ANALYSIS AND DESIGN OF ALGORITHMS

PRACTICAL FILE

COURSE CODE: CSE303



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AIM: Write a program to implement LINEAR SEARCH, find its step count and calculate its complexity.

PSUDO CODE:

```
procedure linear search (list, value)
 for each item in the list
   if match item == value
     return the item's location
   end if
 end for
end procedure
CODE:
#include <stdio.h>
#define N 100
int main() {
  int arr[N], n, k, i, count=0;
  printf("NAME: HRUDYA\nENROLLMENT NO.:A2305221030\n\n");
  printf("Enter the no. of elements in the array: ");
  scanf("%d", &n);
  printf("Enter the array elements: \n");
  for( i=0; i< n; i++){
     scanf("%d", &arr[i]);
  printf("\nEnter the value you want to search: ");
  scanf("%d", &k);
  for(i=0; i< n; i++)
    if (arr[i]==k){
```

```
count= i+1;
}
if(count>=1){
printf("\n%d is in position %d", k, count);
}
else{
   printf("%d does not exist in the array.", k);
}
```

```
NAME: HRUDYA
ENROLLMENT NO.:A2305221030

Enter the no. of elements in the array: 5
Enter the array elements:
10
15
20
25
30

Enter the value you want to search: 30
30 is in position 5
...Program finished with exit code 0
Press ENTER to exit console.
```

COMPLEXITY: O(n)

PROGRAM 2.1

AIM: Write a program to implement BINARY SEARCH (*Without recursion*), find its step count and calculate its complexity.

PSUDOCODE:

```
Procedure binary search
 A \leftarrow sorted array
 n \leftarrow size of array
 x \leftarrow value to be searched
  Set lowerBound = 1
 Set upperBound = n
 while x not found
   if upperBound < lowerBound
     EXIT: x does not exists.
   set midPoint = lowerBound + (upperBound - lowerBound) / 2
   if A[midPoint] < x
     set lowerBound = midPoint + 1
   if A[midPoint] > x
     set upperBound = midPoint - 1
   if A[midPoint] = x
     EXIT: x found at location midPoint
 end while
end procedure
```

```
#include <stdio.h>
#define N 100
int binarySearch(int arr[], int l, int r, int x)
  while (1 \le r)
     int m = 1 + (r-1)/2;
     if (arr[m] == x){
       return m;
     if (arr[m] \le x){
       1 = m + 1;
     else{
     r = m - 1;
  return -1;
int main(void){
  int i, n, arr[N], x;
  printf("NAME: HRUDYA\nENROLLMENT NO.: A2305221030\n\n");
  printf("Enter the no. of elements in the array: ");
  scanf("%d", &n);
  printf("Enter the array elements: \n");
  for( i=0; i< n; i++){
     scanf("%d", &arr[i]);
  }
  printf("Enter the no you want to search: ");
  scanf("%d", &x);
```

```
int result = binarySearch(arr, 0, n-1, x);
  (result == -1)? printf("Element is not present in array")
  : printf("Element is present at index %d", result+1);
  return 0;
}
```

```
NAME: HRUDYA
ENROLLMENT NO.: A2305221030

Enter the no. of elements in the array: 5
Enter the array elements:
10
20
30
40
50
Enter the no you want to search: 20
Element is present at index 2

...Program finished with exit code 0
Press ENTER to exit console.
```

COMPLEXITY: O(log(n))

PROGRAM 2.2

AIM: Write a program to implement BINARY SEARCH (*With recursion*), find its step count and calculate its complexity.

PSUDOCODE:

```
Procedure binary search
 A \leftarrow sorted array
 n \leftarrow size of array
 x \leftarrow value to be searched
  Set lowerBound = 1
 Set upperBound = n
 while x not found
   if upperBound < lowerBound
     EXIT: x does not exists.
   set midPoint = lowerBound + (upperBound - lowerBound) / 2
   if A[midPoint] < x
     set lowerBound = midPoint + 1
   if A[midPoint] > x
     set upperBound = midPoint - 1
   if A[midPoint] = x
     EXIT: x found at location midPoint
 end while
end procedure
CODE:
#include <stdio.h>
#define N 100
int binarySearch(int arr[], int l, int r, int x){
  if (r >= 1)
   {
```

```
int mid = 1 + (r - 1)/2;
     if (arr[mid] == x) return mid;
     if (arr[mid] > x) return binarySearch(arr, 1, mid-1, x);
     return binarySearch(arr, mid+1, r, x);
  return -1;
}
int main(void){
 int i, n, arr[N], x;
  printf("NAME: HRUDYA\nENROLLMENT NO.: A2305221030\n\n");
  printf("Enter the no. of elements in the array: ");
  scanf("%d", &n);
  printf("Enter the array elements: \n");
  for( i=0; i< n; i++){
     scanf("%d", &arr[i]);
  printf("\nEnter the no you want to search: ");
  scanf("%d", &x);
  int result = binarySearch(arr, 0, n-1, x);
  (result == -1)? printf("\nElement is not present in array")
  : printf("\nElement is present at index %d", result+1);
  return 0;
```

```
NAME: HRUDYA
ENROLLMENT NO.: A2305221030

Enter the no. of elements in the array: 5
Enter the array elements:
10
15
20
25
30

Enter the no you want to search: 25

Element is present at index 4

...Program finished with exit code 0

Press ENTER to exit console.
```

COMPLEXITY: O(log(n))

AIM: Write a program to implement QUICK SORT and calculate its complexity.

PSUDO CODE:

```
function quickSort(arr, low, high)
  if low < high
    pivotIndex = partition(arr, low, high)
  quickSort(arr, low, pivotIndex - 1)
  quickSort(arr, pivotIndex + 1, high)

function partition(arr, low, high)
  pivot = arr[high]
  i = low - 1
  for j = low to high - 1
    if arr[j] < pivot
        i = i + 1
        swap arr[i] with arr[j]
  swap arr[i + 1] with arr[high]
  return i + 1</pre>
```

```
swap(&arr[i], &arr[j]);
             }
      swap(\&arr[i+1], \&arr[high]);
      return (i + 1);
void quickSort(int arr[], int low, int high)
      if (low < high) {
             int pi = partition(arr, low, high);
             quickSort(arr, low, pi - 1);
             quickSort(arr, pi + 1, high);
int main()
      int arr[N], n, k, i,;
  printf("NAME: HRUDYA\nENROLLMENT NO.:A2305221030\n\n");
  printf("Enter the no. of elements in the array: ");
  scanf("%d", &n);
  printf("Enter the array elements: \n");
  for( i=0; i< n; i++){
     scanf("%d", &arr[i]);
      quickSort(arr, 0, n - 1);
      printf("Sorted array: \n");
      for (int i = 0; i < n; i++)
             printf("%d ", arr[i]);
      return 0;
}
```

```
NAME: HRUDYA
ENROLLMENT NO.:A2305221030

Enter the no. of elements in the array: 5
Enter the array elements:
20
10
40
32
40
Sorted array:
10 20 32 40 40
```

COMPLEXITY: O(nlog(n))

AIM: Write a program to implement MERGE SORT and calculate its complexity.

