

Introduction

Purpose of the documentation

Explain that the document includes 2 parts, and what those parts will include.

Part 1 – Programmer Documentation

Purpose of the Programmer Documentation

Example – We need this to provide other developers with a guide on how the system is developed.

Detail of Classes

Examples of classes, DAL, BLL, and Module or Lecturer Classes (Include Diagram)

Database Details

Example - Database Diagram, with a discussion on what to stored in the tables.

Programming Method Utilised

3-Tier Architecture

Insert Method

How was this developed, using an example?

Update Method

How was this developed, using an example?

Select Method

How was this developed, using an example?

Delete Method (If Any)

How was this developed, using an example?

Store Procedure

How was this developed, using an example.

Programmer Documentation Conclusion

What is the lesson learnt during this project? Paragraph per students.

Part 2 – User Documentation

Purpose of the User Documentation

Example – This will guide user of the system, to know how to use the system, and presents all the forms for the system.

Flow of the System

Example – How are links for the system.

Flow Diagram for the System

Example – Provide a diagram, and link it to the heading above.

Screen Shots for the System (Minimum of 4)

Example – Example of forms, with colors chosen.

Developer Profile

Example – What each developer was responsible for.

Conclusion

Example – What the system will do for users, how the system help the users.