

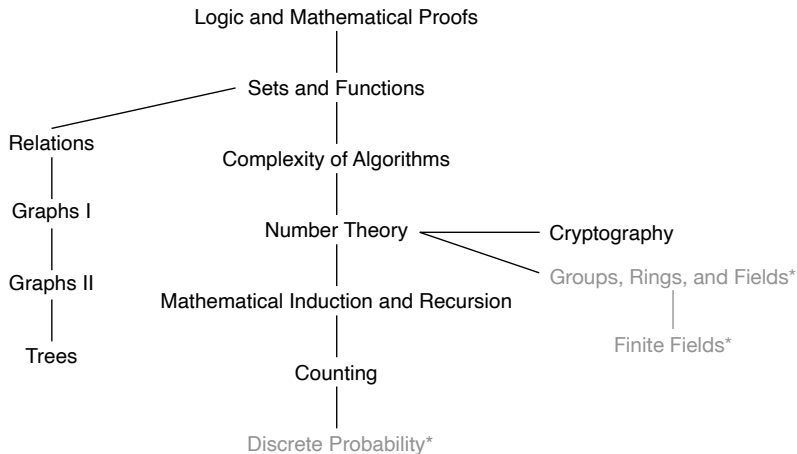
# Discrete Mathematics for Computer Science

## Lecture 21: Tree

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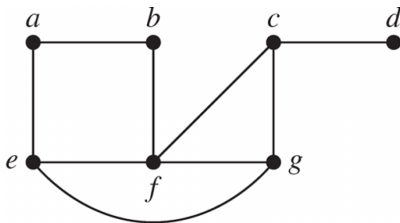
# This Lecture



Tree, Tree Traversal, **Spanning Trees** ...

# Spanning Trees

**Definition:** Let  $G$  be a simple graph. A **spanning tree** of  $G$  is a **subgraph** of  $G$  that is a tree containing **every** vertex of  $G$ .



Remove edges to **avoid circuits**.

# Spanning Trees

**Theorem** A simple graph is connected if and only if it has a spanning tree.

**Proof:**

- **only if:** The spanning tree can be obtained by removing edges from simple circuits.
- **if:** The spanning tree  $T$  contains every vertex of  $G$ . Furthermore, there is a path in  $T$  between any two of its vertices. Because  $T$  is a subgraph of  $G$ , there is a path in  $G$  between any two of its vertices. Hence,  $G$  is connected.

# Depth-First Search

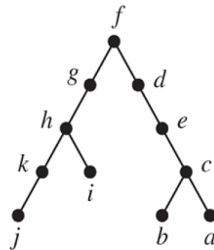
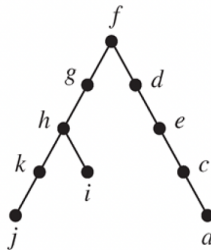
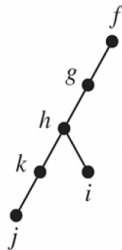
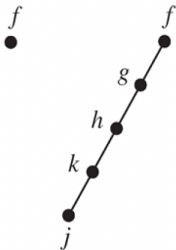
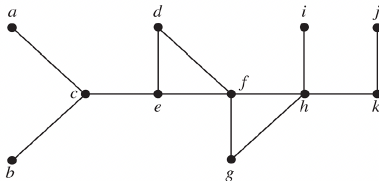
We can find spanning trees by removing edges from simple circuits.

But, this is **inefficient**, since simple circuits should be identified first.

Instead, we build up spanning trees by successively adding edges.

- First, arbitrarily choose a vertex of the graph as the root.
- Form a path by successively **adding vertices** and edges. Continue adding to this path as long as possible.
- If the path goes through **all vertices** of the graph, the tree is a spanning tree.
- Otherwise, move back to some vertex to repeat this procedure (backtracking).

