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Debugger Key Bindings

Disassembly View:

- Ctrl+G-goto
- Ctrl+E edit breakpoint
- Ctrl+D enable/disable breakpoint
- Ctrl+B add breakpoint
- Right Arrow-follow branch/position memory view to accessed address
- Left Arrow-go back one branch level/goto pc
- Up Arrow-move cursor up one line
- Down Arrow-move cursor down one line
- Page Up move visible area up one page
- Page Down move visible area down one page
- F10 step over
- F11 step into
- Tab toggle display symbols
- Left Click select line/toggle breakpoint if line is already highlighted
- Right Click open context menu

Memory View:

- Ctrl+G-goto
- Ctrl+B add breakpoint
- Left Arrow-move cursor back one byte/nibble
- Right Arrow-move cursor ahead one byte/nibble
- Up Arrow-move cursor up one line
- Down Arrow move cursor down one line
- Page Up move cursor up one page
- Page Down move cursor down one page

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- 0-9, A-F overwrite hex nibble
- any overwrite ansi byte
- Left Click select byte/nibble
- Right Click open context menu
- Ctrl+Mouse Wheel-zoom memory view
- Esc return to previous goto address
- Ctrl+V paste a hex string into memory

Breakpoint List:

- Up Arrow-select previous item
- Down Arrow-select next item
- Delete remove selected breakpoint
- Enter/Return edit selected breakpoint
- Space toggle enable state of selected breakpoint

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