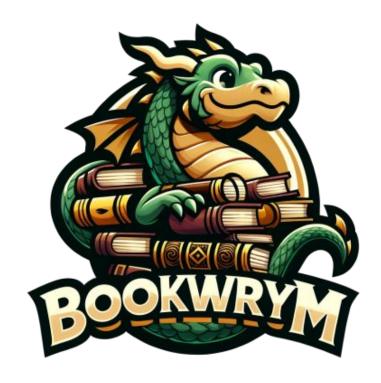
BookWrym

By: Nikko Gajowniczek, Brandon Lehman, Jeremy Schuberth, Bobby Vu and Ben Zabihi

Project Description

Bookwyrm is a way of organizing searching books that gives users the ability to favorite books and view tags/genres attached to them in order to get recommendations



Tools - Github

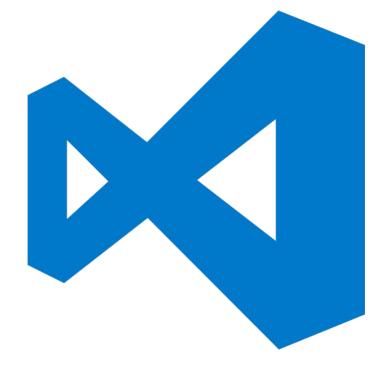


 We used Github to store our project repository, it allowed us to all work on separate branches and keep things organized.



Tools - VS Code

- ★★★★★
- VS code was our IDE of choice



Tools - NodeJS

- · ****
- NodeJS was our application server



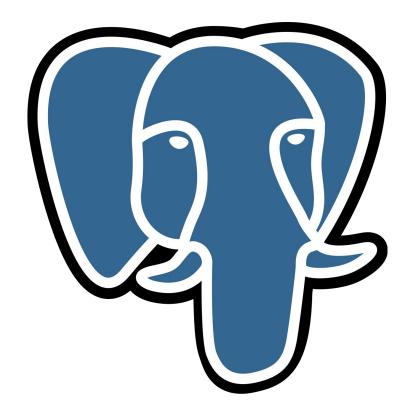
Tools - Docker

- · **
- We used docker as a container for our application
- Ran into many issues with docker



Tools - PostgreSQL

- · ***
- We used PostgreSQL as our database



Tools - UI

- ***
- We used both HTML and EJS files

Tools - Bootstrap

- *******
- We used bootstrap throughout our project for different design implementations such as the navbar, footer, and book cards



Tools - Google Books API

- ***
- Overall very useful once we figured it out



Tools - Mocha & Chai

• **



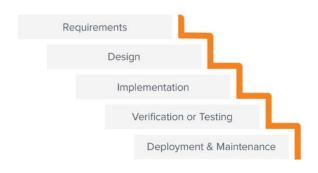
Tools - Deployment

- Local Host
 - · ***
 - We mostly used it for testing
- Microsoft Azure
 - 0
 - Final application is set up on it



Methodology - Waterfall

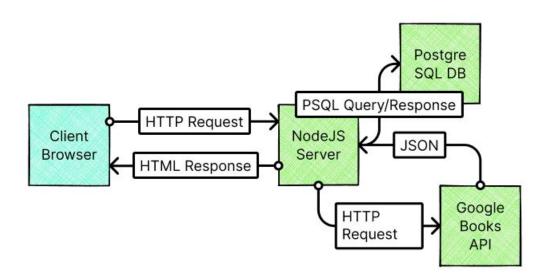
The Waterfall Method



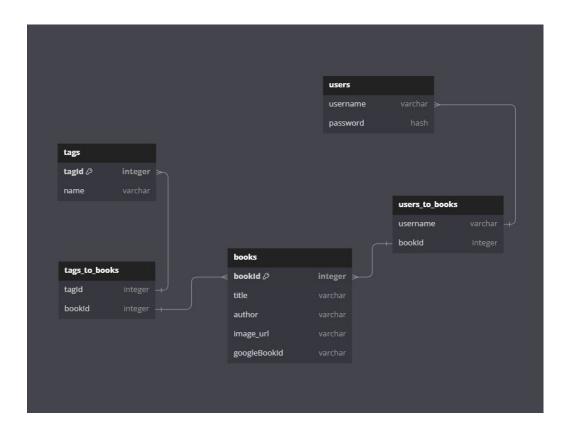


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Architecture Diagram



Database



Challenges

- Implementation of Books Page
- Search Function
- Google Books API Implementation
- Making tags visible to user.
- DOCKER
- Time management

Project Demo!

Questions?