Online Professional Portfolio

Assessment Task 3 – Luke Stanbridge

Professional Photo

Luke Stanbridge (He/Him)
Game Programmer / Unity Developer, C#, C++

Contact Details

Luke Stanbridge ✕

Contact Info ✎

in Your Profile
linkedin.com/in/luke-stanbridge

🔗 Website
crowns-coach.itch.io/ (Portfolio)

✉ Email
lukestanbridge48@gmail.com

📅 Birthday
March 20

Industry Relevant Companies

PAX Australia
813 followers

Xbox Game Studios Publishing
50,605 followers

Activision Blizzard
287,584 followers

Foxie Games
1,092 followers

Mighty Kingdom
5,604 followers

GitHub
3,650,292 followers

Blowfish Studios
10,084 followers

ZeniMax Online Studios
25,160 followers

CD PROJEKT RED
356,572 followers

ZeniMax Media
22,401 followers

Big Ant Studios
6,602 followers

Tantalus Media
2,520 followers

Student Connections

Jasmine Wang
3D Game Artist
Connected 1 month ago
[Message] ...

Thomas Tidy
Student at Academy of Interactive Entertainment (AIE) RTO 88021
Connected 1 month ago
[Message] ...

Euan Wynne-Jones
Game Designer | Producer | Student | Academy of Interactive Entertainment (AIE) Adelaide |
Connected 1 month ago
[Message] ...

Darcy Schaaf
SA Ops Manager @ Quiz Meisters | Freelance Filmmaker | Salesperson | Creative Arts Student
Connected 1 month ago
[Message] ...

Jacob von Appen
Operations Management | C++/C# Programming | Team Development | KPI & Data Analysis | Rostering and Management SME
Connected 1 month ago
[Message] ...

Logan Baker
Student at Academy of Interactive Entertainment (AIE) RTO 88021
Connected 2 months ago
[Message] ...

Jake Price
Game Programming student
Connected 2 months ago
[Message] ...

Jackson Hole
Student at Academy of Interactive Entertainment (AIE) RTO 88021
Connected 2 months ago
[Message] ...

Daniel Hor
Studying Advanced Diploma of Game Design & Production at AIE | Currently working as a housekeeper at Quest PA Apartment Hotels
Connected 2 months ago
[Message] ...

Education

Education + ✎

Academy of Interactive Entertainment (AIE) RTO 88021
Diploma of Information Technology & Diploma of Screen and Media, Game Programming
Feb 2022 - Dec 2022
Grade: Competent

Currently undertaking Game Programming Year 1 at AIE in Adelaide. Learning modules covered are Version Control, Workplace Health and Safety, Game Business Studies, Introduction to C#, Math's for Games, I ...see more

Academy of Interactive Entertainment (AIE) RTO 88021
Certificate III in Information Technology, Computer Games and Programming Skills
Jul 2021 - Jul 2022
Grade: Competent

Completed the Game Development Foundations course at AIE. Learning modules covered were Introduction to Programming (C#), Game Development Basics, ICT Fundamentals, Intermediate Game Development, I ...see more

Industry Relevant Work

Castle Cab

Castle Cab is a sandbox adventure game where you, a beautiful steed, must use your cart to deliver passengers to their destination. Cause chaos while drifting through the village, boost through the fields, and launch over castle walls all while avoiding the town's pig-mounted guards to deliver your passengers as fast as possible!

Join our Discord!

Based in Adelaide, South Australia, this project has been a collaborative effort as part of our studies at AIE. Our team has worked hard and as a result we have been fortunate enough to showcase our progress at PAX 2023!