PSUDOCODE:

```
function mergeSort(arr):
  if length of arr is 1 or less:
     return arr
  middle = length of arr / 2
  left half = mergeSort(arr[0 : middle])
  right half = mergeSort(arr[middle : length of arr])
  sorted arr = merge(left half, right half)
  return sorted arr
function merge(left arr, right arr):
  merged arr = []
  left_index = 0
  right index = 0
  while left index < length of left arr and right index < length of right arr:
     if left arr[left index] <= right arr[right index]:
       add left arr[left index] to merged arr
       left index++
     else:
       add right arr[right index] to merged arr
       right index++
  while left index < length of left arr:
     add left arr[left index] to merged arr
     left index++
  while right index < length of right arr:
     add right arr[right index] to merged arr
     right index++
  return merged arr
```

```
#include <stdio.h>
#include <stdlib.h>
#define N 100
void merge(int arr[], int l, int m, int r)
{
      int i, j, k;
      int n1 = m - 1 + 1;
      int n2 = r - m;
      int L[n1], R[n2];
      for (i = 0; i < n1; i++)
             L[i] = arr[1+i];
      for (j = 0; j < n2; j++)
             R[j] = arr[m+1+j];
      i = 0;
      j = 0;
      k = 1;
      while (i \le n1 \&\& j \le n2) {
             if (L[i] \leq R[j]) {
                    arr[k] = L[i];
                    i++;
             }
             else {
                    arr[k] = R[j];
                    j++;
              }
```

```
k++;
      while (i \le n1) {
             arr[k] = L[i];
             i++;
             k++;
       }
      while (j \le n2) {
             arr[k] = R[j];
             j++;
             k++;
      }
void mergeSort(int arr[], int l, int r)
{
      if (l < r) {
             int m = 1 + (r - 1) / 2;
             mergeSort(arr, l, m);
             mergeSort(arr, m + 1, r);
             merge(arr, 1, m, r);
}
void printArray(int A[], int n)
      int i;
      for (i = 0; i < n; i++)
             printf("%d ", A[i]);
      printf("\n");}
```

```
int main() {
int arr[N], n, k, i;
    printf("NAME: HRUDYA\nENROLLMENT NO.:A2305221030\n\n");
    printf("Enter the no. of elements in the array: ");
    scanf("%d", &n);
    printf("Enter the array elements: \n");
    for( i=0; i<n; i++) {
        scanf("%d", &arr[i]);    }
        mergeSort(arr, 0, n-1);
        printf("\nSorted array: \n");
        printArray(arr, n);
        return 0;
}</pre>
```

```
NAME: HRUDYA
ENROLLMENT NO.:A2305221030

Enter the no. of elements in the array: 5
Enter the array elements:
12
13
14
15
16

Sorted array:
12 13 14 15 16

...Program finished with exit code 0
Press ENTER to exit console.
```

COMPLEXITY: O(nlog(n))

AIM: Write a program to implement SELECTION SORT and calculate its complexity.

PSUDO CODE:

```
procedure selection sort
 list: array of items
      : size of list
 for i = 1 to n - 1
   min = i
   for j = i+1 to n
     if list[j] < list[min] then
       min = i;
     end if
   end for
   if indexMin!= i then
     swap list[min] and list[i]
   end if
 end for
end procedure
CODE:
#include <stdio.h>
#define N 100
void swap(int *xp, int *yp)
      int temp = *xp;
      *xp = *yp;
      *yp = temp;
void Sort(int arr[], int n)
```

```
int i, j, min ind;
      for (i = 0; i < n-1; i++)
             min ind = i;
             for (j = i+1; j < n; j++)
             if (arr[j] < arr[min ind])</pre>
                   min ind = j;
             if(min ind !=i)
                   swap(&arr[min ind], &arr[i]);
}
int main()
      int arr[N], n, k, i;
  printf("NAME: HRUDYA\nENROLLMENT NO.:A2305221030\n\n");
  printf("Enter the no. of elements in the array: ");
  scanf("%d", &n);
  printf("Enter the array elements: \n");
  for( i=0; i< n; i++){
     scanf("%d", &arr[i]);
      Sort(arr, n);
      printf("\nSorted array: ");
      for (i=0; i < n; i++)
             printf("\t%d", arr[i]);
}
```

```
NAME: HRUDYA
ENROLLMENT NO.:A2305221030

Enter the no. of elements in the array: 5
Enter the array elements:
57
34
59
34
25

Sorted array: 25 34 34 57 59

...Program finished with exit code 0
Press ENTER to exit console.
```

COMPLEXITY: O(n²)

AIM: Write a program to implement BUBBLE SORT and calculate its complexity.

PSUDOCODE:

```
loop = list.count;
 for i = 0 to loop-1 do:
   swapped = false
   for j = 0 to loop-1 do:
     if list[j] > list[j+1] then
       /* swap them */
       swap( list[j], list[j+1] )
       swapped = true
     end if
   end for
   if(not swapped) then
     break
   end if
 end for
end procedure return list
CODE:
#include <stdio.h>
#define N 100
void swap(int *xp, int *yp)
```

procedure bubbleSort(list : array of items)

```
int temp = *xp;
      *xp = *yp;
      *yp = temp;
}
void Sort(int arr[], int n)
{
      int i, j;
      for (i = 0; i < n; i++)
       for(j=0; j<n-1; j++){
         if(arr[j]>arr[j+1]){
            swap(&arr[j], &arr[j+1]);
}
int main()
      int arr[N], n, k, i;
  printf("NAME: HRUDYA\nENROLLMENT NO.:A2305221030\n\n");
  printf("Enter the no. of elements in the array: ");
  scanf("%d", &n);
  printf("Enter the array elements: \n");
  for( i=0; i< n; i++){
```

```
NAME: HRUDYA
ENROLLMENT NO.:A2305221030

Enter the no. of elements in the array: 5
Enter the array elements:
47
38
49
23
1

Sorted array: 1 23 38 47 49

...Program finished with exit code 0
Press ENTER to exit console.
```

COMPLEXITY: O(n²)

AIM: Write a program to implement INSERTION SORT and calculate its complexity.

PSUDO CODE:

```
InsertionSort(A):

for i = 1 to length(A) - 1 do

key = A[i]

j = i - 1

while j >= 0 and A[j] > key do

A[j + 1] = A[j]

j = j - 1

A[j + 1] = key
```

```
#include <math.h>
#include <stdio.h>
#define N 100
void insertionSort(int arr[], int n)
{
    int i, key, j;
    for (i = 1; i < n; i++)
    {
        key = arr[i];
        j = i - 1;
        while (j >= 0 && arr[j] > key)
        {
            arr[j + 1] = arr[j];
            j = j - 1;
        }
        arr[j + 1] = key;
    }
}
```

```
void printArray(int arr[], int n)
      int i;
      for (i = 0; i < n; i++)
             printf("\t%d", arr[i]);
int main()
  int arr[N], n, k, i;
  printf("NAME: HRUDYA\nENROLLMENT NO.:A2305221030\n\n");
  printf("Enter the no. of elements in the array: ");
  scanf("%d", &n);
  printf("Enter the array elements: \n");
  for( i=0; i< n; i++){
     scanf("%d", &arr[i]);
      insertionSort(arr, n);
      printf("\n\nSorted array: ");
      printArray(arr, n);
      return 0;
```

```
NAME: HRUDYA
ENROLLMENT NO.:A2305221030
Enter the no. of elements in the array: 5
Enter the array elements:
3847
3849
3920
304
Sorted array:
                29
                        304
                                3847
                                         3849
                                                 3920
 ..Program finished with exit code 0
 ress ENTER to exit console.
```

COMPLEXITY: O(n²)

AIM: Write a program to implement FRACTIONAL KNAPSACK.

