



Ch12.2 Representing Boolean Functions (Week 9)

Sum-of-Products Expansions

- Find a Boolean expression given the values of a Boolean function

1 A *literal* is a Boolean variable or its complement. A *minterm* of the Boolean variables x_1, x_2, \dots, x_n is a Boolean product $y_1 y_2 \dots y_n$, where $y_i = x_i$ or $y_i = \overline{x_i}$. Hence, a minterm is a product of n literals, with one literal for each variable.

Sum-of-Products or Disjunctive normal form

- The sum of minterms that represents the function

Product-of-sums expansion or Conjunctive normal form

- A Boolean expression that represents a Boolean function by taking a Boolean product of Boolean sums.
- Can be found from sum-of-product expansions by taking duals.

▼ Example 3

Find the sum-of-products expansion of $F(x, y, z) = (x + y)\overline{z}$.

1. Boolean identities

$$\begin{aligned} F(x, y, z) &= (x + y) \overline{z} \\ &= x \overline{z} + y \overline{z} && \text{Distributive law} \\ &= x1\overline{z} + 1y\overline{z} && \text{Identity law} \\ &= x(y + \overline{y})\overline{z} + (x + \overline{x})y\overline{z} && \text{Unit property} \\ &= xy\overline{z} + x\overline{y}\overline{z} + xy\overline{z} + \overline{x}y\overline{z} && \text{Distributive law} \\ &= xy\overline{z} + x\overline{y}\overline{z} + \overline{x}y\overline{z} && \text{Idempotent law} \end{aligned}$$

2. Table values

TABLE 2					
x	y	z	$x + y$	\overline{z}	$(x + y)\overline{z}$
1	1	1	1	0	0
1	1	0	1	1	1
1	0	1	1	0	0
1	0	0	1	1	1
0	1	1	1	0	0
0	1	0	1	1	1
0	0	1	0	0	0
0	0	0	0	1	0

$$F(x, y, z) = x y \overline{z} + x \overline{y} \overline{z} + \overline{x} y \overline{z} \rightarrow \text{The function that is all 1s.}$$

Functional Completeness

Functionally complete

- every Boolean function can be represented using these operators
- $\{\cdot, +, \overline{}\}, \{\cdot, \overline{}\}, \{+, \overline{}\}$
- $\{\mid\}$ and $\{\downarrow\}$

\mid or *NAND* operator

- $1 \mid 1 = 0, 1 \mid 0 = 0 \mid 1 = 0 \mid 0 = 1$

\downarrow or *NOR* operator

- $1 \downarrow 1 = 1 \downarrow 0 = 0 \downarrow 1 = 0, 0 \downarrow 0 = 1$