

Luke Stanbridge

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Profile

I am currently studying "Game Programming" at the Academy of Interactive Entertainment (AIE). Previously I have been working as a qualified Electrician since 2011. I completed my Certificate III in Information Technology in July of 2022 and my Diploma of Information Technology (Game Programming) and Diploma of Screen and Media in December of 2022.

I regularly research areas outside of my current course that I think are relevant to game development and undertake extra courses and tutorials to broaden my knowledge. I am able to work independently and in a team environment.

Work experience

09/2022 - 12/2022 ADELAIDE, AUSTRALIA

Game Programmer AIE Group Project

The final 3 months of my Diploma was dedicated to a full Game Production Project. The environment simulated is designed to be as accurate to real world game development as possible. I worked with other programmers, game designers and artists on an Isometric Hack & Slash game called "Breaking Greg".

- I was responsible for the Technical Design Document, developing the player controller, UI systems, Audio System and Testing/Troubleshooting the game.

Education

02/2022 - PRESENT ADELAIDE, AUSTRALIA

Game Programming Academy of Interactive Entertainment

AIE Diploma Content - C#, C++, Maths, Version Control, Game Business Studies, Code Design & Data Structures, AI for Games, UI Programming, Cross Platform Development, Production Planning and Game Production.

07/2021 - 07/2022 ADELAIDE, AUSTRALIA

Game Development Foundations Academy of Interactive Entertainment

AIE Cert III Content - Intro to Programming, Game Development Basics, ICT Fundamentals, Intermediate Game Development, ICT Security Fundamentals and Game Production

Skills

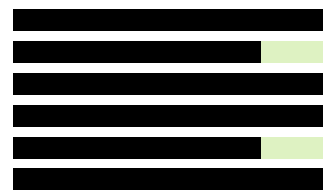
COMPUTER SKILLS

Microsoft Office Suite
C#
C++
Unity 3D & 2D
Visual Studio 2022 & Code
Game Development
RayLib
GitHub
UI Design
Character Combat
Level Design



INTERPERSONAL SKILLS

Analytical Skills
Communication Skills
Detail-oriented
Teamwork
Time Management
Resourceful



Certificates

07/2022

Cert III in Information Technology AIE

12/2022

Diploma of Information Technology AIE

12/2022

Diploma of Screen and Media AIE

References

0430 508 843, NICKJOHNSONPROGRAMMER@GMAIL.COM

Nick Johnson
Krome Studios
Programmer

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John Millard
Academy of Interactive Entertainment
Director/Designer at Two Lives Left
Senior Programming Instructor