# **CSCI 3104 PS9b**

#### Luna Mcbride

**TOTAL POINTS** 

### 40.5 / 51

**QUESTION 1** 

21 pts

### 1.1 4/5

- √ + 1.5 pts Part (i) correct
- √ + 1.5 pts Part (ii) correct.
  - + 2 pts Correct recurrence
  - + 1 pts Base case missing in part (i)
  - 0.5 pts Missing return statement in Part (i)
- √ + 1 pts Partially correct recurrence
  - + 1 pts Syntax errors in (i)
  - **5 pts** Plagiarism
  - + 0 pts Incorrect tree of function calls for P5 in (ii).
  - + 0 pts Incorrect recurrence relation for (iii)
  - + 1 pts Partially correct tree for (ii)
  - + 0 pts Incorrect part (i) answer
  - You should label the nodes of the tree diagram with the calls, rather than the return values. This makes it easier for us to follow your work and grade it.

We don't make two calls to P(n-1), so the recurrence should be T(n) = T(n-1) + T(n-2).

#### 1.2 6/6

- √ + 1.5 pts Part (i) correct
- √ + 1.5 pts Part (ii) correct
- √ + 1.5 pts Part (iii) correct
- √ + 1.5 pts Part (iv) correct
- + 1 pts Switched order of P\_0 and P\_1 for (iii) (Or order unspecified for n=0,1)
  - + 1 pts Minor errors in (i)
  - 6 pts Plagiarism
  - + 1 pts Partially correct tree of function calls (ii)
  - + **O pts** Incorrect time complexity and recurrence (iv)

- + 0 pts Incorrect psuedocode (i)
- + **0 pts** Incorrect or incomplete tree of function calls ii)
- 0.5 pts Missing or incorrect justification for (iv)
- + 0 pts Incorrect order (iii)
- + **0.5 pts** Several or significant errors in the pseudocode (i)
  - + 1 pts Partially correct order (iii)
  - You may find the verbatim or listings environments helpful for including code. It will probably be less painful than drawing a bunch of ASCII art arrrows.

#### 1.3 5/5

- √ + 2 pts (i) Correct
- √ + 2 pts (ii) Correct
- √ + 1 pts (iii) Correct
  - + 0 pts Plagiarism
- + **0 pts** (i) Your algorithm is neither iterative nor bottom up.
- + **0.5 pts** (iii) Included either correct time or space complexity, but not both
- + 1 pts You switched the order in which P[0] and P[1] are being filled.
- + **0.5 pts** (i) you are using recursive implementation, instead of dp based iterative bottom up implementation.
  - + 0 pts not attempted
- + 1 pts (ii) The ordering is correct but the values are incorrect.

#### 1.4 3/3

### √ + 3 pts Correct

- 3 pts Plagiarism
- + 1 pts Algorithm does not have \Theta(1) space

usage.

- + **0 pts** No justification that the algorithm has the correct space complexity.
  - + 1.5 pts Correct algorithm
  - + 0 pts Incorrect algorithm
  - 0.2 pts Minor mistake
  - + O pts not attempted

#### 1.5 1.5 / 2

- + 2 pts Correct
- 2 pts Plagiarism
- + 1 pts Correct asymptotics
- + 0.5 pts Partially correct explanation
- + 0 pts No discussion
- √ + 1 pts Sufficient explanation
- √ + 0.5 pts Partially correct asymptotics
  - 0.2 pts Minor errors
  - + **O pts** not attempted
  - The time complexity of the recursive method is O(2^n), not O(n^2); and its space complexity is O(n). The memoized algorithm has time complexity O(n).

#### **QUESTION 2**

10 pts

### 2.1 2 / 2

- + **0 pts** Incorrect or no solution provided. Please refer to the solution file.
  - 2 pts Plagiarism
- √ + 1 pts Correct example considered
- $\checkmark$  + 1 pts Work shown to prove the greedy strategy fails on the example considered
  - + **0.5 pts** Did not provide explicit constructions

### 2.2 2/4

- + 4 pts Correct and all conditions satisfied
- + 0 pts Plagiarism
- $\checkmark$  + 1 pts Correct base cases considered till when n = 2
  - + 1 pts Correct recursion formula used
- √ + 1 pts O(n) space complexity used

- + 1 pts Passed all the random test cases
- + **0 pts** Empty or Incorrect solution or code file not found
  - Please refer to the solution file.

### 2.3 2/4

- + 4 pts Correct and all conditions satisfied.
- 4 pts Plagiarism
- $\sqrt{+1}$  pts Correct bases considered till when n = 2
  - + 1 pts Correct recursion formula used
- √ + 1 pts O(1) space complexity used
  - + 1 pts Passed all the random test cases
- + **0 pts** Incorrect or Empty solution or code file not found
  - Please refer to the solution file.

#### QUESTION 3

#### 3 5 / 10

- + 10 pts Correct. PS: Should write down your transition very clear. As this is the most important part for DP problem.
  - + 3 pts The transition function is correct.
  - + 2 pts The algorithm works correctly.
- + **3 pts** Transition function and algorithm most correct, but still some problems, please check the solution carefully.
- √ + 3 pts Analyze decision of those sub-problems correctly.
- √ + 1 pts Analyze the time complexity correctly.
- √ + 1 pts Analyze the space complexity correctly.
  - + **0** pts Incorrect/Not attempted.
- + 2 pts Doesn't explain reasons well, but give a reasonable definition for dp array/matrix.
- + 2 pts Some correct analysis for analyzing subproblems
- 10 pts Plagiarism
- It should be max(dp[k 1][c], dp[k][c c\_k] + v\_k), not max(dp[k - 1][c], dp[k - 1][c - c\_k] + v\_k). Note that we can use every gradient repeatly, so we need to include itself on each decision.

#### **QUESTION 4**

### 10 pts

### 4.1 6 / 6

- √ + 2.5 pts Correct values across table
- √ + 2 pts Correct paths between all table values
- √ + 1.5 pts Correct backtrack path and LCS values
  - **1 pts** Errors in table values
  - **0.5 pts** Minor errors in paths
  - 1 pts Errors in backtrack path.
  - 1 pts Wrong LCS value and/or length
  - + 0 pts Plagiarism
  - + 0 pts No answer

### 4.2 4/4

- √ + 4 pts Correct tree
- + **3 pts** Right sub tree's children missing (children of LCS(FUB, B))
  - + 2 pts Partially correct tree
  - + 0 pts Plagiarism
  - + 0 pts No answer
  - + 0 pts Incorrect

### 1.1 4/5

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  - + 2 pts Correct recurrence
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  - + 1 pts Passed all the random test cases
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