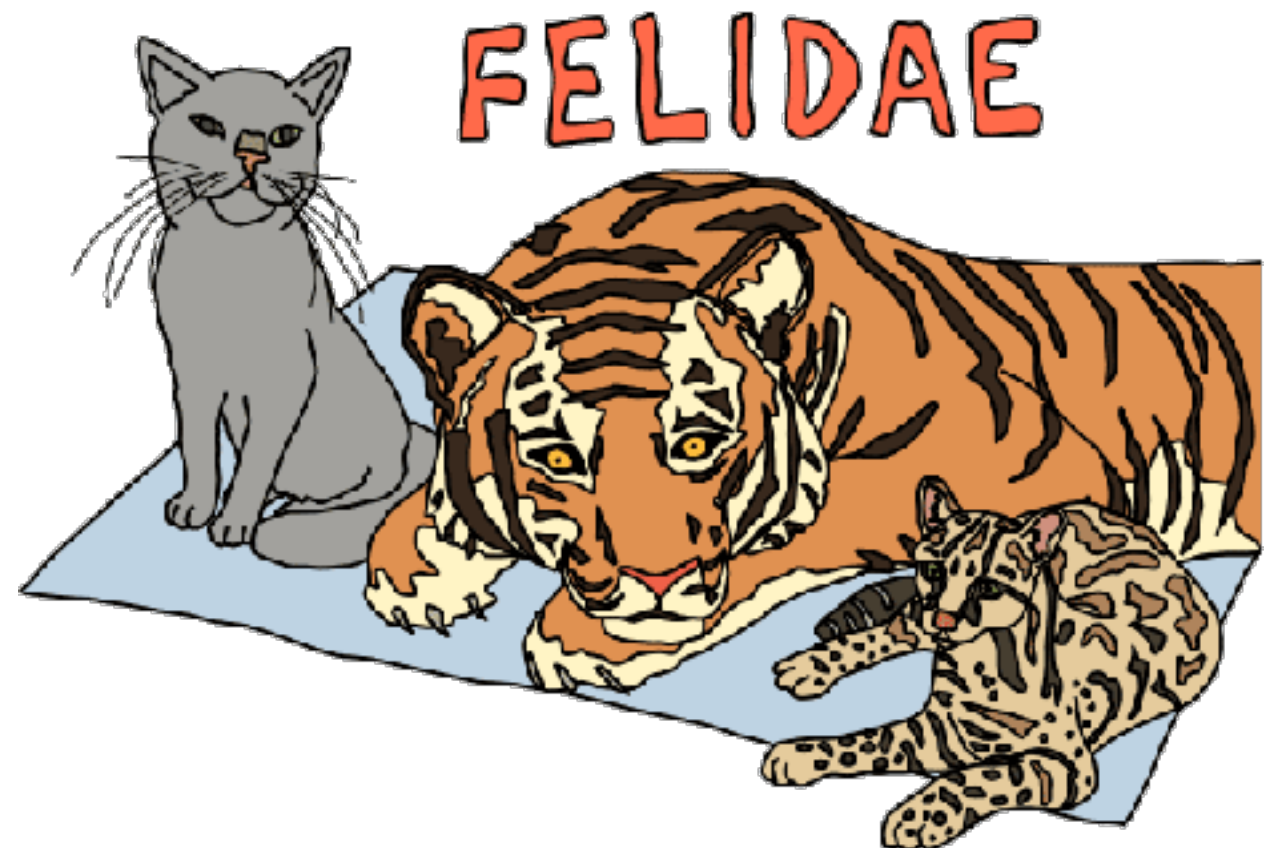


# What is polymorphism?

- Polymorphism means “many forms”
  - function can have arguments of “many types”
  - type can have instances of “many types”
- subtyping (OOP): instances of a subclass can be passed to a base class
- generics (FP): instances of class or function are created by type parametrization

