

# CyberSecurity

SYSTEM INFORMATION AND EVENTS MANAGEMENT LUKE MCCANN - U1364096

## Contents

Introd	luction	2
Dev	velopment	2
Pre	vious Experiences	2
Specif	ication	3
Fun	octionality	3
1	. Loading Csv Data	3
2	. "Categorisation" (Sorting)	4
3	Frequency Of information	5
4	Generating HashSum Of File	6
IDE	and Language	7
Desigr	n	8
UM	IL Designs	8
C	Class Diagrams	8
f	equence Diagrams Sequence Diagrams have not had any significant changes for the unctionality. The functionality works the same through OO as it does through the semantic	
	pproach, the only difference being the class the methods are being stored within	
	Activity Diagrams	
V	VireFrame	14
Implei	mentation Notes	15
Testin	g	25
Analys	sis	28
Fina	alised Artefact	29
Eu+	ura Plans/Eivas	30

## Introduction

This report contains a detailed specification and implementation notes for the SIEM application project. Many Information Technology systems record security information and events in log files, in this project the aim is to create an application in which ca be used to analyse and make sense of the data within these log files.

This project uses the software architecture 'C#'. The decision to use C# was made as it contains many libraries for handling system data and makes reading in large files much more efficient with a lot less coding than that of languages like Java or C++. due to the project being heavily based on managing volumes of data this seemed the logical choice.

### Development

During the development of this project many challenges have been faced, all of which have been documented in a table in "implementation notes". Many of these challenges revolved around coding items which have not been used before, learning to use new libraries and generally fixing logical errors in the analytical methods.

## **Previous Experiences**

Before this project, I had used very basic C# in Games Development, mostly writing basic scripts to provide character actions in Unity, however chose to use the language after significant research into the libraries it offers for system and data analytics based applications, atop of this I have mostly used Java in the past and knew that C# syntax is very closely related to that of Java.

I have had no previous experience of developing GUI applications in Visual Studio, however after minimal research decided on this as it seemed the more appropriate action for the type of application the project is based on, and I wanted to make data easily readable to the user.

Although I have no previous experience in developing applications of this type (Security and Information Management), I developed a detailed plan on how to tackle the main issues, including a sheet of which to identify the key pieces of data a security analyst would likely have interest in, allowing the user to sort the data in an order that they would like to see.

## Specification

As a completed application the following specification details the application in its current standing, this is subject to change in the future should development continue;

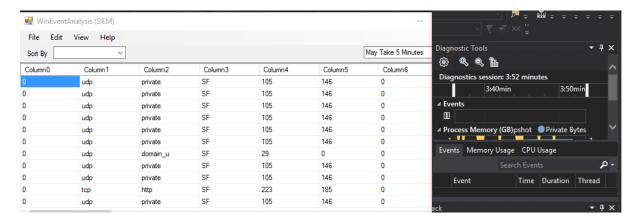
## **Functionality**

## 1. Loading Csv Data

The key functionality for this application is the ability to load in Csv files, without this the application would be completely useless as it would be unable to make sense of files that it cannot load. As it currently stands the application can load in Csv files with varying times depending on the size of the file which is being loaded, and the other processes running at the time in memory.

When loading smaller Csv files (below 1000 rows) the application is instantaneous and provides a MessageBox telling the user large files may take up to 5minutes to process. Larger files can take significantly longer, however this was expected and is one of the main challenges of working with SIEM applications (see "Implementation Notes" and "Analysis").

As of this version, the average time to load large files is 3minutes 53seconds.

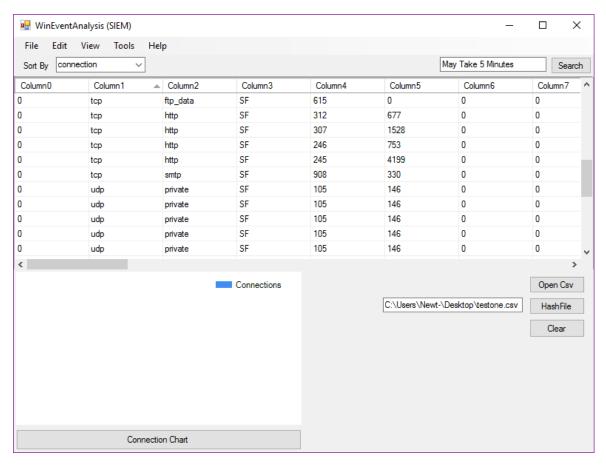


## 2. "Categorisation" (Sorting)

A useful ability in SIEM is the ability to "Sort" or "Categorise" data. This has been another challenge in the development of the application, however I came up with two methods for users to sort data, as it stands however the secondary method does not work on files over 120MB as it holds the files in memory.

