Interactive Climbing Product - Preliminary Survey

I, Luke Storry, am a masters student with the Computer Science Department within Bristol University.

For my final project I am investigating how the interactive augmentation of various data can aid bouldering training.

I am building a prototype app with a variety of features, which is designed to analyse different aspects of climbing and provide some forms of information output.

Confidentiality:

The data will be collected by this form will be stored with no identifying information other than the time and date of submission - maintaining your anonymity.

Right to Withdraw:

You are free to withdraw from the study at any time without penalty and without losing any advertised benefits.

Your data can be removed if you email <u>ls14172@bristol.ac.uk</u> with the time and date of form submission.

*Required

1.	Gender * Mark only one oval.
	Male
	Female
	Other:
2.	Age *
3.	What level of climber would you describe yourself as? * Mark only one oval.
	Beginner
	Intermediate
	Advanced
4.	What bouldering grade do you usually climb at?
5.	Are you a coach? * Mark only one oval.
	Yes
	No

6.	Roughly how often do you go bouldering indemark only one oval.
	Once or twice a month
	Weekly
	2-3 times a week More than 3 times a week
	More than 3 times a week
7.	What equipment do you take with you to an indoor bouldering wall? *
8.	What advice do you recieve from others whilst bouldering? *
	(Anything from professional coaching to a mate saying where a hold is)
9.	What advice do you give to others whilst bouldering? *
	(Anything from professional coaching to a mate saying where a hold is)
10.	Are there any features you'd like to see in a training app or device? *
11.	Any other comments / suggestions?

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