

# Marissa Mallinger

## Software Developer

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Portfolio: [marissathedeveloper.website](https://marissathedeveloper.website)  
Github: <https://github.com/Luna3934>

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## Education

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**Texas A&M University / Bachelor of Computer Science**  
August 2021 - May 2025, College Station  
Minor in Game Development  
GPA: 3.65

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## Work Experience

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### Apiture / Software Developer / Internship and Part Time

May 2022 - Present, Remote

- Delivered features to live codebases using Perl, HTML, and Git, ensuring clean commits and code reviews.
- Executed sprint tasks independently using Agile and Jira, boosting delivery speed and reducing blockers.
- Fixed cross-team system bugs and improved reliability of internal tools used by 10+ engineering teams.

### Code Ninjas / Coding Sensei/Instructor

April 2019 - July 2021 and May 2022 - August 2022, Cedar Park

- Instructed students in core programming concepts through JavaScript and interactive game design.
- Guided students through debugging sessions to improve logic comprehension and problem-solving skills.
- Led classes of up to 30 students in both **classroom and online** environments.

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## Projects

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### Seal Coating Website / Front-End Developer

<https://www.finishingtouchsealcoating.com/>

September 2024 - Present

- Developed and deployed a responsive website using HTML, CSS, and JavaScript for a small business.
- Translated Figma designs into web and mobile-friendly interfaces with HTML/CSS, improving layout consistency.
- Regularly update live site based on client feedback to ensure relevance and performance.

### AR Shopping Assistant for H-E-B / UX Researcher & AR Developer

August 2024 - December 2024

- Designed a mobile app to identify pantry/fridge items and suggest recipes based on real-time inventory.
- Developed an AR tutorial for the scanning feature to guide users through first time use.
- Conducted user interviews and integrated accessibility features to support users with anxiety and decision fatigue.

### Internship Project / Full-Stack Developer at Apiture

June 2023 - July 2023

- Independently built a new web tool using HTML, Perl, and Oracle SQL.
- Navigated complex interconnected systems to safely deploy new features.
- Enhanced production debugging workflows with internal dashboards.