# Depth-First Search: Example



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# Depth-First Search: Algorithm

When we add an edge connecting a vertex  $v$  to a vertex  $w$ , we finish exploring from  $w$  before we return to  $v$  to complete exploring from  $v$ .

```
procedure DFS( $G$ : connected graph with vertices  $v_1, v_2, \dots, v_n$ )  
   $T :=$  tree consisting only of the vertex  $v_1$   
  visit( $v_1$ )
```

```
  procedure visit( $v$ : vertex of  $G$ )  
    for each vertex  $w$  adjacent to  $v$  and not yet in  $T$   
      add vertex  $w$  and edge  $\{v, w\}$  to  $T$   
      visit( $w$ )
```

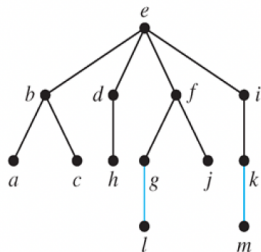
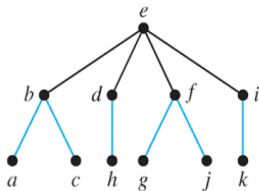
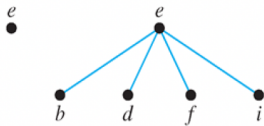
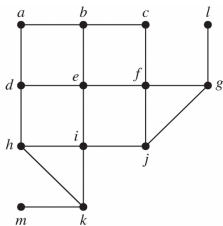
# Breadth-First Search

This is the second algorithm that we build up spanning trees by successively adding edges.

- First arbitrarily choose a vertex of the graph as the root.
- Form a path by adding **all edges** incident to this vertex and the other endpoint of each of these edges
- For each vertex added at the previous level, add edge incident to this vertex, as long as it does not produce a simple circuit.
- Continue in this manner until all vertices have been added.



# Breadth-First Search: Example



# Breadth-First Search

```
procedure BFS( $G$ : connected graph with vertices  $v_1, v_2, \dots, v_n$ )  
   $T :=$  tree consisting only of the vertex  $v_1$   
   $L :=$  empty list visit( $v_1$ )  
  put  $v_1$  in the list  $L$  of unprocessed vertices  
  while  $L$  is not empty  
    remove the first vertex,  $v$ , from  $L$   
    for each neighbor  $w$  of  $v$   
      if  $w$  is not in  $L$  and not in  $T$  then  
        add  $w$  to the end of the list  $L$   
        add  $w$  and edge  $\{v, w\}$  to  $T$ 
```

# Backtracking Applications

There are problems that can be solved only by performing an **exhaustive search** of all possible solutions.

One way to search systematically for a solution is to use a decision tree, where each internal vertex represents a decision and each leaf a possible solution.

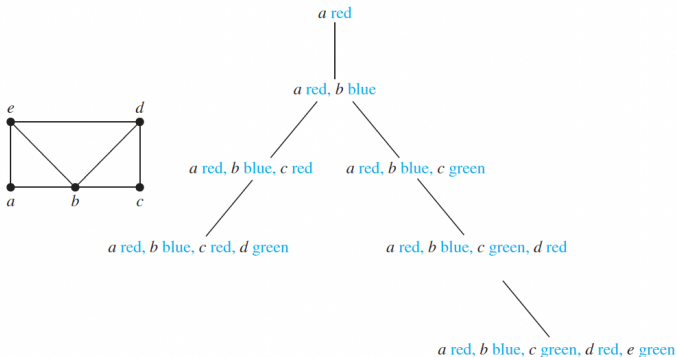
To find a solution via **backtracking**

- first make a sequence of decisions in an attempt to reach a solution as long as this is possible.
- Once it is known that no solution can result from any further sequence of decisions, **backtrack to the parent** of the current vertex and work toward a solution with another series of decisions

The procedure continues until **a solution is found**, or it is established that **no solution** exists.

# Backtracking Applications: Graph Colorings

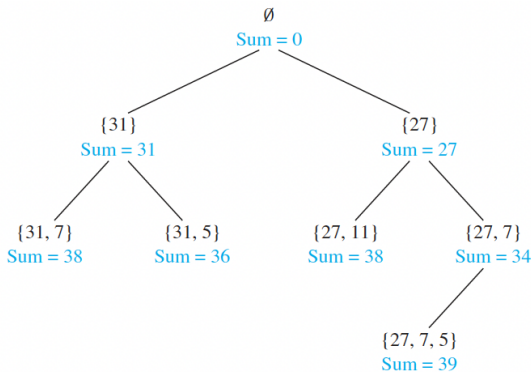
How can backtracking be used to decide whether a graph can be colored using  $n$  colors?



