

Based on slides by Simon Peyton-Jones, Julian Seward, Jean-Marc Seber

DOMAIN-SPECIFIC LANGUAGES

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Domain-Specific Languages

- Encoding domain expertise
 - Domain abstractions
 - Operations for manipulating abstractions
- Application generators
 - Can customization of generated app be related to original DSL program?
- Prototyping languages
 - E.g. evaluate financial instruments before production implementation

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- RISLA:
 - Standalone domain-specific language
 - Rapid prototyping of financial instruments
 - Object-oriented
 - Compiled to COBOL

```
product LOAN
declaration
contract data
  PAMOUNT : amount           %% Principal Amount
  STARTDATE : date           %% Starting date
  MATURDATE : date           %% Maturity date
  INTRATE : int-rate          %% Interest rate
  RDMLIST := [] : cashflow-list %% List of redemptions.
information
  PAF : cashflow-list         %% Principal Amount Flow
  IAF : cashflow-list         %% Interest Amount Flow
registration
  %% Register one redemption.
  RDM(AMOUNT : amount, DATE : date)
local
  %% Final Principal Amount
  FPA(CHFLIST : cashflow-list) : amount
  %% Final redemption
  FRDM : cashflow
error checks
  "Wrong term dates" in case of STARTDATE >= MATURDATE
  "Negative amount" in case of PAMOUNT < 0.0
implementation
local
  define FPA as IRD(CHFLIST, -/-PAMOUNT, MATURDATE)
  define FRDM as <-/-FPA(RDMLIST), MATURDATE>
information
  define PAF as [<-/-PAMOUNT, STARTDATE>] >> RDMLIST >> [FRDM]
  define IAF as [<-/-CIA( BL(RDMLIST, <-/-PAMOUNT,
    <STARTDATE, MATURDATE>)),
    INTRATE ], MATURDATE >]
registration
define RDM as
error checks
  "Date not in interval" in case of (DATUM < STARTDATE)
    or (DATUM >= MATURDATE)
  "Negative amount" in case of AMOUNT <= 0.0
  "Amount too big" in case of
    FPA(RDMLIST >> [<AMOUNT, DATE>]) > 0.0
RDMLIST := RDMLIST >> [<AMOUNT, DATE>]
```

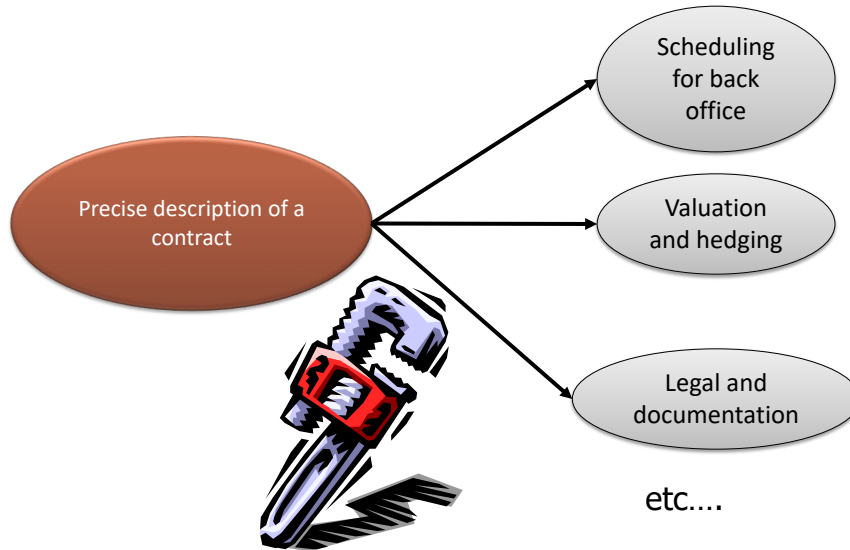
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- Haskell Contracts
 - Embedded domain-specific language
 - Communication among domain experts
 - Declarative
 - Embedded in Haskell functional language

```
zero :: Contract
  "zero is a contract that may be acquired at any time. It has no rights and no obligations,
  and has an infinite horizon."
one :: Currency → Contract
  "(one k) is a contract that immediately pays the holder one unit of the currency k.
  The contract has an infinite horizon."
give :: Contract → Contract
  "To acquire (give c) is to acquire all of c's rights as obligations, and vice versa. For
  a bilateral contract q between parties A and B, A acquiring q implies that B acquires
  (give q)."
and :: Contract → Contract → Contract
  "If you acquire c1 'and' c2 then you immediately acquire both c1 (unless it has
  expired) and c2 (unless it has expired). The composite contract expires when both c1
  and c2 expire."
or :: Contract → Contract → Contract
  "If you acquire c1 'or' c2 then you immediately acquire either c1 or c2 (but not
  both). If either has expired, that one cannot be chosen. When both have expired, the
  compound contract expires."
truncate :: Date → Contract → Contract
  "(truncate t c) is exactly like c except that it expires at the earlier of t and the
  horizon of c. Notice that truncate limits only the possible acquisition date of c; it
  does not truncate c's rights and obligations, which may extend well beyond t."
then :: Contract → Contract → Contract
  "If you acquire (c1 'then' c2) and c1 has not expired, then you acquire c1. If c1
  has expired, but c2 has not, then you acquire c2. The compound contract expires when
  both c1 and c2 expire."
scale :: Obs Double → Contract → Contract
  "If you acquire (scale o c), then you acquire c at the same moment, except that all
  the rights and obligations of c are multiplied by the value of the observables o at the
  moment of acquisition."
get :: Contract → Contract
  "If you acquire (get c) then you must acquire c at c's expiry date. The compound
  contract expires at the same moment that c expires."
anytime :: Contract → Contract
  "If you acquire (anytime c) you must acquire c, but you can do so at any time
  between the acquisition of (anytime c) and the expiry of c. The compound contract
  expires when c does."
```

