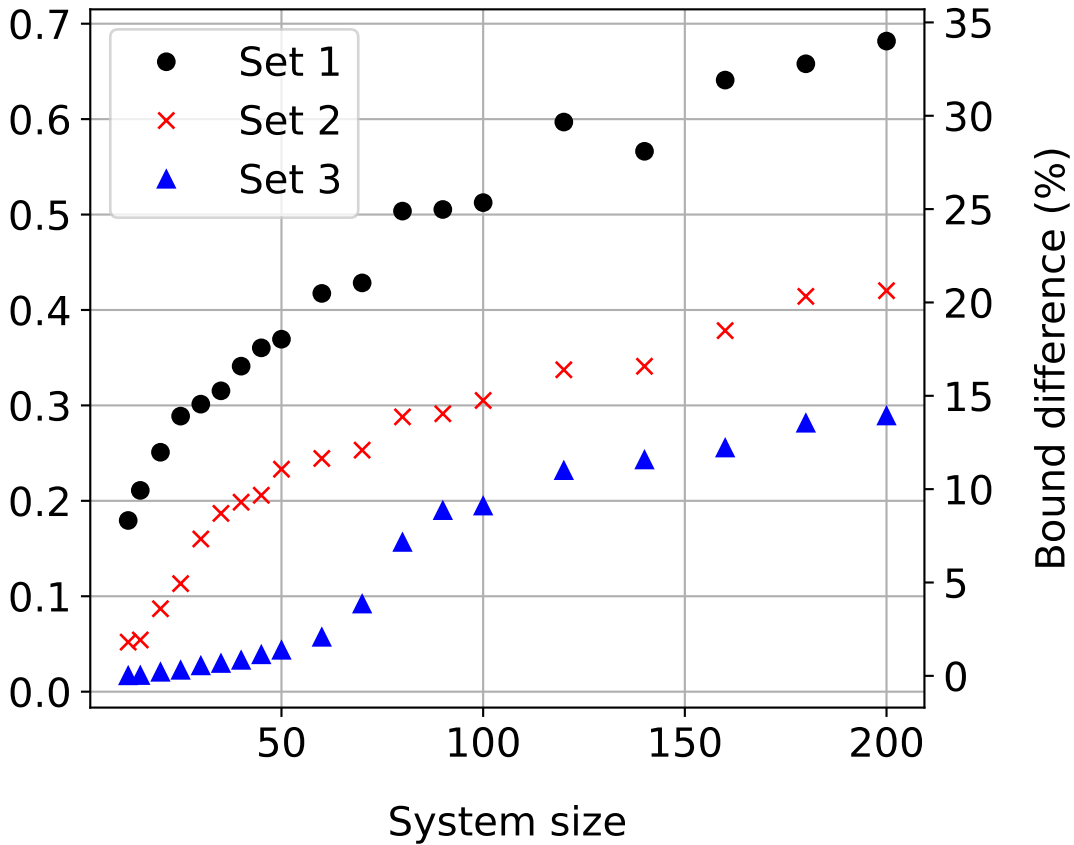


Bound difference



System size