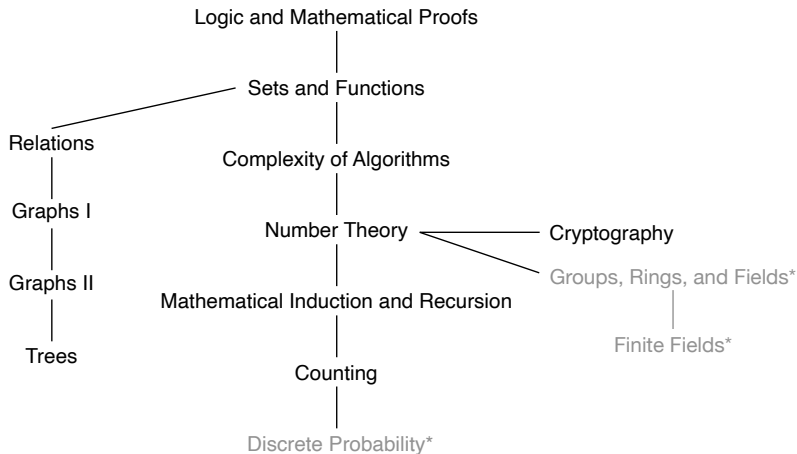
# Backtracking Applications: Sums of Subsets

Consider this problem. Given a set of positive integers  $x_1, x_2, \dots, x_n$ , find a subset of this set of integers that has  $M$  as its sum. How can backtracking be used to solve this problem?

Finding a subset of  $\{31, 27, 15, 11, 7, 5\}$  with the sum equal to 39.



# This Lecture



Tree, Tree Traversal, Spanning Trees, Minimum Spanning Trees



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# Minimum Spanning Trees

**Definition:** A **minimum spanning tree** in a connected weighted graph is a spanning tree that has the smallest possible sum of weights of its edges.

Two greedy algorithms: Prim's Algorithm, Kruscal's Algorithm.

Both algorithms do produce optimal solutions.

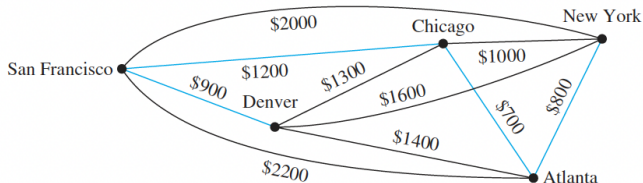
# Prim's Algorithm

## ALGORITHM 1 Prim's Algorithm.

```
procedure Prim( $G$ : weighted connected undirected graph with  $n$  vertices)  
   $T :=$  a minimum-weight edge  
  for  $i := 1$  to  $n - 2$   
     $e :=$  an edge of minimum weight incident to a vertex in  $T$  and not forming a  
      simple circuit in  $T$  if added to  $T$   
     $T := T$  with  $e$  added  
  return  $T$  { $T$  is a minimum spanning tree of  $G$ }
```

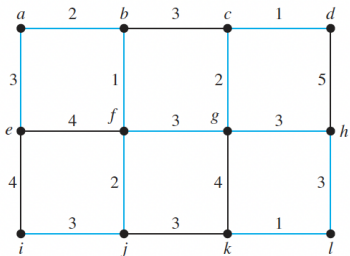
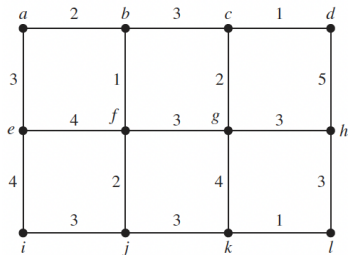


# Prim's Algorithm: Example



Choice	Edge	Cost
1	{ Chicago, Atlanta }	\$ 700
2	{ Atlanta, New York }	\$ 800
3	{ Chicago, San Francisco }	\$1200
4	{ San Francisco, Denver }	\$ 900
Total:		\$3600

# Prim's Algorithm: Example



Choice	Edge	Weight
1	{b, f}	1
2	{a, b}	2
3	{f, j}	2
4	{a, e}	3
5	{i, j}	3
6	{f, g}	3
7	{c, g}	2
8	{c, d}	1
9	{g, h}	3
10	{h, l}	3
11	{k, l}	1