PSUDO CODE:

```
Fractional Knapsack (Array W, Array V, int M) for i <- 1 to size (V) calculate cost[i] <- V[i] / W[i]

Sort-Descending (cost) i \leftarrow 1 while (i <= size(V)) if W[i] <= M M \leftarrow M - W[i] total \leftarrow total + V[i]; if W[i] > M i \leftarrow i+1
```

```
#include <stdio.h>
void main()
  int cap, num, cur weight, item, i, w[10], value[10], used[10];
  float total profit;
  printf("NAME: HRUDYA\nENROLLMENT NO.:A2305221030\n\n");
  printf("Enter the capacity of knapsack: ");
  scanf("%d", &cap);
  printf("Enter the number of items: ");
  scanf("%d", &num);
  printf("Enter the weight and value of %d item: ", num);
  for (i = 0; i < num; i++)
  {printf("\nWeight[\%d]: ", i+1);}
    scanf("%d", &w[i]);
    printf("Value[%d]: ", i+1);
    scanf("%d", &value[i]); }
  for (i = 0; i < num; ++i)
  used[i] = 0;
  cur weight = cap;
  while (cur weight > 0)
  {\text{item} = -1;}
```

```
\label{eq:first-problem} \begin{split} & \text{for } (i=0;\,i < \text{num;} ++i) \\ & \text{if } ((\text{used}[i] == 0) \&\& \\ & \quad ((\text{item} == -1) \, \| \, ((\text{float}) \, \text{value}[i] \, / \, \text{w[i]} > (\text{float}) \, \text{value}[\text{item}] \, / \, \text{w[item]}))) \\ & \text{item} = i; \\ & \text{used}[\text{item}] = 1; \\ & \text{cur\_weight} = \text{w[item]}; \\ & \text{total\_profit} += \text{value}[\text{item}]; \\ & \text{if } (\text{cur\_weight} >= 0) \\ & \text{printf}(\text{"} \cap \text{ADDED} \, \text{OBJECT} \, \text{\%d} \, (\text{\%d}, \, \text{\%dKg}) \, \text{COMPLETELY.} \, \text{`nSPACE} \\ & \text{LEFT: } \text{\%d.", item} + 1, \, \text{value}[\text{item}], \, \text{w[item], cur\_weight} \, / \, \text{w[item]}) \, * \, 100); \\ & \text{else} \\ & \text{\{int item\_percent} = (\text{int}) \, ((1 + (\text{float}) \, \text{cur\_weight} \, / \, \text{w[item]}) \, * \, 100); \\ & \text{printf}(\text{"} \cap \text{ADDED} \, \text{\%d}\%\% \, (\text{\%d}, \, \text{\%dKg}) \, \text{OF } \, \text{OBJECT} \, \text{\%d.",} \\ & \text{item\_percent, value}[\text{item}], \, \text{w[item], item} + 1); \\ & \text{total\_profit} -= \text{value}[\text{item}]; \\ & \text{total\_profit} += (1 + (\text{float}) \text{cur\_weight} \, / \, \text{w[item]}) \, * \, \text{value}[\text{item}]; \\ & \text{} \} \, \} \\ & \text{printf}(\text{"} \cap \text{NTOTAL } \, \text{PROFIT} \, \%.2f.", \, \text{total\_profit}); \\ \end{cases}
```

```
NAME: HRUDYA
ENROLLMENT NO.:A2305221030
Enter the capacity of knapsack: 60
Enter the number of items: 4
Enter the weight and value of 4 item:
Weight[1]: 40
Value[1]: 280
Weight[2]: 10
Value[2]: 100
Weight[3]: 20
Value[3]: 120
Weight[4]: 24
Value[4]: 120
ADDED OBJECT 2 (100, 10kg) COMPLETELY.
SPACE LEFT: 50.
ADDED OBJECT 1 (280, 40Kg) COMPLETELY.
SPACE LEFT: 10.
ADDED 50% (120, 20Kg) OF OBJECT 3.
TOTAL PROFIT 440.00.
```

AIM: Write a program to implement KRUSKAL'S ALGORITHM.

```
PSUDO CODE:
KRUSKAL(G):
A = \emptyset
For each vertex v \in G.V:
  MAKE-SET(v)
For each edge (u, v) \in G.E ordered by increasing order by weight(u, v):
  if FIND-SET(u) \neq FIND-SET(v):
  A = A \cup \{(u, v)\}
  UNION(u, v)
return A
CODE:
#include <stdio.h>
#include <stdlib.h>
struct Edge {
  int src, dest, weight;
};
struct Subset {
  int parent, rank;
};
int find(struct Subset subsets[], int i) {
  if (subsets[i].parent != i)
     subsets[i].parent = find(subsets, subsets[i].parent);
  return subsets[i].parent;
}
void unionSets(struct Subset subsets[], int x, int y) {
  int xroot = find(subsets, x);
  int yroot = find(subsets, y);
  if (subsets[xroot].rank < subsets[yroot].rank)
```

subsets[xroot].parent = yroot;

```
else if (subsets[xroot].rank > subsets[yroot].rank)
     subsets[yroot].parent = xroot;
  else {
     subsets[yroot].parent = xroot;
     subsets[xroot].rank++;
}
int compare(const void* a, const void* b) {
  return ((struct Edge*)a)->weight - ((struct Edge*)b)->weight;
}
void kruskalMST(int V, int E, struct Edge edges[]) {
  int cost=0;
  qsort(edges, E, sizeof(edges[0]), compare);
  struct Subset* subsets = (struct Subset*)malloc(V * sizeof(struct Subset));
  for (int v = 0; v < V; v++) {
     subsets[v].parent = v;
     subsets[v].rank = 0;
  }
  printf("Minimum Spanning Tree:\n");
  for (int i = 0, e = 0; e < V - 1 & i < E; i++) {
     struct Edge nextEdge = edges[i];
     int x = find(subsets, nextEdge.src);
     int y = find(subsets, nextEdge.dest);
    if (x != y) {
       unionSets(subsets, x, y);
       printf("%d - %d: %d\n", nextEdge.src, nextEdge.dest,
nextEdge.weight);
       e++;
       cost= cost +nextEdge.weight;
  free(subsets);
  printf("Cost of MST: %d", cost);
int main() {
  int V, E;
```

```
printf("NAME: HRUDYA\nENROLLMENT NO.:A2305221030\n\n");
printf("Enter the number of vertices: ");
scanf("%d", &V);
printf("Enter the number of edges: ");
scanf("%d", &E);

struct Edge edges[E];
for (int i = 0; i < E; i++) {
    printf("Enter edge %d (Source Destination Weight): \n", i + 1);
    scanf("%d %d %d", &edges[i].src, &edges[i].dest, &edges[i].weight);
}
kruskalMST(V, E, edges);
return 0;
}</pre>
```

```
NAME: HRUDYA
ENROLLMENT NO.:A2305221030

Enter the number of vertices: 4
Enter the number of edges: 4

Enter edge 1 (Source Destination Weight): 1 2 3

Enter edge 2 (Source Destination Weight): 2 3 1

Enter edge 3 (Source Destination Weight): 3 4 3

Enter edge 4 (Source Destination Weight): 4 1 2

Minimum Spanning Tree:
2 - 3 : 1
4 - 1 : 2
1 - 2 : 3

Cost of MST: 6

...Program finished with exit code 0

Press ENTER to exit console.
```