#### 1. ComboBox Sort

This method works on all files, it allows the users to sort the DataGridView by Connection, ConnectionType and more. This is an ascending order sort which groups the files by category, the user may scroll down to each categorisation to inspect the details further.



#### 2. Search Sort

This is an additional feature added more recently. The idea behind this implementation is that the user can search for rows containing specific "string" values. Although this method works well on small to medium sized files, there is an issue with larger files where this function causes an "OutOfMemoryException" due to the amount of data being processed all it once, it was trialled to use threads to combat this, however the same error occurred due to the threads using up the memory rather than the process. Another trialled solution was to use macros to increase the amount of allocated memory at runtime, this sped up the process significantly, however larger files still cause a "OurOfMemoryException". The third fix trialled for this function was to use Garbage Collection along with limiting the data the process can use (slowing down the process) in an attempt to improve performance, however to date this issue is unsolved for the larger files.

In the future a fix may be issued for this issue, however for now the Csv cannot be processed while it is being held in memory by DataGridView.

A possible solution to this issue could be to load the file line by line into the DataGridView, this could be done using foreach loops to iterate through the columns and set each cell to the value before the delimiter, however as it currently stands the DataGridView is updated from DataSource, this means that the updates to DataGridView are currently instant and it automatically updates with changes to its source, the performance is affected when changing this and a workaround solution would need to be made, a final trial was done trying to limit memory use using MemoryFailPoint, however this had too greater impact on performance to be viable.

#### 3. Frequency Of information

#### 1. BarChart

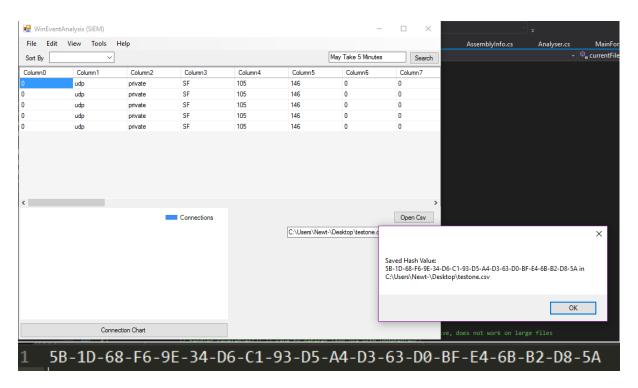
Deducing the frequency at which information appears is a priority in this application. This is important for diagnostics as one odd connection alone can be meaningless, however identifying patterns in connectivity can be extremely useful for not only seeing what is going on with the machine, but also finding issues with the machine, malicious connections, files or items that just don't appear to be "normal". This is also important in businesses as it allows the business to see which users are the most frequent, what the most frequent settings being used and can be used not only for diagnostics but for data collection in order to improve services.

In order to ensure all users can understand frequency data at a glance I have implemented a method which counts the data by iterating through the rows and counting those of equal value to "string". The overall count of the items is then output to the BarChart which enables users to see frequency data very clearly, and even allows those who may not understand computers to understand the meaning behind the data they have.



## 4. Generating HashSum Of File

Hashsums can be used as a comparator to tell if the information of a file has been tampered with. The HashFile button generates the Hashsum for the file which has been loaded into the table. The Hashsum is not only reported to the user as a MessageBox but saved to a text file for later use in a location of the users choosing. This can be used via the "Tools" menuitem, in which saved hashfiles can be loaded and compared to see if the values are the same, or have been changed, you can even copy and paste in a hashvalue to the textbox to compare with a loaded hashfile value.



07/04/2017 16:02 TXT File 07/04/2017 15:55 TXT File 1 KB 1 KB

## IDE and Language

For this project the language chosen is C#. This decision is due to the libraries available in C# allowing for memory management and simplistic file handling when working with large entries. C# is also a flexible language, it can be used with ASP.NET, LinQ and using SQL commands to read to and from databases.

Before this project, I have previous experience scripting in the C# language and, being a close syntax to Java find it a friendly language to work with.

During this project I have used many different libraries in C# including Microsoft. Visual Studio, Lumenworks. IO, System. Data. OleDb, and, System. Security. Cryptography.

