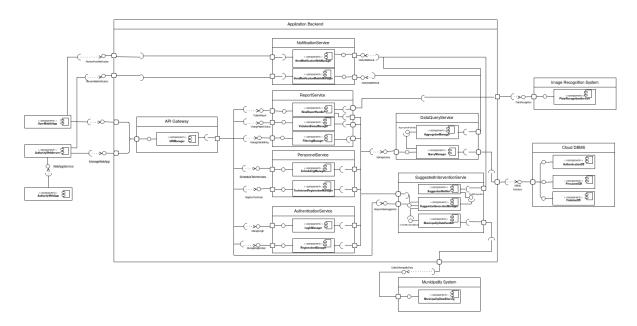


Figure 2.3: Component UML diagram

From the figure 2.3 it is possible to identify several subsystems of the application backend system. Here it is a detailed list of the subsystems:

- API Gateway: this subsystem is responsible for handling all the request coming from the frontend applications (web and mobile) and routing them into the appropriate components;
- ReportService: this subsystem is responsible for handling all the operations related to the violation reports. It interacts directly with the image recognition service in order to retrieve the license plate transctiptions;
- **PersonnelService**: this subsystem is responsible for handling all the operations related to the personnel management, such as registering new technicians and scheduling them to reports. This subsystem is accessible only by LSA accounts;
- AuthenticationService: this subsystem is responsible for handling the login and registration operations;

- SuggestedInterventionService: this subsystem is responsible for handling the operation related to the request of suggested interventions. It interacts directly with the municipality system in order to retrieve car accident information;
- DataQueryService: this subsystem is responsible for handling all the operations that requires a database interaction. It is responsible for interacting with the Cloud DBMS in order to retrieve all the information required by the application backend;
- **NotificationService**: this subsystem is responsible for forwarding results of the computation to the frontend applications (web and mobile).

Here it is a detailed explanation for each of the components shown in the component diagram:

- AuthorityWebApp: this component represents the web application that LSAs and technicians are supposed to use in order to perform any operation with the Safestreets system. In particular, the web app is the end-user application, therefore it is only a frontend interface;
- AuthorityWebServer: this component represents the web server that hosts the web application used by LSAs and technicians. The web server receives all the HTTP requests from the AuthorityWebApp and forwards them to the application backend system. Moreover, the web server notifies the web application when the responses of the previous requests are forwarded from the Notification Service;
- UserMobileApp: this component represents the mobile application which users interacts with. When users need to perform a specific function offered by the system, the mobile application automatically forwards it to the application backend system. Moreover, the application is always listening for push notifications coming from the Notification service, for example in case one of the previously reported violation is updated by the technicians;
- URIManager: this component is responsible for forwarding the requests coming from the frontend system to the backend subsystem which is able to handle the specific request. This routing is possible thanks to the target URI of the frontend request, that uniquely identify the associated component of the application backend system. Before forwarding the requests to

the specific components, the URIManager checks the token that is sent by the frontend application in order to retrieve (and then forward) the account category that performed the request. If the token has expired or it does not exist, the request is automatically rejected and the frontend application is requested for a login operation;

- NewReportHandler: this component handles the newly reported violation that are forwarded from the URIManager. The NewReportHandler is responsible for checking the correctness of the new reported data and to delegate the plate recognition to the PlateRecognitionService which is external with respect to the Safestreets system. Once the report has been verified and the plate transctiption has been gathered, the report is forwarded to the QueryManager;
- PlateRecognitionService: this component is external from the Safestreets system. It has been created for graphical purposes and it is treated as a black box: given a plate image, it is able to transcribe the license plate and give it back to the NewReportHandler;
- ViolationStatusManager: this component is responsible for changing the status of the violation reports. This component can only be invoked only if the requesting account is a technician or an LSA;
- FilteringManager: this component is responsible for formulating mining operations. The URIManager forwards the mining information to the FilteringManager, which gathers and aggregate all the query parameter and forwards the formally complete query to the QueryManager;
- SchedulingManager: this component is responsible for performing the association between technicians and reports. This component can be invoked only if the requesting account is a LSA or a police technician. It handles both new scheduling requests (LSA) and schedule retrieving requests. After a series of checks, the verified requests is wired into a query and it is forwarded to the QueryManager;
- TechnicianRegistrationManager: this component is responsible for the registration of new technicians into the system. This component can be invoked only if the requesting account is a LSA. The new technicians are

directly associated to the requesting LSA. All the needed queries are formulated and forwarded to the QueryManager specifying for each query an insert request;

- LoginManager: this component is responsible for logging into the system both users and authorities. The request forwarded from the URIManager contains a username and a password: an hash is calculated from the password and the (username, hash) tuple is wired into a select query which will be forwarded to the QueryManager, specifying a login request. Once the login has been approved by the QueryManager, an authentication token is received and backpropagated to the URIManager together with the username;
- RegistrationManager: this component is responsible for registering new users to the system. After a series of checks, the registration request is wired into a query and forwarded to the QueryManager;
- SuggestionGenerationManager: this component is responsible for generating suggested interventions when an LSA requests it. The URIManager forwards the generic request of suggestion generation and the system automatically performs the following sequence of actions:
 - If not cached, formulate a query on the LSA competence area, asking for the most frequent categories of violations occured in that set of streets;
 - Save on a local cache the information;
 - Formulate a data request of car accident to the MunicipalityDataHandler and retrieve the response;
 - Aggregate the two kind of data and compute suggested interventions;
 - Forward the suggested interventions to the SuggestionNotifier.
- MunicipalityDataHandler: this component is responsible for taking the data requests coming from the SuggestionGenerationManager and formulate them into the municipality standard. Once this operation is performed, the request is forwarded to the MunicipalityDataSharing interface together with an authentication token provided by the municipality. If the token has expired, a new one is requested and the operation is repeated. When data is provided, it is backpropagated to the SuggestionGenerationManager;