AIM: Write a program to implement PRIM'S ALGORITHM.

PSUDO CODE:

```
MST-PRIM(G, w, r)
       for each u V[G] do key[u] \leftarrow \infty
       \pi[u] \leftarrow NIL
       \text{key}[r] \leftarrow 0
       Q \leftarrow V[G]
       while Q \neq \emptyset
       do u \leftarrow EXTRACT-MIN(Q)
              for each v Adj[u]
              do if v Q and w(u, v) < key[v]
                     then \pi[v] \leftarrow u
                     \text{key}[v] \leftarrow \text{w}(u, v)
CODE:
#include<stdio.h>
#include<conio.h>
int a,b,u,v,n,i,j,ne=1;
int visited[10]={0},min,mincost=0,cost[10][10];
void main()
  printf("NAME: HRUDYA\nENROLLMENT NO.:A2305221030\n\n");
       printf("Enter the number of nodes: ");
       scanf("%d",&n);
```

printf("Enter the adjacency matrix:\n");

scanf("%d",&cost[i][j]);

cost[i][j]=999;

if(cost[i][j]==0){

for(i=1;i<=n;i++){
for(j=1;j<=n;j++)

} } }

```
printf("\nMST: ");
visited[1]=1;
printf("\n");
while (ne \le n)
      for(i=1,min=999;i \le n;i++)
      for(j=1;j \le n;j++)
      if(cost[i][j] < min)
      if(visited[i]!=0)
      {min=cost[i][j];
             a=u=i;
             b=v=i;
         } } }
      if(visited[u]==0 \parallel visited[v]==0)
      {printf("Edge %d:(%d %d) cost:%d\n",ne++,a,b,min);
             mincost+=min;
             visited[b]=1;}
      cost[a][b]=cost[b][a]=999;}
printf("\nMinimun cost= %d",mincost);
getch();}
```

```
NAME: HRUDYA
ENROLLMENT NO.:A2305221030

Enter the number of nodes: 4
Enter the adjacency matrix:
0 3 0 0
0 0 1 0
0 0 0 3
2 0 0 0

MST:
Edge 1:(1 2) cost:3
Edge 2:(2 3) cost:1
Edge 3:(3 4) cost:3

Minimun cost= 7

...Program finished with exit code 255
Press ENTER to exit console.
```

AIM: Write a program to implement DIJKASTRA'S ALGORITHM.

PSUDO CODE:

```
\begin{aligned} \operatorname{dist}[S] &\leftarrow 0 \\ \Pi[S] &\leftarrow \operatorname{NIL} \\ & \text{for all } v \in V - \{S\} \\ & \text{do } \operatorname{dist}[v] \leftarrow \infty \\ & \Pi[v] \leftarrow \operatorname{NIL} \\ S &\leftarrow \emptyset \\ Q &\leftarrow V \\ & \text{while } Q \neq \emptyset \\ & \text{do } u \leftarrow \operatorname{mindistance} (Q, \operatorname{dist}) \\ & S \leftarrow S \cup \{u\} \\ & \text{for all } v \in \operatorname{neighbors}[u] \\ & \text{do } \operatorname{if } \operatorname{dist}[v] > \operatorname{dist}[u] + w(u,v) \\ & \text{then } \operatorname{dist}[v] \leftarrow \operatorname{dist}[u] + w(u,v) \end{aligned}
```

```
#include <stdio.h>
#include <stdbool.h>
#include <limits.h>
#define MAX_VERTICES 100
int minDistance(int dist[], bool sptSet[], int vertices)
{
  int min = INT_MAX, min_index;
  for (int v = 0; v < vertices; v++) {
    if (!sptSet[v] && dist[v] < min) {
      min = dist[v];
      min_index = v;
    } }</pre>
```

```
return min index;
}
void printPathAndDistance(int parent[], int target) {
  if (parent[target] == -1) {
    printf("%d", target+1);
    return; }
    printPathAndDistance(parent, parent[target]);
    printf("-> \%d ", target+1);
void printSolution(int dist[], int parent[], int src, int vertices) {
printf("\n
  printf("\nTO VERTEX
                            COST
                                                PATH(n'');
  for (int v = 0; v < vertices; v++) {
    printPathAndDistance(parent, v);
    printf("\n");
}
void dijkstra(int graph[MAX VERTICES][MAX VERTICES], int src, int
vertices) {
  int dist[MAX VERTICES];
  bool sptSet[MAX VERTICES];
  int parent[MAX VERTICES];
  for (int i = 0; i < vertices; i++) {
    dist[i] = INT MAX;
    sptSet[i] = false;
    parent[i] = -1;
  }
  dist[src] = 0;
  for (int count = 0; count < vertices - 1; count++) {
    int u = minDistance(dist, sptSet, vertices);
    sptSet[u] = true;
    for (int v = 0; v < vertices; v++) {
    if (!sptSet[v] && graph[u][v] && dist[u] != INT MAX && (dist[u] +
graph[u][v] < dist[v])) 
       dist[v] = dist[u] + graph[u][v];
       parent[v] = u;
    } } }
    printSolution(dist, parent, src, vertices);
```

```
int main() {
  int vertices;
    printf("NAME: HRUDYA\nENROLLMENT NO.:A2305221030\n\n");
  printf("Number of vertices: ");
  scanf("%d", &vertices);
  int graph[MAX VERTICES][MAX VERTICES];
  printf("\nAdjacency matrix:\n");
  for (int i = 0; i < vertices; i++) {
    for (int j = 0; j < vertices; j++) {
       scanf("%d", &graph[i][j]);
  } }
  int source, sourcek;
  printf("\nSource vertex: ");
  scanf("%d", &sourcek);
  source= sourcek-1;
  dijkstra(graph, source, vertices);
  return 0;
}
```

```
NAME: HRUDYA
ENROLLMENT NO.:A2305221030
Number of vertices: 5
Adjacency matrix:
0 3 1 0 0
3 0 1 3 1
1 1 0 0 4
0 3 0 0 2
0 1 4 2 0
Source vertex: 1
TO VERTEX
                    COST
                                                      PATH
                     0
2
                     2
                                                    1 \rightarrow 3 \rightarrow 2
                                                    1 -> 3
                                                    1 \rightarrow 3 \rightarrow 2 \rightarrow 4
                                                    1 -> 3 -> 2 -> 5
```

PROGRAM 12

AIM: Write a program to implement Strassen's Matrix Multiplication and calculate its complexity.