I have chosen to use Visual Studio as an IDE. Visual Studio is a great IDE for many languages, it allows for easy use of Windows Forms in C# projects for fast GUI development and can easily be integrated with external plugins and libraries. Visual Studio also allows larger memory allocation for processes on 64bit systems which can be configured in project properties through the use of runtime macros.

## Design

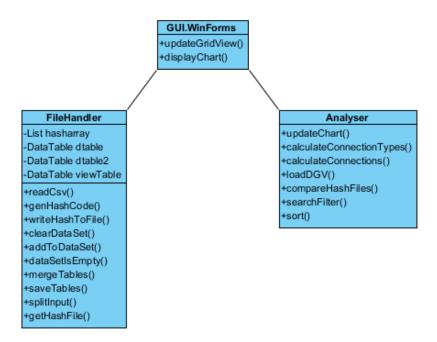
## **UML** Designs

#### Class Diagrams

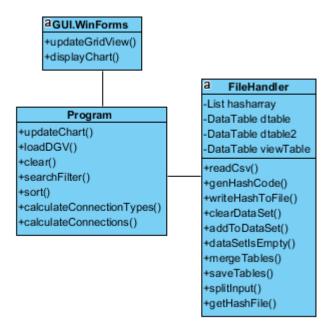
#### Initial Design

Due to the apparent simplicity of the application, I initially designed the application to consist of only a few classes. The main operations appeared to be Analysis and FileHandling. In this format I decided to have two classes alongside the main "program" class and GUI.

This design however proved to be difficult to stick to as it appears to be too simplistic. Although the application is simplistic some of the behaviours are quite complex and due to a lack of experiences I soon realised that the design would not work as intended.

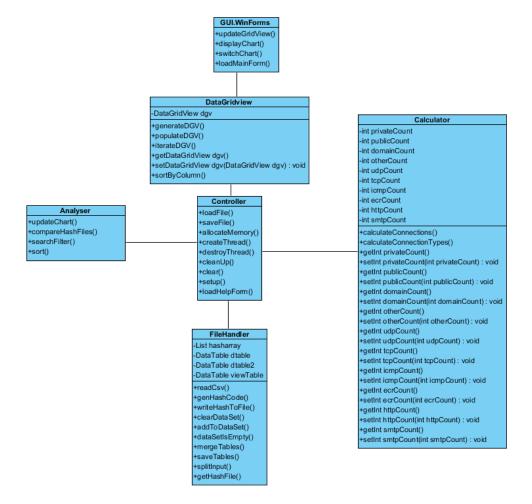


Upon realising this the application was tweaked to taking less of an Object Oriented approach. Scripts were used to develop much of the functionality due to the short timescale in which to rebuild the application, however this also caused issues. Due to having to load the files into the DataGridView through DataSource.



Due to the issues with the initial design, the final implementation ended up more like the above diagram. The program does a lot of the work for calculating information and the FileHandler stores information and loads information from external sources.

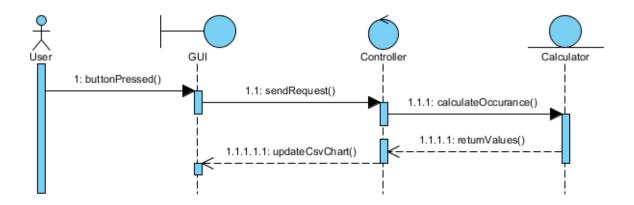
Although as of this time I do not have the time required to change the design completely I have learnt from this experience and redesigned the application with new ideas in mind in the hopes of solving the issues in the current application.



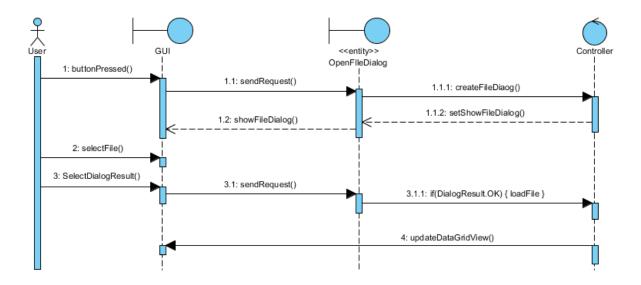
## Sequence Diagrams

Sequence Diagrams have not had any significant changes for the functionality. The functionality works the same through OO as it does through the semantic approach, the only difference being the class the methods are being stored within.