Total: 24

# Kruskal's Algorithm

## ALGORITHM 2 Kruskal's Algorithm.

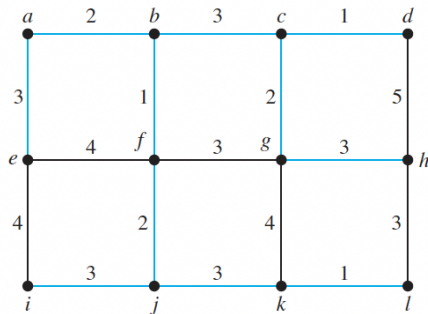
```
procedure Kruskal( $G$ : weighted connected undirected graph with  $n$  vertices)
 $T :=$  empty graph
for  $i := 1$  to  $n - 1$ 
     $e :=$  any edge in  $G$  with smallest weight that does not form a simple circuit
        when added to  $T$ 
     $T := T$  with  $e$  added
return  $T$  { $T$  is a minimum spanning tree of  $G$ }
```



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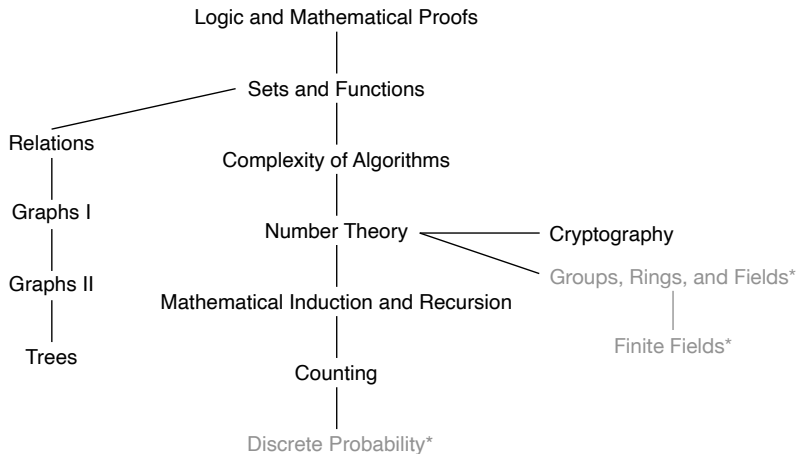
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# Kruskal's Algorithm: Example



Choice	Edge	Weight
1	{c, d}	1
2	{k, l}	1
3	{b, f}	1
4	{c, g}	2
5	{a, b}	2
6	{f, j}	2
7	{b, c}	3
8	{j, k}	3
9	{g, h}	3
10	{i, j}	3
11	{a, e}	3
Total:		24

# Topics of This Course



# Lecture Schedule

- |                                  |             |
|----------------------------------|-------------|
| 1 Logic and Mathematical Proofs  | 6 Recursion |
| 2 Sets and Functions             | 7 Counting  |
| 3 Complexity of Algorithms       | 8 Relations |
| 4 Number Theory and Cryptography | 9 Graph     |
| 5 Mathematical Induction         | 10 Trees    |

# Lecture Schedule

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# Propositional Logic

**Proposition:** a **declarative** sentence that is **either true or false (not both)**.

- Conventional letters used for propositional variables are  $p, q, r, s, \dots$
- **Truth value** of a proposition: true, denoted by T; false, denoted by F.

Compound propositions are build using **logical connectives**:

- Negation  $\neg$
- Conjunction  $\wedge$
- Disjunction  $\vee$
- Exclusive or  $\oplus$
- Implication  $\rightarrow$
- Biconditional  $\leftrightarrow$



# Tautology and Logical Equivalences

- **Tautology**: A compound proposition that is **always true**, no matter what the truth values of the propositional variables that occur in it.
  - ▶ E.g.,  $p \vee \neg p$
- **Contradiction**: A compound proposition that is always false.

The compound propositions  $p$  and  $q$  are called **logically equivalent**, denoted by  $p \equiv q$ , if  $p \leftrightarrow q$  is a tautology.

- E.g.,  $\neg(p \vee q)$  and  $\neg p \wedge \neg q$

That is, two compound propositions are equivalent if they always have the same truth value.