PSEUDO CODE:

```
Algorithm: Matrix-Multiplication (X, Y, Z)
for i = 1 to p do
 for j = 1 to r do
   Z[i,j] := 0
   for k = 1 to q do
     Z[i,j] := Z[i,j] + X[i,k] \times Y[k,j]
CODE:
#include<stdio.h>
int main(){
   printf("NAME: HRUDYA\nENROLLMENT NO.:A2305221030\n\n");
   int a[2][2],b[2][2],c[2][2],i,j;
   int m1,m2,m3,m4,m5,m6,m7;
   printf("Enter the 4 elements of first matrix:\n");
   for(i=0;i<2;i++){
    for(j=0;j<2;j++)
    printf("A[%d][%d]: ", i+1, j+1);
    scanf("%d",&a[i][j]);
    }}
  printf("Enter the 4 elements of second matrix:\n");
  for(i=0;i<2;i++){
    for(j=0;j<2;j++){
    printf("B[%d][%d]: ", i+1, j+1);
       scanf("%d",&b[i][j]);
```

```
}}
printf("\n_
__\n");
 printf("FIRST MATRIX: \n");
 for(i=0;i<2;i++){
   printf("\n");
   for(j=0;j<2;j++)
      printf("%d\t",a[i][j]);
printf("\n___
 _\n");
 printf("SECOND MATRIX: \n");
 for(i=0;i<2;i++){
   printf("\n");
   for(j=0;j<2;j++)
      printf("%d\t",b[i][j]);
 m1 = (a[0][0] + a[1][1])*(b[0][0]+b[1][1]);
 m2=(a[1][0]+a[1][1])*b[0][0];
 m3 = a[0][0]*(b[0][1]-b[1][1]);
 m4=a[1][1]*(b[1][0]-b[0][0]);
 m5=(a[0][0]+a[0][1])*b[1][1];
 m6=(a[1][0]-a[0][0])*(b[0][0]+b[0][1]);
 m7 = (a[0][1]-a[1][1])*(b[1][0]+b[1][1]);
 c[0][0]=m1+m4-m5+m7;
 c[0][1]=m3+m5;
 c[1][0]=m2+m4;
 c[1][1]=m1-m2+m3+m6;
printf("\n____
```

```
__\n");

printf("RESULT MATRIX:\n");

for(i=0;i<2;i++){

printf("\n");

for(j=0;j<2;j++)

printf("%d\t",c[i][j]);

}
```

OUTPUT:

```
NAME: HRUDYA
ENROLLMENT NO.:A2305221030
Enter the 4 elements of first matrix:
A[1][1]: 1
A[1][2]: 2
A[2][1]: 3
A[2][2]: 1
Enter the 4 elements of second matrix:
B[1][1]: 2
B[1][2]: 1
B[2][1]: 3
B[2][2]: 1
FIRST MATRIX:
        2
        1
SECOND MATRIX:
        1
        1
RESULT MATRIX:
        3
```

COMPLEXITY: O(n^3).

PROGRAM 13

AIM: Write a program to implement Longest Common Subsequence Problem using Dynamic Programming and calculate its complexity.

PSEUDO CODE:

```
LCS-Length(X, Y){
   1. m \le length[X]
   2. n \leq -length[Y]
   3. for i < -1 to m
   4. c[i,0] < 0
   5. for j < -1 to n
   6. c[0,j] < 0
   7. for i < -1 to m
   8. for j < -1 to n
   9. if (x_i == y_j) {
   10.c[i,j] < -c[i-1,j-1] + 1
   11.b[i,j] <- NW
   12.else if (c[i-1,j] \ge c[i,j-1]) {
   13.c[i,j] <- c[i-1,j]
   14.b[i,j] <- N
   15.else {
   16.c[i,j] < -c[i,j-1]
   17.b[i,j] < -W
       }
```

CODE:

```
#include<stdio.h>
#include<string.h>
int i,j,m,n,c[20][20];
char x[20],y[20],b[20][20];
void print(int i,int j)
\{if(i==0 || j==0)
  return;
  if(b[i][j]=='c')
     print(i-1,j-1);
     printf("%c",x[i-1]);
  }
  else if(b[i][j] == 'u')
  print(i-1,j);
  else
  print(i,j-1);
void lcs()
{m=strlen(x)};
  n=strlen(y);
  for(i=0;i<=m;i++)
  c[i][0]=0;
  for(i=0;i<=n;i++)
  c[0][i]=0
```

```
for(i=1;i<=m;i++)
  for(j=1;j \le n;j++)
     if(x[i-1]==y[j-1])
     {
       c[i][j]=c[i-1][j-1]+1;
       b[i][j]='c';
     }
  else if(c[i-1][j] >= c[i][j-1])
     c[i][j]=c[i-1][j];
     b[i][j]='u';
  }
  else
  {c[i][j]=c[i][j-1];}
     b[i][j]='l';
  }}
int main()
{printf("NAME: HRUDYA\nENROLLMENT NO.:A2305221030\n\n");
  printf("Enter the first sequence: ");
  scanf("%s",x);
  printf("Enter the second sequence: ");
  scanf("%s",y);
  printf("\nLongest Common Subsequence:");
```

```
lcs();
print(m,n);
}
```

OUTPUT:

```
NAME: HRUDYA
ENROLLMENT NO.:A2305221030

Enter the first sequence: sgaue
Enter the second sequence: sgres

Longest Common Subsequence:sge

...Program finished with exit code 0
Press ENTER to exit console.
```

COMPLEXITY: O(mxn).

m and n are the lengths of the strings.

PROGRAM 14

AIM: Write a program to implement 0/1 Knapsack using Dynamic programming.