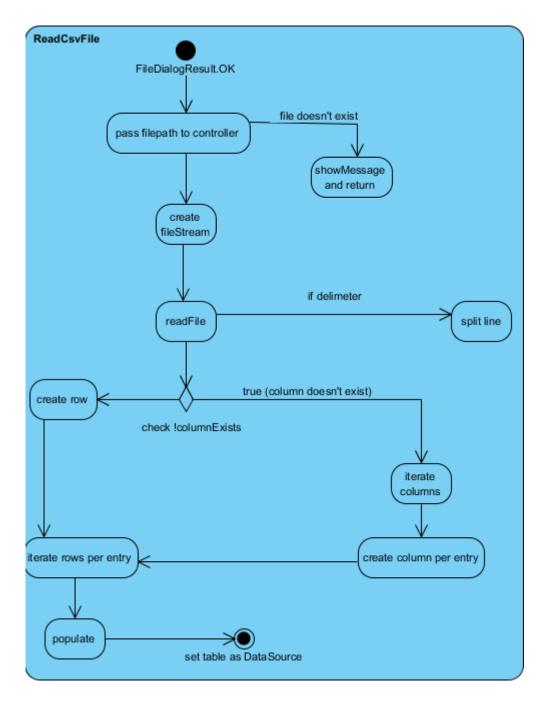
## ${\it CalculateChartData}$

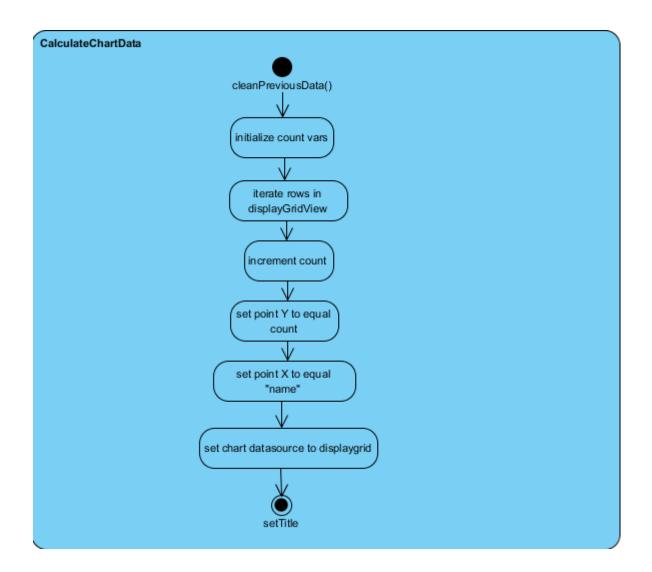


#### LoadCsvFile



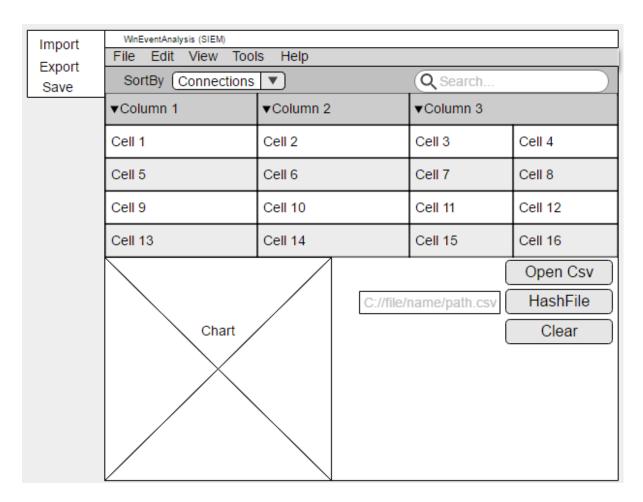
## ReadCsvFile





#### WireFrame

Due to the nature of the application I have decided that one View is more than adequate for the application. This allows the user to view all of the data in one place, this also makes writing analysis methods significantly easier. The design is made to be as simplistic as possible, no distracting colours or unnecessary items, many of the functionality is intended to be used through the toolbar or keyboard shortcuts, the intension is to allow users to view as much data as possible all at once In order to get an idea of the statistics. Although I will be designing the application based on a 800 \* 600 design I intend to make it scalable so that more rows are shown on larger windows, yet the data is readable at the minimum size.



# Implementation Notes

Although I have implemented many more methods in this project below are those which I have found the most challenging.

