ERROR HANDLING



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- **Error types**
- Error objects
- Generating of errors
- Catching of errors



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Runtime Errors

Logical Errors



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- SyntaxError
- ReferenceError
- TypeError
- **URIError**
- **EvalError**
- InternalError
- RangeError



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```
1 console.log(1);
2
3 const f → function () {};
4
```



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```
1 console.log(name);
```



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```
1 f();
```



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```
1 const obj = {};
2 console.log(obj.person.name);
```



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```
1 f();
2 var f = function() {};
3
```



search to find the property of control and the property of

```
1 decodeURIComponent('%');
```



Assert or policy for policy for the policy for the

```
1 throw new RangeError('We have a problem!');
```



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```
1 throw new Error('We have some problem');
```




```
1 try {
2     throw new Error('We have some problem');
3 } catch(err) {
4     console.log(err.name);
5 }
6
```



HERE GOES!