Determine logically equivalent propositions using:

- Truth table
- Logical Equivalences

# Important Logical Equivalences

<i>Equivalence</i>	<i>Name</i>
$p \wedge \mathbf{T} \equiv p$ $p \vee \mathbf{F} \equiv p$	Identity laws
$p \vee \mathbf{T} \equiv \mathbf{T}$ $p \wedge \mathbf{F} \equiv \mathbf{F}$	Domination laws
$p \vee p \equiv p$ $p \wedge p \equiv p$	Idempotent laws
$\neg(\neg p) \equiv p$	Double negation law
$p \vee q \equiv q \vee p$ $p \wedge q \equiv q \wedge p$	Commutative laws
$(p \vee q) \vee r \equiv p \vee (q \vee r)$ $(p \wedge q) \wedge r \equiv p \wedge (q \wedge r)$	Associative laws
$p \vee (q \wedge r) \equiv (p \vee q) \wedge (p \vee r)$ $p \wedge (q \vee r) \equiv (p \wedge q) \vee (p \wedge r)$	Distributive laws
$\neg(p \wedge q) \equiv \neg p \vee \neg q$ $\neg(p \vee q) \equiv \neg p \wedge \neg q$	De Morgan's laws
$p \vee (p \wedge q) \equiv p$	Absorption laws

# Predicate Logic and Quantified Statements

**Predicate Logic:** make statements with **variables**:  $P(x)$ .

Propositional function  $P(x) \xrightarrow{\text{specify } x} \text{Proposition}$

**Quantified Statements:** Universal quantifier  $\forall x P(x)$ ; Existential quantifier  $\exists x P(x)$

Statement	When true?	When false?
$\forall x P(x)$	$P(x)$ true for all $x$	There is an $x$ where $P(x)$ is false.
$\exists x P(x)$	There is some $x$ for which $P(x)$ is true.	$P(x)$ is false for all $x$ .

Propositional function  $P(x) \xrightarrow{\text{for all/some } x \text{ in domain}} \text{Proposition}$

# Negation and Nest Quantifier

Negation	Equivalent Statement	When Is Negation True?	When False?
$\neg \exists x P(x)$	$\forall x \neg P(x)$	For every $x$ , $P(x)$ is false.	There is an $x$ for which $P(x)$ is true.
$\neg \forall x P(x)$	$\exists x \neg P(x)$	There is an $x$ for which $P(x)$ is false.	$P(x)$ is true for every $x$ .

<i>Statement</i>	<i>When True?</i>	<i>When False?</i>
$\forall x \forall y P(x, y)$ $\forall y \forall x P(x, y)$	$P(x, y)$ is true for every pair $x, y$ .	There is a pair $x, y$ for which $P(x, y)$ is false.
$\forall x \exists y P(x, y)$	For every $x$ there is a $y$ for which $P(x, y)$ is true.	There is an $x$ such that $P(x, y)$ is false for every $y$ .
$\exists x \forall y P(x, y)$	There is an $x$ for which $P(x, y)$ is true for every $y$ .	For every $x$ there is a $y$ for which $P(x, y)$ is false.
$\exists x \exists y P(x, y)$ $\exists y \exists x P(x, y)$	There is a pair $x, y$ for which $P(x, y)$ is true.	$P(x, y)$ is false for every pair $x, y$ .

# Validity of Argument Form:

The **argument form** with premises  $p_1, p_2, \dots, p_n$  and conclusion  $q$  is **valid**, if

$(p_1 \wedge p_2 \wedge \dots \wedge p_n) \rightarrow q$  is a **tautology**.

Note: According to the definition of  $p \rightarrow q$ , we do not worry about the case where  $p_1 \wedge p_2 \wedge \dots \wedge p_n$  is false.

# Rules of Inference for Propositional Logic

<i>Rule of Inference</i>	<i>Tautology</i>	<i>Name</i>
$\begin{array}{l} p \\ p \rightarrow q \\ \hline \therefore q \end{array}$	$(p \wedge (p \rightarrow q)) \rightarrow q$	Modus ponens
$\begin{array}{l} \neg q \\ p \rightarrow q \\ \hline \therefore \neg p \end{array}$	$(\neg q \wedge (p \rightarrow q)) \rightarrow \neg p$	Modus tollens
$\begin{array}{l} p \rightarrow q \\ q \rightarrow r \\ \hline \therefore p \rightarrow r \end{array}$	$((p \rightarrow q) \wedge (q \rightarrow r)) \rightarrow (p \rightarrow r)$	Hypothetical syllogism
$\begin{array}{l} p \vee q \\ \neg p \\ \hline \therefore q \end{array}$	$((p \vee q) \wedge \neg p) \rightarrow q$	Disjunctive syllogism

