fliter inside the white har, most of pixels inside the white bar are still completely white without being polluted by black pixels out side Most of the pixels inside the white are influenced by black pixels outside. Most of the pixels inside strongly influenced so the border the white box will be more blurred.

5.1/

7(x, y)= median (9(r, q) (5-27) (1,965xy

Linear smoothing filters will make the poxels near
the boundary have different gray levels and cause blur.
In contrast, median filter makes the pixels near
the binary edge either (A) gray scale or (B) grayscale. There
will be no intermediate state and therefore will not him
cause

5.15

 $(C) f(x,y) = \delta$ $G(u,v) = \hat{f}$ sin (xotho X/M +2x VoY/N) F(u,v)= 3MN (S(u+u0, v+v0) - S(u-u0), V-V0)] 9 (x,y)= 8 1 => MNS(u,v) e 322 (405/M + Vo//N) => MN S(4-40, V-Vo) e - 322 (Moth + Vola) - 652 (Moth + Vola) == == (e 30-e-10) => sin(22 ylox/m to20/N) => \frac{3mN}{2} [S(u+u0, v+v0) - S(u-u0, v-1) 5.19 $h(x,y) = \delta(x-a,y-b) - 3nz(ua/m+vb/N)$ (a)H(u,y) = 3(x-a,y-b) - 3nz(ua/m+vb/N)G(u,v)=K $G(u,v)=MNKS(u,v).e^{-j2e(ua/m+vb/n)}$ 与x,/无关 9 (x,y)=K (C) $f(x,y) = \delta(x,y)$ $G(u,v) = \hat{i} \cdot e^{-jxc(ua/m+vb/N)}$ 9 (x,y)= & (x-a, y-b)

f(x,y)= S(x-a) f(x,B)= S(-x-a) 5.2 9(x,y)= [= [= f(x, B) h(x-d), y-B)dads. = \[\int_{\infty} \int_{\inft = [= [= [= [(x-x) 2 - (x-x) 2 - (y-B) 2 dxdB $=\int_{-\infty}^{\infty} \delta(x-a)e^{-(x-a)^{2}} \int_{-\infty}^{\infty} e^{-(y-p)^{2}} d\beta$ $=\frac{1}{2}e^{-\frac{1}{2}(x-a)^{2}} \int_{-\infty}^{\infty} e^{-\frac{1}{2}(y-p)^{2}} d\beta$ $\int_{-\infty}^{\infty} e^{-\frac{1}{2}(y-p)^{2}} d\beta \int_{-\infty}^{\infty} e^{-\frac{1}{2}(y-p)^{2}} d\beta$ $\int_{-\infty}^{\infty} e^{-\frac{1}{2}(y-p)^{2}} d\beta \int_{-\infty}^{\infty} e^{-\frac{1}{2}(y-p)^{2}} d\beta$ $\int_{-\infty}^{\infty} e^{-\frac{1}{2}(y-p)^{2}} d\beta \int_{-\infty}^{\infty} e^{-\frac{1}{2}(y-p)^{2}} d\beta$ - TT. 9(x,y)=voe-L(x-a)-) oltstXo (+)= / at

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