

Łukasz Mrowiec

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Born in '04, Poland

luuqebusiness@gmail.com

Skills

Knowledge of .NET 5.0 and .NET 6.0 as well as ASP.NET WEB API and ASP.NET MVC.

OOP, SOLID, Design Patterns, Git, REST API, HTTP Queries, DDD, Clean Architecture, Microservice Architecture.

Knowledge of OAuth 2.0 and JWT

Basic HTML/CSS/JavaScript knowledge.

Knowledge of Relational Databases (ORM) (MSSQL, PostgreSQL).

Knowledge of NoSQL: (Redis, Cassandra, MongoDB)

EntityFramework, SQL

Experience

FlyUp / Unity developer

Styczeń 2022 – Kwiecień 2022

Creating a game on the Unity engine based on requests to the API server.

Education

Zespół Szkół Technicznych i Leśnych in Żywiec / IT specialist (on going)

September 2019 – Now

4th grade in Polish High School (12th Grade for USA)

Accomplishments

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- **Consistency tracking App** (as Microservice Architecture)
 - **Tech:** ASP.NET Minimal API 6.0, Ocelot API Gateway, Blazor WASM, MongoDB, Postgres, JWT, Local Storage, Bootstrap
 - **Design:** DDD, Clean Architecture

More: [Source Code](#)

- **PostIt** (like twitter)

PostIt is an application where you can follow users, read their posts, write your own posts, etc.

Including user authentication and authorization via Google OAuth 2.0

Tools:

ASP.NET MVC, redis, Postgres | [Source Code](#)