$\begin{array}{l} p \\ \hline \therefore p \vee q \end{array}$	$p \rightarrow (p \vee q)$	Addition
$\begin{array}{l} p \wedge q \\ \hline \therefore p \end{array}$	$(p \wedge q) \rightarrow p$	Simplification
$\begin{array}{l} p \\ q \\ \hline \therefore p \wedge q \end{array}$	$((p) \wedge (q)) \rightarrow (p \wedge q)$	Conjunction

# Methods of Proving Theorems

A proof is a **valid argument** that establishes the truth of a mathematical statement.

- **Direct proof**

$p \rightarrow q$  is proved by showing that if  $p$  is true then  $q$  follows

- **Proof by contrapositive**

show the contrapositive  $\neg q \rightarrow \neg p$

- **Proof by contradiction**

show that  $(p \wedge \neg q)$  contradicts the assumptions

- **Proof by cases**

give proofs for all possible cases

- **Proof of equivalence**

$p \leftrightarrow q$  is replaced with  $(p \rightarrow q) \wedge (q \leftarrow p)$

# Proof Exercises

Prove that  $\sqrt{2}$  is **irrational**. (Rational numbers are those of the form  $\frac{m}{n}$ , where  $m$  and  $n$  are integers.)

Prove that there are infinitely many prime numbers.

Show that there exist irrational numbers  $x$  and  $y$  such that  $x^y$  is rational.



# Lecture Schedule

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| 2 <b>Sets and Functions</b>      | 7 Counting  |
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# Sets

A set is an **unordered collection of objects**.

- listing (enumerating) the elements
- if enumeration is hard, use ellipses (...)
- definition by property, using the set builder

$$\{x \mid x \text{ has property } P \text{ or property } P(x)\}$$

## Proof of Subset:

- Showing  $A \subseteq B$ : if  $x$  belongs to  $A$ , then  $x$  also belongs to  $B$ .
- Showing  $A \not\subseteq B$ : find a single  $x \in A$  such that  $x \notin B$ .

Prove  $A = B$ ?

# Cardinality, Power Set, Tuples, and Cartesian Product

**Cardinality:** If there are exactly  $n$  **distinct** elements in  $S$ , where  $n$  is a nonnegative integer, we say that  $S$  is a finite set and  $n$  is the cardinality of  $S$ , denoted by  $|S|$ .

**Power Set:** Given a set  $S$ , the **power set** of  $S$  is the **set of all subsets** of the set  $S$ , denoted by  $\mathcal{P}(S)$ .

**Tuples:** The **ordered  $n$ -tuple**  $(a_1, a_2, \dots, a_n)$  is the **ordered** collection that has  $a_1$  as its first element and  $a_2$  as its second element and so on.

**Cartesian Product:** Let  $A$  and  $B$  be sets. The **Cartesian product** of  $A$  and  $B$ , denoted by  $A \times B$ , is the set of all ordered pairs  $(a, b)$ , where  $a \in A$  and  $b \in B$ :

$$A \times B = \{(a, b) \mid a \in A \wedge b \in B\}$$

# Set Operations

**Union:** Let  $A$  and  $B$  be sets. The union of the sets  $A$  and  $B$ , denoted by  $A \cup B$ , is the set  $\{x \mid x \in A \vee x \in B\}$ .

**Intersection:** The intersection of the sets  $A$  and  $B$ , denoted by  $A \cap B$ , is the set  $\{x \mid x \in A \wedge x \in B\}$ .

**Complement:** If  $A$  is a set, then the complement of the set  $A$  (with respect to  $U$ ), denoted by  $\bar{A}$  is the set  $U - A$ ,  $\bar{A} = \{x \in U \mid x \notin A\}$

**Difference:** Let  $A$  and  $B$  be sets. The difference of  $A$  and  $B$ , denoted by  $A - B$ , is the set containing the elements of  $A$  that are not in  $B$ .  
 $A - B = \{x \mid x \in A \wedge x \notin B\} = A \cap \bar{B}$ .