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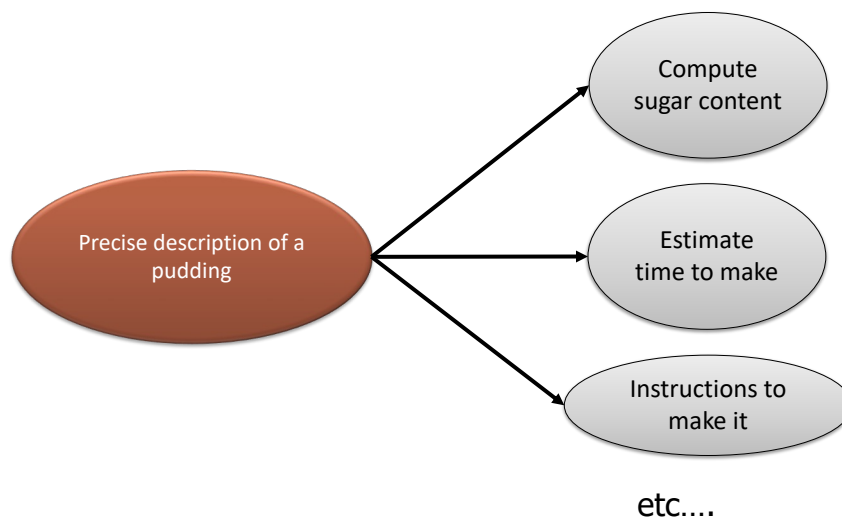
Motivation



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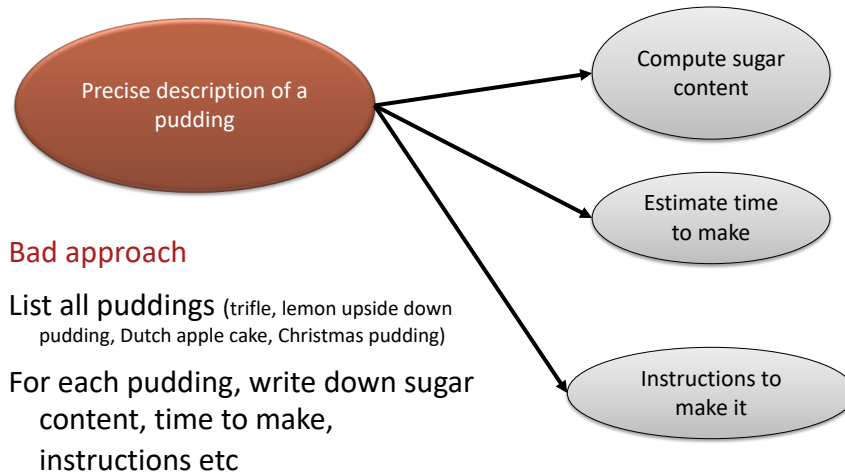
Motivation



