

Player's Health Bar

Distance to Goal

Menu

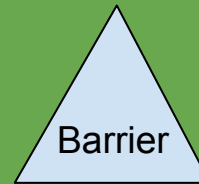


monster

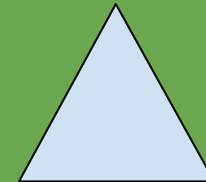


player

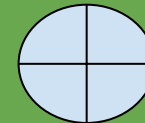
cliff



Barrier



prey



dropdown for
menu button:

Resume Game

Settings

Main Menu