

## Details

### Email

christian.carl.lundgren@gmail.com

### Portfolio

lundgrenchristian.github.io

### Phone

+46 730 333 314

## Education

2019 - 2022

**BFA in Game Design and Programming**

Uppsala University, Campus Gotland

2014 - 2017

**Natural Science program**

Lundellska skolan

## Expertise

- Teamwork
- Problem solving
- Creative thinking

## Software

- Visual studio
- Unreal Engine
- Unity
- Git
- Jira/Trello

## Language

Swedish  
English  
German  
C++  
C#

# Christian Lundgren

Game programmer/designer

Acquired technical knowledge and problem-solving skills from building games. Entrepreneurial mindset and looking for new possibilities. Curious and quick learner.

## Experience

2023-

Uppsala

### Indie game developer

Currently working on a multiplayer arena game for Android and IOS. The networking is handled by Amazon web services. Videos of the game can be found on my portfolio. As of recent I'm also making smaller projects.

2023-2023

Birdie, Uppsala

### LAN-party game crew

In preparation for the event, I helped setting up the tables, carrying things and arranging cables. During the event itself, I was in in the Game crew, where our main responsibility was to coordinate and host tournaments for the participants.

2018-2021

KFUM Alnäs, Uppsala

### Summer camp leader

As a camp leader and part of a team I organized outdoor games and activities for children/teenagers. The program included leadership and CPR training.

2019-2019

Citymail, Uppsala

### Postman

A typical day consisted of mail sorting and mail delivery.