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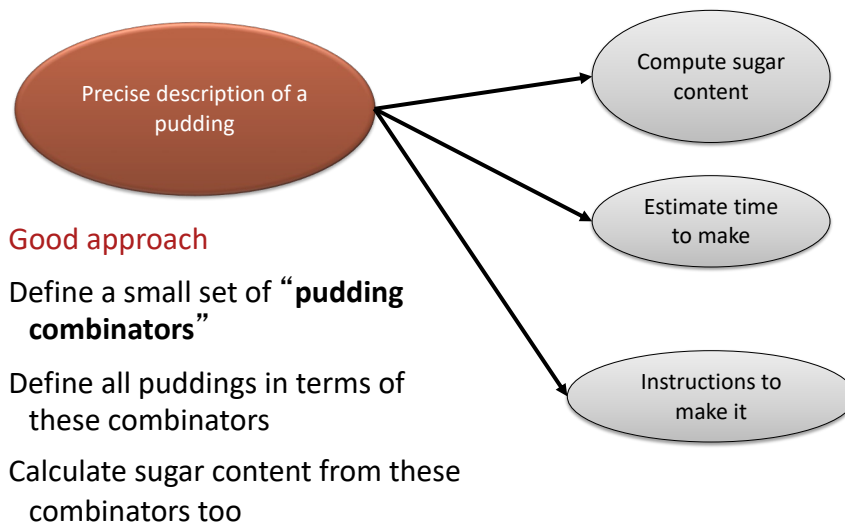
Motivation



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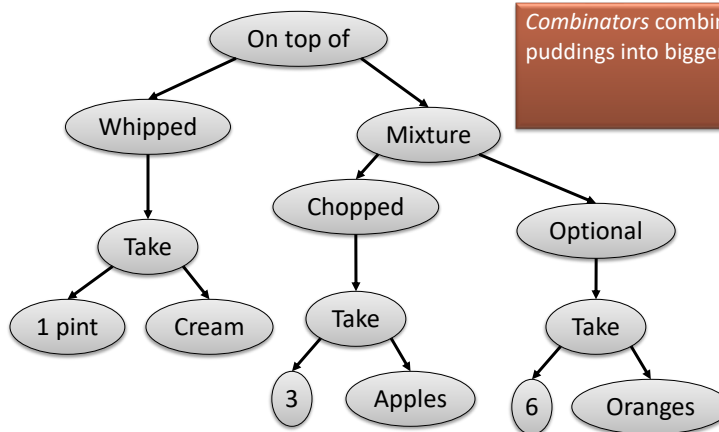
Motivation



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Creamy fruit salad

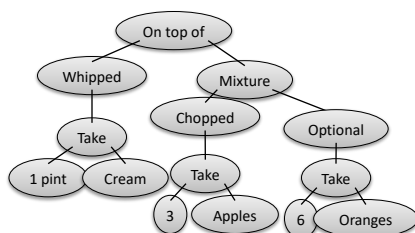


Combinators combine small puddings into bigger puddings

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Trees can be written as text



Notation:

parent child1 child2

function arg1 arg2

```

salad      = onTopOf topping main_part
topping    = whipped (take pint cream)
main_part  = mixture apple_part orange_part
apple_part = chopped (take 3 apple)
orange_part = optional (take 6 oranges)
  
```

Slogan: a **domain-specific language** for describing puddings

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Building a simple contract

“Receive \$100 on 1 Jan 2020”

```
c1 :: Contract
c1 = zcb (date "1 Jan 2020") 100 Dollars
```

```
zcb :: Date → Float → Currency → Contract
-- Zero coupon bond
```