Principle of inclusion–exclusion:  $|A \cup B| = |A| + |B| - |A \cap B|$

# Set Identities

$A \cap U = A$ $A \cup \emptyset = A$	Identity laws
$A \cup U = U$ $A \cap \emptyset = \emptyset$	Domination laws
$A \cup A = A$ $A \cap A = A$	Idempotent laws
$\overline{(\overline{A})} = A$	Complementation law
$A \cup B = B \cup A$ $A \cap B = B \cap A$	Commutative laws
$A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$ $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$	Associative laws
$A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$ $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$	Distributive laws
$\overline{A \cap B} = \overline{A} \cup \overline{B}$ $\overline{A \cup B} = \overline{A} \cap \overline{B}$	De Morgan's laws
$A \cup (A \cap B) = A$ $A \cap (A \cup B) = A$	Absorption laws

# Proof of Set Identities

Prove that  $\overline{A \cap B} = \bar{A} \cup \bar{B}$

**Proof 1:** using membership tables.

**Proof 2:** by showing that  $\overline{A \cap B} \subseteq \bar{A} \cup \bar{B}$  and  $\bar{A} \cup \bar{B} \subseteq \overline{A \cap B}$

**Proof 3:** Using set builder and logical equivalences

$\overline{A \cap B} = \{x \mid x \notin A \cap B\}$	by definition of complement
$= \{x \mid \neg(x \in (A \cap B))\}$	by definition of does not belong symbol
$= \{x \mid \neg(x \in A \wedge x \in B)\}$	by definition of intersection
$= \{x \mid \neg(x \in A) \vee \neg(x \in B)\}$	by the first De Morgan law for logical equivalences
$= \{x \mid x \notin A \vee x \notin B\}$	by definition of does not belong symbol
$= \{x \mid x \in \bar{A} \vee x \in \bar{B}\}$	by definition of complement
$= \{x \mid x \in \bar{A} \cup \bar{B}\}$	by definition of union
$= \bar{A} \cup \bar{B}$	by meaning of set builder notation



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# Function

Let  $A$  and  $B$  be two sets. A **function** from  $A$  to  $B$ , denoted by  $f : A \rightarrow B$ , is an assignment of **exactly one** element of  $B$  to **each** element of  $A$ .

- **One-to-one (injective) function:**

- ▶ A function  $f$  is called **one-to-one** or **injective** if and only if  $f(x) = f(y)$  **implies**  $x = y$  for all  $x, y$  in the domain of  $f$ .

- **Onto (surjective) function:**

- ▶ A function  $f$  is called **onto** or **surjective** if and only if for **every**  $b \in B$  there is an element  $a \in A$  such that  $f(a) = b$ .

- **One-to-one (bijective) correspondence**

- ▶ One-to-one and onto

# Proof for One-to-One and Onto

Suppose that  $f : A \rightarrow B$ .

To show that $f$ is <i>injective</i>	Show that if $f(x) = f(y)$ for all $x, y \in A$ , then $x = y$
To show that $f$ is not <i>injective</i>	Find <b>specific</b> elements $x, y \in A$ such that $x \neq y$ and $f(x) = f(y)$
To show that $f$ is <i>surjective</i>	Consider an <b>arbitrary</b> element $y \in B$ and find an element $x \in A$ such that $f(x) = y$
To show that $f$ is not <i>surjective</i>	Find a <b>specific</b> element $y \in B$ such that $f(x) \neq y$ for all $x \in A$



# Inverse Function and Composition of Functions

**Inverse function:** Let  $f$  be a **one-to-one correspondence (bijection)** from the set  $A$  to the set  $B$ . The **inverse function** of  $f$  is the function that assigns to an element  $b$  belonging to  $B$  the unique element  $a$  in  $A$  such that  $f(a) = b$ .

Let  $f$  be a function from  $B$  to  $C$  and let  $g$  be a function from  $A$  to  $B$ . The **composition** of the functions  $f$  and  $g$ , denoted by  $f \circ g$ , is defined by  $(f \circ g)(x) = f(g(x))$ .