Implementation	Errors	Bugs	Fixes	Notes
GUI Design:	None	Layout does	More research is	Research:
QT		not scale well	needed on Qt in	Qt GUI
			order to complete	implementati
			the GUI.	on
GUI Design:	None	A few bugs	In order to fix this	Research:
Populating		concerning the	I have inserted the	Qt updating
Layouts		responsiveness	buttons into their	the GUI from
		moving	own layouts to	classes
		buttons out of	keep them	
		position	together	
GUI Design:	None	A few bugs	I need to learn to	I have
Reworking		with layout	use Winforms in	switched to
			more detail to	WinForms as I
			complete the GUI	have learnt it
				is much
				simpler to
				update the
				GUI from and
				uses a familiar
				syntax as-well
				as not having
				to port to
				different
				languages in
				order to
				implement
				with C#, I
				have also
				learnt that I
				can use
				ASP.NET
				framework
				with
CHIP	Al	A.C. I.	11 6 1.1	Winforms
GUI Design:	None	A few bugs	I have fixed this in	The Basic GUI
Completion		with	the way I fixed the	is completed,
		responsiveness	Qt designs, I have	the next step

<b>-</b>	1			,
		: the buttons and search bars travel too far.	paced all the buttons in layouts inside layouts and anchored their positions, some items have had margins added to place them appropriately.	is to implement the FileHandler to load in a Csv File
Class FileHandler	Issue reading in file	File does not show up after selecting in dialog	To solve this I had to research file input. In order to input the file my first implementation is to use filestream to read the file line by line.	Filestream method has failed. This appears to be due to no checks for delimiters, more research is required on reading specific Csv files.
Method readCsv	OutOfMemoryExceptio n	Lage Csv Files cannot be loaded and stored in memory.	In order to solve this I intend to read the Csv to a DataTable and store each DataTable in DataSets.	More research is required on Csv File Reading

Method CsvToTable	No official error	Loadtime on larger files is extremely slow. Can take up to 8minutes to load.	I have found a library from Microsoft for OleDb Connection, this method of reading a Csv creates a data object called OleDbConnection taking an SQL ConnecitonString query as a Parameter, frm here a definition of FileInfo is created with the path of the file, then using an adapter the file is parsed and can be	Although OleDb connection can read in large files up to 200mb, the performance fails as the processing time takes too long to load the file, a new solution is required.
Method	There is no row at	There is	read into a table using adapter.fill(table)	I have tried to
splitInput	position "x"	definitely data in the file at this position, however loop seems to miss this ?	implement this method in order to fix the loading issue using OleDb. splitInput takes the table that OleDb fills, iterates through and assigns each half of the file to two separate tables, the idea behind this is to then load these tables at separate times giving the DataGridView separate "pages" in order to decrease load time, as the data	fix this issue for many hours, I have checked over the code many times and cannot seem to find the culprit, I will continue to check the code later to see if I have missed anything. I have tried changing the values of totalrows to dtable.rows.c ount +1 and -

			is still complete in	1 however
			the original table,	this has not
			the original table	succeeded.
			can be used for	
			calculations which	
			need access to all	
			of the data at	
			once, or the table	
			can be destroyed	
			if needed and new	
			tables created as	
			needed using	
			_	
Mathad	Thous is no never st	Data is still not	table.merge(table)	This issue has
Method	There is no row at	Data is still not	I have solved this	This issue has
SplitInput	position "x"	being read at	issues after	been solved,
		position x?	another few hours	more
			of playing with the	research may
			method. The issue	be needed
			resided in having	into Csv
			the iterative for	however as
			loops nested	the loading
			within a foreach	issue is still
			loop, this meant	not resolved,
			that row I thought	the amount of
			was being read	time it takes
			was not the	to split the
			correct row and	input has
			the method was	decreased the
			infact trying to	time taken to
			read data from a	load, although
			row consisting of	not by as
			"empty"	much as I had
				hoped.
Method readCsv	Timeout when reading	None header	I had found	This has been
	large files	items being	another solution	the most
	large mes	read in as	to the issue of	successful
		column	reading Csv files.	solution so
		headers	In this solution I	far. Although
		caaci s	have used the	the reader
			Lumenworks.Fram	cuts it quite
			ework.IO.Csv	close to the
			library to create a	5minute
			CachedCsvReader,	maximum
			this reader allows	load time it is
			back and forth	
				able to load
			interaction with	large files into
			Csv files due to	memory
			having its own	within
			cache, it is	4minutes
			reportedly faster	37seconds
			than reading in	