Combinators will appear in gold boxes

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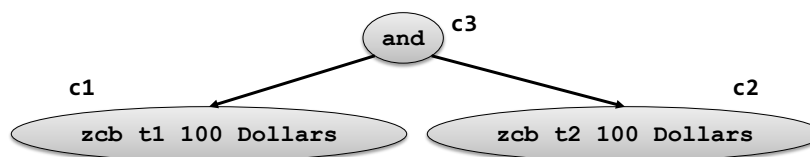
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Combining contracts

```
c1,c2,c3 :: Contract
c1 = zcb (date "1 Jan 2020") 100 Dollars
c2 = zcb (date "1 Jan 2021") 100 Dollars
```

c3 = and c1 c2

```
and :: Contract → Contract → Contract
-- Both c1 and c2
```



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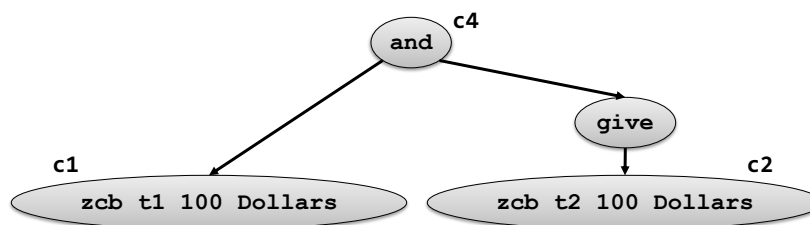
Inverting a contract

Backquotes for infix notation

```
c4 = c1 `and` give c2
```

```
give :: Contract → Contract  
-- Invert role of parties
```

and is like addition
give is like negation



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New combinators from old

```
andGive :: Contract → Contract → Contract  
andGive u1 u2 = u1 `and` give u2
```

andGive is a new combinator, defined in terms of simpler combinators

To the “user”, **andGive** is no different from a primitive, built-in combinator

This is the key to extensibility: **users can write their own libraries of combinators to extend the built-in ones**

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Defining zcb

Indeed, **zcb** is not primitive:

```
zcb :: Date → Float → Currency → Contract
zcb at (Date "1 Jan 2020") (scaleK 100 (one Dollar))
```

```
one :: Currency → Contract
-- Receive one unit of currency immediately
```

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Defining zcb

Indeed, **zcb** is not primitive:

```
zcb :: Date → Float → Currency → Contract
zcb at (Date "1 Jan 2020") (scaleK 100 (one Dollar))
```

```
one :: Currency → Contract
-- Receive one unit of currency immediately

scaleK :: Float → Contract → Contract
-- Acquire specified number of contracts
```

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Defining zcb

Indeed, **zcb** is not primitive:

```
zcb :: Date → Float → Currency → Contract
at (Date "1 Jan 2020") (scaleK 100 (one Dollar))
```

```
one :: Currency → Contract
-- Receive one unit of currency immediately

scaleK :: Float → Contract → Contract
-- Acquire specified number of contracts

at :: Date → Contract → Contract
-- Acquire the contract at specified date
```

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Acquisition dates

```
one :: Currency → Contract
-- Receive one unit of currency immediately

at :: Date → Contract → Contract
-- Acquire the underlying contract at specified date
```

If you acquire the contract **(one k)**, you receive one unit of currency **k immediately**

If you acquire the contract **(at t u)** at time **s < t**, then you acquire the contract **u** at the (later) time **t**.

You cannot acquire **(at t u)** after **t**. The latest acquisition date of a contract is its **horizon**.