- MunicipalityDataSharing: this component is external from the Safestreets system. It has been created for graphical purposes and it is treated as a black box: when a formally correct request is received together with an authentication token, the MunicipalityDataSharing system forwards the requested information to the MunicipalityDataHandler;
- SuggestionNotifier: this component is responsible for forwarding the suggested interventions set to the LSA account web app through the Send-NotificationWebManager;
- QueryManager: this component is responsible for interacting with the
 data layer of the Safestreets system. The QueryManager is able to connect directly with the Cloud DBMS and perform queries on the several
 databases of the Safestreets system. When this component receives query
 information, it acts as following:
 - Perform queries depending on their kinds, which is inferred from the parameters the component receives:
 - * Insert: tries to insert the specified data into the database;
 - * Select: retrieve the filtered data;
 - * Login: retrieve the specified data and checks wether the result contains at least one correspondency. If this check is approved, the QueryManager generates a token that is associated with the username and the category of the account. This token is then backpropagated to the LoginManager and embedded in the result of the query;
 - Forwards the result of the query to the AggregationManager.
- Authentication DB: this component is external from the Safestreets system. It has been created for graphical purposes and it is treated as a black box: it contains all the information associated to the Safestreets accounts;
- PersonnelDB: this component is external from the Safestreets system. It
 has been created for graphical purposes and it is treated as a black box:
 it contains all the information associated to personnel of the authorities:
 any kind of association between LSAs and technicians relation and the
 technicians schedules;

- ViolationDB: this component is external from the Safestreets system. It has been created for graphical purposes and it is treated as a black box: it contains all the information associated to the violation reports;
- AggregationManager: this component is responsible for packing the retrieved data from the QueryManager into a standard format and forward it to the SendNotificationWebManager or SendNotificationMobileManager depending on the kind of account that performed that specific operation;
- SendNotificationWebManager: this component is responsible for forwarding the result of the requested operation to the web application of the account whom requested such operations;
- SendNotificationMobileManager: this component is responsible for forwarding the result of the requested operation to the mobile application of the account whom requested such operations;

2.3 Deployment view

The following image represents the deployment diagram of the SafeStreets architecture. It shows the logical division of the software architecture as well as the distribution of the software components to their target nodes, on which they will be deployed.

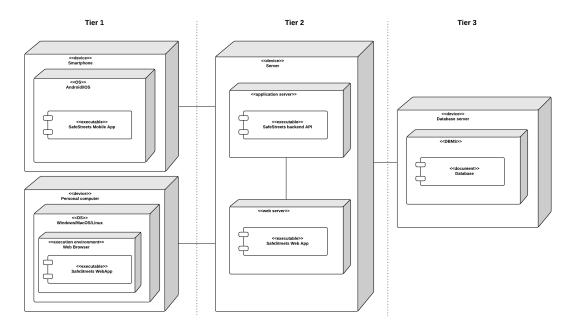


Figure 2.4: Deployment diagram

The diagram represents the architectural pattern chosen for the deployment of the SafeStreets service. It's a three-tiers architecture that has been conceived in order to provide a fast and lightweight client for both the users and the authorities. It is also important to note that the previous diagram is focused only on those components that will have to be effectively developed, that's why, for example, the plate recognitions services are not displayed in the diagram, as they already exists. Here is a short explanation of what each tier does:

• Tier 1: The first tier is the presentation tier of the architecture. The main function of this layer is to host the application of the users and the Web app of the authorities. It is worth noting that there's little or nothing business logic present in this layer apart from those that are strictly required for the correct functioning of the applications; the mobile application and the Web App are only presentation client that will have to interact with the second tier in order to get/elaborate information. As for the deployment aspect: the mobile application must be developed in order to cover the most of the devices, so it must be runnable at least on Android and IOS (to reduce the development time one could also think to use a cross-platform development framework) while the Web app must be compatible with the most modern web browser such as: Edge, Chrome, Firefox and Safari. As stated

before, the applications in this tier are just thin clients so they need to interact with the application server in order to get information. The Mobile application asks the information directly to the application server via the backend API while the Web app communicate with the web server that will eventually ask to the application server for data. All the communications are performed with RESTful calls over a secure connection;

- Tier 2: The second tier of the architecture is called the logic layer. It is the layer in which all the business logic is located; all the functionalities and the elaborations are computed here. The implementation is achieved via a server that runs two subservices separately: the Application server and the Web server. The Application server hosts the core of the system that is to say the SafeStreets Backend API, this is the piece of software that will handle all of the requests and the offered services. Instead the Web server hosts the content for the web app. In case some pages need to be created with some data, the Web server can communicate with the backend API in order to retrieve the information needed;
- **Tier 3**: The final layer is the Data tier. It handles the data access with the remote databases. The choice to move this into a separate tier is due to the fact that with this approach data is independent from the business logic.

2.4 Runtime view

2.4.1 Send a report

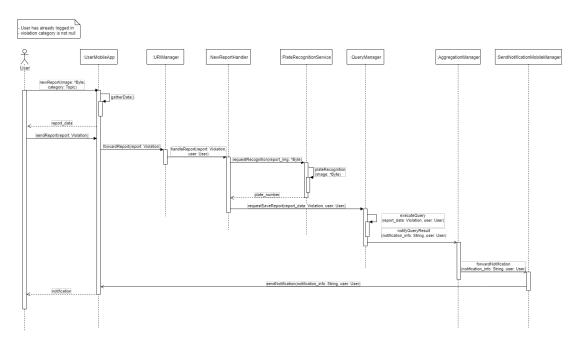


Figure 2.5: Send report sequence diagram

This sequence diagram represents the process of the basic functionality of the app, that is to say the send report function. As soon as the user taps on the new report icon the app opens the camera interface so that the user can take the picture of the violation. Once the picture has been taken the app automatically gather from the phone the required data that need to be associated with the report, such as: GPS coordinates, date and time. Then a page that contains such data and a preview of the picture is shown to the user. In order to send a valid report he must also choose, from a list of violation category, the one that best suits the event; ultimately he can choose to modify the information as he wants (i.e. retake picture, change address, etc ...). Once the report is complete the application submits the report to the URIManager that will forward the request to the NewReportHandler component. This component will send to the PlateRecognitionService component the image in order to retrieve the plate number associated. Once the plate number is returned to the NewReportHandler the complete report is sent to the QueryManager that will perform an insert query on the database. After the insertion the latter will send the query result, in this case just a status message (i.e. correct saving), to the AggregationManager that will just forward the notification to the SendMobileNotificationManger. The SendMobileNotificationManger finally sends a push notification to the mobile app containing a message about the correct.