PSEUDO CODE:

```
dp[N+1][W+1][F+1] // memo table, initially filled with -1
int solve(n,w,f)
  if(n > N)return 0;
  if(dp[n][w][f] != -1) return dp[n][w][f];
  dp[n][w][f] = solve(n+1,w,f); //skip item
  if(w + weight(n) \le W \&\& f + isFragile(n) \le F)
  dp[n][w][f] = max(dp[n][w][f], value(n) + solve(n+1, w + weight(n), f + isFragile(n)));
  return dp[n][w][f]
}
print(solve(1,0,0))
CODE:
 #include <stdio.h>
 #define N 100
 int max(int a, int b) { return (a > b)? a : b; }
 int knapsack(int W, int wt[], int prof[], int n)
  int i, w;
  int K[n+1][W+1];
   for (i = 0; i \le n; i++)
     for (w = 0; w \le W; w++)
```

```
if (i==0 || w==0)
         K[i][w] = 0;
       else if (wt[i-1] \le w){
           K[i][w] = max(prof[i-1] + K[i-1][w-wt[i-1]], K[i-1][w]);
       }
       else
           K[i][w] = K[i-1][w];
     }
  }
  return K[n][W];
int main(){
   int prof[N], wt[N], n, i, W;
   printf("NAME: HRUDYA\nENROLLMENT NO.:A2305221030\n\n");
   printf("Enter the max capacity of Knapsack: ");
   scanf("%d", &W);
   printf("Enter the no of items: ");
   scanf("%d", &n);
   printf("Enter the profit and weight of item[P W]: \n");
   for(i=0; i< n; i++){
    printf("Item %d: ", i+1);
     scanf("%d %d", &prof[i], &wt[i]);
   printf("\nTotal Profit = %d", knapsack(W, wt, prof, n));
   return 0;
}
```

OUTPUT:

```
NAME: HRUDYA
ENROLLMENT NO.:A2305221030

Enter the max capacity of Knapsack: 6
Enter the no of items: 3
Enter the profit and weight of item[P W]:
Item 1: 10 1
Item 2: 12 2
Item 3: 25 4

Total Profit = 37

...Program finished with exit code 0
Press ENTER to exit console.
```

EXPERIMENT-15

AIM Implementation of breadth first search by using c/c++ and write it's complexity.

Pseudo Code:

```
BFS(G, s)
 for each vertex u \in G.V -
  {s}u.color = WHITE
  u.d = \infty u.\pi =
  NIL
 s.color = GRAY
 s.d = 0 s.\pi =
 NILQ = \emptyset
 ENQUEUE(Q, s)
 while Q ≠ Ø
  u = DEQUEUE(Q)
  for each v \in G.Adj[u] if
    v.color == WHITE
     v.color = GRAY
     v.d = u.d + 1v.\pi
     = u
     ENQUEUE(Q, v)
  u.color = BLACK
```

Input:

```
#include <stdio.h>
 #include <stdlib.h>
#define MAX NODES 100
int queue[MAX NODES];
int front = -1, rear = -1; void
enqueue(int node) {
  if (rear == MAX_NODES - 1) {
    printf("Queue is full. Cannot enqueue %d.\n", node);
  } else {
    if (front == -1) {front
     = 0;
    rear++;
    queue[rear] = node;
  }}
 int dequeue() {int
  node;
```

```
int visited[MAX_NODES] = {0};
enqueue(start);
  visited[start] = 1;
  printf("Breadth-First Search starting from node %d: ",
  start); while (!isEmpty()) {
    int current = dequeue();
    printf("%d ", current);
    for (int i = 0; i < nodes; i++) {
     if (adjList[current][i] && !visited[i])
       {enqueue(i);
       visited[i] = 1;
     } } }
  }
 int main() {
  int nodes, edges;
  printf("Enter the number of nodes:
  "); scanf("%d", &nodes);
  printf("Enter the number of edges:
  "); scanf("%d", &edges);
  int adjList[MAX NODES][MAX NODES] = {0};
  printf("Enter the edges (format: from
  to):n"); for (int i = 0; i < edges; i++) {
    int from, to;
    scanf("%d %d", &from, &to);
```

```
adjList[from][to] = 1;
  adjList[to][from] = 1; // For undirected graph
}
int startNode;
printf("Enter the starting node for BFS:
"); scanf("%d", &startNode);
BFS(adjList, nodes, startNode);
return 0;
}
```

```
Enter the number of nodes: 10
Enter the number of edges: 13
Enter the edges (format: from to):
1 2
2 3
1 3
1 4
4 5
5 7
7 6
6 9
9 8
8 4
9 10
6 5
6 8
Enter the starting node for BFS: 1
Breadth-First Search starting from node 1: 1 2 3 4 5 8 6 7 9
```

Complexity:

O(V+E), where V is the number of nodes and E is the number of edge

EXPERIMENT-13

Program:

Implementation of Depth first search by using c/c++ and write the it's complexity.

Pseudo Code:

```
DFS(G, u)
 u.visited = true
 for each v \in G.Adj[u] if
   v.visited == false
    DFS(G,v)
init() {
 For each u ∈ G
   u.visited = false
 For each u ∈ G
  DFS(G, u)
Input:
#include <stdio.h>
#include <stdbool.h>
#define MAX_NODES 100
bool visited[MAX_NODES];
int
```

```
adjacency_matrix[MAX_NODES][MAX_NOD
ES]; int num nodes;
void initialize() {
 for (int i = 0; i < MAX_NODES;
   i++) {visited[i] = false;
   for (int j = 0; j < MAX_NODES;
    j++) {adjacency_matrix[i][j] = 0;
void addEdge(int start, int end) {
 adjacency_matrix[start][end] =
 1;
 adjacency_matrix[end][start] = 1;
}
void dfs(int node) {
 printf("%d ", node);
 visited[node] = true;
   for (int i = 0; i < num nodes; i++) {
  if (adjacency_matrix[node][i] &&
    !visited[i]) { dfs(i);
```

```
int main() {
 int num edges; int
 start, end;
 printf("\nEnter the number of nodes: ");
 scanf("%d", &num nodes);
 initialize();
 printf("Enter the number of edges:
 "); scanf("%d", &num edges);
 printf("Enter the edges (start
 end):n"); for (int i = 0; i <
 num edges; i++) {
   scanf("%d %d", &start,
   &end); addEdge(start, end);
 int start node;
 printf("Enter the starting node for DFS: ");
 scanf("%d", &start node);
 printf("Depth First Search (DFS) starting from node %d: ", start node);
 if (front == -1) {
   printf("Queue is empty.\n");
   return -1;
 } else {
   node = queue[front];
   front++;
```

```
Enter the number of nodes: 10
Enter the number of edges: 13
Enter the edges (start end):
1 2
1 3
2 3
1 4
4 5
5 7
7 6
6 9
9 8
8 4
8 6
6 5
9 10
Enter the starting node for DFS: 4
Depth First Search (DFS) starting from node 4: 4 1 2 3 5 6 7 8 9
```

Complexity:					
O(V + E), where the graph.	V is the numb	er of vertice	s and E is the	e number of ϵ	dges in

EXPERIMENT-14

Program:

Implementation of n-Queen problem using c/c++ and write it's complexity.

