

MIDTERM EXAM SKILLTEST	
<b>Course Code:</b> DSA 201L	<b>Program:</b> BSCPE
<b>Course Title:</b> DATA STRUCTURE AND ALGORITHM	<b>Date Performed:</b> SEPT 6, 2025
<b>Section:</b> 2B	<b>Date Submitted:</b> SEPT 6, 2025
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<b>1.Objectives</b>	
<ul style="list-style-type: none"> <li>• To display the elements.</li> <li>• Count the number of elemets.</li> <li>• Count the number of odd and even integers.</li> <li>• Make a Menu for each element</li> </ul>	
<b>2. Discussion</b>	
<p>In this program I will create a list of numbers from 20 to 49 and I will put an interaction so what function you want to display. You can choose to display all the numbers and see how many numbers are on the list or count how many are even and how many are odd. The program keeps running until you select the option to exit. It's built in a clear, organized way using separate functions for each given task.</p>	
<b>3. Materials and Equipment</b>	
<ul style="list-style-type: none"> <li>• Computer or CPU</li> <li>• Google Colab</li> <li>• Github</li> </ul>	
<b>4. Procedure</b>	
<p>First, I created an empty list called the (arr). This will fill up the list of the integers starting from 21 to 49 using a for loop in the range of (21-50). For the main loop I applied what I thought during the lesson in the array which I can create a menu that will offers each given that that i will impliment, these are the display elements, count the number of elements, count the number of odd and even integers, and lastly the exit so the program will stop. I put a function that will call each element which are the, Calls display_elements() to show each number with its index, Calls count_elements() to calculate and show the total count, Calls count_odd_even() to calculate and show the count of even and odd numbers, Breaks the loop and ends the program.</p>	

```

def display_elements(arr):
    print("Array elements:")
    for i, element in enumerate(arr):
        print(f"Index {i}: {element}")

def count_elements(arr):
    return len(arr)

def count_odd_even(arr):
    even_count = 0
    odd_count = 0

    for element in arr:
        if element % 2 == 0:
            even_count += 1
        else:
            odd_count += 1

    return even_count, odd_count

def main():
    arr = []
    for num in range(21, 50):
        arr.append(num)

    print("Array of integers between 21 and 49:")
    print(arr)

    while True:
        print("\nOptions:")
        print("\n")
        print("1. Display elements")
        print("\n")
        print("2. Count the number of elements")
        print("\n")
        print("3. Count the number of odd and even integers")
        print("\n")
        print("4. Exit")
        print("\n")
        choice = input("Enter your choice (1-4): ")

        if choice == '1':
            print("\n")
            display_elements(arr)

        elif choice == '2':
            count = count_elements(arr)
            print("\n")
            print(f"Number of elements: {count}")

        elif choice == '3':
            even_count, odd_count = count_odd_even(arr)
            print("\n")
            print(f"Even integers: {even_count}")
            print("\n")
            print(f"Odd integers: {odd_count}")

        elif choice == '4':
            print("Goodbye!")
            break

        else:
            print("Invalid choice. Please enter 1-4.")

if __name__ == "__main__":
    main()

```

## 5. Output

```
→ Array of integers between 21 and 49:
[21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47, 48, 49]

Options:

1. Display elements
2. Count the number of elements
3. Count the number of odd and even integers
4. Exit
Enter your choice (1-4): 1

Array elements:
Index 0: 21
Index 1: 22
Index 2: 23
Index 3: 24
Index 4: 25
Index 5: 26
Index 6: 27
Index 7: 28
Index 8: 29
Index 9: 30
Index 10: 31
Index 11: 32
Index 12: 33
Index 13: 34
Index 14: 35
Index 15: 36
Index 16: 37
Index 17: 38
Index 18: 39
Index 19: 40
Index 20: 41
Index 21: 42
Index 22: 43
Index 23: 44
Index 24: 45
Index 25: 46
Index 26: 47
Index 27: 48
Index 28: 49
```

```
Options:

1. Display elements
2. Count the number of elements
3. Count the number of odd and even integers
4. Exit
Enter your choice (1-4): 2

Number of elements: 29

Options:

1. Display elements
2. Count the number of elements
3. Count the number of odd and even integers
4. Exit
Enter your choice (1-4): 3

Even integers: 14

Odd integers: 15

Options:

1. Display elements
2. Count the number of elements
3. Count the number of odd and even integers
4. Exit
Enter your choice (1-4): 4
Goodbye!
```

## 6. Conclusion

In my opinion, this program effectively illustrates the basic ideas behind building and modifying a data structured set using an interactive menu interface. It efficiently produces a certain range of numerical data, from 21 to 49, and clearly displays the menu to the user. Coupled it with an ongoing loop for user interaction, it demonstrates a fundamental and structured data method for creating useful software programs that can process by the user input, that can compute, and present data as needed.

Lab Activity Rubric										 					
Criteria		Ratings							Pts						
 SO 7 PI 1 <b>Student Outcome 7.1</b> Acquire and apply new knowledge from outside sources.  threshold: 4.8 pts		6 pts Excellent   Educational interests and pursuits exist and flourish outside classroom requirements, knowledge and/or experiences are pursued independently and applies knowledge learned into practice		5 pts Good   Educational interests and pursuits exist and flourish outside classroom requirements, knowledge and/or experiences are pursued independently		4 pts Satisfactory   Look beyond classroom requirements, showing interest in pursuing knowledge independently		3 pts Unsatisfactory   Begins to look beyond classroom requirements, showing interest in pursuing knowledge independently		2 pts Poor   Relies on classroom instruction only		1 pts Very Poor   No initiative or interest in acquiring new knowledge		6 pts	
 SO 7 PI 2 <b>Student Outcome 7.2</b> Learn independently  threshold: 4.8 pts		6 pts Excellent   Completes an assigned task independently and practices continuous improvement		5 pts Good   Completes an assigned task without supervision or guidance		4 pts Satisfactory   Requires minimal guidance to complete an assigned task		3 pts Unsatisfactory   Requires detailed or step-by-step instructions to complete a task		2 pts Poor   Shows little interest to complete a task independently		1 pts Very Poor   No interest to complete a task independently		6 pts	
 SO 7 PI 3 <b>Student Outcome 7.3</b> Critical thinking in the broadest context of technological change  threshold: 4.8 pts		6 pts Excellent   Synthesizes and integrates information from a variety of sources; formulates a clear and precise perspective; draws appropriate conclusions		5 pts Good   Evaluate information from a variety of sources; formulates a clear and precise perspective.		4 pts Satisfactory   Analyze information from a variety of sources; formulates a clear and precise perspective.		3 pts Unsatisfactory   Apply the gathered information to formulate the problem		2 pts Poor   Gather and summarized the information from a variety of sources but failed to formulate the problem		1 pts Very Poor   Gather information from a variety of sources		6 pts	
 SO 7 PI 4 <b>Student Outcome 7.4</b> Creativity and adaptability to new and emerging technologies  threshold: 4.8 pts		6 pts Excellent   Ideas are combined in original and creative ways in line with the new and emerging technology trends to solve a problem or address an issue.		5 pts Good   Ideas are creative and adapt the new knowledge to solve a problem or address an issue		4 pts Satisfactory   Ideas are creative in solving a problem, or address an issue		3 pts Unsatisfactory   Shows some creative ways to solve the problem		2 pts Poor   Shows initiative and attempt to develop creative ideas to solve the problem		1 pts Very Poor   Ideas are copied or restated from the sources consulted		6 pts	
														Total Points: 24	