2.4.2 Watch MDS

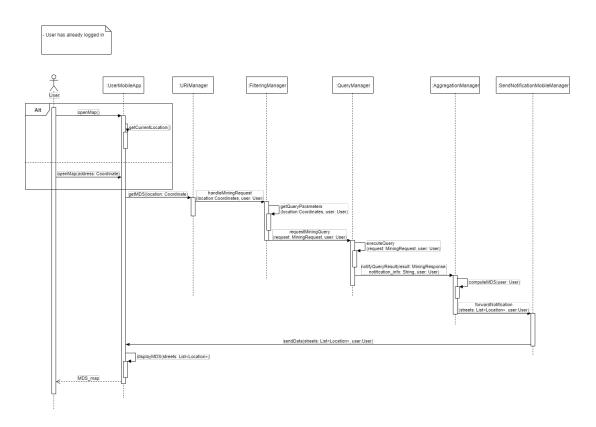


Figure 2.6: Watch Most Dangerous Streets sequence diagram

This sequence diagram represents the second main functionality of the user application, that is to say the visualization of the most dangerous streets. As soon as the user taps on the map section of the mobile application, a request for the MDS streets is sent to the URIManager. By default the MDS are requested in an area nearby the current location of the user, but if the user wishes to ask for the MDS around a specific location he can insert the address in the search bar and then the request will be based on that coordinates. Since the watch MDS request is treated as a special case of mining request, that is to say it is the only mining request that the user can perform, the URIManager will forward such request to the FilteringManager. When the FilteringManager receives the request, since it comes from an account of type User, it will automatically assume that the

request is about MDS so it will collect the query parameters that are necessary for that operation. Once all the query parameters are collected, the Filtering-Manager sends a MiningRequest to the QueryManager that will execute a query based on those parameters. As soon as the execution of the query is finished the output data is sent to the AggregationManager that, based on the mining response, will effectively create the MDS in a format that can be understood by the map service in order to correctly display the streets on the map. The streets are then forwarded to the SendNotificationMobileManager that will send the data to the UserMobileApp. The application will then interact with the Map service to display on the map the MDS as highlighted streets. As a side note: in this sequence diagram the Map service component is not represented; that's because this sequence diagram is mainly focused on the workflow that the backend has to follow in order to address the request. Since the Map service is only used by the mobile application to display the map on screen it has been chosen not to represent it.

2.4.3 Mine information

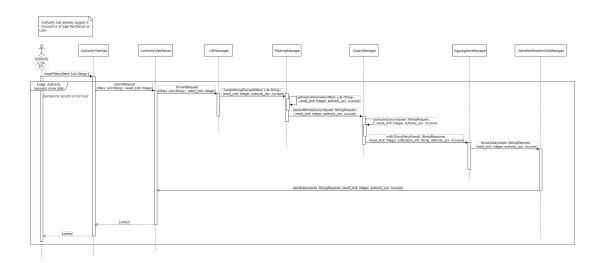


Figure 2.7: Mine information sequence diagram

This sequence diagram shows the workflow of a generic mining request performed by an officer. On the web application the authority can select a set of filters that will define the mining request. Upon submit, the request goes to the Authority-WebServer component that will have to ask to the Application server the data in order to create the web page to be delivered to the client-side. The AuthorityWebServer will then forward the request, containing the list of filters, to the URIManager which in turn sends the request to the FilteringManager. Since this time the request is coming from an authority account it will be treated as a general mining request. The FilteringManager then collects the parameters necessary for the query, considering the filters inserted by the authority, and successively requests to the QueryManager the execution of a select query based on those parameters. As soon as the execution is complete, the QueryManager will send the mining response to the Aggregation Manager that will pack it into a standard format. After that it will send the data to the SendNotificationWeb-Manager that will forward it back to the authority. It is important to note that since a mining request can result in a lot of data, a parameter called result limit is sent along with the request in order to identify the results that we want to return. For example, if an authority makes a request that results in 100 rows, by default the web app will populate the result page with the first 50 entries (default value can be modified in the web app configuration) but if the authority wants to see more data than he can click on the appropriate button that will perform the same request but with the result limit parameter set to 2, to indicate that he wants another 50 data to be displayed.

2.4.4 Schedule PT

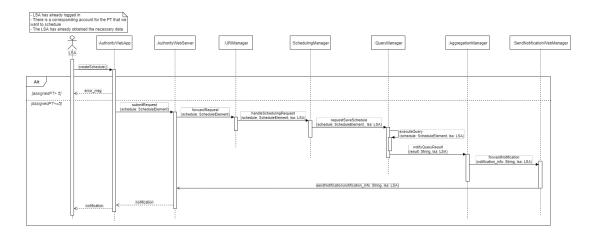


Figure 2.8: Schedule Police Technician sequence diagram

This sequence diagram represents the process done by the LSA of scheduling Police Technicians to a specific report. For the sake of clarity this sequence diagram has in its prerequisites the fact that the LSA already collected the data about

new reports and his PTs. Formally the web app will have to execute a request for the latest reports (i.e. status pending) and the PTs associated with the LSA. This is only a simplification to avoid writing in the sequence diagram all the process to retrieve this data, which is very similar to a mining request. Under this assumption the LSA can then select a report on which compile a schedule of PTs. Before the confirmation of the schedule, the web app checks that no more than 5 PTs are associated with the report. If this constraint is violated an error message is returned, otherwise the schedule is complete and the web app submits a request that, through the AuthorityWebServer and the URIManager, is delivered to the SchedulingManager component. This component validates the schedule and asks to the QueryManager to save this association. The QueryManager saves the schedule, and through the SendNotificationWebManager notifies the LSA that the assignment has been correctly registered.