			using System.IO	There is one
			from the	more solution
			benchmarking on	worth trying,
			the	using
			documentation	FileStream,
				StreamReader
			site.	
				and
				StringReader
				Undata
				Update: The issue
				appeared to
				be an
				accidental
				setting of
				headers to
				true, after a
				few days I
				have realised
				this and
				switched to
				false, this
				method now
				works and is
				able to read
				large Csv files
				however I
				now have a
				much faster
Mathad	Caluman dans not aviet		I have decided to	method
Method	Column already exists		include the	Implement:
tertiaryCsvRead	Column already exists		creation of	Check column
er			columns within	0
			this method,	exists, if the column does
				not exist ->
			creating them at runtime instead of	createcolumn
			pre-estimating the	-> else ->
			amount needed	iterate rows
			for larger files, this	and create
			occurred due to	rows
			having a few	(reminder:
			columns less than	check UML
			needed.	design)
Method		Empty	In order to	Implement:
tertiaryCsvRead		row/column	combat this, the	if line == null
er		values	method needs a	length == 0
			way of checking	continue;
			that the line is	continue,
			!null	changeExist =
				true
	l .			ii u c

	T	T	T	1
Method tertiaryCsvRead er	Due to the volatility of this method and the amount it does there may be unknown errors	"column" already exists	I have added Column + I to column name to ensure all of the columns generated have a unique name.	Once this has been implemented test the result.  If the test passes remember to add the table as dgv datasource  As I am unsure of how well-written this method is and not sure of what errors could possibly occur I have surrounded the main file I.O with a general try/catch statement to ensure a safe return if anything goes
				wrong with
				the file.
Method tertiaryCsvRead er	No official errors	No known bugs	The tertiaryCsvReader has improved performance significantly	This method is the most efficient method and is the one I will use as my final implementati on.
				This method has cut down the time to read in the larger files down to a maximum of 3minutes 53seconds

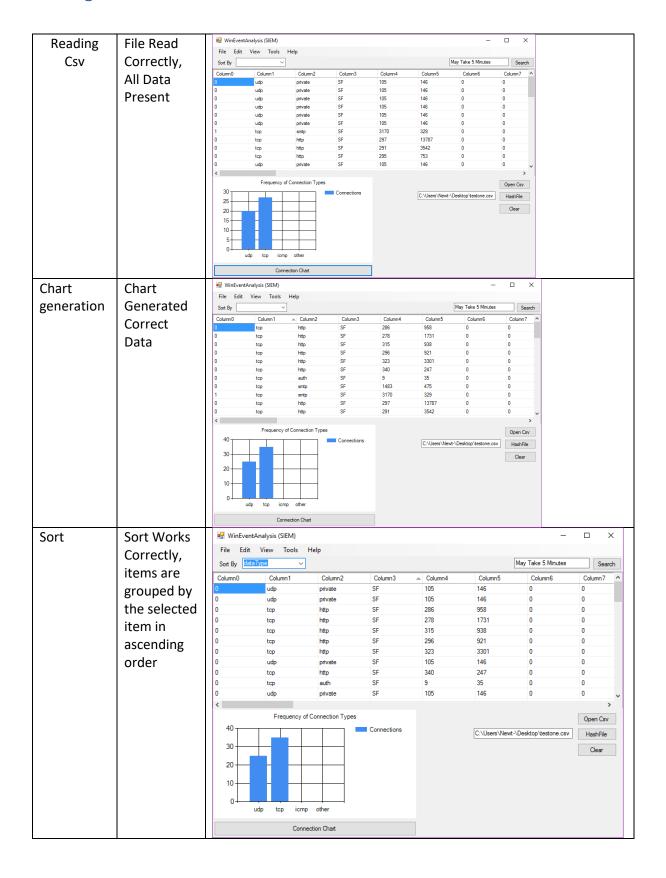
	1	1	ı	1
				This is the fastest I have been able to read in larger files and minimum to mid sized files load instantaneous ly.
Methods: ClearButton	None	None	A simple implementation of clearing out data	Research generating bar charts as next implementati on.
Methods: Sort	None	None	The DataGridView made sorting by Category or "column" a very easy implementation, unknown to me the gridView can already sort in this way, however I have already implemented the ComboBox to which allows the user to select which "string" they sort by.	I have been trying to think of a way to create a string search for the application, however I am unsure whether or not it will work as planned after doing some research on the DataGridView
Methods: Search	OutOfMemoryException	Long wait time on larger files	Although the search appears to work on smaller files, the larger files either throw an outOfMemoryExc eption or they take as much time to load as loading in a new file	The reason for the long search time is that the only way I can think to filter the results in this way involves either creating a new table and loading it in with only the results containing "string" or by