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Choice

- An *option* gives the flexibility to:
- **Choose which** contract to acquire
 - as a special case, **whether** to acquire a contract
- **Choose when** to acquire a contract
 - exercising the option =
acquiring the underlying contract

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Choose which

European option: at a particular date you may choose to acquire an “underlying” contract, or to decline

```
europaan :: Date → Contract → Contract  
europaan t u = at t (u `or` zero)
```

```
or :: Contract → Contract → Contract  
-- Acquire either c1 or c2 immediately  
  
zero :: Contract  
-- A worthless contract
```

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Choose **when**: American options

The option to acquire 10 Microsoft shares, for \$100, anytime between t_1 and t_2 years from now

```
anytime :: Contract → Contract
-- Acquire the underlying contract at
-- any time before it expires (but
-- you must acquire it)
```

anytime: Choose
when

```
golden_handcuff = anytime shares

shares = zero `or` (scaleK -100 (one Dollar) `and`
                    scaleK 10 (one MShare))
```

or: Choose
whether

MS shares are a
“currency”

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Setting the window

```
golden_handcuff = (anytime shares)
```

```
anytime :: Contract → Contract
-- Acquire the underlying contract at any time
-- before it expires (but you must acquire it)
```

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Setting the window

```
golden_handcuff = (anytime (truncate t2 shares))
```

Can't acquire
shares after t2

```
truncate :: Date → Contract → Contract  
-- Truncate the horizon of a contract
```

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Setting the window

```
golden_handcuff = at t1  
                  (anytime (truncate t2 shares))
```

Acquire the
anytime rights at t1

Can't acquire
shares after t2

```
truncate :: Date → Contract → Contract  
-- Truncate the horizon of a contract  
  
at :: Date → Contract → Contract  
-- Acquire the underlying contract at specified date
```

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Observables

Pay me \$1000 * (the number of inches of snow - 10) on 1 Jan 2022

```
c :: Contract
c = at "1 Jan 2022" (scale scale_factor (one Dollar))

scale_factor :: Observable
scale_factor = 1000 * (snow - 10)
```

```
scale :: Observable → Contract → Contract
-- Scale the contract by the value of the observable
-- at the moment of acquisition

snow :: Observable
(*), (-) :: Observable → Observable → Observable
```

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But what does it all mean?

- We need an absolutely precise specification of what the combinators mean: their **semantics**
- And we would like to do something useful with our (now precisely described) contracts
- One very useful thing is to compute a contract's **value**



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Processing puddings

Wanted: $S(P)$, the sugar content of pudding P

```
S(onTopOf p1 p2) = S(p1) + S(p2)
S(whipped p)     = S(p)
S(take q i)      = q * S(i)
...etc...
```

When we define a new recipe, we can calculate its sugar content with no further work

Only if we add new combinators or new ingredients do we need to enhance S

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Processing puddings

Wanted: $S(P)$, the sugar content of pudding P

```
S(onTopOf p1 p2) = S(p1) + S(p2)
S(whipped p)     = S(p)
S(take q i)      = q * S(i)
...etc...
```

S is *compositional*

To compute S for a compound pudding,

- Compute S for the sub-puddings
- Combine results in some combinator-dependent way

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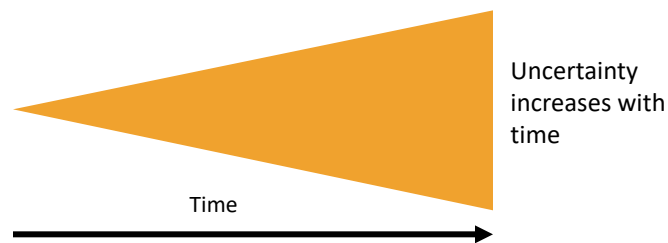
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What is the denotation of a contract?

Main idea: the denotation of a contract is a **random process** that models the value of acquiring the contract at that moment.

$\mathcal{E} : \text{Contract} \rightarrow \text{RandomProcess}$

$\text{RandomProcess} = \text{Time} \rightarrow \text{RandomVariable}$



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Compositional valuation

Add random processes point-wise

$\mathcal{E}(c1 \text{ `and` } c2) = \mathcal{E}(c1) + \mathcal{E}(c2)$

$\mathcal{E}(c1 \text{ `or` } c2) = \max(\mathcal{E}(c1), \mathcal{E}(c2))$

$\mathcal{E}(\text{give } c) = - \mathcal{E}(c)$

$\mathcal{E}(\text{anytime } c) = \text{snell}(\mathcal{E}(c))$

$\mathcal{E}(\text{at } t \text{ } c) = \text{discount}(\mathcal{E}(c)[t])$

...etc...