2.4.5 Watch schedule

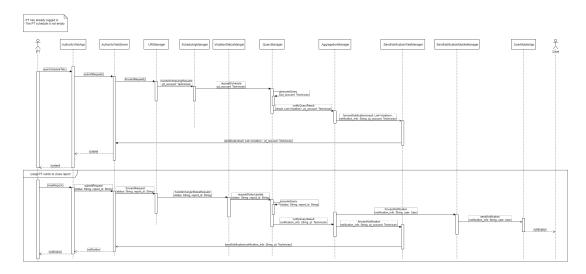


Figure 2.9: Watch assigned schedule sequence diagram

This sequence diagram is related to the consult of the schedule assigned to a PT and optionally to the closing of a report. Once the PT opens his schedule tab a request to retrieve his plan is submitted. The request that arrives to the URIManager is forwarded to the SchedulingManager that will request to the QueryManager to perform a query to retrieve the schedule associated to that PT account. The result is as usual forwarded to the AggregationManager that will pack it in a suitable format and forward it back to the web app via

the SendNotificationWebManager. If the technician choose to close a particular report (i.e. setting its status to closed) he can submit a request for such change. When this request reaches the URIManager component it will be forwarded to the ViolationStatusManager that will request to the QueryManager to make an update query to change the status of the specified report. When the update is done, a notification is sent both to the technician and to the user that submitted the report via their appropriate notification component.

2.4.6 Ask for suggestions

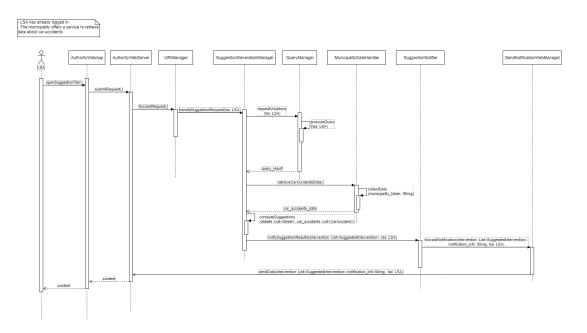


Figure 2.10: Ask for suggestions sequence diagram

This last sequence diagram describes the advanced functionality of creating suggestions by crossing violation reports with the car accidents data provided by the municipality. The LSA that wants to retrieve suggestion that can possibly be made in his competence area, submits a request via the web app. As always the request arrives to the URIManager via the AuthorityWebServer and then it is routed to the SuggestionGenerationManager that will have to perform this three actions in order:

1. Send a request to the QueryManager to perform a query that provides with the most frequent categories of violations, and the related streets in the LSA competence area;

- 2. Once query result is provided, forward a request to the MunicipalityData-Handler that will automatically collect the car accidents data by retrieving it from the MunicipalityDataSharing component;
- 3. Once all the necessary data are provided, cross the information and generate a list of suggested intervention.

If some suggestions have been found, they are sent over to the Suggestion-Notifier that will forward them to the SendNotificationWebManager, that in its turn will send them back to the LSA web application. As a side note about the MunicipalityDataSharing; here it is not represented the process of asking data to the external municipality system done by the MunicipalityDataHandler as it is, for the sake of simplicity, embedded into a function called by the MunicipalityDataHandler itself.

2.5 Component interfaces

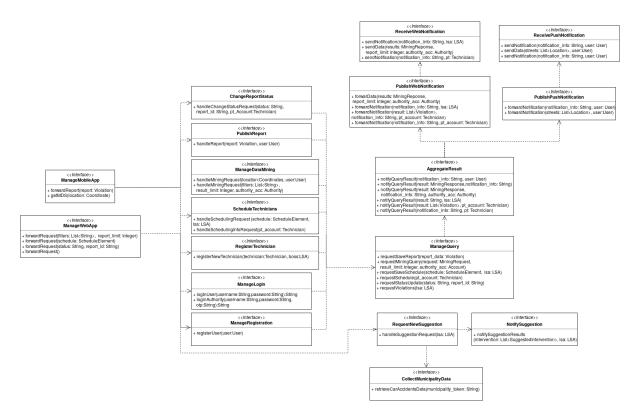


Figure 2.11: Interface diagram

In the figure 2.11 the component interfaces belonging to the application server are represented with respect to what was shown in the Component diagram.

The arrows represent dependency relations and depict the dependency tree of the application backend interfaces. The functions represented in the interface diagram have the following properties:

- The signature of this functions are built only for conceptual showing purposes and they might differ in the final implementation;
- The main part of this diagram's functions have been pictured for guaranteeing a correct correspondency with the sequence diagrams of the previous paragraph, therefore some functions are submitted to the overloading technique;
- they are offered by the application backend component to one another or to other Safestreets system components (mobile application and web application).

