```
make_withdraw:= ...
program
             W1:=
env
                                               Here is the balance
                              balance: 100
                      E1
                                               that will be changed
                                               by the assignment
                                        amount: 50
                              if (balance >= amount) {
     parameters:
                 amount
                                   balance = balance - amount;
     body: ...
                                   return balance;
                              } else {
                                   return "insufficient funds";
```