

Christian Lundgren

CV

Mail: Christian.carl.lundgren@gmail.com

Website: Lundgrenchristian.github.io

Phone: +46 730333314

EDUCATION

BFA in Game Design and Programming: Uppsala university, Visby

2019 - 2022

Natural Sciences program: Lundellska skolan, Uppsala

2014 - 2017

PROFESSIONAL EXPERIENCES

LAN-party crew: Birdie, Uppsala

2023

Summer camp leader: KFUM Alnäs, Uppsala

2018 - 2021

Postman: Bring, Uppsala

2019 - 2019

SKILLS

Game design

Co-designed several projects with shorter and longer development cycles.

Narrative design/Storytelling

Written an interactive story using Twine with more to come.

Scripting/Coding

Mastered the fundamentals of C++ and have applied them to projects using APIs such as SDL and Unreal Engine's API. Have used C# when working in the Unity game engine.

Software

Unreal Engine

Proficient in Unreal Engine's blueprint system and can use its C++ API at an intermediate level.

Unity

Experienced in Unity's component-based scripting language and the engine overall.

Git

Languages

Swedish - Native language

English - Fluent

German - Native language