In order to better understand how the interfaces work and how they are correlated, the following list of clarifications (assumptions) have been considered:

- The frontend interfaces have been generically represented by the Receive-PushNotification and ReceiveWebNotification interfaces for dependency purposes. For the sake of simplicity, they have not been analyzed in depth as it is not relevant for the system global functioning;
- The workflow of the operation of the Safestreets system is the following:
 - In order to perform any of the functionalities offered by the application backend, the external applications interacts to the ManageMobileApp and ManageWebApp by a RESTful API service;
 - The functions of these two interfaces forward the requests to the interface of the component related to the called API, propagating also all the parameters embedded to the request (if correctly formalized);
 - When one of its function is called, the interface of the target component takes in charge the request and let the component do its computation;
 - Once computation is done, the ManageQuery interface is called in order to interact with the database;

- At this point, the component related to the ManageQuery interface execute all the necessary queries and directly forwards the results to the AggregateResult interface;
- In this component, the result of the computation is formalized and forwarded to the PublishWebNotification interface in case the request came from a web application (LSA or Technician accounts) or from a mobile application (User)^[1];
- The publishing interfaces collect the responses and forward them to the devices that performed the operation^[2];
- The ReceiveWebNotification and ReceivePushNotification API interfaces receive asynchronously the responses and let the local applications handle them.

It is paramount to underline that the workflow of operations cannot be traversed in the opposite way. For this reason, all interface functions does not have a return type;

- The calls of the interfaces functions are performed synchronously: as explained at the previous point, the system operations flow only one way and the output of the previous ones is piped as input to the next one. Without a synchronous function calling system, the piping could not be implemented;
- The ManageQuery interface's functions don't have a queryType parameter because it can be inferred from the parameters of the functions: the requestMiningQuery function can be univocally inferred as a SELECT request, the requestSaveSchedule can be univocally inferred as an INSERT and so on;
- The ManageQuery interface is the only interface that leads to the Query-Manager component. Therefore, all of the previous interfaces depend on it for query executions;
- The LoginManager's functions are the only ones that return a value (String): this is due to the authentication token, which has to be backpropagated to the URIManager component in order to perform its functions.

[1]: all of the functions of the interfaces that requires a response have the submitter's account as a parameter: this is both necessary for the specific computation

of the offered functions and for mapping the response to the submitter. If in some cases the account is not explicitly specified, it is because it can be retrieved by other parameters (e.g. requestSaveReport: the submitter is the violation.user)

[2]: the Safestreets system handles a table with <Account, Address> tuples, which allows the Notification Service components to forward the results of computation.

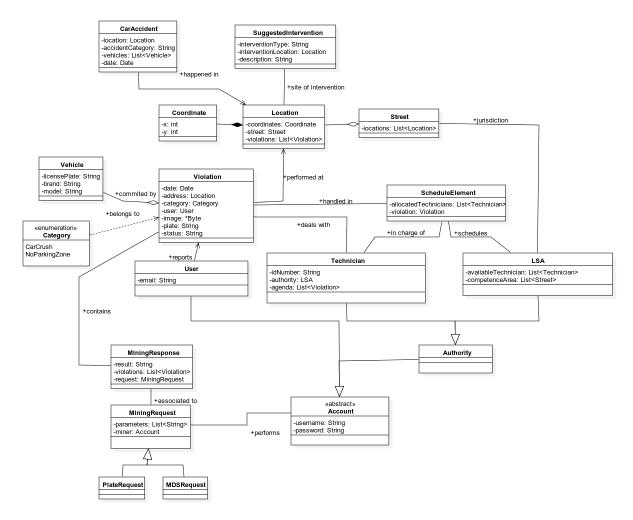


Figure 2.12: Class diagram

In figure 2.12, the Safestreets class diagram is represented. This version of the class diagram is similar to the one present in the RASD document, a part from:

- The Mining request generalization, in order to add a new useful and extendible design pattern;
- The ScheduleElement class, which represents the n-n relation between Technicians and Violations: instead of representing this multiple relation

in a singleton class which associate Technicians and Violations, the Schedule Element objects represent tuples that links a single violation to many Technicians (<5 as stated in the RASD document). In this way, the system allows LSAs to schedule many Technicians to a specific violation as pictured in the web application mockups. The opposite operation (Technician to many violation) is not allowed up to this version of the system;

- The CarAccident class, which represent the aggregation of a single datum collected from the Municipality information system;
- The autorithy generalization of the classes LSA and Technician, in order to identify those classes of accounts which belongs to authorities, therefore they can perform a series of action which are forbidden to Users.

2.6 Selected architectural styles and patterns

2.6.1 RESTful API architecture

A RESTful API is based on representational state transfer (REST) technology, an architectural style and approach to communications often used in web services development. A RESTful API breaks down a transaction to create a series of small modules. Each module addresses a particular underlying part of the transaction. This modularity provides developers with a lot of flexibility. Every specific module of the REST API can be invoked remotely by an URI which uniquely identifies that service. Once an API has been casted, a certain function is executed on the RESTful API server: the result of this computation is then sent back to the invoking client by a callback function that it offers. As far as the SafeStreets system is concerned, both the web and the mobile application make use of RESTful APIs offered by the application backend system:

- the mobile application directly interacts with the APIs through their URIs;
- the web application retrieves data and performs operations that require the application backend system through API invokation through a **Promise- Deferred** asynchronous calling system.

Also, the mobile application make use of the Google Maps API for the mapping service.

At the same time, the application backend system make use of the RESTful APIs offered by the Municipality information system and the Image recognition service. Therefore, a certain information system can be both offering and using RESTful APIs for its purposes.

2.6.2 MVC design pattern

As deeply explained in the overview paragraph of this section, the MVC design pattern is the core of the functioning of the SafeStreets system. In order to provide a detailed explanation of how this popular design pattern works, here it is a detailed description from the Wikipedia website:

- Model: "The central component of the pattern. It is the application's dynamic data structure, independent of the user interface. It directly manages the data, logic and rules of the application."
- View: "Any representation of information such as a chart, diagram or table. Multiple views of the same information are possible, such as a bar chart for management and a tabular view for accountants."
- Controller: "Accepts input and converts it to commands for the model or view. In addition to dividing the application into these components, the model-view-controller design defines the interactions between them. The model is responsible for managing the data of the application. It receives user input from the controller. The view means presentation of the model in a particular format. The controller responds to the user input and performs interactions on the data model objects. The controller receives the input, optionally validates it and then passes the input to the model. As with other software patterns, MVC expresses the "core of the solution" to a problem while allowing it to be adapted for each system."

