

C



Rust

Latency (s)

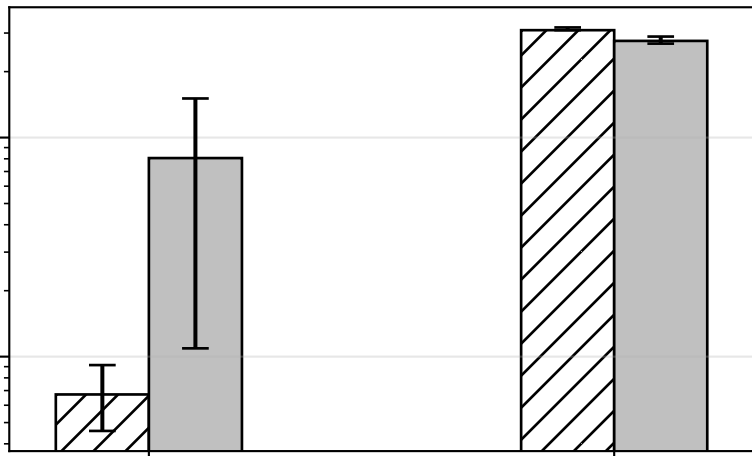
10^1

10^0

e1000

binder

Driver name



e1000

binder

Driver name