Pseudo Code:

```
check_row(nxnarray, row, n){
  for(j=0;j<n;j++){//this} should be same for most
    languages if(nxnarray[row][j]==1){
     return false;
    } }
  return true;
 }bool placeQueens(int current column, int current row) {
  // Base case.
  if all columns are filled, then return
  true for each row of the board, do
    if is Valid (board, i, col), then set queen at place (i,
    col) in the board if solveNQueen (board, col+1) =
    true, then return true
    otherwise remove queen from place (i, col)
  from board. done
  return false
}Algorithm NQueens (k, n) //Prints all Solution to the n-
```

```
queens problem { for i := 1 to n do {
   if Place (k, i) then {x
    [k] := i;
    if (k = n) then write (x [1 : n]
    else NQueens (k+1, n);
   } }}
Algorithm Place (k, i) {
 for j := 1 to k-1 do
   if ((x[j] = // in the same column or (Abs <math>(x[j] - i) = Abs (j - k))) // or in
    the same diagonal then return false;
 return true;}
Input:
#include <stdio.h>
#include <stdbool.h>
#include <stdlib.h>
#include <math.h> int
x[10];
bool canPlace(int k, int i) {
 for (int j = 1; j < k; j++) {
   if (x[i] == i || abs(x[i] - i) == abs(i -
    k)) {return false;
   } }
```

```
return true;
}void printSolution(int n) {
 printf("Solution found:\n"); for
 (int i = 1; i \le n; i++) {
   for (int j = 1; j \le n; j++) {
     if (x[i] == j) {
      printf("Q ");
         } else {
      printf(". ");
          } }
       printf("\n");
 } printf("\n");
}void placeQueens(int k, int n)
 {for (int i = 1; i \le n; i++)}
   if (canPlace(k, i)) {
     x[k] = i;
     if (k == n) {
      printSolution(n);
     } else {
      placeQueens(k + 1, n);
```

```
} }}
void solveNQueens(int n) {
 placeQueens(1, n);
}int main() { int n;
 printf("\nEnter the value of N for N-
 Queens: "); scanf("%d", &n);
 if (n \le 0) {
   printf("Please enter a positive
   integer.\n"); return 1;
 }
 if (n > 10) {
   printf("This program is designed for N <= 10 due to performance
   limitations.\n"); return 1;
 }
 solveNQueens(n); return
 0;}
```

```
Enter the value of N for N-Queens: 4
Solution found:
. Q . .
. . . Q
Q . . .
. . Q .
Solution found:
. . Q .
Q . . .
Q . . .
Q . . .
```

Complexity:

Time complexity is O(N!)

OPEN ENDED EXPERIMENT

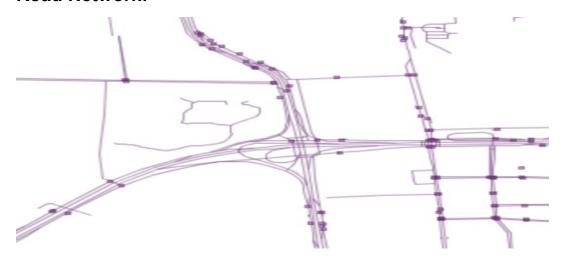
Problem Statement:

Lukas is a civil engineer who loves designing road networks to connect n cities numbered from 1 to n. A road network can be considered as a graph with positive weights. The nodes represent cities, and each edge of the graph is associated with a road segment between two cities. The weight of an edge corresponds to the length of the associated road segment. Using directed edges, it is also possible to model one-way streets. This property has been formalized using the notion of highway dimension. There are a great number of algorithms that exploit this property and are therefore able to compute the shortest path a lot quicker than would be possible on general graphs. Develop a program to find the shortest path from each city to solve the road network problem.

Constraints:

- I. Cost of the fuel is 64/- per litre. Cost of the fuel consumed should be less than 400/-
- II. It must be possible to reach any city from any other city by traveling along the network of roads.
- III. No two roads can directly connect the same two cities.
- IV. A road cannot directly connect a city to itself.

Road Network:



Approach – I: GREEDY METHOD- DIJKASTRA'S ALGORITHM Input:

#include <stdio.h>

```
#include inits.h>
#define MAX CITIES 100
#define INF INT_MAX
int graph[MAX_CITIES][MAX_CITIES];
int distance[MAX CITIES];
int visited[MAX CITIES];
int path[MAX_CITIES];
int minDistance(int n) {
  int min = INF, min index;
  for (int i = 0; i < n; i++) {
     if (!visited[i] && distance[i] < min) {
       min = distance[i];
       min index = i;
     }
  }
  return min index;
}void printPath(int n, int source, int dest) {
  if (dest == source) {
     printf("%d ", source + 1);
    return;
  }
  printPath(n, source, path[dest]);
  printf("%d ", dest + 1);
void dijkstra(int n, int source, int dest) {
  for (int i = 0; i < n; i++) {
     distance[i] = INF;
```

```
visited[i] = 0;
  distance[source] = 0;
  for (int count = 0; count < n - 1; count++) {
     int u = minDistance(n);
     visited[u] = 1;
     for (int v = 0; v < n; v++) {
        if (!visited[v] && graph[u][v] && distance[u] != INF &&
          distance[u] + graph[u][v] < distance[v]) {</pre>
          distance[v] = distance[u] + graph[u][v];
          path[v] = u;
     } }
  printf("Shortest Path from City %d to City %d: ", source + 1, dest + 1);
  printPath(n, source, dest);
  printf("\nShortest Distance: %d km\n", distance[dest]);
  printf("Cost of Travel: Rs. %d\n", distance[dest] * 64);
int main() {
  int n, source, dest;
  printf("Enter the number of cities: ");
  scanf("%d", &n);
  for (int i = 0; i < n; i++) {
     for (int j = 0; j < n; j++) {
        graph[i][j] = 0;
     }
       }
```

}

```
printf("Enter the number of edges: ");
  int num_edges;
  scanf("%d", &num_edges);
  for (int i = 0; i < num edges; i++) {
     int u, v, w;
     printf("Enter edge (City u to City v) and distance (in km): ");
     scanf("%d %d %d", &u, &v, &w);
     graph[u - 1][v - 1] = w;
  }
  printf("Enter source city (1 to %d): ", n);
  scanf("%d", &source);
  if (source < 1 || source > n) {
     printf("Invalid source city.\n");
     return 1;
  }
  printf("Enter destination city (1 to %d): ", n);
  scanf("%d", &dest);
  if (dest < 1 || dest > n) {
     printf("Invalid destination city.\n");
     return 1;
  }
  dijkstra(n, source - 1, dest - 1);
  return 0;
Output:
```

```
Enter the number of cities: 5
Enter the number of edges: 10
Enter edge (City u to City v) and distance (in km): 1 4 1
Enter edge (City u to City v) and distance (in km): 1 2 2
Enter edge (City u to City v) and distance (in km): 4 3 7
Enter edge (City u to City v) and distance (in km): 1 3
Enter edge (City u to City v) and distance (in km): 2
Enter edge (City u to City v) and distance (in km): 25
Enter edge (City u to City v) and distance (in km): 3 5
Enter edge (City u to City v) and distance (in km):
Enter edge (City u to City v) and distance (in km): 3 1 5
Enter edge (City u to City v) and distance (in km): 3 2 8
Enter source city (1 to 5): 1
Enter destination city (1 to 5): 5
Shortest Path from City 1 to City 5: 1 2 5
Shortest Distance: 6 km
Cost of Travel: Rs. 384
..Program finished with exit code 0
Press ENTER to exit console.
```

Complexity: O(E+V*logV)