The main advantages that the MVC design pattern provides are:

- Simultaneous development Multiple developers can work simultaneously on the model, controller and views;
- High cohesion MVC enables logical grouping of related actions on a controller together. The views for a specific model are also grouped together;

- Loose coupling The very nature of the MVC framework is such that there is low coupling among models, views or controllers;
- Ease of modification Because of the separation of responsibilities, future development or modification is easier;
- Multiple views for a model Models can have multiple views.

In the SafeStreets system, the model is represented by the Cloud DBMS and the DataQueryService subsystem of the backend application and the Municipality-DataHandler of the SuggestedInterventionService; the view is represented by the web and mobile application; the controller is represented by all the application backend subsystem except from the DataQueryService and the Municipality-DataHandler of the SuggestedInterventionService.

2.6.3 Three-tier architecture

Three-tier architecture is a client-server software architecture pattern in which the user interface (presentation), functional process logic ("business rules"), computer data storage and data access are developed and maintained as independent modules, most often on separate platforms. The Wikipedia website states that in the three-tier architecture it is possible to evidence:

- Presentation tier: "This is the topmost level of the application. The presentation tier displays information. It communicates with other tiers by which it puts out the results to the browser/client tier and all other tiers in the network. In simple terms, it is a layer which users can access directly (such as a web page, or a mobile application)."
- Application tier: "The logical tier is pulled out from the presentation tier and, as its own layer, it controls an application's functionality by performing detailed processing."
- Data tier: "The data tier includes the data persistence mechanisms (database servers, file shares, etc.) and the data access layer that encapsulates the persistence mechanisms and exposes the data. The data access layer should provide an API to the application tier that exposes methods of managing the stored data without exposing or creating dependencies on the data storage mechanisms. Avoiding dependencies on the storage mechanisms allows for updates or changes without the application tier clients

being affected by or even aware of the change. As with the separation of any tier, there are costs for implementation and often costs to performance in exchange for improved scalability and maintainability."

Although the three-tier architecture may seem very similar to the MVC design pattern, they present a crucial difference: in the three-tier architecture the client tier is forbidden to communicate with the data tier (as it is implemented in the SafeStreets system) while the communication in the MVC pattern is triangular. As far as the SafeStreets system is concerned, only the application tier is responsible for the interactions between different layers.

2.7 Other design decisions

2.7.1 Lightweight thin client

The client software is narrowly purposed and lightweight: only the host server or server farm needs to be secured, rather than securing software installed on every endpoint device (although thin clients may still require basic security and strong authentication to prevent unauthorized access). One of the combined benefits of using cloud architecture with thin client desktops is that critical IT assets are centralized for better utilization of resources. Unused memory, bussing lanes, and processor cores within an individual user session, for example, can be leveraged for other active user sessions.

The simplicity of thin client hardware and software results in a very low total cost of ownership, but some of these initial savings can be offset by the need for a more robust cloud infrastructure required on the server side. Therefore, the SafeStreets mobile application can be run on any device (even cheap ones) as the computational power required is extremely low.

Mobile devices and web browser are responsible only for showing the results of the computation of the backend system: this function allows to speed up the execution of the system functions that are performed on a powerful hardware on the server side.

2.7.2 Relational database

Relational databases are the most used technique of data storaging. A relational database has at least to guarantee the following aspects:

- Present the data to the user as relations (a presentation in tabular form, i.e. as a collection of tables with each table consisting of a set of rows and columns);
- Provide relational operators to manipulate the data in tabular form.

In order to build a formally correct relational database, it is necessary to create a **Relation model** of the data that the database is going to contain. The relational model organizes data into one or more tables (or "relations") of columns and rows, with a unique key identifying each row. Rows are also called records or tuples. Columns are also called attributes. Generally, each table/relation represents one "entity type" (such as user or violation). The rows represent instances of that type of entity and the columns representing values attributed to that instance (such as username or date).

Moreover, tables are connected through relations, which are a logical connection, established on the basis of interaction among these tables.

In order to interact with a relational database, it is necessary to use a RDBMS, such as PostgreSQL or MySQL and so forth.

The main advantages of using a relational database are:

- Accuracy: Data is stored just once, eliminating data deduplication;
- Flexibility: Complex queries are easy for users to carry out;
- Collaboration: Multiple users can access the same database;
- **Trust**: Relational database models are mature and well-understood;
- **Security**: Data in tables within a RDBMS can be limited to allow access by only particular users.

In the SafeStreets system, relational databases are very useful as:

- data is structured in a fixed way, therefore NoSQL databases are not very useful;
- many users and authorities accounts have to perform frequent queries to the DB;
- the hierarchical structure of the RDBMS allow SafeStreets to perform some of the privileges controls directly on the inside the RDBMS.

2.7.3 Cloud database

A cloud database is a database that typically runs on a cloud computing platform, and access to the database is provided as-a-service. Database services take care of scalability and high availability of the database. Database services make the underlying software-stack transparent to the user. The design and development of typical systems utilize data management and relational databases as their key building blocks. Advanced queries expressed in SQL work well with the strict relationships that are imposed on information by relational databases. However, relational database technology was not initially designed or developed for use over distributed systems. This issue has been addressed with the addition of clustering enhancements to the relational databases, although some basic tasks require complex and expensive protocols, such as with data synchronization.

