Luke Tully

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I'm a full-time developer and designer who has a particular interest in building great device-independent user interfaces. Some of my other interests include mobile platform development, video games, and taking short walks on the beach.

Work History

Webmaster, Technician

Home Run Sports 2011 - 2013

Sole in-house web designer and developer. I developed graphics for the website as needed, and was brought in during marketing meetings to contribute where I could.

Designer, Developer

2009 - Present

Freelance contract-based work. Most projects involve development and design work.

Design, Development Drupal Config, Deployment Design

http://interiortouches.ca http://couturecg.com http://luketully.ca

Experience

Concepts

- Useful, usable interfaces
- Mobile-first responsive design methodology
- Email campaigns/ newsletters

Software

- PHPStorm by JetBrains
- Eclipse
- Photoshop
- Illustrator
- InDesign
- Fireworks (deprecated)
- Edge Inspect
- Edge Reflow

Development

- HTML5/XHTML
- XML, RSS, JSON
- · CSS, Sass, XSLT
- Javascript, jQuery
- PHP
- MySQL

Currently Learning

- AngularJS
- BackboneJS
- Laravel
- Drupal
- Iava
- Objective-C / Cocoa
- Ruby, Ruby on Rails
- Python

Education & Professional Development

Graphic Arts Diploma

Sturgeon Heights Collegiate

2010

Focussed learning on typography, layout, colour theory, vector illustration, working on a printing press, and working with clients.

Internet Systems Specialist Diploma

University of Winnipeg

2010-2011

Diverse one-year full-time diploma that included many aspects of web design and development, from basic design principles to Java programming.

Conferences

SmashingConf

Freiburg, Germany

A conference for people who work on the web. Informative presentations on design, development, and business.

TheGraphicalWeb

Zurich, Switzerland

A conference based around showcasing 12 new web technologies for presenting visual information in the technology, data visualization, and graphics industries.