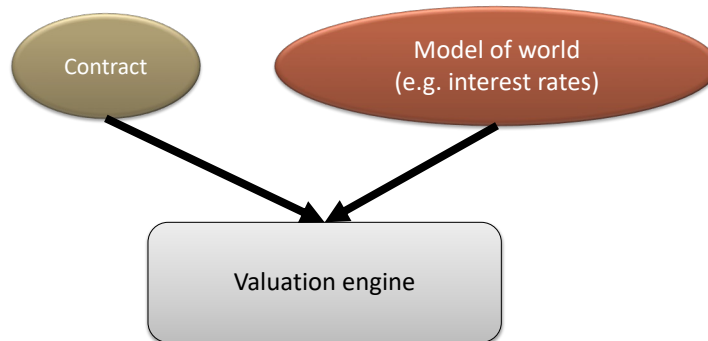
This is a **major payoff!** Deal with the 10-ish combinators, and we are done with valuation!

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Valuation

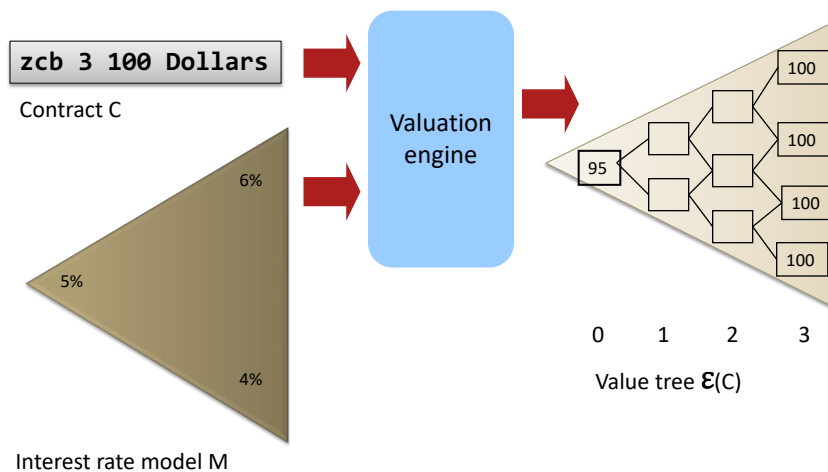
- There are many numerical methods to compute discrete approximations to random processes



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Example Evaluation Model: BDT



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Reasoning about equivalence

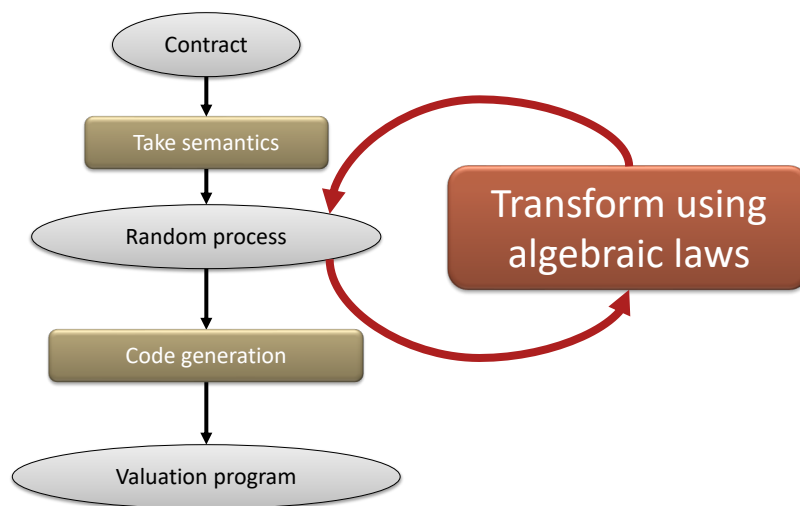
- Using this semantics we can **prove** (for example) that
 $\text{anytime } (\text{anytime } c) = \text{anytime } c$
- Depends on algebra of random processes (snell, discount, etc).



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A compiler for contracts



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