The main advantages of adopting a cloud DBMS are:

- Scalability: scaling along any dimension generally requires adding or subtracting nodes from a cluster to change the storage capacity, I/O operations per second, or total compute available to bring to bear upon queries. That operation, of course, requires redistributing copies of the data and sending it between nodes. Although this was once one of the hardest problems in building scalable, distributed databases, the new breed of cloud-native databases can take care of these issues efficiently;
- Reduced Administrative Burden: a cloud-hosted, mostly self-managed database doesn't eliminate a database administrator, but it can eliminate unnecessary features that typically consume much of a DBA's time and efforts. That allows a DBA to focus his or her time on more important issues;
- Improved Security: by running databases on in-house servers, it's SafeStreets responsibility to think about security. It is necessary to ensure that databases have an updated kernel and other critical software, and it is necessary to keep up with the newest digital threats. By delegating all these operations to the cloud DBMS company, a lot of work is saved.

All of this advantages relieves an heavy burden from the budget of the project, as the expenses of a Cloud DBMS service is much lower than affording a local DBMS.

User interface design

Since the mockups of the mobile application and the web application were already added in the RASD document, here they are presented two flowchart-like diagrams that represent the user navigation flow in both applications. It is implicit that if the users click the back button the apps return to the previous page, as it happens in all common applications.

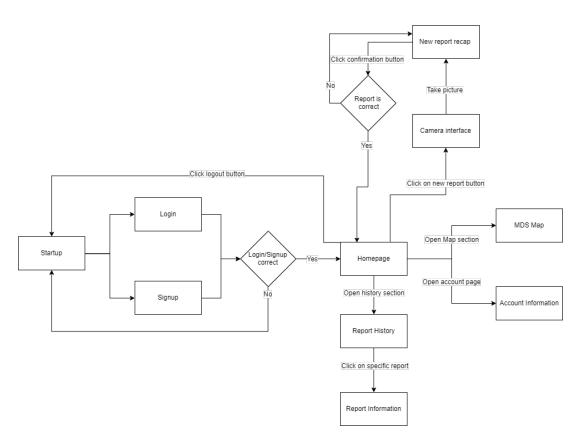


Figure 3.1: UI diagram of the mobile application

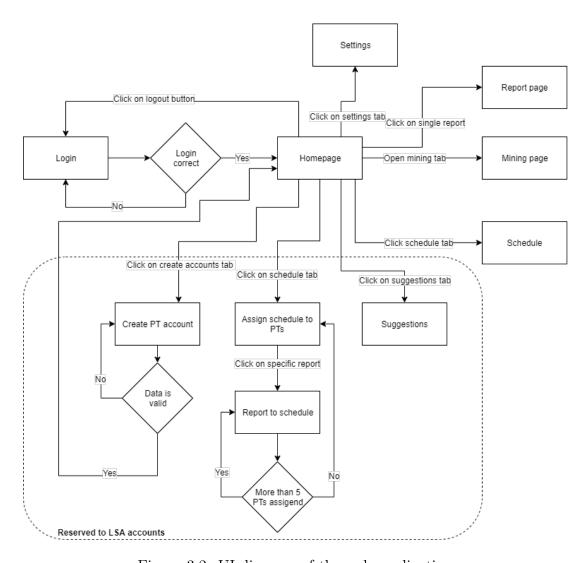


Figure 3.2: UI diagram of the web application ${\cal C}$

Requirements traceability

Implementation, integration and test plan

The SafeStreets system is divided into three main application:

- The Mobile application;
- The Web application;
- The backend application.

Every application enlisted above will be developed, tested and integrated following a bottom-up strategy. Firstly, the backend application will be developed as it creates a dependency to the mobile and the web application: without a functioning backend, it would be necessary to create a series of drivers in order to test the functionalities of the frontend applications. Once the backend application will be implemented and tested with respect to the majority of its components (the most relevant ones), it will be possible to continue with the development and testing of the mobile and web application. In the end, the whole system will be integrated and tested. For the sake of simplicity, this document will cope with the the implementation, testing and integration of the backend application.

5.0.1 Backend application implementation

As previously explained in the component diagram, the backend application is divided into several subsystems, which wrap up all the components that perform similar tasks. Moreover, every subsystem is composed by a set of components which represent the atomic elements of the system. The implementation process will start from those components that create a lot of dependencies to other components (for example the QueryManager) and will continue with the remaining ones. After having unit-tested every function implemented, each component will be integrated and tested as a whole. The main rationale behind the style of the development and testing that have been selected is functionality-wise rather than component-wise: instead of building a whole component as once, only the

functions which are needed to perform a specific functionality are assembled. Moreover, an incremental integration and testing of such components will be performed until the functionality will be considered ready to be deployed.

In order to proceed with the implementation of the SafeStreets system functionalities, the following table has been created expressing for each functionality the difficulty of implementation and testing and the level of importance to customers.

Functionality	Level of importance	Difficulty	
Register and LogIn	low	low	
View history of reports	medium	low	
Create a new report	high	medium	
Schedule police technicians	medium	medium	
Watch own schedule	medium	low	
Register a new technician	medium	medium	
Perform information mining	high	high	
Change report status	high	low	
Generate suggested intervention	medium	high	

The levels of importance and difficulty have been determined in an arbitrary way, based on the experience. In order to explain more in detailes the order of implementation and which components have to be implemented, here it is a list of precedence that will have to be followed while implementing and testing:

- Perform information mining: firstly it is necessary to develop the QueryManager, which performs the interactions with the ViolationDB and the AggregationManager as next. After this, it will be possible to proceed with the FilteringManager as it requires the interaction with the Query-Manager. As soon as the previous components have been integrated, it will be possible to develop and test the SendNotificationWebManager and the SendNotificationMobileManager. The implementation of the latters can be performed asynchronously as they do not create any dependencies one another;
- Create a new report: the first component to be developed is the NewReportHandler: it depends on the QueryManager which will need to be integrated with the functionalities required and the external service of image

recognition for the license plates. As this latter component is external, it will be treated as well functioning and tested. The same process of integration of functions to actuate the "Create new Report" functionality will continue with the rest of the flow described at the previous point: Query-Manager, AggregationManager, SendNotificationWebManager and (in parallel) SendNotificationMobileManager;

