

# **BASIC TYPES**



# TYPES

- Boolean
- Number
- String
- Array
- Tuple
- Enum
- Any
- Void
- Null and Undefined
- Never
- Object



# TYPE ASSERTIONS

```
let someValue: any = "this is a string";
```

```
let strLength: number = (<string>someValue).length;
```



# TYPE ASSERTIONS

```
let someValue: any = "this is a string";
```

```
let strLength: number = (someValue as string).length;
```

# HERE GOES!



TBC