				removing
				anything
				that's value is
				not equal to
				"string", both
				of these
				methods
				consist of
				iterating the
				entire table,
				meaning that it will take as
				long as
				reading the file in again,
				for now this
				implementati
				on has been
				abandoned
				for large files
Methods		Bar chart not	I have fixed the	This issue
fillConnectionCh	OutOfMemoryExceptio	loading values?	issue on smaller	occurred due
art	n	iodding raides.	files where the bar	to the fact I
			chart does not	was counting
			load the vlaues	the cells in
				the table
				containing
				"string" and
				then saving
				the count as
				the variable
				to the chart,
				however the
				chart AddXY
				method takes
				a string value
				as an
				argument,
				after realising
				this I used the
				toString
				method to
				solve this.
Methods:	OutofMemoryExceptio		Although bar chart	This issue
fillConncectionC	n		generation works	appears to be
hart			on small -> mid	somewhat
			sized files, larger	resolved, the
			files have been an	charts have
			issue due to the	loaded on the
			amount of	largest file on
			memory the files	a few

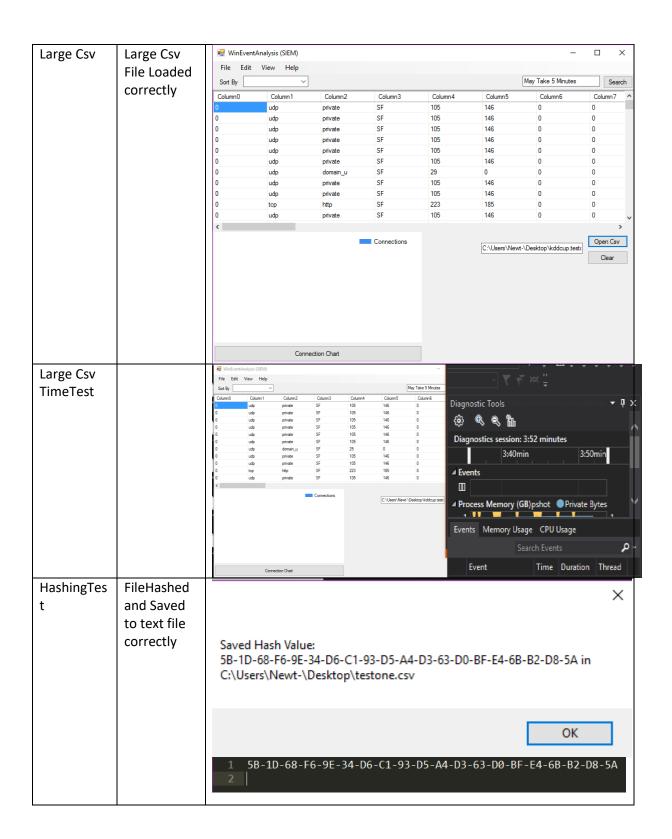
	T	1	11	
			themselves are taking up. In an attempt to solve this I have used MemoryFailPoint and changd the properties of my project to include macros which enable a larger memory access at runtime on 64 bit machines.	occasions, I have surrounded in a try/catch statement for the times it fails, although these techniques have improved performance for other files, the memory taken by the file appears to be too large for such
Method: Cleanup	None	None	Simple cleanup method implemented at the start of large processes and in the clear method, this forces garbage collection freeing up more space for processing.	larger-scale processing. Unfortunately this has not particularly improved the execution on larger files, I have also tried implementing threads, however the threads seem to take up more space.
Method: generateFileHas h saveHashArray	None	None	A small hash generation, this works by using filestream, taking the path of the loaded file and using a sha256 algorithm provided by the Microsoft.security library to create a hash. I have converted the bitConverter to string so it can be printed to the user and saved to	After researching the Microsoft.Sec uirty.Cryptogr aphy library I have chosen to use the SHA1CryptoSe rviceProvider this is a very fast hashing provider even compared to the MD5 algorithm it appears to

			a text file for later use.	work much better for larger files.
				I have also created List <string> in order to store hash values with the intention of including the ability to compare hashsums</string>
Method:	No official error	Always returns	I understand why	somehow.
CompareHashV	No official effor	Always returns either true or	this is happening,	of more
alues		false	it is because I am comparing two	research to implement
			strings for equality	this method
			and a string is	as I do not
			always equal to	understand
			string and the same for the	how to compare the
			attempt to	contents of
			compare	two textfile
			readOutputs, but	values
			cannot think of a	
			way to implement this method	
			within the time	
			that is left	

## Testing







## **Analysis**

During this project, I have had to learn a lot through self-study, with this has come many challenges. As I have very little experience in programming, especially with larger and GUI based applications I have found this project very challenging.