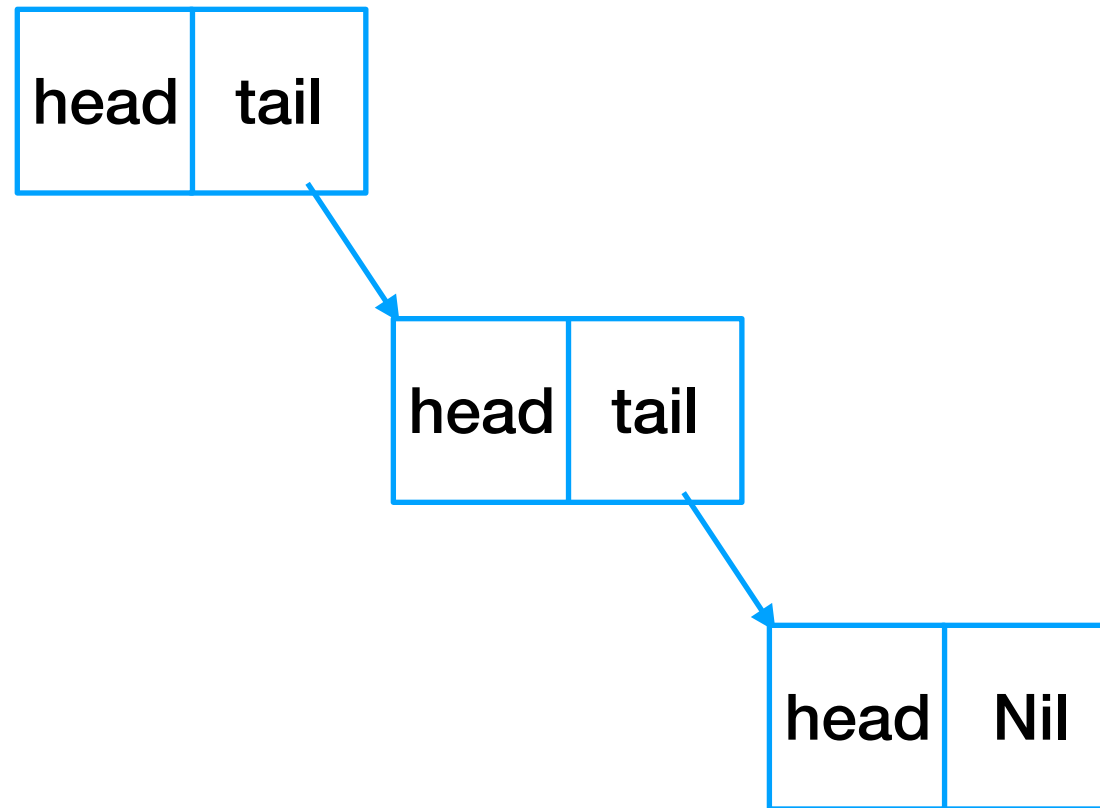


# Generic Types

- Generic types are types (classes, traits) which take a type as a parameter
- Useful for collection classes
- Generic classes take a type as a parameter within square brackets []
- Subtyping of generic types is invariant,
  - `Stack[A]` is only a subtype of `Stack[B]` if and only if  $B = A$

```
class Stack[A] {  
  private var elements: List[A] = Nil  
  def push(x: A) { elements = x :: elements }  
  def peek: A = elements.head  
  def pop(): A = {  
    val currentTop = peek  
    elements = elements.tail  
    currentTop  
  }  
}
```

# Demo Cons-list



```
polymorphism.List.scala
```

# Polymorphic methods

- Like classes and traits, functions can have type parameters
- I.e., functions can be parameterized by type as well as value
- Type parameters are enclosed in square brackets, while value parameters are enclosed in parentheses
- Type can be implicit in call (type inference)
- Type erasure - only there at compile time, erased at runtime

```
def listOfDuplicates[A](x: A, length: Int): List[A] = {  
  if (length < 1)  
    Nil  
  else  
    x :: listOfDuplicates(x, length - 1)  
}  
  
scala> listOfDuplicates[String]("miaw!",4) //List[String] = List(miaw!, miaw!, miaw!, miaw!)  
scala> listOfDuplicates("mooh!",4) //List[String] = List(mooh!, mooh!, mooh!, mooh!)
```

# Lab time!

polymorphism\_07