- Change report status: this functionality requires the development and testing of the ViolationStatusManager. All the (same) chain of dependencies will be updated and integrated with the functions needed for performing the "Change report status";
- Generate suggested intervention: this functionality requires the development of the whole SuggestedIntervention Service subsystem: firstly, the development process should start from the MunicipalityDataHandler, which is in charge to interact with the Municipality information system (black box). Once this component has been developed, it will be time to proceed with the SuggetionGenerationManager that will interact with the MunicipalityDataHandler and the QueryManager to perform its computation. For this reason, the QueryManager will be updated as necessary. At this moment, the SuggestionNotifier will be implemented and the Send-NotificationMobileManager and SendNotificationWebManager will be updated aswell. The whole SuggestedIntervention Service subsystem should be fully implemented, tested and integrated at this point;
- Schedule police technicians: in order to perform this functionality, the SchedulingManager component should be developed as first, together with the update of the whole flow from the QueryManager to the SendNotificationWebManager and SendNotificationMobileManager. Now the Query-Manager should be able to interact with the PersonnelDB;
- Register a new technician: this operation requires the development of the TechnicianRegistrationManager and the update of the whole flow from the QueryManager to the SendNotificationMobileManager and SendNotificationWebManager. Now the QueryManager should be able to interact with the AuthenticationDB, in order to store credentials of new technicians;
- View history of reports: this functionality requires the update of the

FilteringManager and the QueryManager. At this moment of the development, the Violation Service subsystem should be completely implemented, tested and integrated;

- Watch own schedule: this functionality requires the update of the SchedulingManager and the QueryManager. At this point of the development, the whole Personnel Service subsystem should be implemented, tested and integrated;
- Register and LogIn: this functionality requires the development, testing and integration of the whole Authentication service: the LogInManager and the RegistrationManager can be developed in the meantime, as they do not depend one another. The QueryManager will be updated. At this point, the Authentication Service subsystem should be completely implemented, tested and integrated. Also, it is possible to consider the Notification Service and Data Query Service subsystems as complete.

Lastly, the URIManager component is developed, tested and integrated with the rest of the system for enabling the RESTful API communication with the frontend and the mapping of such request. The order of the list takes into account at first the level of importance to customers and then the level of difficulty for implementing and testing the specific functionality.

5.1 Verification and validation

The validation and verification phases should be actuated throughout the development process since its earlist phases: the later a certain bug/bad behaviour is detected, the higher the cost for solving it. Thus, each function should come together with its own unit test.

Another set of test should be implemented when multiple functions are bound together to perform (part of) the functionality they address: this process allow the immediate detection of integration bugs which can result to be hard to detect when multiple functions are ensambled together (it could be very hard to detect in which exact point of the computation the bug is generated). Once the first version of the SafeStreets system has been implemented and tested, some regression tests have to be developed in order to check the functioning of the system in the future releases.

5.2 Component integration

The backend component integration should procede as described in the chapter 5.0.1, therefore it is unnecessary to repeat it in this section. Despite this, the component integration between the frontend, the backend and all the other external service requires a deeper explanation by the following diagrams.

5.3 Frontend-Backend application

Firstly, the AuthorityWebApp requires a server on which it is to be hosted. Therefore, it will be deployed on the AuthorityWebServer component. Also, the frontend components has to be integrated with the URIManager in order to ask for RESTful APIs, as described in the figure 5.1.

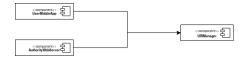


Figure 5.1: Frontend-URIManager integration diagram

On the other way, the Notification Service component has to be integrated with the respective frontend components, as described in fig. 5.2



Figure 5.2: Notification-Frontend integration diagram

As far as the Cloud Database is concerned, the QueryManager has to be integrated with it as part of the data layer. Finally, the external services have to be integrated with all the component that they require in order to perform their computation. The fig 5.3 explains this matter in details.

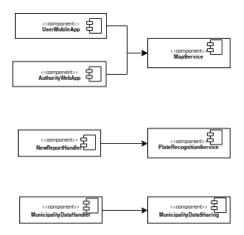


Figure 5.3: External services integration diagram

Effort Spent

6.1 Luca Loria

Day	Hours	Topic
20/10/2019	1.5	Text assumptions
22/10/2019	1	Domain assumptions
23/10/2019	2	Design constraints
24/10/2019	2	Revision ch 1 and 2
26/10/2019	3	Software system attributes
28/10/2019	0.5	Performance requirements
29/10/2019	2	External interface req
30/10/2019	5	Mockups creation
31/10/2019	1.5	Revision ch 3
01/11/2019	1	Alloy signatures
04/11/2019	1.5	Alloy facts part 1
06/11/2019	3	Alloy facts part 2 and world predicates
07/11/2019	4	Finish alloy, fix class diagram and start impaginating
08/11/2019	3.5	Reviewing requirements and sequence diagrams. Create
		references and Revision. Create alloy world section in
		RASD. Start impaginating correctly
09/11/2019	2	Shared phenomena matrix, frontpage and pagination
		fixes
10/11/2019	2	Final Revision

6.2 Nicolò Albergoni

Day	Hours	Topic
22/10/2019	2.5	Purpose
23/10/2019	3	Scope, Current system
24/10/2019	1.75	Goals, Overview
26/10/2019	3	Product perspective, Product function
27/10/2019	3	Product function, Revision ch 1 and 2
29/10/2019	2.5	Scenarios
30/10/2019	4	Use cases
31/10/2019	3	Use cases, Revision ch 3
01/11/2019	1	Finish use cases
02/11/2019	2.75	Requirements
05/11/2019	2.25	Finish requirements
06/11/2019	2.5	Sequence diagrams
07/11/2019	3.25	Sequence diagrams
08/11/2019	1.75	Finish and reviewing of sequence diagrams
09/11/2019	2	Use case diagrams, pagination fixes
10/11/2019	2	Traceability matrix, final revision

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