Certificate III in Information Technology (ICT30120): Game Development Foundations			
Term 3: July 2021 Intake	**Variation: Campus**		**Day: Monday & Wednesday**
Week	**Subject Name**	**Week Commencement Date (Monday)**	**Included Unit of Competencies**
Week 1	Introduction to Programming	19/07/2021	
Week 2	Introduction to Programming	26/07/2021	
Week 3	Introduction to Programming	2/08/2021	
Week 4	Introduction to Programming	9/08/2021	**BSBCRT301**
Week 5	Introduction to Programming	16/08/2021	
Week 6	Introduction to Programming	23/08/2021	**ICTPRG302**
Week 7	Introduction to Programming	30/08/2021	
Week 8	Introduction to Programming	6/09/2021	
Introduction to Programming: Due Friday 10th September 2021			
Week 9	Game Development Basics	13/09/2021	
Week 10	Game Development Basics	20/09/2021	
Term 3 Break: Monday 28th September 2021 - Friday 8th October 2021 (2 Weeks)			**ICTICT313**
Week 11	Game Development Basics	11/10/2021	**ICTPRG430**
Week 12	Game Development Basics	18/10/2021	
Week 13	Game Development Basics	25/10/2021	
Game Development Basics: Due Friday 29th October 2021			
Week 14	ICT Fundamentals	1/11/2021	
Week 15	ICT Fundamentals	8/11/2021	**ICTICT302**
Week 16	ICT Fundamentals	15/11/2021	
Week 17	ICT Fundamentals	22/11/2021	**ICTSAS308**
Week 18	ICT Fundamentals	29/11/2021	
ICT Fundamentals: Due Friday 3rd December 2021			
Week 19	Intermediate Game Devlopment	6/12/2021	
Term 4 Break: Monday 13th December 2021 - Friday 28th January 2022 (7 Weeks)			
Week 20	Intermediate Game Devlopment	31/01/2022	
Week 21	Intermediate Game Devlopment	7/02/2022	
Week 22	Intermediate Game Devlopment	14/02/2022	
Week 23	Intermediate Game Devlopment	21/02/2022	**ICTPRG435**
Week 24	Intermediate Game Devlopment	28/02/2022	
Week 25	Intermediate Game Devlopment	7/03/2022	
Week 26	Intermediate Game Devlopment	14/03/2022	
Intermediate Game Devlopment: Due Friday 14th March 2022			
Week 27	ICT Security Fundamentals	21/03/2022	
Week 28	ICT Security Fundamentals	28/03/2022	
Week 29	ICT Security Fundamentals	4/04/2022	
Week 30	ICT Security Fundamentals	11/04/2022	
Term 1 Break: Friday 15th April 2021 - Friday 29th April 2022 (2 Weeks)			**BSBXCS303**
Week 31	ICT Security Fundamentals	2/05/2022	
ICT Security Fundamentals: Due Friday 6th May 2022			
Week 32	Game Production	9/05/2022	
Week 33	Game Production	16/05/2022	**ICTGAM420**
Week 34	Game Production	23/05/2022	
Week 35	Game Production	30/05/2022	**BSBXTW301**
Week 36	Game Production	6/06/2022	
Week 37	Game Production	13/06/2022	**ICTSAS305**
Week 38	Game Production	20/06/2022	
Week 39	Game Production	27/06/2022	**BSBITU211**
Week 40	Game Production	4/07/2022	
Game Production: Due Friday 8th July 2022			
Last Day of Course - Friday 8th July 2022			