The **floor function** assigns a real number  $x$  the **largest integer that is  $\leq x$** , denoted by  $\lfloor x \rfloor$ . E.g.,  $\lfloor 3.5 \rfloor = 3$ .

The **ceiling function** assigns a real number  $x$  the **smallest integer that is  $\geq x$** , denoted by  $\lceil x \rceil$ . E.g.,  $\lceil 3.5 \rceil = 4$ .

# Sequences

A **sequence** is a **function** from a subset of the set of integers (typically the set  $\{0, 1, 2, \dots\}$  or  $\{1, 2, 3, \dots\}$ ) to a set  $S$ .

We use the notation  $a_n$  to denote the image of the integer  $n$ .  $\{a_n\}$  represents the ordered list  $\{a_1, a_2, a_3, \dots\}$

**Recursively Defined Sequences:** provide

- One or more **initial terms**
- A **rule** for determining **subsequent terms** from those that precede them.

# Cardinality of Sets

A set that is either **finite** or has the **same cardinality** as the set of positive integers  $\mathbb{Z}^+$  is called **countable**.

If there is a **one-to-one function** from  $A$  to  $B$ , the cardinality of  $A$  is **less than or equal to** the cardinality of  $B$ , denoted by  $|A| \leq |B|$ .

**Theorem:** If there is a **one-to-one correspondence** between elements in  $A$  and  $B$ , then the sets  $A$  and  $B$  have the **same cardinality**.

**Theorem:** If  $A$  and  $B$  are sets with  $|A| \leq |B|$  and  $|B| \leq |A|$ , then  $|A| = |B|$ .

# Lecture Schedule

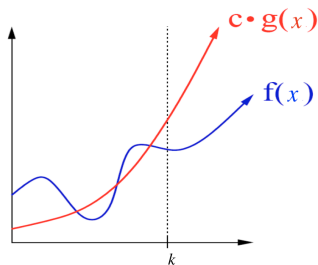
- |                                  |             |
|----------------------------------|-------------|
| 1 Logic and Mathematical Proofs  | 6 Recursion |
| 2 Sets and Functions             | 7 Counting  |
| 3 Complexity of Algorithms       | 8 Relations |
| 4 Number Theory and Cryptography | 9 Graph     |
| 5 Mathematical Induction         | 10 Trees    |

# Big-O Notation

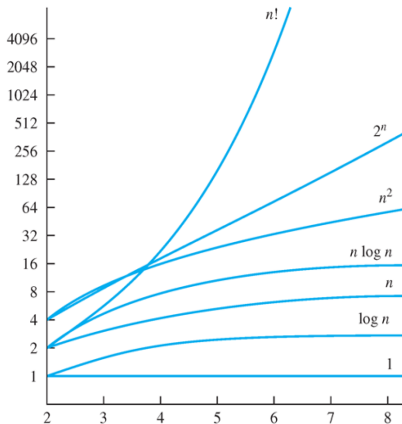
Let  $f$  and  $g$  be functions from the set of integers or the set of real numbers to the set of real numbers. We say that  $f(x)$  is  $O(g(x))$  if there are constants  $C$  and  $k$  such that

$$|f(x)| \leq C|g(x)|,$$

whenever  $x > k$ . [This is read as “ $f(x)$  is big-oh of  $g(x)$ .”]



# Big-O Estimates for Some Functions



# Big-Omega Notation

Let  $f$  and  $g$  be functions from the set of integers or the set of real numbers to the set of real numbers. We say that  $f(x)$  is  $\Omega(g(x))$  if there are positive constants  $C$  and  $k$  such that

$$|f(x)| \geq C|g(x)|$$

whenever  $x > k$ . [This is read as “ $f(x)$  is big-Omega of  $g(x)$ .”]

Let  $f$  and  $g$  be functions from the set of integers or the set of real numbers to the set of real numbers. We say that  $f(x)$  is  $\Theta(g(x))$  if

- $f(x)$  is  $O(g(x))$  and
- $f(x)$  is  $\Omega(g(x))$ .

When  $f(x)$  is  $\Theta(g(x))$ , we say that  $f(x)$  is big-Theta of  $g(x)$ , that  $f(x)$  is of order  $g(x)$ , and that  $f(x)$  and  $g(x)$  are of the same order.

We will NOT let you compute the complexity of an algorithm.



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- |                                  |             |
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