The first complication which occurred was learning the File I/O required to read in a CSV file. My earliest implementation of this consisted of trying to read the CSV like a normal file and then split up the rows depending on the delimiter, I soon came to realise this was not the most efficient way of doing this as I was reading a entire file, placing it to a table splitting it and then loading it, this took a long time to complete on large files. I have learnt a lot since then including on how to use new libraries efficiently, which libraries are the most efficient for which tasks and the inclusion of cryptography algorithms.

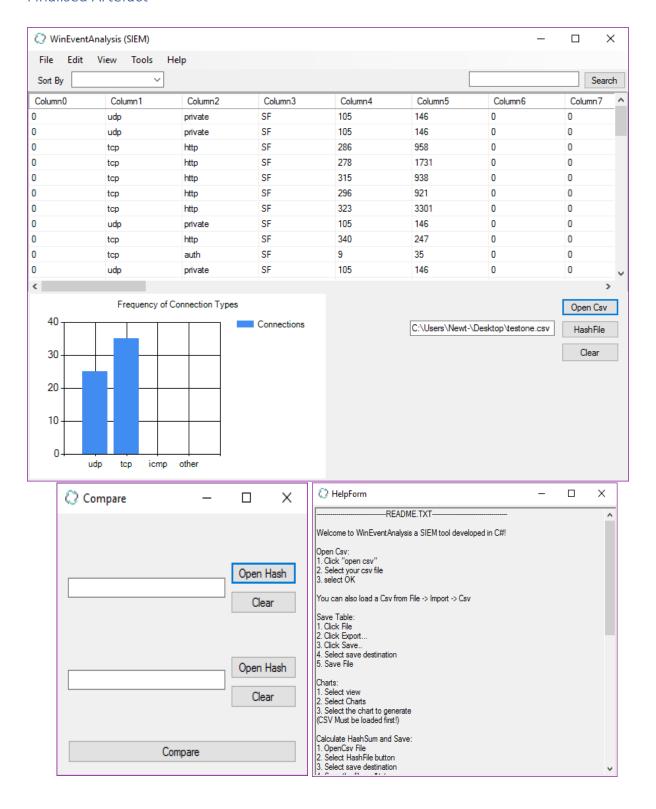
Although it took a lot of time and many different trials of implementations I have successfully overcome this challenge and learned a lot about the difficulties of SIEM management, but also how we can write code with better performance.

In the future I will spend more time before designing researching the project and coming up with a clearer picture of how the application might work. Saying this I find it difficult to envision before the project has been started and this may not help, however I intend to do much more research into writing Object Oriented programs as I have realised thinking of items in an abstract object oriented way is where I struggle the most, I would also write the functionality before the GUI in future, I feel this would have gone much smoother had I done this to begin with as a lot of the time I felt like I was simply "patching" methods onto the GUI frame instead of writing a class, this would also give me more time working on the most important items in the program and I may not come across the issues where I am unable to make sufficient progress for a few days at a time due to being unable to complete a method.

Overall I would try harder to ignore issues when I am stuck. To clarify, this does not mean ignore major issues exponentially, but I have realised I lost a lot of time working on issues that turned out to be quite simplistic and had I left and come back to it with a less tired mind I would have probably fixed the issues much sooner.

In conclusion, I believe this project to have been a success. Although it has been tricky and I am not 100% happy with the resulting application (I would have liked to had time to add more functionality, and I am not quite happy with my coding) I believe I have learnt a lot from the project and will use it to improve my skills for future use.

## Finalised Artefact



## Future Plans/Fixes

There are currently known bugs in the program. Due to complications nearing the end of the project there is less validation than I would have liked to include. Future plans include the plan to add a confirmation dialog when opening new files to ensure the user doesn't forget to save changes, although this is a simple implementation the time spent fixing larger bugs (such as issues reading Csv correctly) has taken precedence. The most major bug which impacted this was the fact that the CsvReader created the table columns dynamically, this meant however that every time a file was loaded the method tried to create the columns again when they already existed, this has been fixed by removing column creation from the method and adding checks to ensure the program only creates columns should they not exist.

A bug which is still lasting is the loading of files with headers. Although this is not a "breaking" bug, it can be confusing. Due to mostly working with Csv files which did not contain headers, when a Csv with a header is loaded into the project the first row is the "header" names below the columns, if I had more time I would fix this by checking if the file has headers first, and if it does remove the header row once the file has been loaded.