Approach – II DYNAMIC PROGRAMMING-BELLMAN FORD **Input**:

```
#include <stdio.h>
#include <stdlib.h>
#include <limits.h>

// Constants

#define MAX_CITIES 100

#define MAX_ROADS 1000

#define FUEL_COST_PER_LITRE 65

#define MAX_FUEL_COST 400

// Structure to represent a road segment typedef struct {
```

```
int from, to, distance;
} Road;
// Structure to represent a city
typedef struct {
  int distance, fuel cost;
} City;
// Function to find the shortest path using Bellman-Ford algorithm
void findShortestPath(int n, int m, Road roads[], City cities[], int source) {
  // Initialize the source city
  cities[source].distance = 0;
  cities[source].fuel cost = 0;
  // Relax edges for (n-1) times
  for (int i = 1; i < n; i++) {
     for (int j = 0; j < m; j++) {
        int from = roads[j].from;
        int to = roads[j].to;
        int distance = roads[j].distance;
       if (cities[from].distance != INT MAX && cities[from].fuel cost <
MAX FUEL COST) {
          if (cities[from].distance + distance < cities[to].distance) {
             cities[to].distance = cities[from].distance + distance;
             cities[to].fuel cost = cities[from].fuel cost + (distance *
FUEL COST PER LITRE);
             // Check if the fuel cost exceeds the limit
             if (cities[to].fuel cost > MAX FUEL COST) {
                printf("Fuel cost exceeds 400. The road network violates
constraints.\n");
                exit(1);
```

```
}
  // Check for negative cycles
  for (int i = 0; i < m; i++) {
     int from = roads[i].from;
     int to = roads[i].to;
     int distance = roads[i].distance;
     if (cities[from].distance != INT MAX && cities[from].distance +
distance < cities[to].distance) {
        printf("Negative cycle detected. The road network violates
constraints.\n");
       exit(1);
     }
  }
int main() {
  int n, m;
  printf("Enter the number of cities (n) and roads (m): ");
  scanf("%d %d", &n, &m);
  Road roads[MAX ROADS];
  City cities[MAX CITIES];
  // Initialize cities and roads
  for (int i = 1; i \le n; i++) {
     cities[i].distance = INT_MAX;
     cities[i].fuel cost = INT MAX;
```

```
}
  for (int i = 0; i < m; i++) {
     printf("Enter road details (from, to, distance): ");
     scanf("%d %d %d", &roads[i].from, &roads[i].to, &roads[i].distance);
     // Check if a road connects a city to itself
     if (roads[i].from == roads[i].to) {
        printf("Error: A road cannot connect a city to itself.\n");
        return 1;
     }
     // Check if two roads connect the same two cities
     for (int j = 0; j < i; j++) {
        if ((roads[i].from == roads[j].from && roads[i].to == roads[j].to) ||
           (roads[i].from == roads[j].to && roads[i].to == roads[j].from)) {
          printf("Error: Two roads cannot directly connect the same two
cities.\n");
           return 1;
        }
     }
  int source;
  printf("Enter the source city: ");
  scanf("%d", &source);
  findShortestPath(n, m, roads, cities, source);
  // Display the shortest distances and fuel costs
  printf("Shortest distances and fuel costs from city %d:\n", source);
  for (int i = 1; i \le n; i++) {
     if (i != source) {
```

```
printf("City %d: Distance = %d, Fuel Cost = %d\n", i,
cities[i].distance, cities[i].fuel cost);
       if (cities[i].fuel cost > MAX FUEL COST) {
         printf("Fuel cost exceeds 400. The road network violates
constraints.\n");
         return 1;
  }
  return 0;
}
Output:
Enter the number of cities (n) and roads (m): 5
Enter road details (from, to, distance): 1 2 2
Enter road details (from, to, distance): 1 3 5
Enter road details (from, to, distance): 1 4 1
Enter road details (from, to, distance): 4 3 7
Enter road details (from, to, distance): 2 3 8
Enter road details (from, to, distance): 2 5 4
```

Complexity: O(E+V)

Enter the source city: 1

Enter road details (from, to, distance): 3 5 4

Shortest distances and fuel costs from city 1:

City 5: Distance = 6, Fuel Cost = 390

E: EDGES

V: VERTICES

```
Approach - III Back Tracking
Input:
#include <stdio.h>
#include <stdbool.h>
#define MAX CITIES 100
#define INF 999999
int n; // number of cities
int m; // number of edges
int network[MAX CITIES][MAX CITIES]; // adjacency matrix to
represent the road network
int path[MAX CITIES]; // array to store the shortest path
bool visited[MAX_CITIES]; // array to track visited cities
int sourceCity, destinationCity; // Variables to store source and
destination cities
void initialize() {
  int i, j;
  for (i = 1; i \le n; i++) {
     visited[i] = false;
     for (j = 1; j \le n; j++) {
       network[i][j] = INF; // initialize the road network with a reasonable
value
     }
  }
}void addRoad(int city1, int city2, int weight) {
  network[city1][city2] = weight;
  network[city2][city1] = weight; // assuming it's an undirected network
}
void backtrack(int currentCity, int totalDistance, int pathLength) {
```

```
int i;
  visited[currentCity] = true; // mark the current city as visited
  path[pathLength] = currentCity; // add the current city to the path
  if(totalDistance<100){
  if (currentCity == destinationCity) {
     // Found the destination city, print the path and distance
     printf("Path: ");
     for (i = 1; i <= pathLength; i++) {
        printf("%d ", path[i]);
     }
     printf("Distance: %d\n", totalDistance);
     visited[currentCity] = false; // backtrack
     return;
  } // Explore all unvisited neighboring cities
  for (i = 1; i \le n; i++) {
     if (!visited[i]) {
        backtrack(i, totalDistance + network[currentCity][i], pathLength +
1);
     visited[currentCity] = false; // backtrack
int main() {
  int i, j, city1, city2, weight;
  printf("Enter the number of cities: ");
  scanf("%d", &n);
  printf("Enter the number of edges: ");
  scanf("%d", &m);
```

```
initialize();
  printf("Enter the road segments (city1, city2, weight):\n");
  for (i = 1; i \le m; i++) {
     scanf("%d %d %d", &city1, &city2, &weight);
     addRoad(city1, city2, weight);
  }
  printf("Enter source city: ");
  scanf("%d", &sourceCity);
  printf("Enter destination city: ");
  scanf("%d", &destinationCity);
  printf("Shortest path from city %d to city %d:\n", sourceCity,
destinationCity);
 // Initialize path array before the backtrack call
  for (j = 1; j \le n; j++) {
     path[i] = 0; }
  backtrack(sourceCity, 0, 1);
  return 0;}
```

```
Enter the number of cities: 4
Enter the number of edges: 5
Enter the road segments (city1, city2, weight):
0 1 3
0 2 5
2 3 7
1 2 3
1 3 6
Enter source city: 1
Enter destination city: 3
Shortest path from city 1 to city 3:
Path: 1 3 Distance: 6
Fuel Consumption: 384
```

Complexity:

O(K^N) where K is the number of times the function calls itself.