



Vavuniya Campus of the University of Jaffna
Second Examination in Information Communication Technology - 2017
(Technology Stream)
Second Semester - March/April 2019
TICT2253-Computer Graphics (Practical)
Answer All Questions

Time Allowed: Two hours

Instructions

- Save your files in the folder named with your *Index Number (TS10XX)*.
- Save a screenshot of your final output in the above folder.
- You may refer to the output image of Figure 7 in the folder named *TICT2253* on the desktop.

1. (a) Write a Java program to implement the *DDA line drawing algorithm*. [10%]
(b) Create Object 1 as shown in Figure 1 by using the program written in part(a) and obtain Object 2 as shown in Figure 2 using any appropriate 2-D transformation technique applying on Object 1.

[This question is continued on the next page]

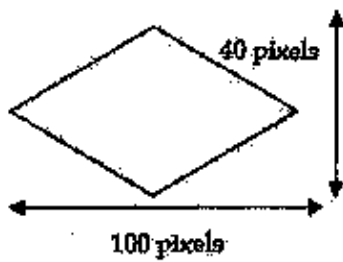


Figure 1: Object 1

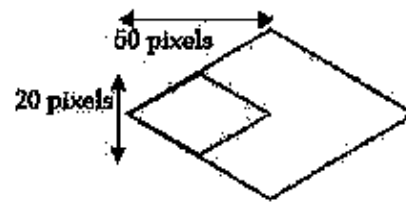


Figure 2: Object 2

[20%]

- (c) Create the Object 3 as shown in Figure 3 by applying any suitable 2-D transformation on Object 2, constructed in part (b).



Figure 3: Object 3

[20%]

- (d) Obtain an object as shown in Figure 4 and construct the composite object as shown in Figure 5 by applying any appropriate transformation on the Object 4.

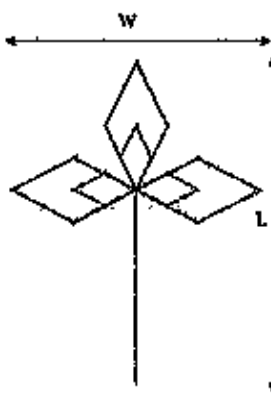


Figure 4: Object 4

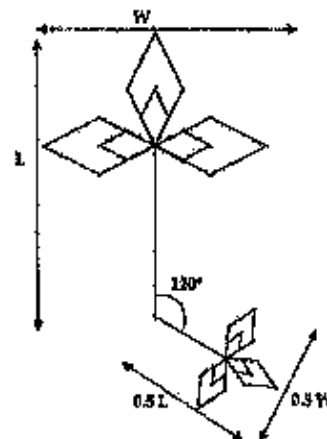


Figure 5: Object 5

[30%]

- (e) Create the Object 6 as shown in Figure 6 by using the methods available in `java.awt.Graphics` class and 2-D transformations techniques.

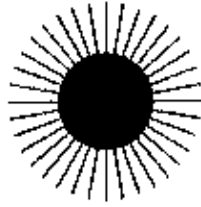


Figure 6: Object 6

[20%]

Note:- The final graphics output must be similar to Figure 7. You may refer to the image of Figure 7 in the folder named *TICT2253* on desktop.

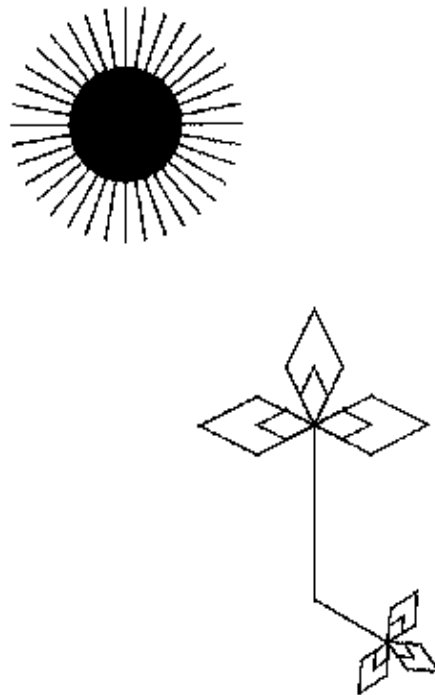


Figure 7: Final output