Yong Kwon

rainstar77@pukyong.ac.kr Master of Science PKNU, Busan, Republic of Korea

Research interests

Quantum computing (Linear optical quantum computing, Quantum verification and validation)

Quantum information (entanglement entropy, concurrence)

Education

Feb. 2024 M.S. in Physics

Pukyong National University - Busan

Advisor: Prof. Byung-Soo Choi (2022.06 –) and Prof. Seung Ki Baek (– 2022.05)

(2022.09 - and - 2022.08 as an official document)

Thesis title: "Two Approaches of Quantum Information and Quantum Computing

: Information Entropy and Computer Systems"

Feb. 2022 **B.S.** in Physics

Pukyong National University - Busan

Advisor: Prof. Seung Ki Baek and Prof. Jaegon Um as a co-advisor (2020.07 -)

Publications

2024 Quantum Circuit Mapping for Universal and Scalable Computing in MZI-based Integrated Photonics

Kwon, Baldazzi, Pavesi, and Choi Submitted in Progress arXiv

Oct. 2023 "A Software Platform for Programmable Linear Optical Quantum Computer"

Kwon and Choi IEEE Access doi

Sep. 2022 "Correlation between concurrence and mutual information"

Kwon, Baek, and Um

Journal of Statistical Mechanics: Theory and Experiment doi

Research experience

Jun. 2022 -Quantum Computational Science Lab - QCS Labsite **EPIQUS Project**

Mentor: Prof. Byung-Soo Choi (PKNU)

- Project Overview: main page / CORDIS information
- · Build up the optimized software for epiqus project

Jun. 2020 - May Statistical Physics Laboratory - Statphys Labsite

Entanglement vs mutual information on two qubit system

Mentors: Prof. Jaegon Um (POSTECH), Prof. Seung Ki Baek (PKNU)

- Investigate on two spin-1/2 particles
- · Find correlated information entropy on classical definition and quantum definition
- · Compare two entropy values using 'Concurrence'

2022

Fall 2020 Others

Quantum-like game development

Mentor: Prof. Jae-yeol Hwang (PKNU) (only for class guidance)

- The word 'Quantum-like game' means a game made by applying the phenomenon to introduce to those who are not familiar with quantum physics.
- This project worked during the one of undergraduate classes, 'Capstone Design I'
- My contributions: project idea suggestion, introducing concept of quantum-like games, GUI development
- Find more detailed information following Github team repository.

Teaching experience

Fall 2022 TA, Physical Experiment II (PKNU)

A physical experiment class in general physics topics for freshyear students.

Spring 2022 TA, Physical Experiment I (PKNU)

A physical experiment class in general physics topics for freshyear students.

Talks and posters

Jul. 2023 [T] A Universal and programmable software platform for linear optical quantum computing International Workshop on Quantum Compilation 2023 link

Apr. 2022 [T] Correlation between mutual information and concurrence

KPS Spring Meeting 2022 link

Oct. 2021 [P] Correlation between mutual information and concurrence

KPS Fall Meeting 2021

Aug. 2021 [P] Entanglement vs. mutual information

Roles of heterogeneity in non-equilibrium collective dynamics (RHINO) 2021 link

Technical skills

Programming languages

Python, C (a little bit), LaTeX, Markdown

Software

Linux (usually Ubuntu), Git, Mathematica (a little bit)

Languages

Korean (mother language), English (intermediate level)

Activities

Jan. 2022 The 19th KIAS-APCTP winter school on statistical physics

Jan. 2021 The 18th KIAS-APCTP winter school on statistical physics

Apr. 2018 – Dec. Military service

2019

Combat engineer, 2nd Armored Brigade, Republic of Korea Army

Jul. 2017 PKNU-ISS (International Summer School) Program

- Officially certified program by PKNU
- Attended seasonal classes with abroad students who were enrolled to my university
- To this program, my english skill has improved and felt their cultural difference

Traveling abroad experiences

- For visiting & conference attendance: Italy, Belgium and France (2023)
- For a trip: Vietnam (2016), Taiwan (2016), Japan (2018), Italy (2020) and the Philippines (2023)