ate a new todo1. Edit an existing todo1. Delete a todo1. Mark a todo as "done"1. Share a todo with another person (TBD)1. Set a data for a todo1. Set a time for a todo1. Categorize todos1. Have a "someday" list1. Mark a todo as urgent## Scoring system\* The use can earn points by completing todos each day.\* Each todo is worth 1 point\* If the user reaches 5 points (5 todos completed) in a day, they get an award\* Total awards can be seen in a separate page\* The goal is to complete as many todos as you can, earning points and awards for it

## pre-app-use features

1. Login to the app

Shalev to Everyone 19:01

Users can create a project, which would be public, and included with a price the the project'screator would like to pay for itOther users can go to other people's projects, do them for them, and earn the amount that thecreator set for said project.After you deliver a job for the project's creator, if he likes what you delivered,

he can mark you as:

\* Very good = 10 points

\* Good = 5 points

\* Neutral = 3 points

\* Bad = -5 points

\* Very bad = 10 points

And you get score points for the mark you get.

Shalev to Everyone 19:06

Maybe you get paid for the project only if the creator said you were either “good” or “very good” at the end

אסף בצרי to Everyone 19:11

To design the app using the MVC (Model-View-Controller) architecture, you can organize the different modules and views as follows:Modules:Todo Module:User Module:Project Module (Pre-App-Use Features):Views:Todo List View:Todo Detail View:User Profile View:

Project List View:

Project Detail View:

Controller:

Todo Controller:

User Controller:

Project Controller:

לילך אליזה to Everyone 19:20

Site pages:

1. Login / Register page

2. Dashboard (after login) - your projects, other projects (latest projects?), side bar with project filters, inbox, profile.

3. Create a project.

Shalev 19:20

https://www.realtimecolors.com/?colors=130e01-fffaeb-ff8400-fff5d6-cf4307&fonts=Poppins-Poppins